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The importance of binaural hearing for noise valuation

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Abstract: In a project that has been funded by the German Ministry of Research and Technology (BMFT) fundamental questions of noise valuation have been addressed by an interdisciplinary research consortium. The aim of the project was to provide knowledge that will lead to a new, binaural and aurally-adequate measurement technique which can especially be used for the valuation of the effects of noise for levels below the legislative limit of 85 dB(A) at workshop places. The investigations have proven that the spatial distribution of sounds has an influence on physiological responses of humans exposed to noise, and that psychoacoustic attributes, e.g., loudness, depend on the direction of sound incidence. In consequence an aurally-adequate measurement technique has to consider binaural processing. A binaural model that could be used for this task is presented.

1 INTRODUCTION

The measurement technique that is conventionally used for the valuation of the effects of noise differs in some important aspects from the way humans perceive and evaluate sounds:

- due to the shapes of ears, head and shoulders the outer ears form directional filters. The conventional technique uses a unidirectional microphone and is thus not able to consider these effects.
- the human auditory system makes use of two input signals, supplied from the left and right ear, which are combined in the auditory pathway. This binaural processing offers a lot of advantages, e.g., spatial hearing and binaural selectivity. The conventional technique uses only one microphone.
- auditory sensations are characterised by psychoacoustic attributes like loudness, sharpness and roughness, and do not only depend on the sound pressure level.

Regarding these differences it becomes obvious that the conventional technique can not generally be used to valuate the effects of noise. If we consider for example a complex sound situation, in which several noises are emitted from different positions, the conventional technique will perform a simple summation of the sound pressure levels of all signals. In contrast to that the human auditory system performs a selective analysis of the underlying situation, separating the sources from each other and assigning to them their own respective perceptual attributes. Thus the resulting valuation is not performed on the physical sum of the signals, but is a combination of the evaluation of each individual signal. This topic has been addressed by a project which has been funded by the German Federal Ministry of Research and Technology (BMFT), and the results presented here mainly stem from this project.

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2 PHYSIOLOGICAL RESPONSES

Fingerpulse amplitude (FPA), skin conductance response (SCR), heart frequency (HF) and electro-myo-gam of m. frontalis (EMG) of subjects exposed to noise have been measured at Düsseldorf University (see NOTBOHM et al., 1992). The first series of experiments addressed the question whether a difference in the physiological responses can be recorded if signals which are played back via headphones have either been recorded with one unidirectional microphone (representing the conventional technique) or a dummy head (representing the binaural technique). Three different noises have been recorded at work-shop places of wood- and metal-processing industries (circular saw, hacksaw and engine construction), supplemented by pink noise as a control stimulus. All signals have been adjusted to the same level of 83 dB(A). This level has been chosen because german legislative has fixed a maximum level of 85 dB(A) at workshop places. Fig. 1 shows an example for responses to hacksaw noise (averaged FPA values for intervals of 5 s). The responses to the dummy head recordings are significantly higher than those to the conven-tional recordings. This is consistent for all stimuli, but more prominent for the industrial noises. The results prove that binaural processing plays a role with regard to the physiological responses of humans exposed to noise.

The subsequent series of experiments were intended to investigate on the influence on the spatial distribution of sounds. Now a uni-directional situation (two sources at the same position), a multi-directional situation (two sources at different azimuths) and a moving situation (two sources which move from the sides in opposite directions and cross in front) have been compared at a common level of 84 dB(A). Two uncorrelated pink noises have been used as stimuli. In this series a significant difference in the responses to the different situations only was observed for the fingerpulse amplitude. The results are depicted in Fig. 2. A difference between the situations can be remarked after the initial reaction (the first 30 s), when a re-regulation mechanism can be observed for the uni-directional situation. This re-regulation mechanism is delayed for the multi-directional and moving situations, the baseline is not reached any more.

3 PSYCHOACOUSTICAL INVESTIGATIONS

In a first series of psychoacoustic experiments performed at Oldenburg University masking of sinusoidal signals in different masking sound fields (pink noise) have been investigated. 6 loudspeakers surrounding the subject have been used to build a plane sound field (one speaker active), a uni-coherent sound field (all loudspeakers emit identical pink noises) or a diffuse sound field (all loudspeakers emit uncorrelated pink noises). First, the masking level of sinusoidal test signals emitted from 60° have been measured in the three masking fields. The results depicted in Fig. 3 state that the masking highly depends on the type of masking sound field. Differences between the sound fields of up to 12 dB can be observed.
Next, binaural loudness perception was investigated in more detail in a second series of psychoacoustic experiments. The task of the subjects was to adjust the level of the test signal (pink noise emitted from one of the six loudspeakers) so that it equals the loudness of a reference signal (diffuse sound field at 75.4 and 85.3 dB(A)) while the direction of incidence of the test signal was varied. The results of experiments with 8 subjects are depicted in Fig. 4. The sound pressure level for equal loudness differs from the sound pressure level of the diffuse reference sound for up to 3 dB(A). The backward direction shows the lowest sensitivity with regard to loudness perception, whereas the directions of ±60° show the highest sensitivity. The frontal direction is similar to the diffuse reference.

4 MODELING BINAURAL HEARING

The results of the physiological and psychoacoustic investigations can be interpreted in such a manner that a noise valuation technique has to involve spatially selective processing. During the run of the project Bochum University investigated the possibility to employ a model of the binaural human auditory system that is able to reproduce major aspects of sound localization and binaural selectivity. The model that was used as a basis for the project has been developed by Lindemann (1986) and Gaik (1993). It is based on an interaural cross-correlation function that has for example been extended by a mechanism of contralateral inhibition, monaural processors, and an adaptation to head-transfer-functions. The resulting model is able to reproduce influences of interaural differences in time (IDT) and intensity (IID) and, what is more important, of the combination of both. For details on the model please refer to the literature mentioned above.

The output of the model can be regarded as a simulation of neural excitations. Those neural excitations offer the decisive advantage that the spatial distribution becomes available for the analysis as a further dimension. The neural excitation patterns are analyzed to predict the positions of hearing events - up to today restricted to the projection of the position into the frontal horizontal plane (azimuth) (for details see Bodden, 1993). Fig. 5 shows the predicted azimuth as a function of time for two simultaneous speakers at -30° and +40°, Fig. 6 the moving sound sources that have been used in the measurement of physiological responses. The example shows that even multiple moving sound sources can be traced by the algorithm.

The results show that the binaural model can be used to perform an analysis of the spatial distribution of the sound field. In a further extension of the model Bodden (1992, 1993) showed that it can be used as a basis for a Cocktail-Party-Processor, that is, for a system that is able to suppress interfering signals coming from different directions of incidence.
5 CONCLUSIONS

The investigations described in this paper have proven that binaural processing has an influence on the physiological responses of humans exposed to noises even for levels that are below the limit of 85 dB(A). The spatial distribution of sound seems to be a parameter that influences physiological responses as well as characteristic perceptual attributes like loudness, sharpness and roughness. Thus a method for the valuation of the effects of noise has to consider this binaural processing, and therefore has to employ a model of binaural interaction. The investigations have to be continued in order to transfer the results into an aurally-adequate measurement technique (Genuit, 1992) and to develop extensions to the valid legislative norms and standards. This new binaural noise valuation technique is not intended to supersede the conventional technique, but to extend it especially for situations in which people complain about the effects of noise in the range of levels under 85 dB(A).

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7 LITERATURE


