

# Tidal evolution of discy dwarf galaxies in the Milky Way potential: the formation of dwarf spheroidals

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Accepted 2009 May 13. Received 2009 May 11; in original form 2009 March 24

## ABSTRACT

We conduct high-resolution collisionless  $N$ -body simulations to investigate the tidal evolution of dwarf galaxies on an eccentric orbit in the Milky Way (MW) potential. The dwarfs originally consist of a low surface brightness stellar disc embedded in a cosmologically motivated dark matter halo. During 10 Gyr of dynamical evolution and after five pericentre passages, the dwarfs suffer substantial mass loss and their stellar component undergoes a major morphological transformation from a disc to a bar and finally to a spheroid. The bar is preserved for most of the time as the angular momentum is transferred outside the galaxy. A dwarf spheroidal (dSph) galaxy is formed via gradual shortening of the bar. This work thus provides a comprehensive quantitative explanation of a potentially crucial morphological transformation mechanism for dwarf galaxies that operates in groups as well as in clusters. We compare three cases with different initial inclinations of the disc and find that the evolution is fastest when the disc is coplanar with the orbit. Despite the strong tidal perturbations and mass loss, the dwarfs remain dark matter dominated. For most of the time, the one-dimensional stellar velocity dispersion,  $\sigma$ , follows the maximum circular velocity,  $V_{\max}$ , and they are both good tracers of the bound mass. Specifically, we find that  $M_{\text{bound}} \propto V_{\max}^{3.5}$  and  $V_{\max} \sim \sqrt{3}\sigma$  in agreement with earlier studies based on pure dark matter simulations. The latter relation is based on directly measuring the stellar kinematics of the simulated dwarf, and may thus be reliably used to map the observed stellar velocity dispersions of dSphs to halo circular velocities when addressing the missing satellites problem.

**Key words:** galaxies: dwarf – galaxies: fundamental parameters – galaxies: kinematics and dynamics – Local Group – cosmology: dark matter.

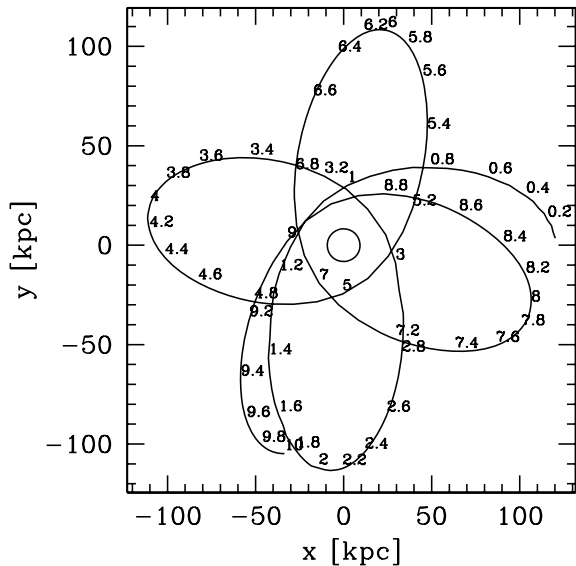
## 1 INTRODUCTION

In the currently favoured cold dark matter (CDM) paradigm of hierarchical structure formation, structure develops from the ‘bottom-up’ as small, dense dark matter clumps collapse first and subsequently undergo a series of mergers that result in the hierarchical formation of large, massive dark matter haloes. According to this model, dwarf galaxies constitute the building blocks of larger galaxies and those that have survived until now are expected to be

among the oldest structures in the Universe. Cosmological  $N$ -body simulations set within the CDM paradigm predict too many substructures around galaxy-sized systems compared to the number of dwarf galaxy satellites of the Milky Way (MW) and M31 (Klypin et al. 1999; Moore et al. 1999), giving rise to the so-called ‘missing satellites’ problem. It is still unclear whether this problem lies in the theory or in the inadequacy of current observations for very faint galaxies (for a review see Kravtsov, Gnedin & Klypin 2004a; Simon & Geha 2007).

Among the dwarf galaxies of the Local Group (see Mateo 1998, for a review), dwarf spheroidals (dSph) are the most numerous. Owing to their proximity to the primary galaxies, it is entirely

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**Figure 1.** The orbit of the simulated dwarf galaxy projected on the plane of the MW disc. The simulation starts at the right-hand side of the figure. Numbers indicate the time from the start of the simulation in Gyr. The circle in the middle shows the position of the host galaxy.

plausible that dSphs have been affected by tidal interactions. Their stellar distribution is supported by velocity dispersion and under the assumption that they are in dynamical equilibrium, dSphs are often characterized by very high dark matter contents and mass-to-light ratios. Though it has been suggested that such high velocity dispersions may result from lack of virial equilibrium (Kuhn & Miller 1989) or even non-Newtonian dynamics like modified Newtonian dynamics (MOND) (Milgrom 1995; Łokas 2001), the general consensus is that dSphs are the most dark matter dominated galaxies in the Universe (Gilmore et al. 2007).

With increasing accuracy of observational data more precise studies of dSph dynamics can be performed. Recently, their nearly flat velocity dispersion profiles have been modelled using the Jeans formalism assuming a compact stellar component embedded in an extended dark matter halo (Kleyna et al. 2002; Łokas 2002). However, there are still uncertainties concerning the exact form of the dark matter density distribution. For example, Walker et al. (2006) exclude that dark matter follows light in the Fornax dSph, while Klimentowski et al. (2007) argue that it is possible to fit a constant mass-to-light ratio if unbound stars are removed from the kinematic sample. Similar conclusions were reached by Łokas (2009) using

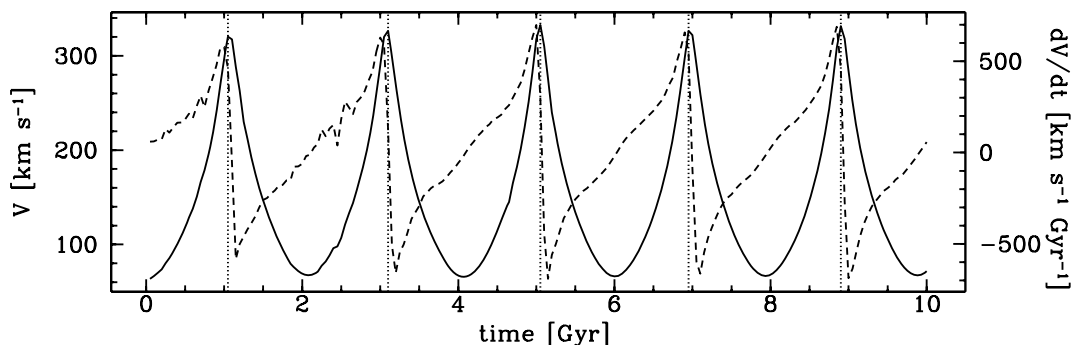
much larger data samples for Fornax, Carina, Sculptor and Sextans dwarfs.

In recent years, two types of numerical studies have been performed to elucidate the origin and evolution of dSphs. The first is based on cosmological  $N$ -body simulations that follow only the dark matter component. A region of the size of the Local Group or of a MW-sized halo is selected at  $z = 0$ , traced back to the initial conditions and then resimulated with higher resolution (Klypin et al. 2001; see also Kravtsov et al. 2004a; Warnick & Knebe 2006; Diemand, Kuhlen & Madau 2007; Martinez-Vaquero, Yepes & Hoffman 2007 for examples of this approach). This strategy allows to accurately study the formation and evolution of host haloes and their substructure. However, because the baryonic component is neglected, it cannot address the internal structure and kinematics of dwarfs.

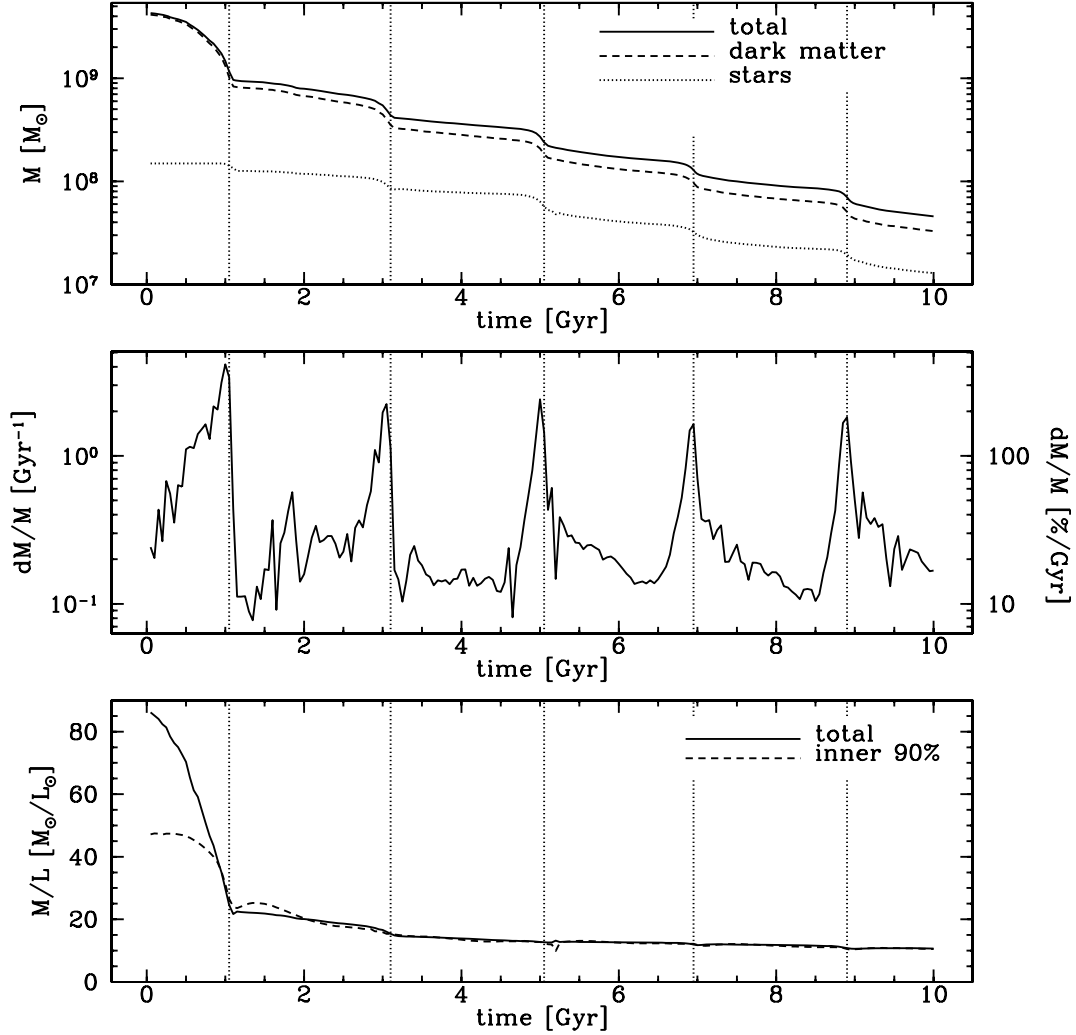
The second approach is based on evolving a high-resolution numerical model of a single dwarf galaxy placed on a representative orbit around its host. In most cases, the host galaxy is represented by a static external potential (e.g. Piatek & Pryor 1995; Johnston, Sigurdsson & Hernquist 1999; Mayer et al. 2001; Hayashi et al. 2003; Helmi 2004; Kazantzidis, Magorrian & Moore 2004a; Kazantzidis et al. 2004b; Klimentowski et al. 2007; Peñarrubia, Navarro & McConnachie 2008). With this method, one readily isolates the effects of tidal interactions on the internal structure and kinematics of the dwarf. However, this approach requires making assumptions regarding the initial conditions and neglects the effects of dynamical friction, the evolution of the host galaxy's potential or interactions between dwarfs.

In this paper, we adopt the second approach. Our initial conditions are based on the ‘tidal stirring’ model (Mayer et al. 2001). In particular, the progenitor dwarfs comprise a low surface brightness stellar disc embedded in a dark matter halo, and they are placed on an eccentric orbit within a static potential representing the MW. We aim at elucidating the dynamical mechanisms whereby discy dwarfs can be transformed into spheroidal galaxies and how the evolution occurs. In addition, we investigate the relation between the stellar velocity dispersion, the maximum circular velocity and the bound mass of the dwarfs as a function of time. Knowing these relations is crucial for interpreting correctly the missing satellites problem as they reflect the link between dark halo properties and observable properties of dSphs.

The paper is organized as follows. In section 2, we summarize the simulation details. In section 3, we study an example of galaxy evolution in terms of the mass loss, morphological transformation and changes in internal kinematics. Section 4 discusses the dependence of the results on the initial orientation of the dwarf galaxy



**Figure 2.** The modulus of the velocity vector of the dwarf galaxy (solid line, left axis) and its acceleration (dashed line, right axis) as a function of time. Vertical dotted lines indicate pericentre passages.



**Figure 3.** The evolution of the mass and mass-to-light ratio of the dwarf galaxy in time. In the upper panel, we plot the mass of all bound particles (solid line), dark matter (dashed line) and stars (dotted line). The middle panel shows the relative mass loss. The lower panel plots the mass-to-light ratio assuming the stellar mass-to-light ratio of 3 solar units. The solid line presents the results for all bound particles, the dashed line plots the same quantity measured inside a sphere containing 90 per cent of bound stars. In all panels, vertical dotted lines indicate pericentre passages.

disc and section 5 is devoted to observational consequences of the tidal stirring scenario. The discussion follows in section 6.

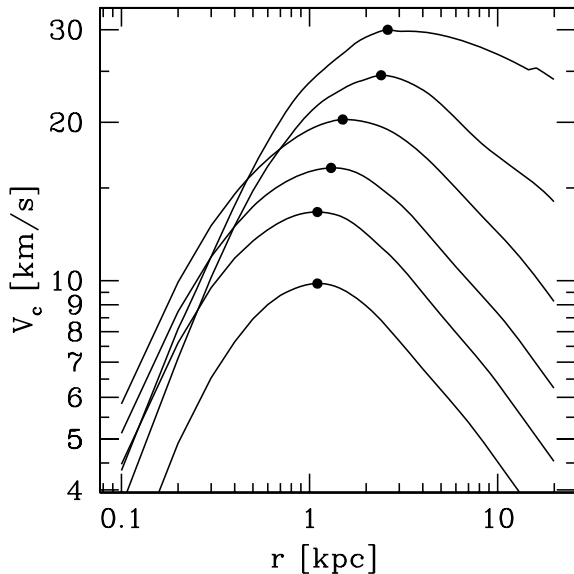
## 2 THE SIMULATIONS

In this section, we summarize the most important features of the simulations used for this study (see Klimentowski et al. 2007 for details). The simulations were designed according to the ‘tidal stirring’ scenario proposed by Mayer et al. (2001) which suggests that the progenitors of the majority of dSph galaxies were rotationally supported low surface brightness discy dwarfs similar to present-day dwarf irregulars.

The dwarf progenitors consisted of a stellar disc embedded in a dark matter halo. The disc is modelled by  $N = 10^6$  particles of mass  $149.5 M_\odot$ . Its density drops exponentially with radius in the rotation plane and its vertical structure is modelled by isothermal sheets. The dark matter halo consists of  $N = 4 \times 10^6$  particles of mass  $1035.7 M_\odot$  which are distributed according to the Navarro–Frenk–White (NFW) profile. The concentration parameter of the NFW halo is  $c = 15$ . Beyond the virial radius, the density profile was truncated with an exponential function to keep the total mass

finite (Kazantzidis et al. 2004a). The total mass of the progenitor was  $M = 4 \times 10^9 M_\odot$  (the virial mass is  $M_{\text{vir}} = 3.7 \times 10^9 M_\odot$ ) which corresponds to the virial velocity of  $20 \text{ km s}^{-1}$ . The models include adiabatic contraction of the halo in response to the baryons (Blumenthal et al. 1986). The peak velocity  $V_{\text{max}}$  is initially equal to  $30 \text{ km s}^{-1}$ .

The dwarf galaxies evolve on their orbit around the host galaxy which is modelled by a static gravitational potential. This approach neglects several effects like dynamical friction or evolution of the host galaxy itself. However, for our setup, the time-scale of the dynamical friction should significantly exceed the orbital time-scale (Colpi, Mayer & Governato 1999), while the host halo should be already in place by the time the dwarf enters it. Indeed cosmological hydrodynamical simulations that model the formation of the MW suggest that it had already accreted most of its dark matter and baryonic mass between  $z = 1$  and 2, i.e. between 8 and 10 Gyr ago (Governato et al. 2007). For simplicity, the potential of the host galaxy is thus assumed to have the present-day properties of the MW. We use a static NFW halo with a virial mass of  $M_{\text{vir}} = 10^{12} M_\odot$ . We also add the potential of a stellar disc with mass  $M_D = 4 \times 10^{10} M_\odot$ .



**Figure 4.** Circular velocity profiles of the dwarf galaxy at apocentres. The highest curve is for the first apocentre (beginning of the simulation), the lowest for the last (end of the simulation). Dots indicate the maximum values  $V_{\max}$ .

We choose a single, typical cosmological orbit with apocentre to pericentre ratio of  $r_a/r_p \approx 5$  (e.g. Ghigna et al. 1998). With a fairly small pericentre of 22 kpc, the orbit should be quite typical among those of subhaloes falling into the MW halo quite early, around  $z = 2$  (Diemand et al. 2007; Mayer et al. 2007). Our default simulation (described in Klimentowski et al. 2007) had the disc of the dwarf galaxy initially oriented perpendicular to the orbital plane. For the purpose of the present study, we ran two additional simulations with the disc lying in the orbital plane and at the inclination of  $45^\circ$  (and all the other simulation parameters, including the orbit, unchanged). In both new cases, the motion of stars in the disc was prograde with respect to the orbital motion of the dwarf.

The simulations were performed using PKDGRAV, a multisteping, parallel, tree  $N$ -body code (Stadel 2001). The gravitational softening length was 50 pc for stars and 100 pc for dark matter. We used 200 outputs of each simulation saved at equal snapshots of 0.05 Gyr.

### 3 GALAXY EVOLUTION

#### 3.1 The orbit

In this section, we discuss the results of our default or reference simulation where the disc of the dwarf was initially oriented perpendicular to the orbital plane. The dependence on the initial orientation of the disc is discussed in Section 4.

Fig. 1 shows the orbit of the simulated dwarf galaxy during its whole evolution projected on the orbital  $xy$  plane, the plane of the stellar disc of the host galaxy. The simulation started at the right-hand side of the figure, at the apocentre, 120 kpc away from the host galaxy. Numbers correspond to the evolution time in Gyr since the start of the simulation. The simulation ends after 10 Gyr of evolution at the bottom of the figure. There are five pericentres during the evolution. Due to the lack of dynamical friction all orbits have very similar parameters, except for the in-plane precession which amounts to about  $90^\circ$  per orbit. Small changes are due to the fact that as the dwarf is stripped, the matter around it induces small fluctuations on its orbital dynamics. The pericentre distance

$r_p$  varies from 21.7 to 23.7 kpc, while the apocentre  $r_a$  from 110.9 to 113.6 kpc. The ratio remains  $r_a/r_p \approx 5$  as for typical cosmological haloes (e.g. Ghigna et al. 1998). Fig. 2 shows the total velocity of the galaxy and its acceleration. All orbit passages are very similar in terms of these parameters, as expected based on the absence of dynamical friction.

#### 3.2 Mass loss

In order to transform a stellar disc into a spheroidal component, the galaxy needs to be strongly affected by tides, and several pericentre passages are required in order for that to happen (Mayer et al. 2001, 2007). Prolonged mass loss is unavoidable since each subsequent tidal shock weakens the potential well of the dwarf. The amount of matter lost depends strongly on the orbital parameters and the structural properties of the dwarf galaxy (e.g. Hayashi et al. 2003; Kazantzidis et al. 2004a,b; Peñarrubia, McConnachie & Navarro 2007). As consecutive orbits in the simulation are very similar, the dwarf is affected by a similar tidal field in each orbit. Thus, we can study different stages of the evolution of the dwarf galaxy without the complication of an orbit decaying because of dynamical friction.

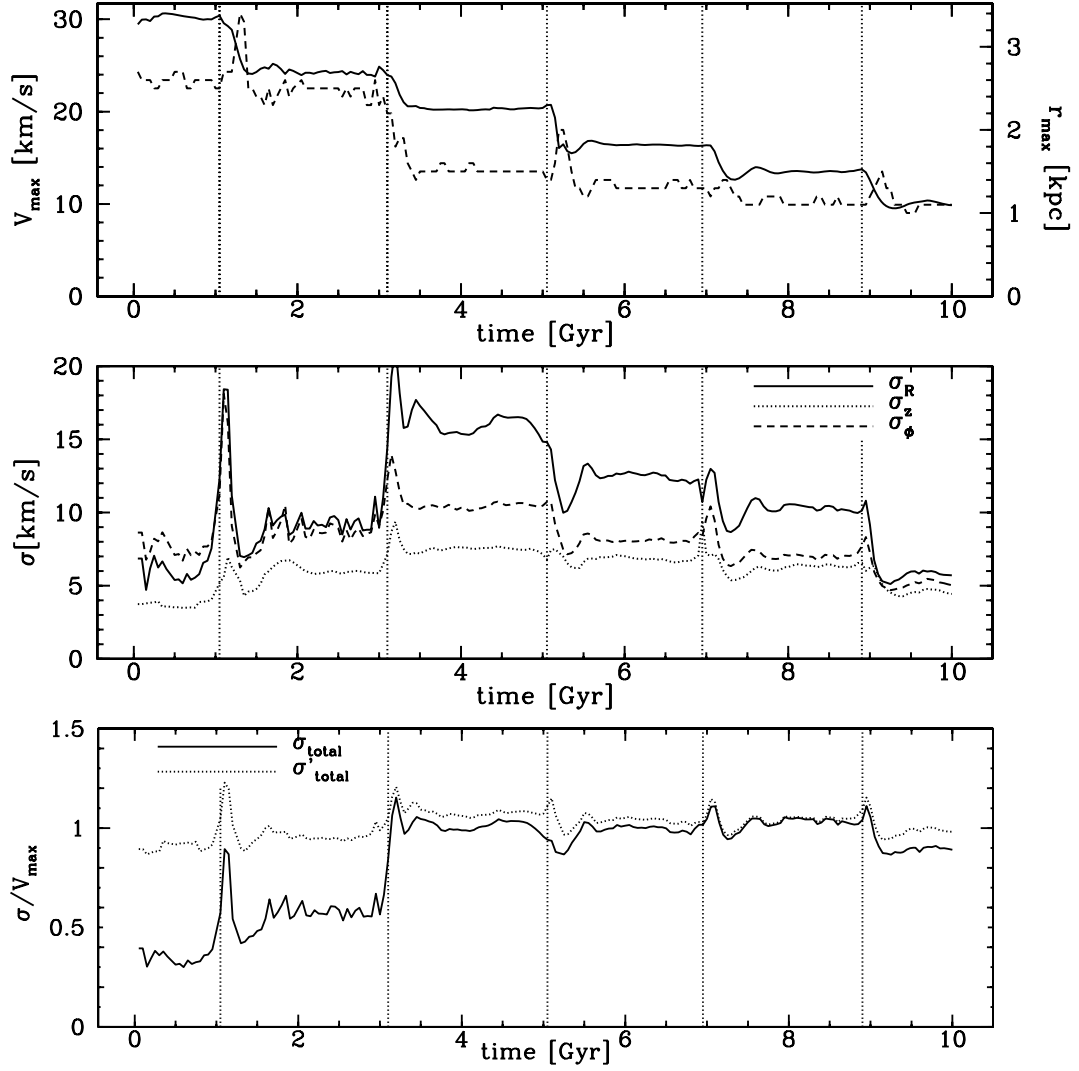
In order to calculate the bound mass, we need to define the bound particle. For simplicity, we decided to treat the dwarf galaxy as an isolated object and define unbound particles as the ones with velocity greater than the escape velocity from the gravitational potential of the dwarf galaxy. In order to speed up the calculations, we used the tree code to estimate gravitational potentials for all particles in all snapshots.

The upper panel of Fig. 3 shows the mass of the galaxy as a function of time, while the middle panel of this figure shows the relative change of the total mass. Mass loss increases dramatically at the pericentres due to tidal shocking. For example, during the second pericentre passage, in a very short time three times more matter is lost than during the rest of the whole second orbit. The first pericentre passage is even more devastating, stripping more than two-thirds of initial galaxy mass. Eventually, after 10 Gyr of evolution, 99 per cent of the initial mass is lost from the dwarf. This is consistent with analytical models of the initial tidal truncation and subsequent tidal shocks (Taylor & Babul 2001; Taffoni et al. 2003).

The lower panel of Fig. 3 plots the mass-to-light ratio calculated assuming the stellar mass-to-light ratio of  $3 M_\odot/L_\odot$ . This should be true for the present time, but not necessarily for the whole evolution since the dwarf might undergo periodic bursts of star formation (Mayer et al. 2001). However, for dwarfs falling in early, 10 Gyr ago as assumed here, most of the gas will be quickly stripped by ram pressure aided by the cosmic ionizing background radiation (Mayer et al. 2007), so that star formation will cease soon after the dwarf approaches the MW. We present the values obtained by dividing the total bound mass by the total light as well as the values measured inside the radius containing 90 per cent of the bound stars. We can see that in both cases the ratio decreases rapidly in the early stages, as the extended dark matter halo is disrupted easily while not many stars are lost. Note, however, that during the subsequent evolution the stellar mass loss traces the mass loss of dark matter. Starting from the second pericentre passage, the mass-to-light ratio decreases slowly and relaxes at the value of about 10, remaining constant till the end of the simulation.

#### 3.3 The circular velocity

Although the bound mass is a real physical parameter, it is more convenient to express the mass in terms of the maximum circular



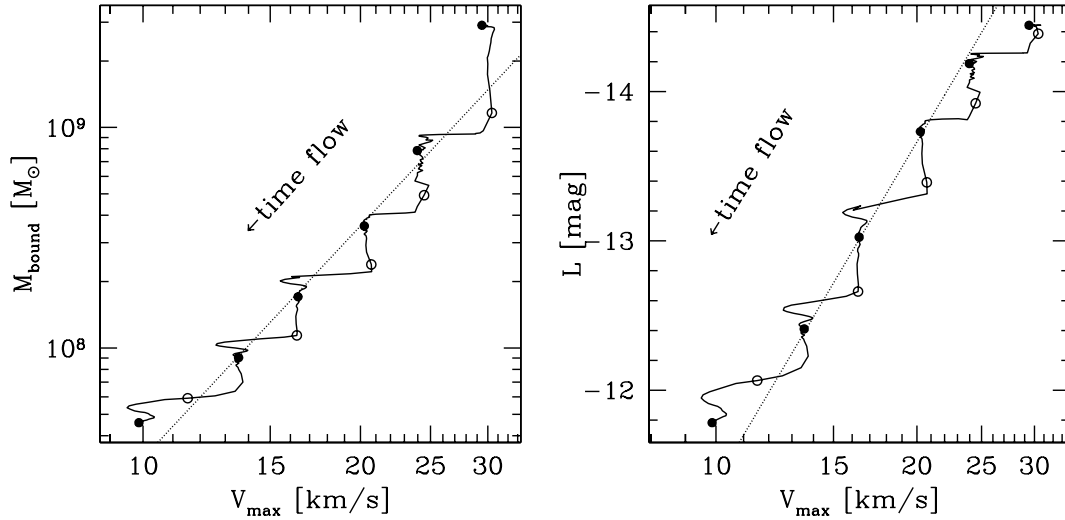
**Figure 5.** Upper panel: the maximum circular velocity (solid line, left axis) and the radius at which the maximum circular velocity occurs (dashed line, right axis). Middle panel: velocity dispersions of the stars within radius  $r_{\max}$  corresponding to  $V_{\max}$  measured in cylindrical coordinates. Lower panel: the total velocity dispersion  $\sigma_{\text{total}}$  and  $\sigma'_{\text{total}}$  expressed in units of the maximum circular velocity. In all panels, vertical dotted lines indicate pericentre passages.

velocity of the galaxy  $V_{\max}$ , which, as we show below, is also closely related to the stellar velocity dispersion. This is the standard method used in cosmological simulations (e.g. Moore et al. 1999; Stoeckl et al. 2002; Kravtsov et al. 2004a; Diemand et al. 2007). It is based on the assumption that  $V_{\max}$  changes less than other subhalo parameters during its evolution, making it a good choice for tracking subhaloes themselves. Fig. 4 shows the profiles of the circular velocity  $V_c = [GM(r)/r]^{1/2}$  of the dwarf at the six apocentres with dots marking the maximum values  $V_{\max}$ . The upper panel of Fig. 5 shows the evolution of  $V_{\max}$  in time and the radius  $r_{\max}$  at which this velocity occurs.

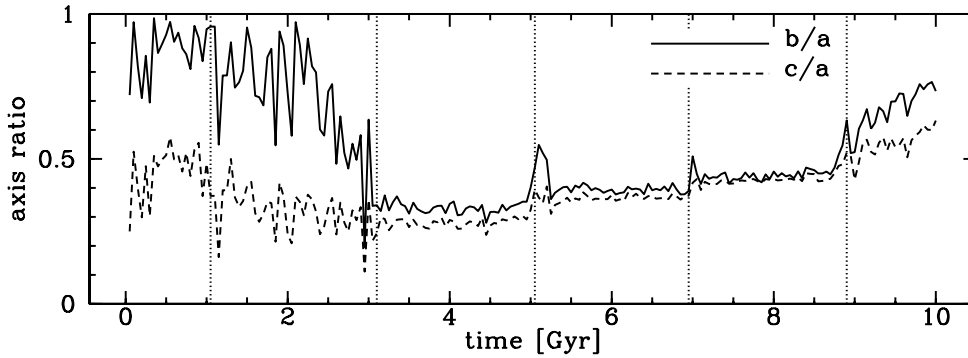
It is interesting to note the main difference between  $V_{\max}$  and the total bound mass. While the bound mass decreases during the whole evolution,  $V_{\max}$  remains rather constant between the pericentre passages, decreasing only shortly after the passage, at the time when the tidal tails are formed. This suggests that  $V_{\max}$  may be a better measure of the mass as it is not affected by the formation of tidal tails farther out. On the other end,  $V_{\max}$  decreases by almost a factor of 3 during the orbital evolution, similar to the case of the most heavily stripped dark matter subhaloes in Kazantzidis et al. (2004b)

and Kravtsov et al. (2004a). This happens despite the presence of the baryons which tend to moderate the effect of tidal shocks by making the potential well deeper, especially once bar formation occurs (see below and Mayer et al. 2007). Hence, for subhaloes that have fallen in early and completed several orbits with fairly small pericentre passages,  $V_{\max}$  is expected to evolve significantly. Therefore, although haloes of present-day dSphs are consistent with having  $V_{\max}$  in the range 15–30 km s<sup>-1</sup> (Kazantzidis et al. 2004b; Strigari et al. 2007), they could be much more massive in the past when they entered the MW halo. Such massive dwarfs were likely not affected by reionization, contrary to some suggestions (e.g. Grebel, Gallagher & Harbeck 2003).

The left-hand panel of Fig. 6 shows the relation between  $V_{\max}$  and the total bound mass  $M_{\text{bound}}$  during the entire course of dynamical evolution. The solid line presents the whole evolutionary path and the dotted one the relation  $M_{\text{bound}} \propto V_{\max}^\alpha$ , where  $\alpha = 3.5$ . Remarkably, although during the 10 Gyr of evolution the dwarf galaxy loses  $\sim 99$  per cent of its mass and its  $V_{\max}$  decreases by a factor of 3, the galaxy moves roughly along the  $M_{\text{bound}} \propto V_{\max}^{3.5}$  line. As expected, the largest (smallest) deviations from this relation occur at



**Figure 6.** Mass–maximum circular velocity relations. The left-hand panel shows the total bound mass versus the maximum circular velocity for the whole evolutionary path of the dwarf galaxy (solid line). The dotted line corresponds to the relation  $M_{\text{bound}} \propto V_{\text{max}}^{3.5}$ . The right-hand panel shows the mass of the stellar component expressed in terms of the bolometric magnitude (assuming the stellar mass-to-light ratio of 3 solar units) as a function of the maximum circular velocity, with dotted line corresponding to the relation  $L \propto V_{\text{max}}^3$ . In both panels, apocentres are marked as filled circles and pericentres as open circles.



**Figure 7.** The evolution of the shape of the stellar component of the dwarf in time. The shape is described by the ratios of the lengths of principal axes measured at the radius of maximum circular velocity (with  $a$ ,  $b$ ,  $c$  being the longest, middle and shortest axis, respectively). The vertical dotted lines indicate pericentre passages.

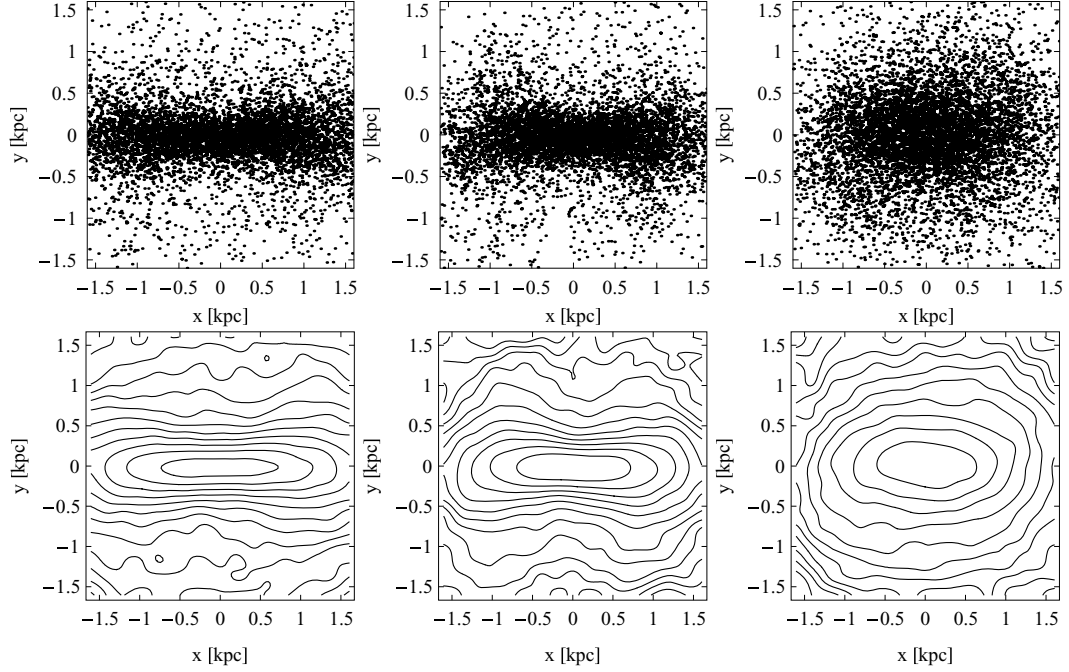
orbital pericentres (apocentres). Our findings are in agreement with Hayashi et al. (2003) who found that  $M_{\text{bound}} \propto V_{\text{max}}^3$  in numerical simulations of tidal stripping of *pure* NFW subhaloes and Kravtsov et al. (2004a) who reported a value of  $\alpha = 3.3$  for stripped dark matter subhaloes in cosmological  $N$ -body simulations.

A similar comparison can be made in terms of the stellar mass instead of the total bound mass. The right-hand panel of Fig. 6 shows the relation between the total luminosity of the stars and  $V_{\text{max}}$ ,  $L \propto V_{\text{max}}^\alpha$ . The luminosity was calculated using the bound stellar mass and assuming a mass-to-light ratio of the stellar component of  $3 M_\odot/L_\odot$  as before. This time the power-law relation is followed only in the intermediate stages with  $\alpha = 3$ , while it flattens in the beginning and at the end of the simulation. A similar comparison was done by Kravtsov et al. (2004b) for dark matter haloes in their  $N$ -body simulations. They used Sloan Digital Sky Survey (SDSS) luminosity function to predict stellar luminosities in the  $R$  band for their haloes. In the range  $100 \text{ km s}^{-1} < V_{\text{max}} < 200 \text{ km s}^{-1}$ , their relation also follows a power law with  $\alpha = 3$ . It would be difficult to compare exact fits of the relation as one would need to apply proper bolometric corrections, which differ for different types of stars.

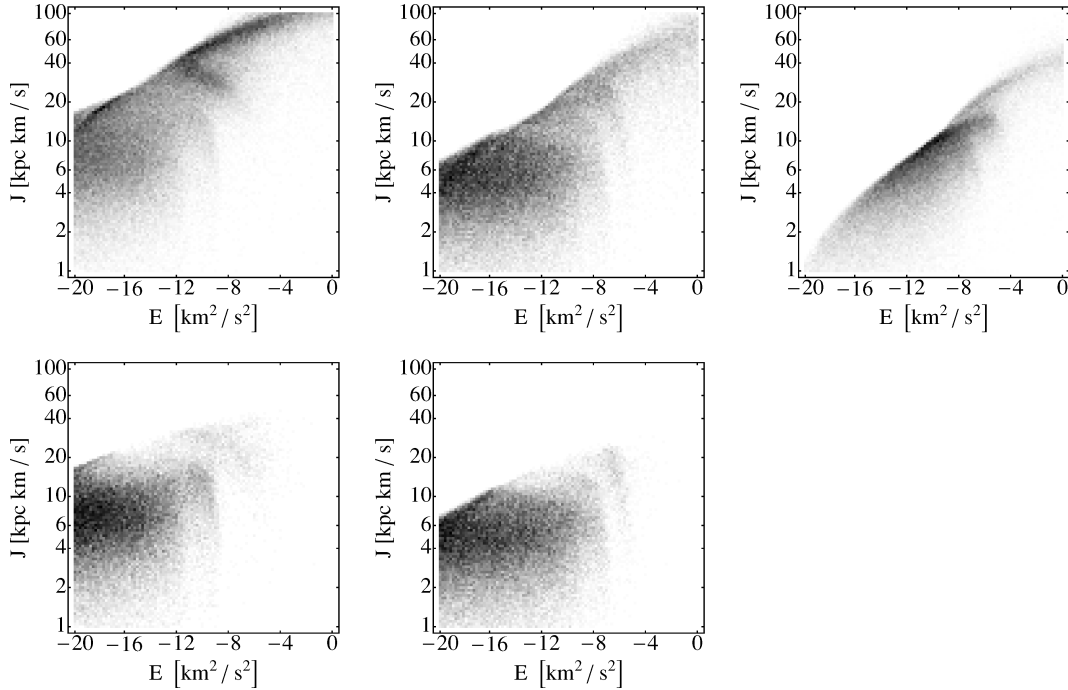
### 3.4 Internal kinematics and shape

For all kinematic measurements instead of using all bound stars we restricted the analysis to stars within the maximum radii  $r_{\text{max}}$  corresponding to the maximum circular velocity  $V_{\text{max}}$ . In the final output, this value corresponds to the radius  $r = 1.1 \text{ kpc}$  which is well within the main stellar body of the galaxy. In this way, we avoid the contamination by stars from tidal tails which may still be bound to the dwarf but are no longer good tracers of the potential.

The middle panel of Fig. 5 shows the evolution of the velocity dispersions of the stellar particles measured in cylindrical coordinates  $R, z$  and  $\phi$ . The  $z$  axis is always along the total angular momentum vector of the stars, thus the  $R$ - $\phi$  is the rotation plane. All velocities were projected on a given axis and their mean values were computed (so, for example, for the  $\phi$  direction the mean is the average rotation velocity  $V_\phi$ ). Then, the dispersions were calculated for all stars within the adopted maximum radius with respect to the corresponding mean values. It is interesting to note that all three velocity dispersions relax very quickly after each pericentre and remain roughly constant for the rest of the orbit. This suggests that



**Figure 8.** Surface density distribution of the stars at 6, 8 and 10 Gyr from the beginning of the simulation (from the left to the right column). Upper panels show the distribution of  $\sim 7000$  stars corresponding to 3, 5 and 10 per cent of all stellar particles within  $r = 2.5$  kpc from the centre of the dwarf. Lower panels plot the contours of the surface distribution  $\Sigma$  expressed in  $M_{\odot} \text{ kpc}^{-2}$ . The contours are spaced by  $\Delta \log \Sigma = 0.2$ . The innermost contour level is  $\log \Sigma = 7.2$  (lower left panel), 7 (lower middle) and 6.6 (lower right).

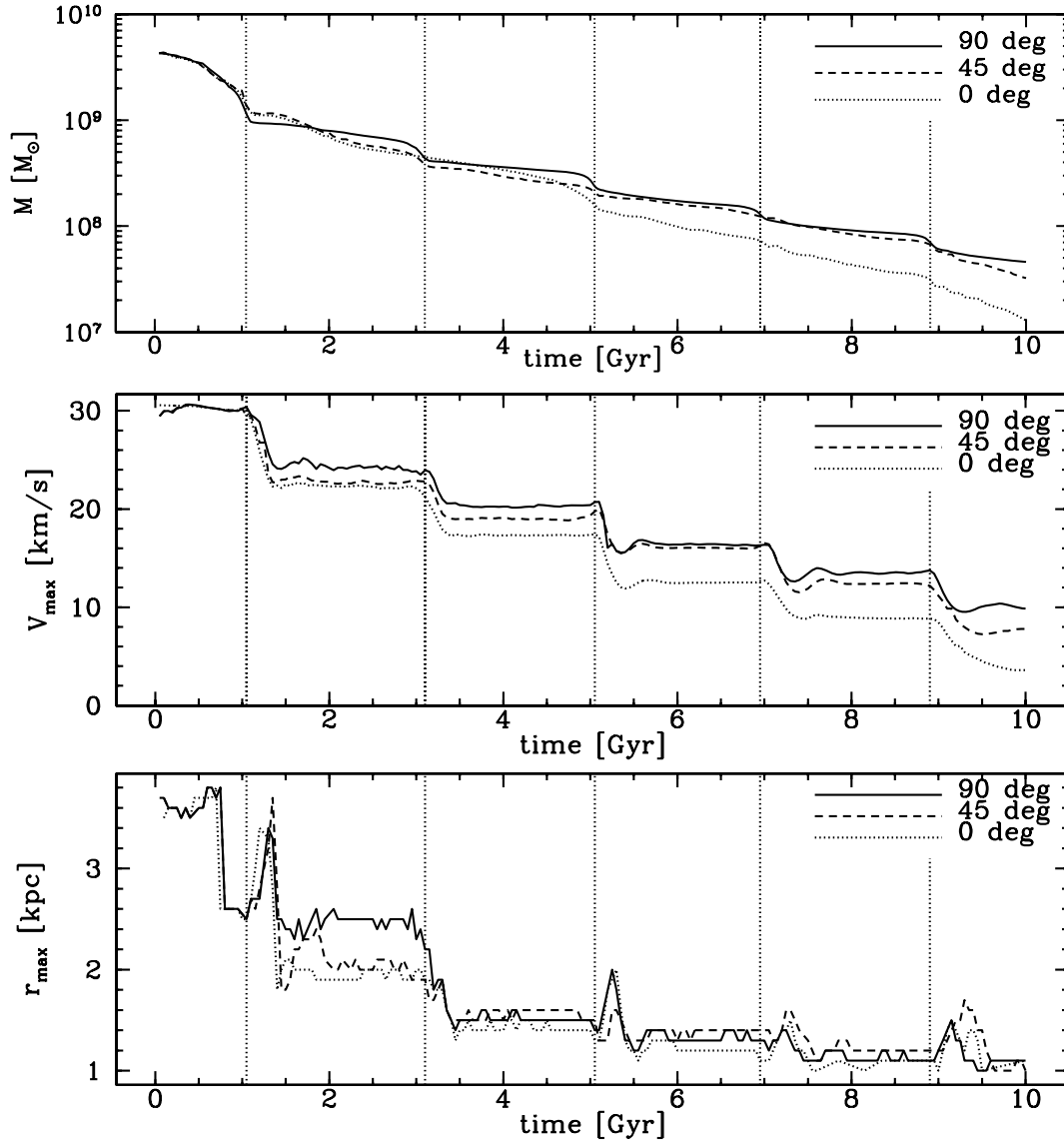


**Figure 9.** The distribution of bound stellar particles in the energy-angular momentum plane (darker shading corresponds to the higher density of particles) at 6 (left column panels), 8 (middle column) and 10 (right column) Gyr from the beginning of the simulation. The upper diagrams show the results for all bound stellar particles, the lower ones only for the stars in the bar. No diagram is plotted in the lower right corner because the bar is destroyed by this stage.

the galaxy relaxes very quickly to a new equilibrium configuration and can thus be successfully modelled using the virial theorem or the Jeans equations for most of the time (Klimontowski et al. 2007).

Combining the results shown in the two upper panels of Fig. 5, we can study the relation between the stellar velocity dispersion

measured at  $r_{\text{max}}$  and the maximum circular velocity  $V_{\text{max}}$  of the simulated dwarf. This relation is used to construct cumulative velocity functions of dwarf galaxies in the Local Group. Comparisons with the corresponding functions of dark matter satellites in galaxy-sized dark matter haloes gave rise to the missing satellites problem.



**Figure 10.** The total bound mass (upper panel) and the maximum circular velocity (middle panel) evolution for three different initial inclinations of the disc. The lower panel shows the radius  $r_{\text{max}}$  at which the maximum circular velocity occurs. In each panel, the solid line corresponds to our default inclination of  $90^\circ$  while the dashed and dotted lines show the results for  $45^\circ$  and  $0^\circ$  inclination, respectively.

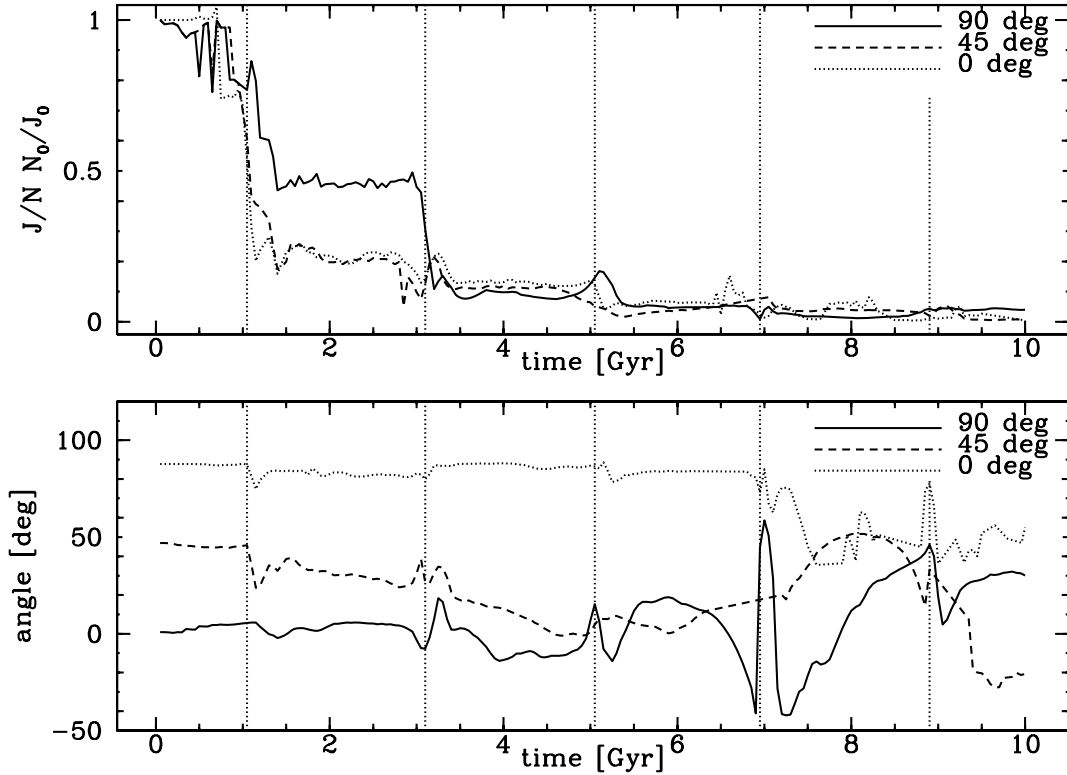
However, the velocity functions of satellites depend sensitively on the particular assumptions made to infer  $V_{\text{max}}$  from observations. For example, Moore et al. (1999) adopted an isothermal halo model with a flat circular velocity profile, while Kravtsov et al. (2004a) used circular velocities measured either from the rotation curve or from the line-of-sight velocity dispersion, assuming isotropic velocities. All these simulations lacked the baryonic component, while here we can assess directly the relation between  $V_{\text{max}}$  and the stellar velocity dispersion. The ratio of the total velocity dispersion  $\sigma_{\text{total}} = (\sigma_R^2 + \sigma_z^2 + \sigma_\phi^2)^{1/2}$  and  $V_{\text{max}}$  is plotted with a solid line in the lower panel of Fig. 5. Since the rotation is not negligible at some stages of the evolution, with dotted line we also plotted the quantity  $\sigma'_{\text{total}} = (\sigma_{\text{total}}^2 + V_\phi^2)^{1/2}$ . It turns out that the measured velocity dispersion traces very well  $V_{\text{max}}$  for most of the time with  $\sigma'_{\text{total}}/V_{\text{max}} \approx 1$ .

Fig. 7 shows the evolution of the shape of the stellar component of the dwarf as a function of time. The two lines plot the ratios of the principal axis lengths (with  $a$ ,  $b$ ,  $c$  being the longest, middle and shortest axis, respectively) computed from the eigenvalues of

the moment of the inertia tensor using the method described by Kazantzidis et al. (2004c) again at the radius  $r_{\text{max}}$  of the maximum circular velocity (see Fig. 5). We see that after the first pericentre, the axis ratio does not significantly change, i.e. the disc is preserved. After the second pericentre, a tidally induced bar is formed in spite of the fact that our initial disc was bar-stable in isolation. The bar becomes thicker with time with both axis ratios systematically increasing and is finally dissolved after the last pericentre to form a triaxial galaxy.

Since the axis ratio alone cannot distinguish between bars and prolate spheroids, the shape of the dwarf is further illustrated in Fig. 8 where we show snapshots from our default simulation corresponding to the last three apocentres at 6, 8 and 10 Gyr from the beginning of the simulation (from the left to the right column). In each case, we selected stars within  $r = 2.5$  kpc from the centre of the dwarf. The upper panels plot the distribution of the stars, while the lower ones present the contours of the surface density distribution. In each case, the observation is made along the shortest





**Figure 11.** The upper panel shows the scaled mean angular momentum of the stellar particles for the three simulations. The lower panel plots the angular deviation of the angular momentum vector from the orbital plane. In both panels, vertical dotted lines indicate pericentre passages.

axis of the stellar distribution (in the two earlier snapshots where the two shorter axes are not distinguishable, we chose the one more aligned with the total angular momentum of the stars). It is clear that except for the latest output the surface density contours depart strongly from elliptical and are bar-like.

Another feature that distinguishes bars from prolate spheroids is the orbital structure, i.e. a significant fraction of the orbits in a bar must be radial. A detailed study of this subject is beyond the scope of the present paper, but in Fig. 9 we show that this is indeed the case. The figure presents the distribution of bound stellar particles in the energy-angular momentum plane again at 6, 8 and 10 Gyr from the beginning of the simulation (from the left to the right column). In the upper row we show results for all bound stars, in the lower one for stars in the bar. In the two earlier stages most of the stars occupy the region of low angular momentum corresponding to radial orbits.

#### 4 DEPENDENCE ON THE INITIAL ORIENTATION OF THE DISC

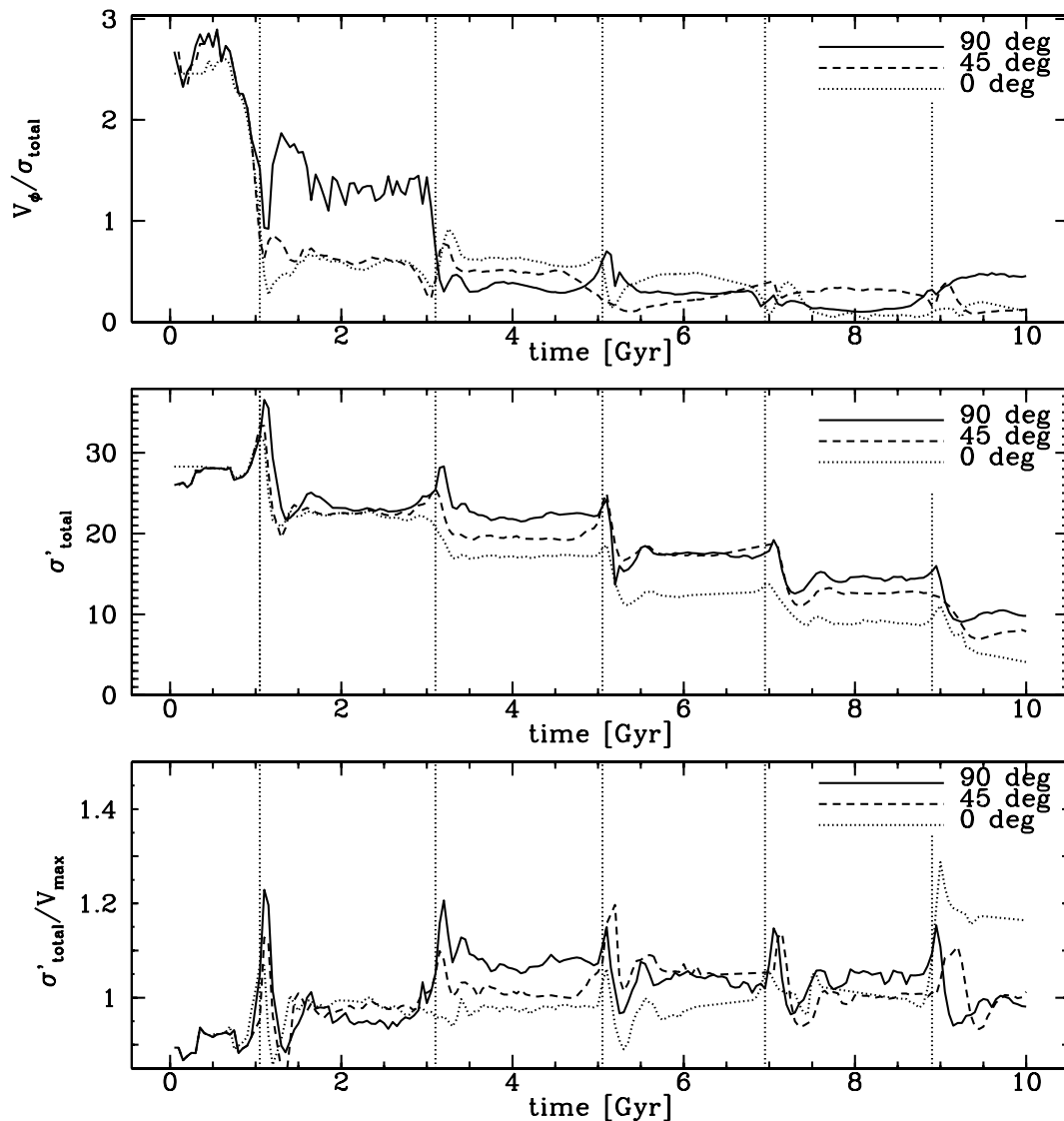
In the previous section, we presented the analysis of our default simulation, where the stellar disc of the dwarf is initially positioned perpendicular to the orbital plane (inclination  $90^\circ$ ). In order to make our conclusions more general, we reran the simulation with different initial conditions: with the disc of the dwarf inclined by  $45^\circ$  to the orbital plane and lying exactly in the orbital plane (inclination  $0^\circ$ ). The orbit and all the other simulation parameters remained the same. Below we will refer to the three cases, respectively, as  $90^\circ$ ,  $45^\circ$  and  $0^\circ$  inclination.

The upper panel of Fig. 10 shows the evolution of the total bound mass in the three cases. In all cases, the evolution looks similar in

the earlier stages. After about 5 Gyr, the mass loss of the  $0^\circ$  case speeds up and the final product is much less massive than in the other two cases. This behaviour can be explained by resonances between the inner and orbital motion of the stars: it is easier to eject stars which have angular momenta similar to the orbital angular momentum of the dwarf, i.e. are on more prolate orbits (Read et al. 2006). Interestingly, the mass-to-light ratios decrease in time in a similar way for all cases. At the end of the evolution even though the masses differ, the mass-to-light ratios are all of the order of 10 solar units (assuming the stellar mass-to-light ratio of 3 as before).

The middle panel of Fig. 10 compares the evolution of the maximum circular velocity  $V_{\max}$  in time for the three initial disc inclinations. The evolution in all three cases is similar except for the fact that decreasing the initial inclination angle increases the mass loss. Still, the maximum circular velocity remains constant between pericentre passages. The lower panel of Fig. 10 plots the values of the radius  $r_{\max}$  at which  $V_{\max}$  occurs. Note that the radii are similar for most of the time, even at later stages where the masses start to differ.

dSphs are low-angular momentum systems, as highlighted by their low ratio of the rotation velocity to the velocity dispersion,  $V_\phi/\sigma$  (Mateo 1998). It is thus important to study the angular momentum evolution of a tidally stirred discy dwarf. The upper panel of Fig. 11 compares the evolution of the mean angular momentum of the stellar particles within  $r_{\max}$ . The angular momenta were expressed in units of the initial values. The results clearly show that the angular momentum per star systematically decreases in time. We have also noted that there is no angular momentum transfer in the inner parts of the dwarf between the stellar component and the dark matter halo. Both show similar behaviour except early on



**Figure 12.** The upper panel shows the evolution of the ratio of the mean rotation velocity to the total velocity dispersion (from random motion only) for the three simulations. The middle panel plots the evolution of the total velocity dispersion (including the rotation velocity) for the three cases. In the lower panel, the same quantity is shown in units of  $V_{\max}$ . In all panels, vertical dotted lines indicate pericentre passages.

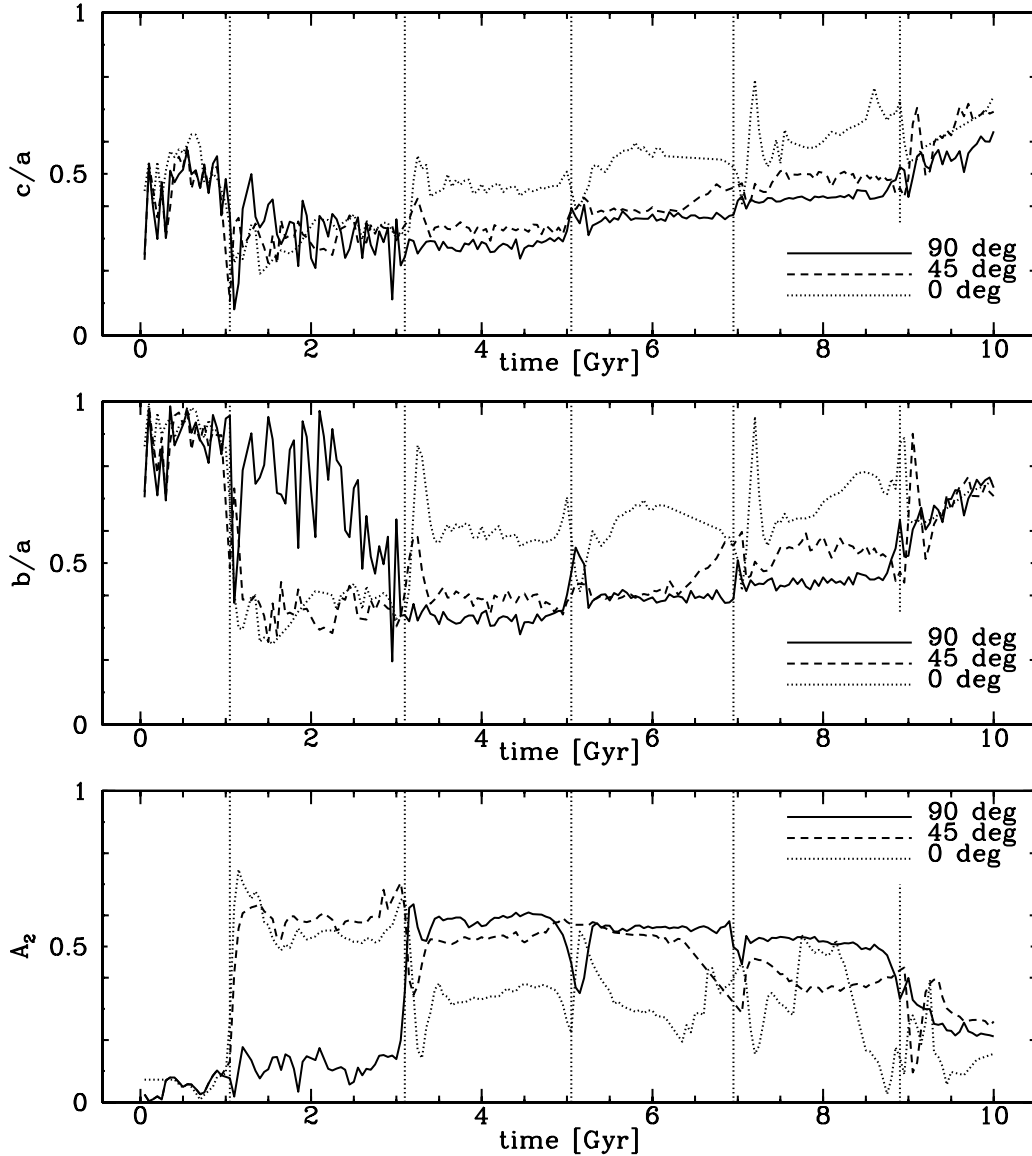
when the outer parts of the bound dark matter halo gain angular momentum from the stellar particles, but it is quickly transferred outside and then lost as the outer halo gets stripped. Therefore, bound dark matter particles do not accumulate angular momentum contrary to halo particles in barred spiral galaxies (Athanasoula 2002). Angular momentum is instead transferred directly outside to the tidal streams.

The lower panel of the figure shows the angle of deviation of the rotation plane (the plane perpendicular to the angular momentum vector) from the original inclination of the disc. We immediately note that the case of  $90^\circ$  is the most unstable in the sense that its rotation plane is most strongly perturbed. This is understandable since in this case the tidal force acts in the direction perpendicular to the initial disc. The variation is weaker for other cases, especially for the  $0^\circ$  inclination where the rotation plane remains unchanged almost until the end.

The upper panel of Fig. 12 presents the ratio of the mean rotation velocity of stars within  $r_{\max}$  to the total stellar velocity dispersion, defined as before. We see that the ratio decreases systematically for

all cases. However, the removal of rotation seems to be the least effective in the  $90^\circ$  case, where significant amount of rotation remains even at the end. The middle panel of Fig. 12 plots the evolution of the total velocity dispersion (including the rotation velocity) for the three cases. Since the dispersion is a measure of the mass, its evolution is similar to the evolution of the total bound mass in Fig. 10. In the lower panel of Fig. 12, we plot the total velocity dispersion divided by  $V_{\max}$ . This ratio is constant throughout the evolution and remains at the level of unity everywhere and for all cases except close to pericentres. One more important exception appears during the last 1 Gyr of evolution for the case of  $0^\circ$  inclination: the ratio is not constant anymore and its value increases up to about 1.2. In addition, the structure of the galaxy is very irregular at these stages, clearly signifying a state close to disruption. The structure and kinematics of the final stages of the galaxies produced in these simulations will be studied in more detail elsewhere (Łokas et al., in preparation).

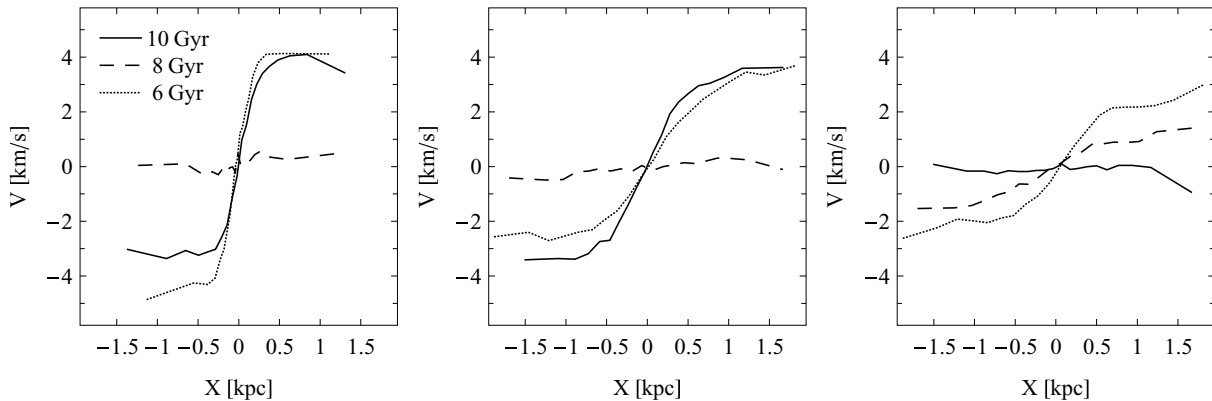
In Fig. 13, we compare the evolution of the shape of the stellar component in the three cases. The upper panel of the figure shows



**Figure 13.** Comparison of the evolution of the shapes of the dwarfs measured at  $r_{\max}$  corresponding to  $V_{\max}$  in the three simulations. The upper panel shows the ratio of the shortest to the longest axis ( $c/a$ ), the middle panel the ratio of the intermediate axis to the longest one ( $b/a$ ). In the lower panel, we plot the amplitude of the bar mode  $A_2$ .

the ratio of the shortest to longest axis ( $c/a$ ) and the middle panel plots the ratio of the middle to the longest axis ( $b/a$ ). The measurements were done as before for stars within the radius  $r_{\max}$  at which  $V_{\max}$  occurs. The main difference is that in the  $45^\circ$  and  $0^\circ$  cases the disc is destroyed and transformed into a bar already after the first pericentre passage while for  $90^\circ$  it survived until the second pericentre. In addition, the axis ratios are significantly larger for  $0^\circ$  than for other cases (the stellar component is more spherical). At the end all dwarfs have spheroidal shapes with  $b/a = 0.75$  and  $c/a = 0.6 - 0.7$ . The  $90^\circ$  case is more significantly triaxial, while the  $45^\circ$  and  $0^\circ$  cases are truly spheroidal with the two shorter axes almost equal. This picture is confirmed by the behaviour of the bar amplitude of the Fourier decomposition of stellar phases,  $A_2 = |\Sigma_j \exp(2i\phi_j)|/N$  where  $\phi_j$  are the phases of the positions of stellar particles projected on to the rotation plane. As demonstrated in the lower panel of Fig. 13, the bar appears to be weaker in the  $0^\circ$  case during the evolution, but at the end it seems similarly diminished in all cases.

The difference in the evolution of the shape after the first pericentre confirms the picture suggested by the evolution of the angular momentum and rotation velocity: the  $90^\circ$  case retained much more rotation than the other cases. After the second pericentre passage all cases possess a bar, a significant amount of the initial angular momentum is lost at this stage and the radial velocity dispersion  $\sigma_R$  rises dramatically since radial orbits dominate the elongated bar (see the middle panel of Fig. 5). During the following pericentre passages, the angular momentum is transferred outside the galaxy, slowing down the rotation. The three cases also differ somewhat in the fifth pericentre. After the fourth pericentre passage, almost all angular momentum is lost and there is little rotation. At the fifth pericentre the  $90^\circ$  case gains some angular momentum, while for the other cases it remains on a similar level ( $0^\circ$ ) or is lost ( $45^\circ$ ). In the simulation started at  $90^\circ$ , a triaxial galaxy with significant rotation is formed, while in the remaining cases the shape is a prolate spheroid ( $b = c = 0.7a$ ) and the rotation level is very low.



**Figure 14.** Rotation curves of the dwarf galaxy measured along the major axis of the image for the case with  $90^\circ$  initial inclination. In each panel, the solid, dashed and dotted line corresponds to the measurements done at 10, 8 and 6 Gyr from the start of the simulation. For all outputs, the rotation velocities were measured for stars within  $r < 2.5$  kpc from the centre of the dwarf by projecting along the line of sight and binning the data along the major axis taking approximately equal number of stars per bin. The three panels from the left to the right correspond, respectively, to observation along the longest, intermediate and the shortest axis of the dwarf.

According to the picture presented here, the rotating bar seems to be stable as long as angular momentum is transferred outside. After almost all angular momentum is removed, a spheroidal galaxy is created. Depending on the efficiency of this process, a spheroidal galaxy may require more or less time to form or smaller/larger number of pericentres. The transformation proceeds rather smoothly by systematic shortening of the bar. In the case of  $0^\circ$  inclination, the transformation seems to be the most efficient and the galaxy can be considered a spheroidal already after the second pericentre where  $b/a = 0.6$  and  $c/a = 0.5$ . Our results also suggest that dSph galaxies could possess some rotation which they had retained from their initial state or even gained in previous pericentre passages. In this conclusion, we agree with Mayer et al. (2001) who showed that a range of final  $V_\phi/\sigma$  and structural properties can be obtained by varying the initial dwarf model and the orbit.

We also note that no bar buckling occurs in this simulation. Bar buckling which isotropizes the velocity ellipsoid and puffs up the stellar bar was identified as the main mechanism responsible for the formation of a dSph in the case of high surface brightness dwarfs (Mayer et al. 2001). A similar result was found for the transformation of relatively massive and bright dwarfs in galaxy clusters (Mastropietro et al. 2005). Therefore, it would seem that there are at least two channels of dSph formation, tidal heating and shocking of the bar and bar buckling. The first scenario applies to low surface brightness dwarfs as the ones studied in this work. This mechanism likely is the dominant one for producing faint dSphs such as those of the Local Group (see also Mayer et al. 2007). On the other hand, buckling requires a strong bar and thus a fairly high surface brightness system.

In summary, the formation of a dSph galaxy out of a disc-like system appears to be a long and complicated process. After the first or second pericentre passage, the disc is transformed into a bar which is then systematically shortened. The mass and angular momentum loss and the transformation of the shape proceeds the faster, the closer the initial plane of the dwarf galaxy disc is to the orbital plane. At the end of the simulations, our dSph galaxies are characterized by the following properties of the stellar component:

(i) low ratio of the rotation velocity to the total velocity dispersion,  $V_\phi/\sigma_{\text{total}} \leq 0.5$ ,

(ii) a spheroidal shape with axis ratios  $b/a = 0.75$  and  $c/a = 0.6 - 0.7$  and

(iii) isotropic velocity distribution,  $\sigma_R \approx \sigma_z \approx \sigma_\phi$ .

## 5 OBSERVATIONAL CONSEQUENCES OF TIDAL STIRRING

In this section, we discuss some observational characteristics of the tidal stirring model which may help to distinguish it from other scenarios, e.g. those in which the spheroidal component forms early. If the overall picture presented above is correct, then some of the less evolved dwarfs in the Local Group may still be in the bar-like phase. Such elongated shapes are indeed observed at least in a few cases, such as Ursa Minor (e.g. Irwin & Hatzidimitriou 1995) and the more recently discovered Hercules dwarf (Coleman et al. 2007). The number of such detections may be low, however, for a few reasons. First, the bars are oriented randomly with respect to the observer located at the MW galaxy, so some bar-like objects may appear as only slightly flattened (which is indeed the case with the average ellipticity of dSph galaxy of about 0.3). Secondly, the bars may escape detection due to the smoothing procedure usually applied when measuring the surface density distribution of stars in these objects. Application of a similar procedure to our simulated data shows that when the Gaussian smoothing scale is of the order of 10 per cent of the radius of the dwarf or larger, the bar may be very difficult to detect even if the line of sight is perpendicular to the bar. Thirdly, dSph galaxies are always observed against the foreground of the MW stars which can be only partially removed, so no clear impression of the bar will be seen.

Another fingerprint of the tidal stirring model is the rotation of the remnants. If the dSph galaxies we observe today indeed started out as discs they should still, at least in some cases, possess some intrinsic rotation. In Fig. 14, we show examples of rotation curves measured for our simulated dwarf (again with the  $90^\circ$  initial inclination of the disc) at different stages of its evolution: at 6, 8 and 10 Gyr from the start of the simulation (as in Figs 8 and 9). For each output, we selected only stars within  $r < 2.5$  kpc from the centre of the dwarf (to avoid the contamination by tidal tails) and projected their velocities along the line of sight. In each panel, the solid, dashed and dotted curve shows the rotation curve measured for the dwarf at 10, 8 and 6 Gyr. The data were then binned into groups

containing approximately equal numbers of stars and plotted as a function of projected distance along the major axis of the projected image. The three panels of Fig. 14 correspond to observation along the longest, intermediate and the shortest axis of the dwarf measured in three dimensions.

The examples shown in Fig. 14 may suggest that intrinsic rotation should be quite easily detected in majority of configurations. Note, however, that we have chosen for the figure the case with  $90^\circ$  inclination which has significantly more rotation in the final stage (see the upper panel of Fig. 12) than the products of simulations with  $45^\circ$  and  $0^\circ$  inclinations, where the rotation would be hardly detectable (for details, see Łokas et al., in preparation). Although detection of intrinsic rotation should provide a conclusive argument for the tidal stirring scenario, such rotation may also be difficult to distinguish from the velocity gradient induced by the presence of tidal tails and, for nearby objects, from the velocity gradient caused by transverse motions (so called ‘perspective rotation’, see Kaplinghat & Strigari 2008; Walker, Mateo & Olszewski 2008). Detection of rotation at different levels of significance has been claimed for a few dSph galaxies, e.g. for the Ursa Minor (Hargreaves et al. 1994; Armandroff, Olszewski & Pryor 1995), Sculptor (Battaglia et al. 2008), Leo I (Sohn et al. 2007; Mateo, Olszewski & Walker 2008), Cetus (Lewis et al. 2007) and Tucana (Fraternali et al. 2009). Among these, the case of Leo I seems the most convincing: due to its large distance, the perspective rotation is probably unimportant and the intrinsic rotation can be distinguished from the one induced by tidal tails because the latter is in the opposite direction, so that the reversal of rotation is observed at larger distances from the centre of the dwarf (Łokas et al. 2008).

## 6 SUMMARY AND DISCUSSION

We have studied the tidal evolution of two-component dwarf galaxies on an eccentric orbit in the MW potential using high-resolution  $N$ -body simulations. We have conducted a detailed analysis of how low surface brightness disc-like systems similar to present-day dwarf irregulars transform into dSph galaxies. The present investigation allows for a quantitative understanding of the transformation which improves considerably on previous work on the subject. Initially, the tidal forces at pericentre trigger bar formation in the disc, which at the same time suffers stripping of its outer region. The rotating bar transfers angular momentum outward. As long as the angular momentum is transferred outside, the bar-like shape is preserved. The transformation into a dSph occurs by systematic shortening of the bar. The orbital distribution of the bound stars changes so that nearly radial orbits of the bar are replaced by more circular orbits. This is different from the bar buckling instability identified in Mayer et al. (2001) and Mastropietro et al. (2005) as the mechanism whereby high surface brightness, relatively massive discy dwarfs transform into dSphs.

We find that the velocity dispersions of the stars trace well the maximum circular velocity  $V_{\max}$  of the dwarf except close to pericentres. In the spheroidal stage, the velocity distribution is isotropic, but during the whole evolution we find approximately  $\sigma'_{\text{total}} = V_{\max}$ . The one-dimensional velocity dispersion,  $\sigma$ , corresponding to the line-of-sight velocity dispersion measured in the observations, is related to  $\sigma'_{\text{total}}$  so that  $\sigma = \sigma'_{\text{total}}/\sqrt{3}$  and we find the approximate relation  $\sigma \sim V_{\max}/\sqrt{3}$ . We also find that  $V_{\max}$  traces reasonably well the total bound mass of the dwarf during the entire evolution. Assuming that the line-of-sight velocity dispersion can be reliably measured from kinematic data, the above facts suggest a new independent way of measuring the masses of dSphs.

These findings have intriguing implications for the missing satellites problem, which is normally formulated by measuring the number of subhaloes with a given value of  $V_{\max}$ . In particular, it suggests that circular velocities of observed dwarfs derived from either a simple isothermal halo model with a flat circular velocity profile (Moore et al. 1999) or line-of-sight velocity dispersions, assuming isotropic velocities (Klypin et al. 1999) were reasonable. This is true at least for dSphs that have a moderate mass-to-light ratio as our simulated dwarf (e.g. Fornax or Leo I). Dwarfs embedded in a much more massive dark matter halo may in principle have a different relation between  $\sigma$  and  $V_{\max}$  since the stars could probe a region well inside the radius at which  $V_{\max}$  occurs. Kazantzidis et al. (2004b) found that the stellar kinematics of Draco, that has  $\sigma \sim 10\text{--}12\text{ km s}^{-1}$ , can be reproduced in haloes with  $V_{\max} \sim 25\text{--}30\text{ km s}^{-1}$ , which would imply  $\sigma/V_{\max} \sim 0.3\text{--}0.5$ . A more recent study of Draco by Łokas, Mamon & Prada (2005), which took into account the contamination of the sample by tidal tails and included the fourth velocity moment in the analysis, found  $\sigma \sim 8\text{ km s}^{-1}$  and  $V_{\max} \sim 16\text{ km s}^{-1}$  again in agreement with the relation found here.

We find that the mass-to-light ratio of the dwarfs drops significantly at the beginning of the evolution which is due to stripping of the extended dark halo. However, the ratio does not change significantly during the middle and late stages of the evolution and is also independent of the initial inclination of the disc. This suggests that very high values of dark matter content in some of the dSph galaxies, such as Draco or Ursa Major, are not an effect of tidal evolution but are rather the result of the formation process of their progenitors, or are caused by other mechanisms that affected their baryonic mass fraction. Photoevaporation of the gas after reionization (Babul & Rees 1992; Bullock, Kravtsov & Weinberg 2000; Barkana & Loeb 2001) could not cause the reduced baryon fraction. In fact, our numerical experiment clearly shows that the original halo mass and  $V_{\max}$  of a dSph produced by tidal stirring was significantly higher than it is today, and was well above the threshold below which photoevaporation is effective (this requires  $V_{\max} < 15\text{ km s}^{-1}$  according to the radiative transfer simulations of Susa & Umemura 2004). Instead, the combined effect of efficient heating by the cosmic ultraviolet background as the satellites fell into the MW halo at  $z > 1$  and the ram pressure stripping in the gaseous corona around the MW disc might have removed most of the baryons, which remained in the gas phase rather than turning into stars (Mayer et al. 2007).

Recently, Peñarrubia et al. (2008) studied tidal evolution of dSphs in a host potential assuming a King model for the stellar component. If the picture presented here is correct, then their assumption might not be very realistic, as in our case the dSph galaxy forms rather late in the evolution. In particular, Peñarrubia et al. (2008) find that the result of the tidal evolution is to increase the mass-to-light ratio. This is due to the fact that the stars in their model are distributed according to the King profile with a core, so that they are loosely bound and the stellar component is much more heavily stripped than in our case. In our simulations, the initial conditions and the bar present for most of the time enhances the resilience of the stellar component to tidal stripping by increasing the depth of the potential well.

One potential problem which arises from our study is the fact that not many bar-like structures are observed in the Local Group except for the Large Magellanic Cloud (LMC), the Ursa Minor dSph and the Hercules dwarf. It is not clear whether structures of this kind are detectable in such low surface brightness systems, but the simulations predict that they should be quite common as this is likely to be the longest stage of the dwarf evolution. It is possible

that at least several observed dSph galaxies could in reality be in a bar-like stage with the bar aligned along the line-of-sight and seen as spheroids due to projection effects. As we have shown, bars may also escape detection due to smoothing procedures usually applied. The LMC, which is known to have a more extended orbit than in the case of our simulated dwarf (Kallivayalil, van der Marel & Alcock 2006), consists of a bar and a thin stellar disc. Also, orbital evolution models using three-dimensional velocities constrained by recent proper motion measurements suggest that the LMC may currently be on its first passage about the MW (Besla et al. 2007). The above confirm the picture we have presented, as we expect LMC to be less evolved and thus in some transitory stage between a stellar disc and a spheroid. However, most of the MW companions might indeed have had enough time to evolve into spheroidals since galaxy-sized haloes form early in CDM models and the MW halo was probably already in place at  $z = 2$  (Governato et al. 2004, 2007). In addition, the present distances of most dSphs suggest that they were mostly accreted early (Diemand et al. 2007; Mayer et al. 2007). The situation is different in galaxy clusters which formed recently, so the dwarfs did not have time to complete many orbits. Interestingly, many dwarfs in a transitional stage between a discy dwarf and a true dSph have been recently discovered in such environments (Lisker et al. 2007).

In this paper, we have presented a self-consistent model for the evolution of dwarf galaxies starting from the most natural progenitor expected in the CDM paradigm. This consists of a stellar disc embedded in a dark matter halo with the NFW profile. Cosmological simulations support the idea that isolated dwarfs are rotating discs, while pressure supported dwarfs are more abundant closer to the primary galaxy (Kravtsov et al. 2004a; Mayer 2005). We have shown how the evolution of such objects proceeds and how they are affected by the tidal forces of the host galaxy. The morphological evolution of dwarf galaxies appears to be a dynamically rich process with several stages characterized by different events. In this picture, recent high-resolution simulations where a spheroidal object is postulated from the beginning (e.g. Muñoz, Majewski & Johnston 2008; Peñarrubia et al. 2008) might not be adequate to describe how dSphs evolved under the action of the tidal field. In fact, our results suggest that in most cases they could have transformed into spheroidal objects quite recently.

The growing kinematic data sets for dSph galaxies should soon make detailed comparisons between the models and the data possible. For example, our model predicts that if dSphs formed from discs, some residual rotation could still be present in the final stage. Such rotation has been claimed, for example, for the Ursa Minor dSph galaxy (Hargreaves et al. 1994; Armandroff et al. 1995). Recently, Łokas et al. (2008) have shown that the model presented here can be used to explain the rotation curve of the Leo I dSph galaxy. It turns out that in this case not only the internal rotation is present but also the tidal tails affect the rotation curve in such a way that the rotation is reversed. If this picture is correct, then it provides another strong argument that the results presented in this paper are relevant to at least some of dSph galaxies.

We argue that earlier attempts to model dSph galaxies as unbound and dark matter-free stellar remnants (Kroupa 1997) are ruled out based on our results. The tidal stirring model indeed demonstrates how tidal stripping and the formation of tidal tails naturally coexist with a substantial bound stellar component embedded in a relatively massive CDM halo even after several Gyr. Our results highlight the fact that tidal effects and the existence of a gravitationally bound dSph galaxy with a relatively high mass-to-light ratio are not mutually exclusive.

## ACKNOWLEDGMENTS

We wish to thank S. Gottlöber and I. Shlosman for discussions. JK and ELL are grateful for the hospitality of the Institut d'Astrophysique de Paris where part of this work was done. SK has funded by the Center for Cosmology and Astro-Particle Physics at The Ohio State University. The numerical simulations were performed on the zBox2 supercomputer at the University of Zürich. This research was partially supported by the Polish Ministry of Science and Higher Education under grant N N203 0253 33 and the Jumelage program Astronomie France Pologne of CNRS/PAN.

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