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Single-projection reconstruction technique for positioning monodisperse spheres in 3D with a divergent x-ray beam

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Abstract. The measurement of the position of single-sized spheres in 3D from a single, divergent, radiographic projection is addressed in the present study with the development of a novel method. Generally speaking, the location of the shadow cast by a single sphere on a detector defines a source-detector ray; the position of the particle along this ray is identified by the strong prior knowledge of its radius and the size of the shadow. For a dense assembly of equal-sized particles whose projections overlap, a novel Fourier transform based technique is introduced to give a first 3D determination of the particle centres. The uncertainty of this measurement is calculated from synthetic data with a known noise distribution. A further refinement of this measurement is performed based on the minimisation of the projection residual. The combined approach is validated both on synthetic data, and on real radiographs of a glass bead packing. The effect of noise on the measurement uncertainty is evaluated. The technique is made available to the community in the open source python package `radioSphere`.

Table 1. Symbols used in this work.

Symbol	Meaning
Imaging geometry (See Figure 1)	
r	Particle radius (mm)
\mathbf{X}	3D position of a sphere centred at $[X, Y, Z]$ (mm)
\mathbf{x}	position on detector $[y, z]$ (mm)
SOD	centre-line source-object distance (mm)
SDD	centre-line source-detector distance (mm)
L	Path length through spheres (mm)
θ	Half-beam angle of particle location (degree)
ϕ	Half-beam angle of particle diameter (degree)
Pixelated images on detector	
P	Projection, units are L (mm)
p	ROI (<i>i.e.</i> , cropped) projection, units are L (mm)
ψ	Single centred projection of a sphere (mm)
\mathcal{I}	“Indicator” valued zero everywhere except at pixels which correspond to a sphere centre (Eq. 4)
f	Approximation of \mathcal{I}
Fourier ingredients	
\mathbf{k}	Wavelengths
Π	Function that operates on f , rounding it to the nearest non-negative integer
tomopack ingredients	
λ	Sub-relaxation parameter
tol	Convergence factor
ψ_{\min}	Minimum value of ψ which is considered trustworthy
K_{trust}	Wavelengths for which $\tilde{\psi}(\mathbf{k})$ can be trusted
Sensitivity field ingredients	
N	Number of particles
ϵ	Applied perturbation (mm)
η, H	Local and global residuals (mm)
\mathbf{w}	Weights vector

1. Introduction

A collection of spheres is the simplest form that a granular material can take, yet it exhibits most of the rich behaviour that makes granular mechanics such a fascinating and active field of research [*e.g.*,

1, 2, 3]. This simple description lends itself well to implementation in computer simulations (see “Discrete Element Methods” or DEM stemming from [4]).

For granular experimentalists, glass spheres are also a common system to study. Given the complexity of grain kinematics, imaging methods capable of identifying individual grains are extremely pertinent [5, 6] and there now exist grain-based image analysis methods which are able to characterise a granular system from such measurements [7, 8]. Individual particle information within a 3D granular system is typically obtained using computed tomography. However, a significant drawback of such a technique is the requirement for the mechanically complex and time-consuming acquisition of radiographs in many directions, which limits time resolution significantly, meaning that dynamical 3D granular flows are essentially out of reach of tomography. One existing method for probing the kinematics of a granular flow is to interrupt the flow very quickly [see 9, for an example of silo flow], record a tomography, and possibly trace backwards in time the position of the beads. Many alternative imaging techniques are beginning to fill this gap: X-ray radiography-based rheography [10] (which does not resolve individual particles directly) and X-ray- or positron-based intruder detection [11, 12] (which require few, dense and/or radioactive particles as markers in the flow) are notable examples. Alternatively, grains can be immersed in a viscous fluid with a matching refractive index [13] or characterised by MRI [14] to track them individually or measure the velocity field. Several recent works have used an initial tomography scan of a granular packing and updated particle positions only with a few radiographs of each subsequent imaged state [15], itself a discrete version of [16, 17]. There also exist sophisticated techniques to recognise specific sets of shapes in three dimensions from single divergent radiographs [18]. Finally, it is important to mention a similar method for parallel projections of granular media, where boundary conditions are imposed to regularise the displacements in the x-ray direction [19].

Here, a novel technique is described that exploits knowledge of particles shape and size (*i.e.*, a strict requirement for spherical particles of a known single size) to reconstruct the 3D positions of each particle from a single radiograph acquired with a divergent beam. The uncertainties in the measured positions are evaluated both with synthetic data with controlled noise, and with real experimental data (with respect to a tomography image). Since one key application of this method is the analysis of granular flows, solving the problem directly from a single radiograph, rather than an initial tomography, is a challenge to be faced. Indeed, it may not be possible to acquire a tomography

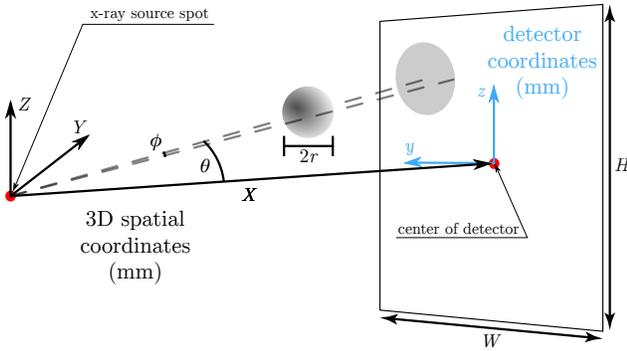


Figure 1. Coordinate system used in 3D space ($\mathbf{X} = [X, Y, Z]$ in mm), the detector dimensions (height and width H, W in mm), and coordinates in mm $[y, z]$.

scan in a number of flow geometries (and even if it is, it is likely that studying a well-developed flow is more interesting than the immediate vicinity of the static part).

This paper is organised as follows: In Section 2 the geometry of the problem is defined. In Section 3, an FFT-based sphere detection algorithm called `tomopack` is developed for a parallel beam, and in Section 4, `tomopack` is used to make a 3D guess of particle positions by scanning through different zoom levels for a divergent cone beam. The `tomopack` algorithm is then applied to synthetic data generated from DEM sphere packings in Section 4.1. The initial 3D guess of the particle locations is then improved with an optimisation algorithm developed in Section 5. Finally, the combined `tomopack` and optimisation techniques are validated on an experimental case in Section 6.

2. Imaging geometry

The imaging system that is modelled herein is a divergent laboratory x-ray (transmission or reflection) source emitting a “cone beam” which is detected by a relatively large 2D photosensitive detector. Although specifications vary, such sources can achieve emission cone half-angles as high as 70° , meaning that in principle a “Source-Detector Distance” (SDD) of the order of the detector size is possible, although not often used in x-ray tomography. Micro-focus x-ray sources can have extremely good focusing of the electron beam onto the target, meaning that the size of the resulting x-ray emission spot can in some cases be below a micrometre in size. A significant advantage of the combination of a focused, divergent x-ray source and a flat-panel detector is that thanks to *geometric magnification* such imaging systems are able to trade off spatial resolution and field of view very easily by translating a sample closer to the source or detector respectively.

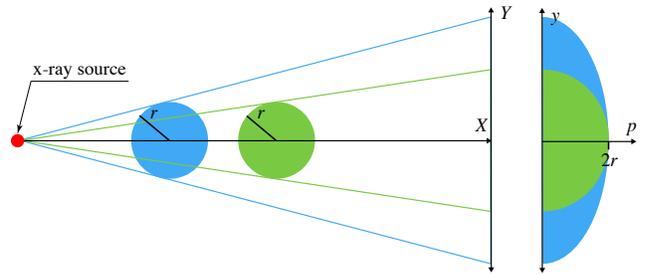


Figure 2. Projection of spherical particles with a conical x-ray beam. Two spherical particles of radius r are projected individually onto a detector panel. The blue particle, located closer to the x-ray source, appears larger on the detector panel due to the conical beam.

As opposed to the parallel geometry typically offered at a synchrotron, the radiographic projections of a 3D object acquired on a divergent system has a differing level of magnification in the direction of the beam — this is necessarily taken into account in tomographic reconstruction techniques such as the famous FDK algorithm [20]. The technique proposed in this work aims to position spheres in three dimensions: simply put, with knowledge of the imaging geometry and the physical size of a sphere in a radiograph, the peak of the absorption spot on the detector defines a source-detector line (as shown in Figure 1) on which the centre of the sphere *must lie*; positioning the sphere along this line can then be achieved by detecting the *size* of the absorption spot on the detector, which is related to the level of magnification of the sphere, and thus its position along the line.

In order to describe the problem mathematically, the coordinate system is defined in Figure 1. The centre of the i^{th} sphere is denoted with capital letters as \mathbf{X}^i in three dimensional space. The first coordinate X is along the centre line of the x-ray beam path, and the remaining directions Y and Z are perpendicular to it and each other.

Projected coordinates on the detector panel are denoted in lowercase, $\mathbf{x} = \{y, z\}$ in mm. The sphere radius is denoted r and is assumed to be identical for all spheres, although it would be desirable to generalise the approach in the future to a set of discrete particle sizes. The projection of a sphere in a divergent beam is schematically represented in Figure 2. With different magnification factors (distances between the source and the sphere), the width of the absorption peak recorded is altered, but the magnitude of the peak is not affected.

It is important to note that the projections treated here are geometrical in nature, meaning that the scalar “measured” on the detector is the distance travelled through the material (*i.e.*, L in

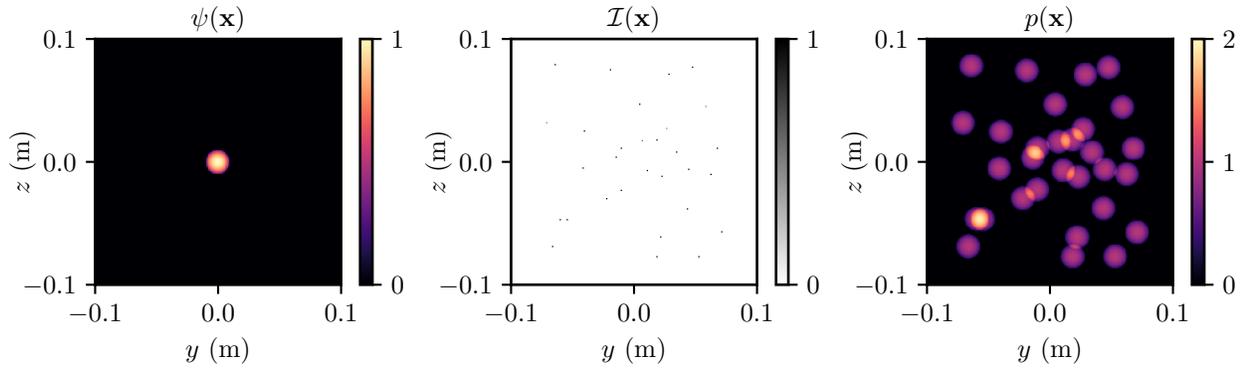


Figure 3. Example of the convolution process to construct an image following Eq. (3). A set of 30 randomly positioned 1 mm diameter particles is projected in a parallel projection onto a detector panel. *Left:* ψ , the projection of a fictional particle located at $Y = Z = 0$ (colour is L in mm). *Center:* \mathcal{I} , the indicator which represents the spatial position of each particle, with non-dimensional units such that a value of unity represents a single particle with centroid at that pixel. *Right:* $p = \psi \star \mathcal{I}$, the constructed image (colour is L in mm).

mm). This is clearly not the raw output from a radiograph in the lab, requiring at the very least the natural log of the intensity-normalised radiograph $\ln(I/I_0)$ and a suitable calibration. In the case where polychromaticity of the beam is significant, an absorption calibration with a large object composed of the same material as the particles that will be studied is suggested, allowing an appropriate calibration function of a known distance against the measured I/I_0 . This calibration procedure is reported in the Appendix for the experimental validation in Section 6. Although keeping projections as calibrated values of L is convenient for a quantitative comparison to projected or synthetic data, the Signal-to-Noise Ratio is defined in greylevels in terms of I/I_0 , as the difference in values between the background and the maximum value through a single particle (its diameter) divided by the standard deviation of the background.

3. Finding sphere centres in a radiograph

Initially a parallel beam is discussed, instead of a divergent beam. The connection between this derivation and the use of the technique for a divergent beam is made in Section 4. For a parallel x-ray beam, the projection of one disk centred at $Y = Z = 0$ (and therefore $y = z = 0$), in units of mm, will be recorded on the detector as $\psi(\mathbf{x})$, where

$$\psi(\mathbf{x}) = \begin{cases} 2\sqrt{r^2 - y^2 - z^2} & \text{if } |\mathbf{x}| \leq r \\ 0 & \text{else.} \end{cases} \quad (1)$$

Hence the projection of the entire pack of N particles is easily written as

$$p(\mathbf{x}) = \sum_{i=1}^N \psi(\mathbf{x} - \mathbf{x}^i). \quad (2)$$

Such a function is shown in Figure 3. Let us note that it can be rewritten as

$$\begin{aligned} p(\mathbf{x}) &= \sum_i \int \psi(\mathbf{x} - \mathbf{x}') \delta(\mathbf{x}' - \mathbf{x}^i) d\mathbf{x}' \\ &= \int \psi(\mathbf{x} - \mathbf{x}') \sum_i \delta(\mathbf{x}' - \mathbf{x}^i) d\mathbf{x}' \\ &= \psi \star \mathcal{I} \end{aligned} \quad (3)$$

where \star denotes a convolution, and \mathcal{I} denotes the indicator of the projected particle centres

$$\mathcal{I}(\mathbf{x}) = \sum_i \delta(\mathbf{x} - \mathbf{x}^i) \quad (4)$$

as depicted in Figure 3. A first question to address is to estimate $\mathcal{I}(\mathbf{x})$ from the known $p(\mathbf{x})$. In order to solve this “deconvolution” problem, it is straightforward to go to Fourier space, and denoting $\tilde{p}(\mathbf{k})$ the Fourier transform of $p(\mathbf{x})$, and similarly for other variables, the expression of $p(\mathbf{x})$ becomes

$$\tilde{p}(\mathbf{k}) = \tilde{\psi}(\mathbf{k}) \tilde{\mathcal{I}}(\mathbf{k}) \quad (5)$$

for all k . Hence, it appears trivial to write the solution as

$$\tilde{\mathcal{I}}(\mathbf{k}) = \frac{\tilde{p}(\mathbf{k})}{\tilde{\psi}(\mathbf{k})}. \quad (6)$$

Although this expression is mathematically true, the inverse of $\tilde{\psi}(\mathbf{k})$ is ill-behaved and any algorithm simply based on this expression appears to be highly unstable. The ill-behaviour of $\tilde{\psi}(\mathbf{k})^{-1}$ can be traced back to its (quasi-)divergences at some wavenumbers as shown in Figure 4 (*i.e.*, values becoming vanishingly small), hence the Fourier transform $\tilde{\mathcal{I}}(\mathbf{k})$ contains “gaps”, in the sense that some wavenumber amplitudes should be treated as unknown, in order to avoid noise amplification in the measured data.

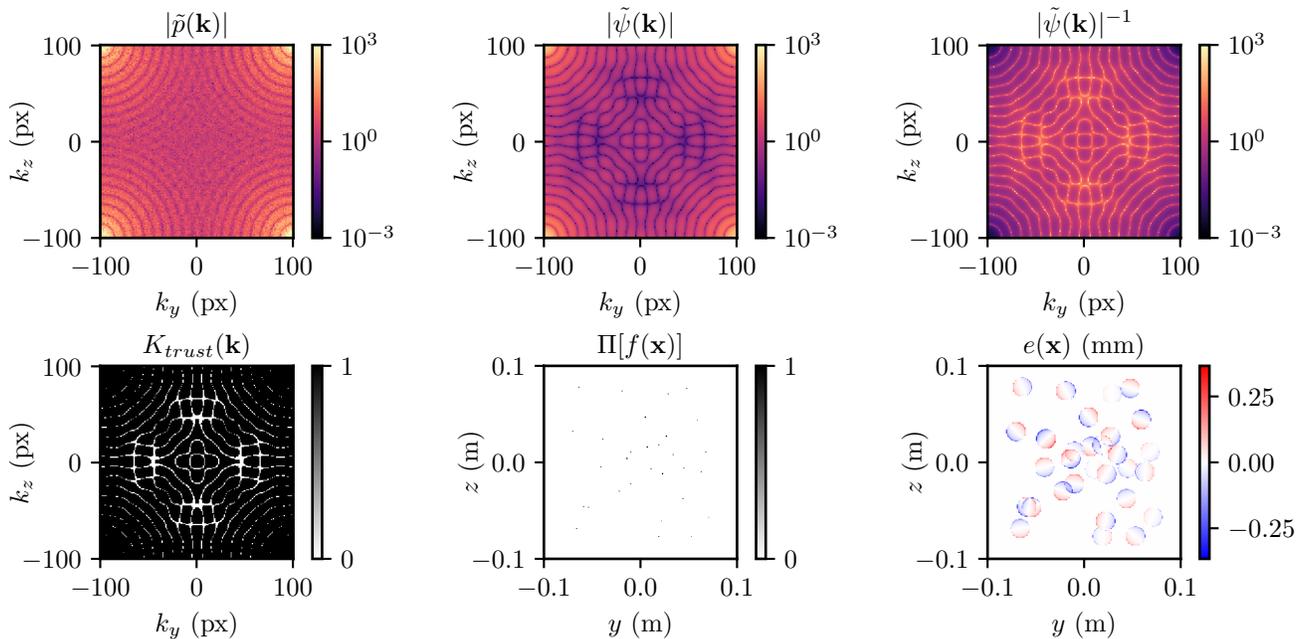


Figure 4. Representation of the *tomopack* algorithm process. For the same case as shown in Figure 3, additional fields are shown for a detector with 200×200 pixels. *Top left:* $|\tilde{p}(\mathbf{k})|$. *Top center:* $|\tilde{\psi}(\mathbf{k})|$. *Top right:* $|\tilde{\psi}(\mathbf{k})|^{-1}$. *Bottom left:* $K_{\text{trust}}(\mathbf{k})$ for a trust cutoff of $\psi_{\text{min}} = 0.1$. *Bottom center:* $\Pi[f(\mathbf{x})]$ after 49 iterations of the algorithm to reach $\epsilon = 10^{-3}$. *Bottom right:* e , residual field of difference between the true $p(\mathbf{x}) = \psi \star \mathcal{I}$ and the reconstructed $p(\mathbf{x}) = \psi \star \Pi[f(\mathbf{x})]$ (colour is L in mm).

3.1. The *tomopack* algorithm

To be able to compute the inverse Fourier transform $f(\mathbf{x})$, all $\tilde{f}(\mathbf{k})$ should be known including its gaps. To find these missing values, prior information on can be used $f(\mathbf{x})$. Mathematically, it is positive, mostly 0, but contains a collection of δ functions whose amplitude is quantified (an integer number). If the unknown Fourier transform amplitudes are set to an arbitrary value, then those properties have no chance to be obeyed. It is straightforward to project any given $f(\mathbf{x})$ onto one such indicator having the desired properties. For this purpose, the projector Π is defined, which operates on any $f(\mathbf{x})$ to produce $\hat{f}(\mathbf{x})$ such that

$$\hat{f}(\mathbf{x}) = \text{round}(\text{pos}(f(\mathbf{x}))) \quad (7)$$

where “round” indicates rounding to the nearest integer, and “pos” represents just positive values, such that values of $f(\mathbf{x}) < 0$ are projected to 0.

Thus the following algorithm is proposed. First, wavenumbers are classified into two categories $k \in K_{\text{trust}}$ when $|\psi(\mathbf{k})| > \psi_{\text{min}}$, and $k \in K_{\text{discard}}$ if not. The former may be trusted but not the latter ones. Then, the algorithm summarized in Algorithm 1 proceeds sequentially by enforcing the $\tilde{f}(\mathbf{k})$ values only for trustworthy wavenumbers where the information is known, and then projecting $f(\mathbf{x})$ onto an indicator which is physically admissible. These two steps are repeated until a fixed point solution is obtained.

Input: Projection data, $p(\mathbf{x})$, shape function $\psi(\mathbf{x})$, trusted values K_{trust} , convergence factor tol , sub-relaxation parameter λ

Output: Indicator $f(\mathbf{x})$

initialisation;

$f(\mathbf{x}) \leftarrow 0$;

$f^{\text{old}}(\mathbf{x}) \leftarrow \text{tol}$;

while $\|f - f^{\text{old}}\| \geq \text{tol}$ **do**

$f^{\text{old}}(\mathbf{x}) \leftarrow f(\mathbf{x})$;

$\tilde{f}(\mathbf{k}) \leftarrow \text{FFT}[f(\mathbf{x})]$;

$\tilde{f}(\mathbf{k}) \leftarrow \tilde{p}(\mathbf{k})/\tilde{\psi}(\mathbf{k})$ only for $k \in K_{\text{trust}}$;

$f(\mathbf{x}) \leftarrow \text{iFFT}[\tilde{f}(\mathbf{k})]$;

$f(\mathbf{x}) \leftarrow f(\mathbf{x}) + \lambda(\Pi[f(\mathbf{x})] - f(\mathbf{x}))$;

end

Algorithm 1: Algorithm for a staggered iterative scheme (FFT means discrete Fourier transformation, and iFFT its inverse transformation)

It is to be noted that the projection $\Pi[f]$ may induce a large change on f , eventually leading to trapping the solution at an unsatisfactory position, but where the correction of the next iteration is cancelled during the projection. For this reason, a softer condition is chosen in the form of a sub-relaxation parameter $0 < \lambda < 1$ such that the last line in the loop only accepts a fraction, λ , of the correction proposed by the projection. The full correction is obtained for

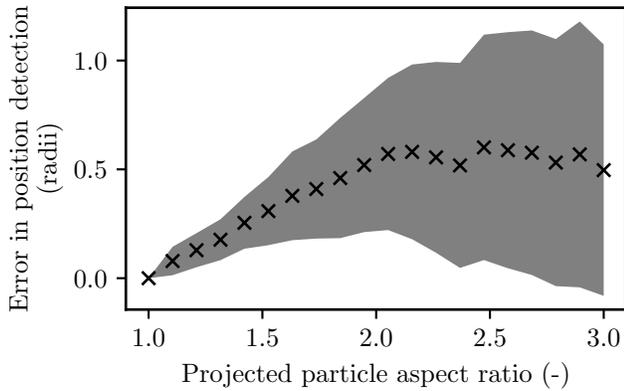


Figure 5. Performance of `tomopack` in finding a single particle as a function of aspect ratio. Grey area indicates \pm one standard deviation.

$\lambda = 1$, but a smaller value (0.5) is preferable. In the example shown in Figures 3 and 4, the position of 30 randomly located particles is estimated using this algorithm. After `tomopack` is applied, the recovered indicator is used to compute an estimated radiograph, and the signed residual shown in the bottom right of Figure 4. All particles were correctly identified within 1 pixel of their initial location.

3.2. Conical effects

The use of a cone beam necessarily implies that the further from the centre-line of the x-ray beam a particle is imaged, the more it will appear deformed in its projection on the detector panel. The following parameters define the projection geometry for a given particle of radius r at location $\mathbf{X}^p = [X^p, Y^p, Z^p]$ as is relevant to this deformity: ϕ , the half angle described by the projection of a particle on the detector panel, θ , the half angle describing the width of the cone beam, and AR, the projected aspect ratio of the particle.

$$\phi = \tan^{-1} \left(\frac{r}{|\mathbf{X}^p|} \right) \quad (8)$$

$$\theta = \tan^{-1} \left(\frac{\sqrt{Y^{p2} + Z^{p2}}}{X^p} \right) \quad (9)$$

$$\text{AR} = \sec \theta \quad (10)$$

The behaviour of `tomopack` as a function of the aspect ratio is shown in Figure 5, with decreasing positional accuracy with increasing aspect ratio. This issue could be ameliorated by either choosing an imaging geometry with small aspect ratios, or by remapping the flat detector panel onto an imaginary spherical detector panel centred on the source so that all particles appear as spheres. Failing this, another geometry suited to the sample, *e.g.*, cylindrical for a collection of particles in a column could partially

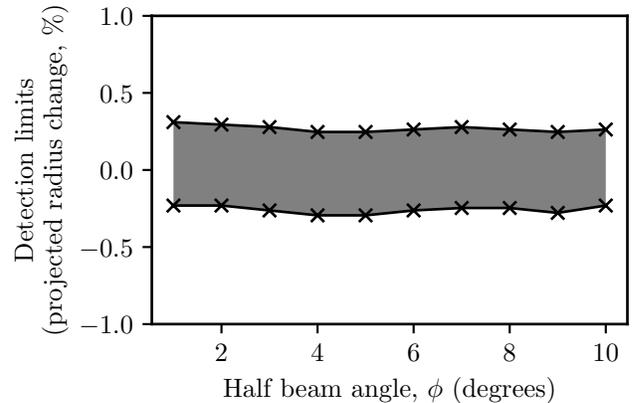


Figure 6. Limits on particle detection with `tomopack` by varying zoom level with a constant ψ with a single centred 1 mm particle. Limits of sphere detection (in units of radius) with varying half-beam angle for particle radius

alleviate the problem. In the work presented below, the first approach has been used, which will additionally apply to most imaging possible with a standard micro-focus x-ray source with $\theta \lesssim 25^\circ$ and $\phi \lesssim 5^\circ$.

4. Initialising a 3D guess from tomopack

If the `tomopack` algorithm were to be used to detect single-sized spheres in a divergent beam, the key question is its' tolerance to deviations in magnification. Simple numerical experiments are performed with a single particle, where the structuring element ψ is kept constant and the particle is gradually moved in the X direction; `tomopack` is run and the sphere is considered as detected if the resulting indicator is larger than 0.25 in the known position of the particle centre.

The shaded area in Figure 6 shows, for different beam angles, the change in *size* of the projected particle on the detector for which it is still detected by ψ . This reveals that the `tomopack` algorithm is sensitive to changes in size of the projected particle (regardless of beam angle), with a $\pm 0.3\%$ deviation in radius tolerated.

This relatively narrow, but non-zero tolerance for discrepancies in magnification between ψ and p in effect means that in a divergent projection of a granular assembly, different ψ can be used to scan the range of expected magnifications (*i.e.*, particle positions in the X direction) in the experiment. Each particle therefore is expected to appear for a number of different ψ magnifications (corresponding to $\pm 0.3\%$ variation in particle size), with the best match being in the middle of the range. A rough 3D guess of particle positions can thus be obtained by scanning the divergent projection of a mono-sized granular assembly with gradually varying ψ . Since the algorithm is sensitive to changes in projected size, the $\pm 0.3\%$ change of projected

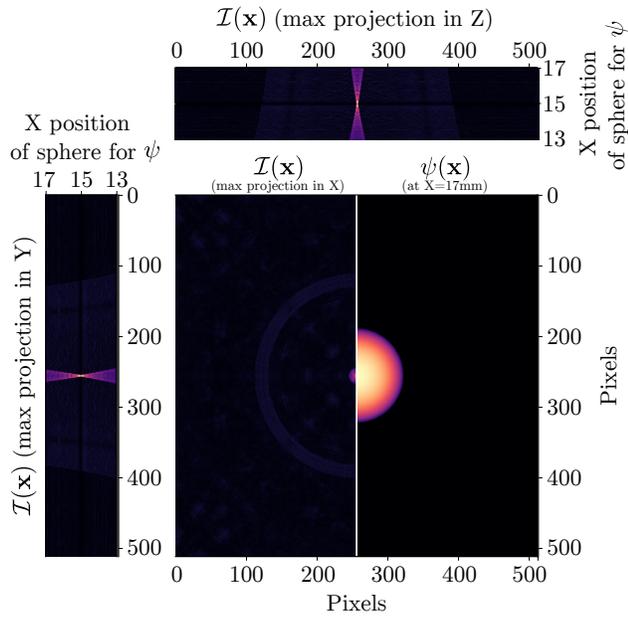


Figure 7. Maximum projections of \mathcal{I} series analysing a synthetic radiograph of a centred sphere of radius 1 mm at $X=15$ mm obtained by scanning ψ from $X=13$ mm to $X=17$ mm.

diameter corresponds to different displacements along the beam axis as a function of the beam angle.

The sensitivity of **tomopack** can be exploited to differentiate particles at different levels of magnification by varying the magnification of ψ . In this case a series of indicators \mathcal{I} is computed for different magnifications of ψ which can then be analysed for the presence of particles. Figure 7 shows a ψ scan either side of the correct value for a synthetic case of a single centred sphere, and presents the max projection of the resulting \mathcal{I} image series in X , Y and Z directions. The Y and Z projections in particular show how the value of the indicator function increases and localises into a point around the correct value, facilitating its identification. At the first order the highest values in the \mathcal{I} -series can be selected as detected particles (possibly imposing a non-overlapping constraint), however in the current implementation, the particle locations are identified by matching the characteristic converging cones in \mathcal{I} by convolution.

Therefore a divergent radiograph of a sphere packing can be analysed by varying the X position of the centred synthetic sphere projection used to generate ψ and identifying the best X position for each particle. For each particle, the best X position, taken together with the detector coordinates y, z — which can easily be converted to Y and Z — yields an initial guess of the 3D position of the particle.

The accuracy of this guess will depend on the size of the X steps in the ψ scanning and the limited

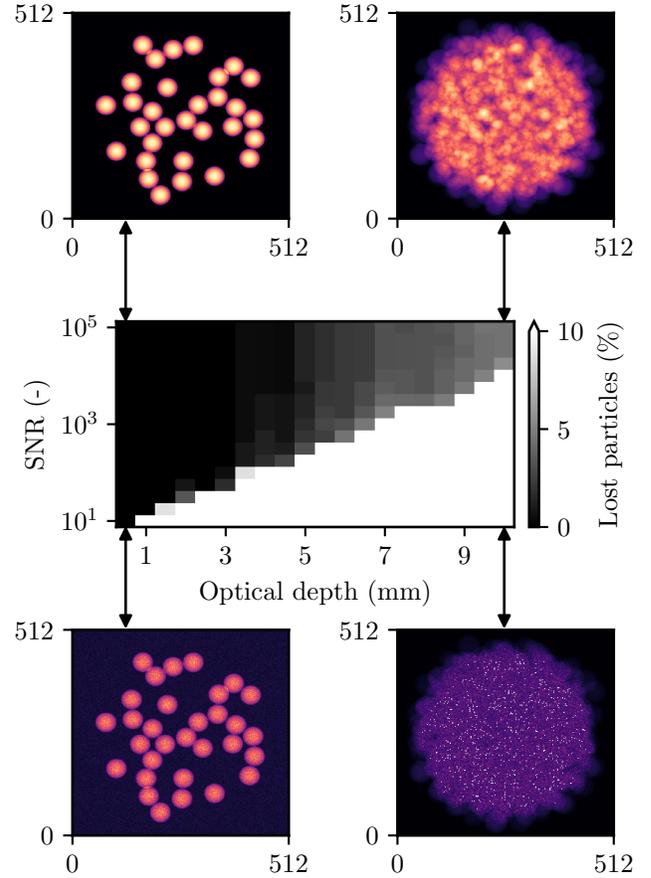


Figure 8. Validation of **tomopack** algorithm with synthetic data. The image in the middle shows the fraction of particles lost by the **tomopack** algorithm (*i.e.*, those not found within half a radius of their true location). The four surrounding images show the synthetic radiographs used, with varying optical depth and noise level, as indicated by the black arrows.

accuracy of particle position on the detector.

4.1. Validation with synthetic tests

Validation of the ability of the **tomopack** technique to find 3D particle locations was performed against artificial radiographs produced from discrete element method simulations using MercuryDPM [21]. Packings of 1 mm diameter particles were produced at a solid fraction of 0.6 (near the random close packing limit for monodisperse spheres) to simulate a dense packing of grains, with negligible overlaps between particles (much less than one pixel), which is sheared over time to generate many realisations of grain locations. To generate an artificial radiograph, the set of grains that have centres within a test domain are selected and projected using the same mechanism as described above.

The artificial radiographs were produced assuming that $\phi = 1^\circ$, the pixel size on the detector was 0.1 mm, the detector resolution was 512×512 pixels and a zoom

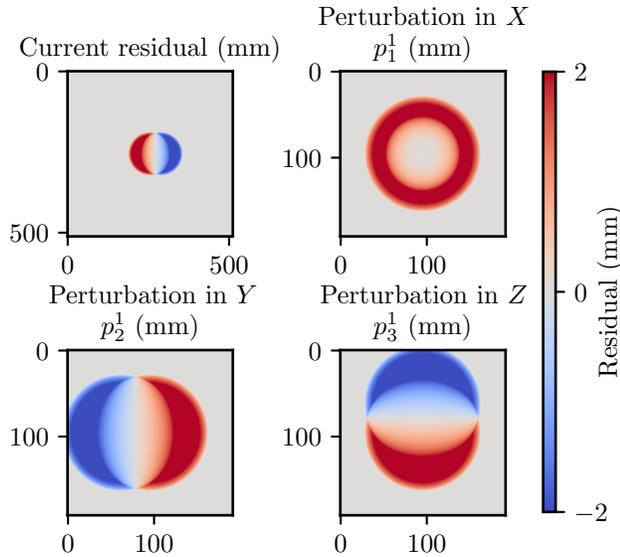


Figure 9. Operation of the sensitivity field optimisation. *Top left:* Full-detector signed residual (in mm) for a synthetic test case of a centred 4 mm diameter particle that has been mis-detected by a perturbation of -1 mm in the Y direction. Remaining images are local perturbation fields of 1 mm in the Y and Z directions and 15 mm in the X direction.

factor (SDD/SOD) of 5, which implies a half cone beam angle of $\theta \approx 20^\circ$ at the edges of the sample. Particles were only sampled if they were within a distance of ± 2 mm from the X axis, and at varying distances in the X direction. In this way, different typical optical depths could be investigated. The optical depth in Figure 8 is defined as the distance in mm in which particle centroids should lie in the X direction to be sampled. Additionally, artificial noise was added to the artificial radiographs which was normally distributed with a mean of zero and a known standard deviation. This standard deviation is reported in Figure 8 as the mean noise level.

A particle is defined to be “lost” if the measured centroid of the particle is not within a distance of half a radius of the true location, thus treating X and (Y, Z) on the same footing. With respect to finding particles, it can be seen that the `tomopack` algorithm functions at $> 99\%$ efficiency for optical depths up to 5 mm with low noise levels. As the noise level and/or optical depth increases, the performance of the `tomopack` algorithm decreases.

5. Real-space optimisation with “sensitivity fields”

In order to improve a 3D guess of particle positions (starting from above, or from a previous tomography scan where particles have been labelled), an optimisation to minimise squared residuals is carried out.

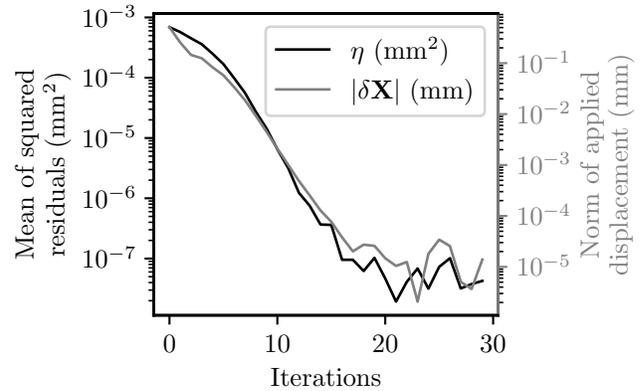


Figure 10. Evolution of the step size $|\delta\mathbf{X}|$ and the squared residual per pixel in a synthetic case of a noisy radiograph containing a single centred sphere of radius 1 mm centred at $\mathbf{X} = \{30, 0, 0\}$, with an initial guess of $\mathbf{X} = \{30.5, 0.5, 0.5\}$ and an initial sensitivity field perturbation of 1 mm in the Y and Z directions, and 15 mm in the X direction.

Algorithm 2 outlines the implemented procedure, which iteratively attempts to explain the current residuals as a combination of 3 synthetic residual fields, which are the perturbations of the current guess of each particle in each direction. Figure 9 illustrates one step in this approach, showing the signed residual on the whole radiograph between the input radiograph and projection of the current guess in the top left and in the remaining plots the local sensitivity fields in X, Y, Z directions with a perturbation ϵ of 15 mm in X and 1 mm in Y and Z . As per the algorithm, a combinations of these three fields will be sought to best match the residual for this iteration.

Since many calls to a particle projection function are made in this procedure, it is solved *locally* on a Region Of Interest (ROI) of the detector pixels, by identifying the pixels concerning a given particle with an added margin, and only projecting the detector pixels concerned, and thus only solving the problem on those pixels. To calculate an appropriate perturbation in the X direction, ϵ_X , the following relationship can be used to relate this perturbation to the equivalent perturbations in the detector plane, $\epsilon_X = \epsilon_Y \frac{\text{SOD}}{r}$. In this work, where not indicated otherwise, an initial perturbation of $\epsilon_Y = \epsilon_Z = 1$ pixel on the detector panel is assumed.

Figure 10 shows the evolution of the step size $|\delta\mathbf{X}|$ and the squared residual per pixel in a synthetic case of a noisy radiograph containing a single centred sphere of radius 1 mm, with an incorrect initial guess that is offset by 0.5 mm in X, Y , and Z . This shows that the proposed algorithm is able to converge for relatively poor initial guesses in this ideal condition.

Studying a more complicated case — the synthetic reference case with 173 spheres — an initial guess is needed. In this case the approximate 3D position

Input: Measured projection data P_m ,
 N particle position initial guesses \mathbf{X}_0 ,
particle radius r in mm,
perturbation to apply ϵ in mm,
convergence factor tol

Output: Updated particle positions \mathbf{X}

initialisation;
 $\mathbf{X}_{\text{old}} \leftarrow \mathbf{X}_0$;
 $|\delta\mathbf{X}| \leftarrow \text{tol}$;
while $|\delta\mathbf{X}| \geq \text{tol}$ **do**
 Compute complete synthetic projection of
 current particle positions:
 $P \leftarrow \sum_{n=1}^N q(\mathbf{X}_{\text{old}}^n, r, \text{Whole Detector})$;
 Compute current squared residual:
 $H^2 \leftarrow (P_m - P)^2$;
 for $n = 1$ **to** $n = N$ **do**
 Compute detector ROI for particle n
 Compute reference local projection:
 $p_{\text{ref}}^n \leftarrow \sum_{m=1}^N q(\mathbf{X}_{\text{old}}^m, r, \text{ROI})$;
 for $d = 1$ **to** $d = 3$ **do**
 Perturbation in direction d :
 $p_d^n \leftarrow \sum_{m=1}^N q(\mathbf{X}_p^m (+\hat{\mathbf{X}} \cdot \epsilon \text{ iff}(n = m)), r, \text{ROI})$;
 Local residual for perturbation:
 $\eta_d^n \leftarrow (p_{\text{ref}}^n - p_d^n)^2$
 end
 On ROI, solve for weights vector \mathbf{w} :
 $\mathbf{w} \leftarrow \text{lsq} \left(H^2(\text{ROI}) = \sum_{d=1}^3 \mathbf{w}_d \eta_d^n \right)$;
 Update current guess:
 for $d = 1$ **to** $d = 3$ **do**
 $\mathbf{X}_d^n \leftarrow \mathbf{X}_{\text{old}_d}^n - \mathbf{w}_d \epsilon d$;
 end
 end
 if *DEM regularisation* **then**
 Correct \mathbf{X} by adding displacements as
 function of overlap
 end
 $|\delta\mathbf{X}| \leftarrow |\mathbf{X}_{\text{old}} - \mathbf{X}|$;
 $\mathbf{X}_{\text{old}} \leftarrow \mathbf{X}$
end

Algorithm 2: Algorithm for local and individual optimisation of guessed 3D positions to minimise a residual computed on the projection.

resulting from the X -direction scan with the `tomopack` algorithm is used as an initial guess. Figure 11 shows the updated residuals after 100 iterations of the algorithm with two different colour bar ranges. The

mean positioning error is 0.076 mm, with SD 0.069 mm obtained on the input radiograph with an SNR of 60.

6. Experimental validation

In order to prove the robustness and applicability of this algorithm, it is also validated on a real experiment.

Radiographic acquisition is performed at the detector highest speed setting (*i.e.*, at 60 Hz which imposes 4×4 binning and thus an effective pixel size of 0.508 mm on the detector), in order to validate this technique for imaging of dynamic processes. As usual in x-ray imaging, the “dark field” of the detector is measured and subtracted from all subsequent measurements.

The RX-Solutions Easytom x-ray scanner in SIMAP (Grenoble) was used for this validation. Interestingly, two Hamamatsu x-ray sources are available on this machine, as listed in Table 2. Both are suitable for this validation, and although a larger maximum half-angle θ is available on the transmission source, the reflection source is selected for its much higher flux, since fine focus is not needed for this validation, given the relatively large particle size.

Since both `tomopack` and the sensitivity optimisation have been discussed (and programmed) with P in mm, the acquired experimental data needs to be converted into this description. To this end, a larger calibration sphere of the same material as those studied, with diameter 7 mm, is also scanned allowing the attenuation/mm curve to be fitted beyond 1 particle diameter — there is a strong assumption that the material of the calibration sphere and the material of the spheres studied are the same. To simplify this calibration, the 130 kV beam is strongly hardened with a 0.5 mm Cu filter. The photon flux available on this x-ray source means that the detector can be run in low-sensitivity mode, which helps to reduce shot noise. The source-detector distance was 242.6 mm and the source-object distance around 23 mm. The maximum cone beam half-angle is approximately 21.5° and the limits of the beam are evident in the radiographs, as dark zones. ϕ for the middle of the sample is 2.5° .

The following datasets are acquired, each time allowing a 5 min stabilisation of the x-ray source:

- A single “flat field” I_0 (the image of the beam with no object) averaging 64 images
- A single image of the 7 mm soda-lime glass calibration sphere
- 360 radiographs as the empty sample holder is rotated (continuously) around 360° , again averaging 64 images

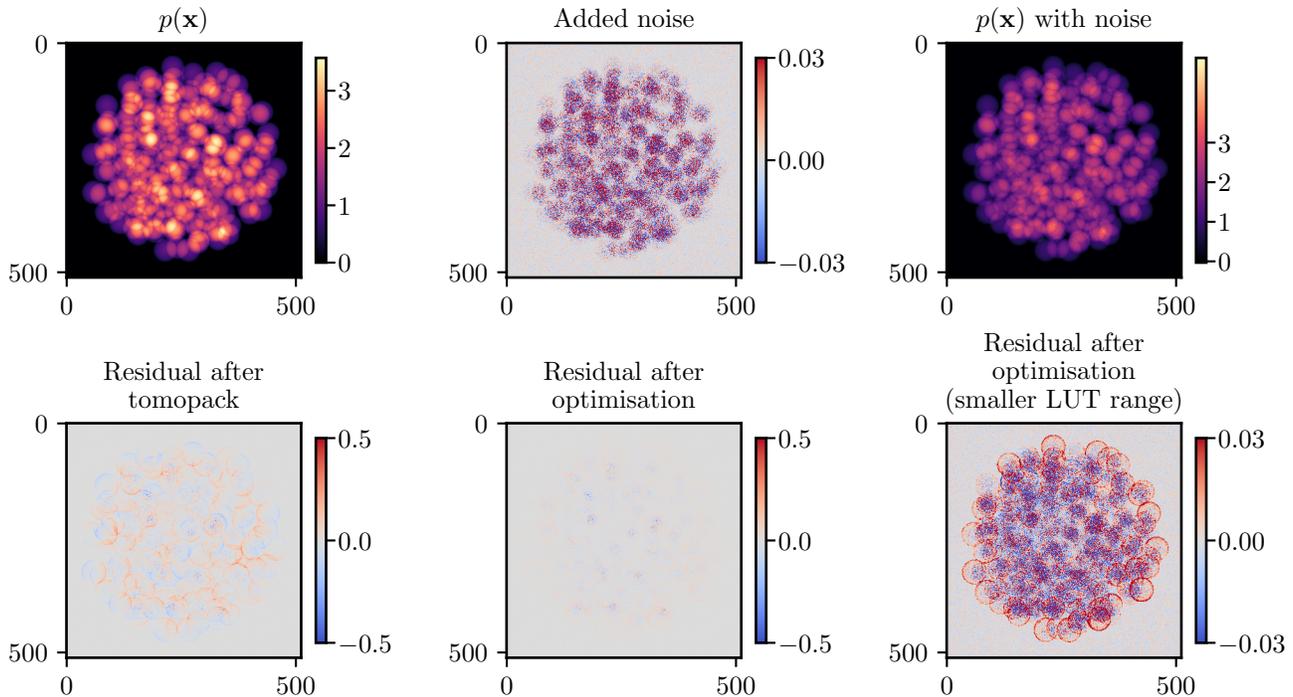


Figure 11. Artificial radiographs and signed residuals (units mm) for synthetic packing of 173 spheres with a cone angle of 20° with applied noise of Signal-to-Noise Ratio 60. *Top left:* Artificial radiograph produced from DEM data. *Top center:* Noise to be added to radiograph to ensure SNR=60. Note that the noise values extend well beyond this range, with the maximum absolute value of noise added being approximately 1.1 mm. *Top right:* Artificial radiograph with added noise. *Bottom left:* Residual from 3D guess of *tomopack* and scanning with ψ magnification. *Bottom center:* After update of guess with optimisation with sensitivity field algorithm. *Bottom right:* Same as center, but with a tighter lookup table, revealing some misalignment and noise in the input synthetic radiograph.

Table 2. X-ray sources available for this study

Model	Type	Maximum beam half-angle, θ	Focus spot size @ max power	Current @ max power
L12161-07	Reflection	21.5°	$50 \mu\text{m}$	$500 \mu\text{A}$
L10711-03	Transmission	70°	$4 \mu\text{m}$	$50/100 \mu\text{A}$

- a number of 360 radiograph series with the sample holder filled with 22 soda-lime glass spheres of 1 mm radius[‡] is rotated (continuously) around 360° , averaging [64, 32, 16, 8, 4, 2, 1] images for the different series

A few of the acquired radiographs, as well as the experimental setup are illustrated in Figure 12. The radiograph of the 7mm calibration sphere is normalised by I_0 , whereas the radiograph of the column of 2mm spheres in the holder is directly normalised by the empty sample holder at the same rotation angle. The natural log of the normalised images is computed, and for the calibration sphere the path length L inside the sphere *vs.* these image values is also computed (see Appendix). This fitted function (L in mm *vs.* $\log(I/I_0)$) is then applied to the natural

log of the images acquired of the column of spheres, finally resulting in a projection P in mm.

Since radiographs around 360° have been acquired, the data is also tomographically reconstructed, which offers a convenient validation of the quality of the 3D positions obtained on the first radiograph with *tomopack*, as well as after the optimisation. The tomography data is analysed with SPAM [8]: reconstructed grey values are thresholded and particles separated using a markers-based watershed, thereafter centres of mass of the particles are computed in pixels and converted to mm with the known projected pixel size of 0.05 mm/px .

Thereafter each radiograph (at different angles and averaging amounts) is normalised by the radiograph of the sample holder acquired by averaging 64 measurements, and the fit applied to the log of the im-

[‡] from ballandrollerstore.com

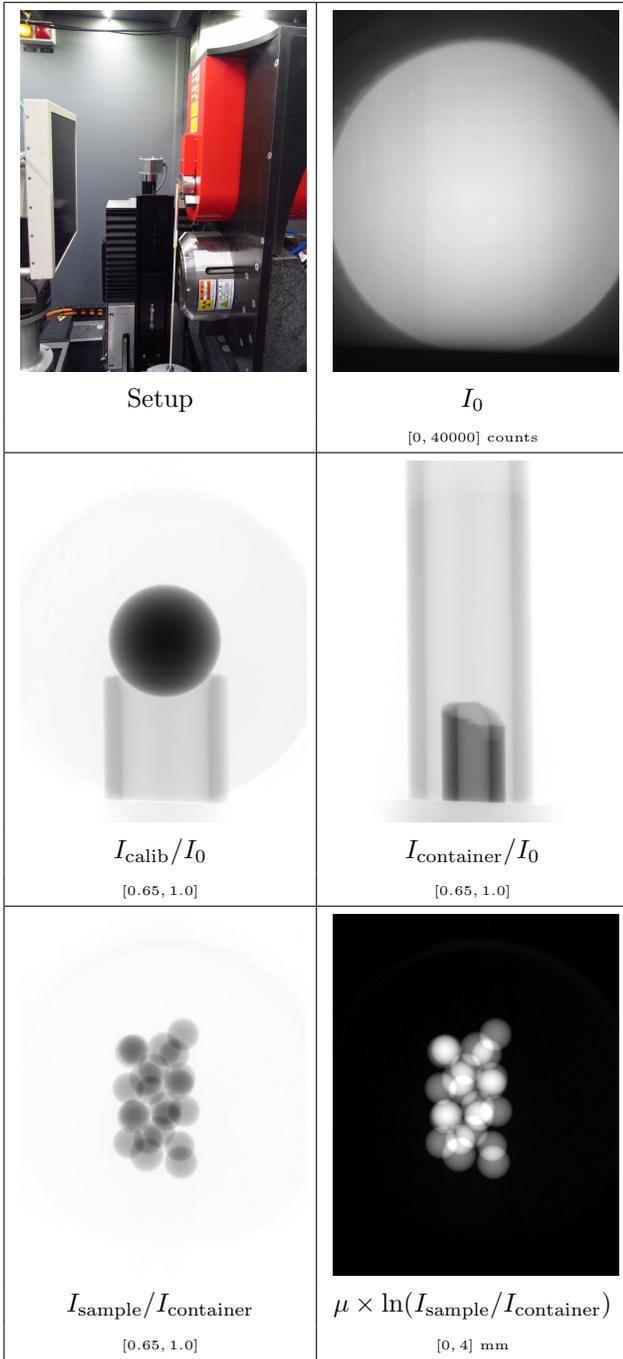


Figure 12. Measured experimental data for a set of soda-lime glass spheres. This illustrates the experimental process of converting X-ray grey-level information into experimental measurement of the path length through the sample in the bottom right. The fit of μ to the path length for I_{calib} is shown in Appendix 1.

age to make this an experimentally-measured p of L in mm. The normalisation of low-average radiographs with the high-average holder reveals some movement artefacts (see Figure 14), which will induce bias in the higher-noise experimental images. It is expected that

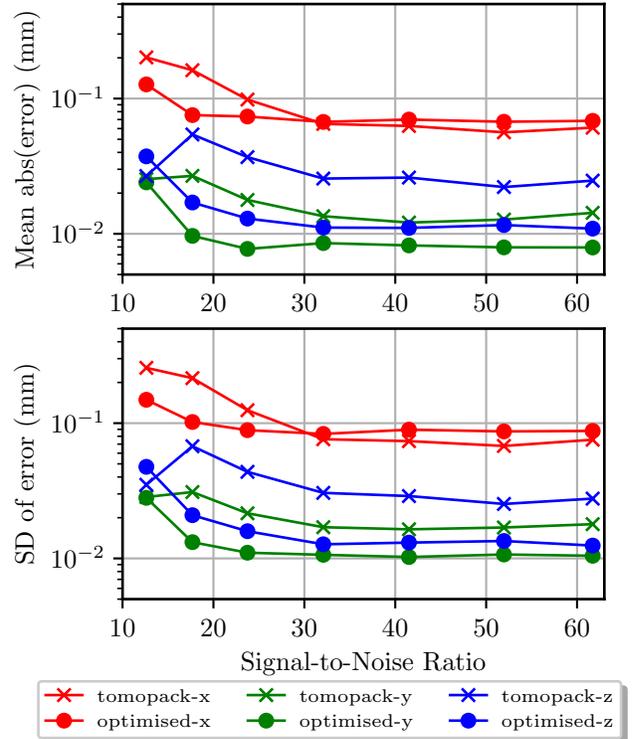


Figure 13. Errors in **tomopack** positions and optimised positions on the first radiograph of each averaging level (and thus SNR) compared to labelled particle centres from tomography.

the measured positioning errors for the higher-noise image are an overestimation compared to a more suitable normalisation. The background of p (zones within the source cone but without particles) is fitted with a bilinear function, which is then subtracted from p , with the explicit goal of improving X direction iterations for the sensitivity field. A **tomopack** guess scan is obtained by varying ψ , and passed to a sensitivity field optimisation, which is run until changes of position fall below 5 μm .

3D particle centres are compared by subtracting the mean position from all three datasets (labelled, **tomopack**, optimised) and relabelling the centres in the labelled image to their closest corresponding particle from the **tomopack** scan. The rigid-body motion of the labelled centres that minimises distances with the **tomopack**-positions and the optimised positions are both computed (which erases systematic errors) and applied to labelled centres, after which the absolute deviation and standard deviation of errors can be computed.

Results are shown for all averaging levels (and thus SNR levels) in Figure 13, revealing that the **tomopack** 3D guess already offers a good estimation of 3D positions with respect to the centres obtained from tomography. As expected, errors increase with

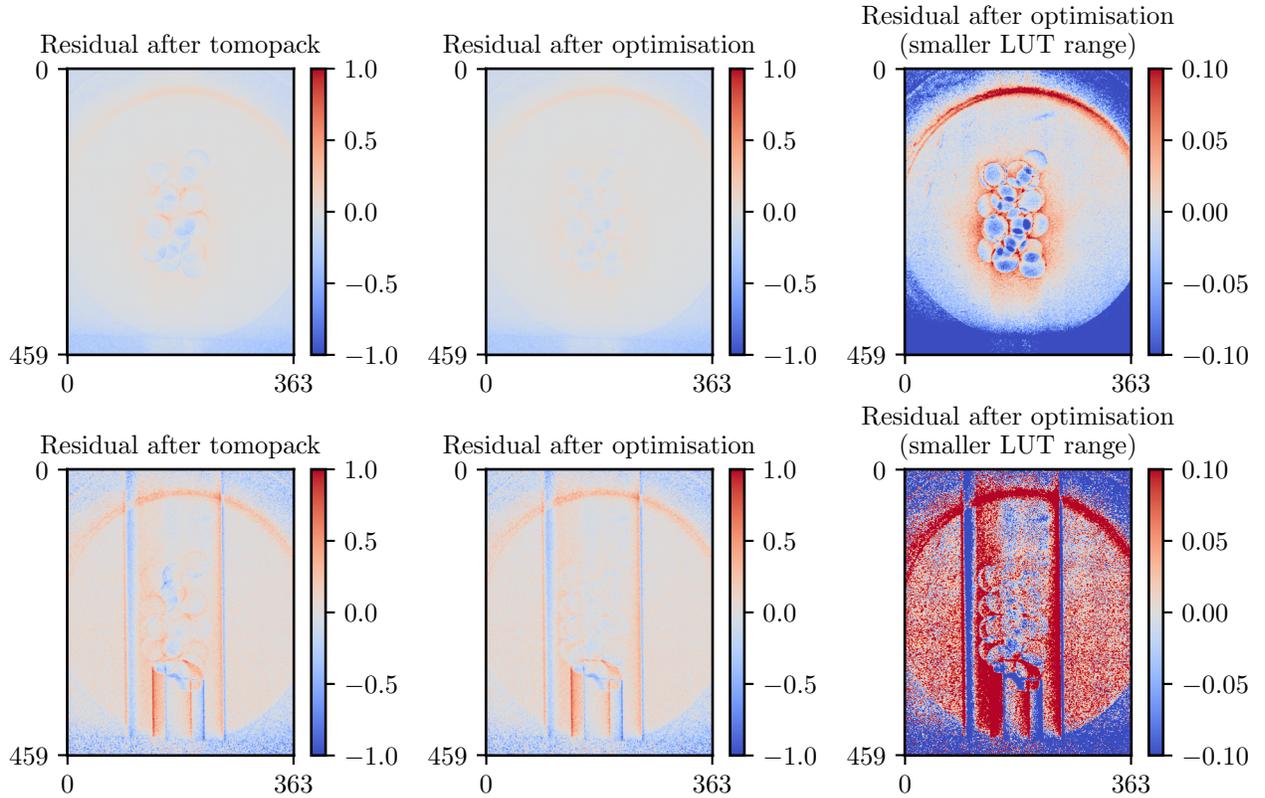


Figure 14. Residuals obtained for 0.94 and 60 Hz (top and bottom, SNR=61.7 and 12.6 respectively) for the first angle. Left column presents residuals from positions obtained with `tomopack`, middle and right columns after optimisation, with the right column having the scale bar zoomed ten times, colour scale in mm

noise level, and the direction normal to the detector, X , is the most error-prone. For the lowest noise level, absolute errors averaged over all particles for the `tomopack` guess are $X, Y, Z = 0.061, 0.016, 0.025$ mm and after optimisation $0.068, 0.008, 0.011$ mm. As a reminder, these experimental errors are to be compared to the particle radius (1 mm), the detector pixel size (0.508 mm) and the projected pixel size in the middle of the sample (0.05 mm), which is the voxel size of the reconstructed tomography volume. Using the *projected* pixel size as a reference, the error in the X direction from `tomopack` is slightly above this dimension, and the optimisation step worsens the guess slightly, most likely due to the slightly inhomogeneous background. The Y and Z errors from `tomopack` are respectively a third and half a project pixel – the difference likely due to the sample being longer in the Z dimension and thus the particle aspect ratio increasing away from the centre. After the optimisation step (not sensitive to aspect ratio), both error are about a fifth of the projected pixel size, which is a very satisfactory result.

Furthermore, it is worth noting that the purchased particles are ball bearings with a precision grade of

100, meaning a “nominal ball diameter tolerance” of ± 0.0127 mm, which also puts the positioning errors into context. It is expected that there will be a positioning error in the X direction due to incorrectly assumed radii, inversely proportional to the beam angle. With a perfectly calibrated p , particles with incorrect radii would appear as circular patches in the residual.

Interestingly, as the SNR decreases from 62 to 32, the measured errors are essentially constant, indicating that some artefacts not described by the model are limiting accuracy (scattering artefacts are visible in the top row of Figure 14). Below an SNR of 30, noise begins to limit accuracy – the `tomopack` guess is more sensitive to the noise (in the case of SNR = 24 the optimised position error is still close to the lowest noise one). At an SNR of 12 – which means imaging at 60 Hz – the errors for `tomopack` are $X, Y, Z = 0.202, 0.025, 0.027$ mm and the optimised positions are $0.127, 0.024, 0.037$ mm.

For reference, the residual images obtained with the `tomopack` guess, and after the sensitivity field optimisation are presented in Figure 14 for the

highest and lowest noise cases (1 and 60 Hz imaging respectively). In the case of the lowest noise (top), residuals are very low, however on the right, it can be seen that they are far from zero: for large values of L (*i.e.*, with significant overlaps) there is an underestimation of L in the experimental image, and around the sample there is a scattering corona. The underestimation of L is likely due to beam hardening. In the higher noise case, it is clear that there is an artefact induced by the different averaging of the sample holder, which causes problems visible on the ± 1 radius scale of the left and middle images, however it seems that the optimisation is able to converge successfully despite this significant bias.

Although the analysis of a time-series could be performed by making displacements guesses and only using the optimisation, in order to evaluate the robustness of the combination of `tomopack` and the optimisation step, the entire set of 360 radiographs is analysed individually. This means that a large number of different particle overlap configurations are tested. Until SNR 24, excellent tracking is obtained, after which the loss of a few particles in a few views damaged the tracking obtained. As an illustration of the results that can be obtained, the measured trajectories for the lowest-noise case are shown in Figure 15. The figure shows good tracking for all particles, and mostly circular trajectories, and confirms that the uncertainty in the X direction is higher than the others.

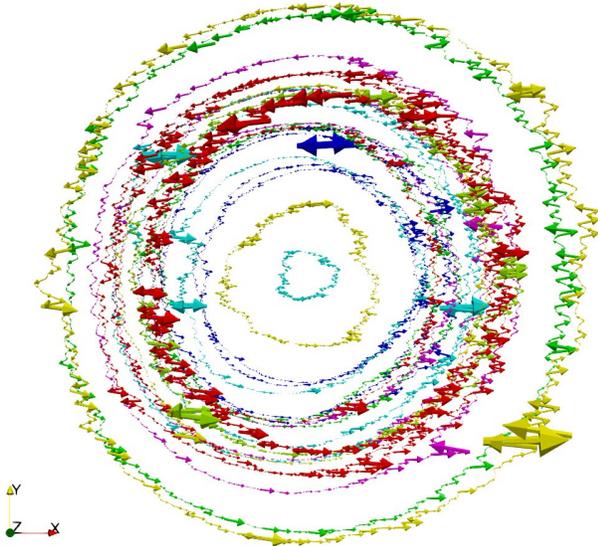


Figure 15. Rendering of measured displacement vectors viewed down the Z axis (the axis of rotation) for the experimental data with the lowest noise. Colours indicate different particles.

7. Conclusions

The combination of the `tomopack` algorithm and the optimisation method mean that mono-disperse spheres of a known size can be placed in 3D space from a single divergent radiograph, as can be acquired on any laboratory x-ray scanner. This adds tremendous time resolution to measurements of particle position, as well as removing the requirement to rotate the sample, at the cost of some positioning uncertainty, especially in the direction of the beam. Between the synthetic validation cases and the simple experiment presented it turns out that the measurement of a radiograph containing the distance travelled through the scanned object is quite delicate: the application of a measured attenuation profile on the same material is apparently not sufficient, and small variations of the source can cause problems (especially for the optimisation step), better knowledge and thus modelling of flat fields is doubtlessly needed, as per [22].

8. Perspectives

The perspectives coming from this work are split into two categories: possible uses of this tool as-is, and further developments that could improve performance and release some assumptions.

In the case of a parallel beam, the `tomopack` technique could be a very effective (again with ψ scanning) tool to count particles and their sizes. This may also be achieved with divergent acquisitions at different zoom levels. The combined `tomopack` and optimisation, could and will be used to make previously-impossible measurements of 3D particle kinematics in a number of fields such as the flow of grains down an inclined plane (kinematic interaction with an obstacle), hydrodynamic suspensions of particles (kinematics of viscous resuspension), or sheared granular media (measuring granular temperature and vortex structures).

The software used in this paper, as well as both experimental and synthetic data are hosted on: <https://gricad-gitlab.univ-grenoble-alpes.fr/ttk/radioSphere> and will continue to be developed. The perspectives for development of this technique are manifold. First of all, it must be mentioned that the requirement of single-sized spheres is a strong limitation that can be lifted in a number of different ways: in the case of a two- (or more) source and detector imaging system, the limitation of monodispersity can likely be removed with ease. Otherwise, if the initialisation of 3D positions from a `tomopack` scan is abandoned and replaced with particles labelled in an initial tomography, the sensitivity field optimisation process should be able to successfully converge for displacement unknowns for spheres of different sizes, and may be able to yield good results also optimising three ro-

tation unknowns for sufficiently unique shapes, in the style of [15]. The initialisation from a tomography obviously requires all the particles to be in the field of view, and cannot tolerate particles being lost, so will require small transformations between images.

More prosaically, some short-term improvements to **tomopack** that could be implemented with relative ease are the measurement of an experimental ψ to be used, rather than a synthetic one (possibly at different positions), which would include blurring as well as scattering effects, which might render the particle identification more robust. Furthermore, for very large θ angles, there is distortion of particles towards the edges of the detector, which can be faced with some unwarping of the image (or warping of ψ). The effect of radiograph de-noising by filtering (perhaps directly in Fourier space) might increase the signal-to-noise ratio of input data in a way that helps both **tomopack** and the subsequent optimisation.

The sensitivity optimisation has been found to be lead astray by missing particles, so some way of enforcing edges in the optimisation may help. Furthermore, small offsets in the calibrated p in units of L cause offsets in the measured X position, meaning that x-ray imaging artefacts such as scattering, source movement, and beam hardening all have deleterious effects on the optimised result. Better characterisation of the source will certainly be a way to make improvements in this direction.

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Appendix 1 – Fitting attenuation to path length L

For convenience, a solution is provided for the path length L of the sphere radius r located at $Y = Z = 0$ for a ray at angle θ . The angle β , indicated in Figure 16, can be calculated as

$$\sin \beta = \frac{\text{SOD} \sin \theta}{r}. \quad (11)$$

With this definition, the path length L can be calculated as

$$L = 2r \cos(\beta). \quad (12)$$

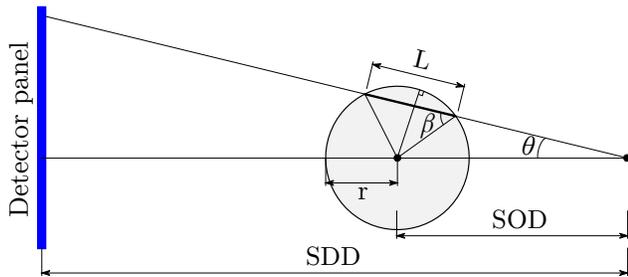


Figure 16. Geometry of path length in a sphere

This computation has been performed for a calibration glass sphere, and when the beam is filtered the Beer-Lambert law well fits the relationship between this path length measure and the measured attenuation on the detector panel, as shown in Figure 17.

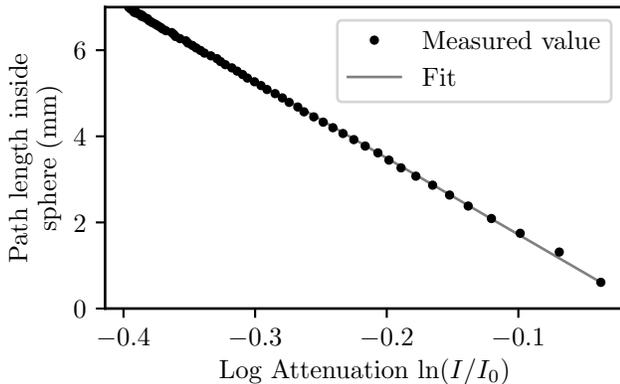


Figure 17. Fitted calibration of normalised attenuation *vs.* path length for the 7 mm calibration sphere scanned with 130 kV and 0.50 mm Cu filter.

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