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► To cite this version:

Xavier Bednarek, Sylvain Martin, Abibadou Ndiaye, Véronique Peres, Olivier Bonnefoy. Extrapolation of DEM simulations to large time scale. Application to the mixing of powder in a conical screw mixer. Chemical Engineering Science, 2019, 197, pp.223-234. 10.1016/j.ces.2018.12.022 . hal-01968891

HAL Id: hal-01968891

<https://hal.science/hal-01968891>

Submitted on 26 Feb 2019

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Extrapolation of DEM simulations to large time scale. Application to the mixing of powder in a conical screw mixer

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Abstract

The paper proposes an original algorithm which allows a long time scale extrapolation of DEM results at a very low computational cost. This algorithm can be adapted to any periodic processes. In this study, it is applied to the mixing process of powders within a conical screw mixer. The results are then compared with long time DEM simulations. It appears that this method is able to predict the DEM results with a very good accuracy.

Keywords:

Mixing powders, DEM, Large time scale simulation, Extrapolation

1. Introduction

Over the last decades, the Discrete Element Method (DEM) (Cundall and Strack, 1979) has become a major tool to simulate the behavior of granular media. Since it is the only method able to consider the discrete aspect of materials, it is well designed to represent the mixing of powders. Thus, sev-

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eral blender techniques have been investigated through DEM: rotating drums (Mishra et al., 2002; Yang et al., 2008; Liu et al., 2013), screw conveyor-mixers (Hou et al., 2014; Pezo et al., 2015), V-blenders (Lemieux et al., 2007, 2008; Kuo et al., 2002), Turbula[®] (Marigo et al., 2011), static mixers (Pezo et al., 2016) and Nauta blenders (Golshan et al., 2017).

However, one of the main limits of the method is its high computational cost (Bertrand et al., 2005). DEM is indeed able to represent a few millions particles (Radeke et al., 2010), which is far from the real number of grains involved in industrial mixing processes. Moreover, only a few minutes of real time can be reached for such simulations.

Hence, there is a crucial need to develop new methods able to extrapolate the DEM results to large space and time scales. Several studies have been dedicated to overcome this limit. A first idea is to use a coarse grain model Sakai and Koshizuka (2009), which consists in considering coarse grains, the properties of which reproduce the average behavior of small grains assemblies. Another approach consists in simulating the granular media with continuous models. Discrete and continuous approaches can also be coupled to combine advantages of both methods, using DEM in high shear rate regions and a continuous method elsewhere (Chen et al., 2016). However, this method is also limited to the simulation of convective mixing. There are also very promising works, based on a continuous approach coupled with a scalar-transport-equation, that simulates the concentration of the different particles species. The velocity field is interpolated from DEM results and the transport equation takes into account the different mixing mechanisms, *i.e.* advection and diffusion. Segregation velocity is also considered. The differ-

ent adjustable parameters, like diffusion coefficient and segregation velocity, are fitted from DEM simulations. For more information on this approach, see the following references: Fan et al. (2014); Schlick et al. (2015, 2016). If this approach seems very promising, it has only been applied to very simple system so far.

In this context, the simulation of monodisperse powders remains very interesting. It does not exhibit the full complexity of industrial processes but allows the implementation of simple numerical approaches which can give very relevant results. For example, Doucet et al. (2008) proposed to simulate the mixing of powders with a DEM-based stationary Markov process, which permits to extrapolate the DEM results to large time scale.

This paper presents an original algorithm which allows a long time scale extrapolation of DEM results at a very low computational cost. Contrary to the works of Doucet et al. (2008), the present method is fully deterministic and meshless. This original algorithm can be adapted to any periodical process with monodisperse powder. It can also be implemented in coarse grain simulations to scale up the simulation time. In this paper, the method is applied to the simulation of a Conical Screw Mixer with one million particles.

2. Material and method

The method is very simple and can be generalized to many different systems. However, its implementation requires the following conditions:

- The targeted process is periodic,
- The particles are identical,

- The granular medium is dense - i.e. the distance between the centers of neighboring particles is roughly equal to the diameter of a single particle.

Note that these two last conditions are soft constraints because they do not prevent the algorithm to be executed. Not fulfilling the second condition would lead to less accurate results. The method has indeed been designed assuming that all the particles have a similar behavior. Moreover, for different sized particles, segregation would not be taken into account. Then, not fulfilling the last condition would lead to minor errors. In the case of our screw mixer, the medium is very dense and this point is not an issue. However, the error could become significant for applications like spouted beds for which the bulk density is more heterogeneous.

The general idea of the method is first to run a short DEM simulation over a time-lapse which is greater than the period T characteristic of the process. It should be noticed that T is very different from the time step of the DEM simulation. T is indeed only a property of the process, it is independent of the simulation parameters. It is generally several orders of magnitude greater than the DEM resolution time step. For a mixing process with a rotating impeller, this time-lapse T should be the rotation period of the screw impeller, while for a rotating drum this could be the interval between two avalanches. We note $\alpha \geq 1$ the number of period T which is simulated:

$$t_1 - t_0 = \alpha T \tag{1}$$

where t_0 is the initial time fixed by the user and t_1 is the final time of the DEM simulation. Then, the purpose of the extrapolation is simply to repeat the track followed by particles between t_0 and t_1 for predicting t_2 and then $t_3, t_4 \dots$

The repetition of the trajectories must be done on a single structure: that of the state t_1 . One calls “structure” the set of the positions of particles for a given time. Since the structure at t_0 is not the same as that at t_1 , it is necessary to bring the first one closer to the second. Thus, the crucial step of the algorithm consists in pairing the particles: each particle j among the N particles of the simulation at the starting time t_0 , at position $\vec{r}_j(t_0)$, is associated with a particle i of the ending time t_1 , at position $\vec{r}_i(t_1)$, by finding the twinning function f , defined by Equation 2, which is bijective.

$$f : \left\{ \begin{array}{lcl} \llbracket 1, N \rrbracket & \longrightarrow & \llbracket 1, N \rrbracket \\ i & \longmapsto & j = f(i) \end{array} \right. \quad (2)$$

This twinning function has to be defined in such a way that $\vec{r}_{f(i)}(t_0)$ is sufficiently close to $\vec{r}_i(t_1)$. The meaning of “sufficiently” is discussed later in the text. A graphical representation of the pairing - *ie* twinning - step is given in Figure 1. Note that the goal is to match particles at two distinct times. The fact that the trajectories are repeated implies the hypothesis that the paired particles must have the same behavior and therefore be mechanically identical. So in the ideal case they differ at most only in their color.

Finally, the position of the particle i at time $t_2 = t_1 + \alpha T$ can be easily extrapolated: $\vec{r}_i(t_2) = \vec{r}_{f(i)}(t_1)$. In other words, particle i will move, at time t_2 , to the position of the particle $f(i)$ at time t_1 . Let $f^n = f \circ \dots \circ f$ be the composition of n functions f , and n a strictly positive integer. The

position of particle i at the time $t_{n+1} = t_1 + n \alpha T$ is given by Equation 3.

$$\vec{r}_i(t_{n+1}) = \vec{r}_{f^n(i)}(t_1) \quad (3)$$

Thus, knowing f , the extrapolation step can be reproduced many times at a very low computational cost. The general position vector and the displacement associated with the position during the time interval αT are indeed fixed over time.

2.1. Example

In order to make the method clearer, an example of the extrapolation approach is presented bellow. Lets consider a nondescript 9 particles system.

1. First of all, a DEM simulation is run. The initial *steady state* time t_0 is fixed and represented in the left picture of Figure 1. Then, the simulation is run up to $t_1 = t_0 + \alpha T$. The position of particle at time t_1 is shown in the middle picture of Figure 1.
2. Then, the twining function has to be determined. Looking at the positions of particles at time t_0 and t_1 , it can be observed that particle 3 at time t_1 is closed to the position that was occupied by particle 1 at t_0 . Thus $f(3) = 1$. In the same way one has $f(1) = 9$, $f(2) = 7$, $f(4) = 8$, $f(5) = 6$, $f(6) = 2$, $f(7) = 3$, $f(8) = 5$ and $f(9) = 4$.
3. Finally, the positions of every particle can be extrapolated for the following times. Applying Equation 3, the position of particle 1 at time t_2 is predicted: $\vec{r}_1(t_2) = \vec{r}_{f(1)}(t_1)$ that is $\vec{r}_9(t_1)$. At time t_3 , as one has $f(f(1)) = 4$, the position of particle 1 is predicted at $\vec{r}_4(t_1)$. Finally, since $f(f(f(1))) = 8$, the position of particle 1 at time t_4 is predicted

at $\vec{r}_8(t_1)$. Figure 2 shows these three extrapolated steps, particle 1 being in green, and follows the paths presented in Figure 1, moving the green color on the structure of state t_1 . The same procedure is applied to all other particles.

The most time consuming part of the method is the pairing algorithm. It is described in the following section.

2.2. Pairing algorithm

The principle of the pairing algorithm is to couple particles of time t_0 with particles of time t_1 in order to get a set of the closest pairs. The aim is then to find f that minimizes the objective function F_{obj} defined as follows:

$$F_{\text{obj}} = \sum_{i=1}^N \left\| \vec{r}_i(t_1) - \vec{r}_{f(i)}(t_0) \right\| \quad (4)$$

The optimum pairing solution f corresponds to the minimum of the sum of the N center to center distances $d_{\text{pair}_i} = \left\| \vec{r}_i(t_1) - \vec{r}_{f(i)}(t_0) \right\|$ between pairs of particles, N being the number of particles in the simulation.

Since each particle has to be associated with another single particle, the full direct resolution of this problem would require the evaluation of the $N!$ possible combinations. Hopefully, such a problem can be viewed as an Euclidean assignment problem (Rendl, 1988) and can be solved numerically by means of the Hungarian method introduced by Kuhn (1955). The input of this algorithm is the table of distances between each pair of particles candidate to coupling, whose size is N^2 . This leads to a prohibitive computational memory and time calculation for large scale simulations with $N > 10^5$ particles. Therefore, the number of combinations have to be substantially decreased. This aim is reached by introducing two simplifications:

1. The method can be improved by avoiding taking into account pairs of particles, the distance between which is too high. Thus, the first simplification step consists in allowing a maximum number N_c of pairing possibilities for each particle, excluding the furthest ones. This can be seen as a cutoff distance, similar to those implemented in the SPH or Molecular Dynamics methods, except that, in the present case, the cutoff criterion is firstly based on a maximum number of neighboring particles. Each particle i at step t_1 has to get N_c candidates j at step t_0 and *vice versa*. Hence, the number of candidates is *at least* equal to N_c . Further explanations are given in Figure 3.
2. Simulation domain is divided into $N_x \times N_y \times N_z$ subdomains where N_x , N_y , and N_z are respectively the number of slices in the x , y , and z directions. The Hungarian algorithm is then run separately on every subdomain. This is kind of a domain decomposition which simplifies the resolution and also allows its parallel implementation.

In this study, with $N = 10^6$ particles, the pairing algorithm has been run with $N_c = 300$ and $N_x = N_y = N_z = 10$.

It should be noticed that both the limitation to N_c pairing candidates for each particle and the division of the global domain might not allow the convergence to the minimum for the objective function. Thus, the quality of the pairing solution should be evaluated before any extrapolation of the DEM results.

2.3. DEM model

A classical DEM model is used in this study. The particles are spherical and the particle size distribution (PSD) is uniform with a span $(d_p^{\max} - d_p^{\min})$

equal to 5% of the mean diameter d_p . Since the purpose is to give an example of the extrapolation procedure, the contact law used here - the non-linear Hertz-Mindlin model - is not detailed but can be found elsewhere (Zhu et al., 2007). The simulation has been run with LIGGGHTS 3.1.0 (Kloss et al., 2012). The parameters used in the DEM simulation are given in Table 1.

Table 1: DEM parameters

Parameter	Type	Value	Unit
Number N	Particles	10^6	-
Mean radius $R = d_p/2$	Particles	0.83	mm
Width of the PSD	Particles	5	%
Friction coefficient	Particle-Particle	0.5	-
	Particle-Wall	0.2	-
Rolling friction coefficient	Particle-Particle	0.15	-
	Particle-Wall	0.01	-
Restitution coefficient	Particle-Particle	0.3	-
	Particle-Wall	0.9375	-
Poisson ratio	Particle	0.25	-
	Wall	0.25	-
Young modulus	Particle	0.1	GPa
	Wall	1	GPa
Density	Particle	10^4	kg.m^{-3}

2.4. Description of the conical screw mixer

This method has been applied to the DEM simulation of powder mixing within a conical screw mixer. The latter is a conic blender with a screw

impeller. An accurate description of the mixer is given in Figure 4. The screw impeller rotates around the axis of the cone $\vec{e}_y$, going along the wall with an angular velocity ω_a . This rotation will be labeled as *primary rotation*. The screw impeller also rotates around its own axis with a velocity ω_s . This will be labeled as *secondary rotation*. In this study, $\omega_s = 30\omega_a$.

2.4.1. Filling procedure

The conical vessel is filled with particles using a classical DEM procedure: initial positions of particles are randomly chosen in the upper part of the cone and particles are then allowed to fall by gravity. The filling step is considered to be accomplished when the mean translational velocity is below 10^{-4} m.s^{-1} . Friction coefficients and rolling friction coefficients are set to zero to ensure that the upper free surface is almost flat at the beginning of the mixing process.

2.5. Evaluation of the mixing quality

2.5.1. Mixing indices

Multiple indices are available in the literature to evaluate the mixing quality for at least two components: the component “of interest” and the other one that can regroup several component excluding of course the one “of interest”. The Lacey index (Lacey, 1954) I_L is the most common. It is defined as follows:

$$I_L = \frac{\sigma_0^2 - \sigma_m^2}{\sigma_0^2 - \sigma_r^2} \quad (5)$$

where σ_m^2 is the variance of the composition of the component of interest over the sampling, σ_0^2 is the variance of the fully segregated state: $\sigma_0^2 = p(1 - p)$, with p the ratio of particles of the component of interest in the whole mixture,

σ_r^2 the variance of the random system: $\sigma_r^2 = \frac{p(1-p)}{n_s}$ with n_s the number of particles - regardless the nature of the particle - in each sample.

This index tends rapidly to 1 with respect to the mixing quality. Hence, we chose to also calculate the Ashton index I_A (Ashton and Valentin, 1966) which allows a better discrimination between mixing states when the system is almost homogeneous:

$$I_A = \frac{\log\left(\frac{\sigma_0^2}{\sigma_m^2}\right)}{\log\left(\frac{\sigma_0^2}{\sigma_r^2}\right)} \quad (6)$$

This index also tends to 1 but slower to the Lacey index. It should be noticed that both indices depend strongly on the sampling protocol. Therefore, in this paper, the sampling is based on a 3D Voronoï diagram: 1000 particles are chosen randomly and 1000 samples are built around this particles. Each of the particles of the mixture is attached to the sample corresponding to the particle - among the 1000 initially selected - which is closest to it. This procedure is repeated 10 times and the indices presented are the average of the 10 mixing values thus obtained.

2.5.2. Dispersion

The dispersion is a mixing criterion that takes into account both convective and diffusive mixing mechanisms. In order to quantify it, N clusters are considered. Each cluster i is composed of a central particle i and neighbouring particles j . The neighbourhood limited to particles j that are separated from the central particle by a surface-to-surface distance of less than a mean radius *i.e.* $R = 8.3 \cdot 10^{-1}$ mm. This translates into:

$$\|\vec{r}_j - \vec{r}_i\| < R_i + R_j + R \quad (7)$$

Each particle is often part of several clusters. The distance of dispersion d_{disp}^i of one single cluster i is defined as the average distance between the central particle i and its M_i neighbouring particles j at a time t minus the same mean distance but Δt_{disp} earlier.

$$d_{\text{disp}}^i(t; \Delta t_{\text{disp}}) = \sum_{j=1}^{M_i} \|\vec{r}_j(t) - \vec{r}_i(t)\| - \|\vec{r}_j(t - \Delta t_{\text{disp}}) - \vec{r}_i(t - \Delta t_{\text{disp}})\| \quad (8)$$

Most of the time, such a distance is positive but it can also be negative if any compression of the cluster occurs. Golshan et al. (2017) used a similar criteria to define their tracers. Here, every particle is considered as the center of a cluster.

Finally, the dispersion d_{disp} is interpolated to a tetrahedral mesh. This allows us to build a continuous dispersion field, for a given duration Δt_{disp} , over the volume of the conical screw mixer.

3. Results and discussion

The extrapolation method described above has been applied to the mixing process of powder.

The standard DEM simulation has been run for a full primary revolution of the screw impeller in the conical mixer, which corresponds to 30 s of physical time and 30 rotations of the screw impeller around its own axis (with $\omega_s = 60$ rpm).

During post-processing, four initial configurations were created by assigning different colors to the particles regarding their initial positions. The different configurations are labeled according to the number of slices in the

corresponding direction, respectively $2x$, $2y$, $2z$ and $8y$. For example, $8y$ means that initially there are eight layers of particles stacked on top of each other in the y direction. These configurations are represented in Figure 5. Since only one type of particle is mixed, mixing indices cannot be calculated without any coloration procedure.

Finally, the extrapolation algorithm has been run to predict the two next primary revolutions of the screw impeller.

3.1. Determining the steady state

Extrapolation requires that the system be in a permanent state. It means that the velocity field has to reach its periodic state with respect to the screw rotation. After the filling step, the simulation starts with an acceleration step, which is due to the inertia of the system. Moreover, the shape of the upper free surface of the granular packing can evolve slightly between the static and dynamic state. This explains why applying the pairing algorithm before reaching the steady state would increase significantly the error of the pairing solution, particularly near the top of the mixer.

Therefore, the beginning steady state can be determined by considering the average velocity of the particles and the torque acting on the screw impeller, along its axis of rotation. It is shown in Figure 6 that the steady state is reached after ten secondary revolution of the impeller *i.e.* 10 s of mixing. In this study, the initial state was set at $t_0 = 21$ s for the extrapolation algorithm.

One natural time period of the process is $T = 1$ s, the period of rotation of the screw. We take $\alpha = 9$ in Equation 1 and the final state of the simulation is at $t_1 = 30$ s. The extrapolation is so conducted with a $\alpha T = 9$ s step which

corresponds to 9 full revolutions of the screw impeller.

3.2. Accuracy of the pairing algorithm

If the pairing algorithm is executed directly on steps t_0 and t_1 , this will lead to poor results because of the non alignment of the empty volumes created by the screw impellers that are not in the same position for the two time steps. In that case, it is a critical point to superimpose the screws before the execution of the algorithm. Thus the whole state at time t_0 is rotated of an angle of $\alpha T \omega_a = -108^\circ$ around $\vec{e}_y$ - *i.e.* all particles and the meshes. The extrapolated time step t_{n+1} is then obtained from extrapolated data after rotation by an angle $-n \times 108^\circ$ around $\vec{e}_y$.

The efficiency of the pairing algorithm can be evaluated by looking at the distances between paired particles. The most accurate results correspond to the smallest distances. The pairing distance distribution is given in Figure 7 and Table 3. It appears that the distance d_{pair} between paired particles is less than the mean diameter d_p (resp. $1.2 d_p$) for 90% (resp. 95%) of the particles. This result is considered as rather good. However, it should be noticed that for a very few particles, the pairing distance increases up to 27.7 times the mean diameter d_p . This can be explained by the slight evolution of the free surface shape between t_0 and t_1 and the domain decomposition into $N_x \times N_y \times N_z = 1000$ domains in order to accelerate the execution of the pairing algorithm. This can be seen in Figure 8. It is also interesting to notice that this algorithm works well in our dense packing simulation, but would lead to a higher error for looser packings. The pairing algorithm was run on a single computer with a 4×3.5 GHz *intel i5* processor and took about 10 h for 10^6 particles.

3.3. Extrapolation of the DEM results

The extrapolation algorithm has been run to predict the two following primary revolutions of the screw impeller. To validate the extrapolation results, a DEM simulation has also been run for two extra full primary revolutions.

The time gains over the full simulations are summed up in Table 2. The later presents typical CPU times for full DEM simulation compared with the extrapolation protocole, and gives the ratio of CPU time between DEM simulation and extrapolation with respect to the number of impeller primary convolution. Hence, the last column represents the gain factor which is expected. Since the extrapolation process requires a short initial DEM simulation and then the resolution of the pairing algorithm, this method becomes very interesting for long time extrapolation. Here, it has been limited to two extra revolutions because it was not possible to run longer DEM simulation for comparison. Thus, once the pairing algorithm has been solved, the extrapolation step for a full primary revolution takes about 1 *min* while it takes $\approx 5. \times 10^3$ *hr* of CPU time for DEM. This emphasizes the major gain reached by the extrapolation approach.

However, attention should be drawn to the fact that those results give only orders of magnitude. They could evolve slightly according to the computer configuration and optimization of the codes. In our study, DEM simulation were run with a 2.6 GHz cluster with 40 parallel threads while both pairing and extrapolation algorithms were run on a single 4×3.5 GHz *intel i5* CPU.

For comparison, the cross sectional views of DEM and extrapolated results are given in Figure 9 and Figure 10 for the different configurations. All the results for extrapolation and DEM look very similar. For example,

Table 2: Comparison between typical CPU times (hr) between DEM simulation and extrapolation method with respect to the number of impeller primary convolution. On the last line, +1 represent an extra primary convolution once the pairing algorithm has been resolved. For example, the CPU time for 3 full primary convolutions, is equal to the CPU time for 2 full convolutions plus the time for 1 extra primary convolution.

Primary convolution	DEM (hr)	Extrapolation method (hr)				Ratio
		Initial DEM	Pairing	Extrapolation	total	
1	5×10^3	5×10^3	0	0	5×10^3	1
2	1×10^4	5×10^3	4×10^1	1.5×10^{-2}	5.04×10^3	2
+1	5×10^3			1.5×10^{-2}		3×10^5

the shape of the red layer of the 8y configuration is well reproduced at the different stages of the simulation.

In order to get a more accurate comparison between extrapolation and DEM simulations results, Lacey and Ashton indices have been calculated for the four different initial configurations.

The results are presented respectively in Figure 11 and Figure 12 for Lacey indices and in Figure 13 and Figure 14 for Ashton indices. Those make it clear that the mixing kinetic is correctly predicted by the extrapolation scheme. To go further and evaluate the accuracy of the method, the relative difference, between extrapolated and DEM results for the Lacey and Ashton indices is given in Figure 15 and Figure 16 respectively. It appears that the error remains lower than 0.7% for the Lacey index and lower than 1.5% for the Ashton index, for all the configurations. This shows that the extrapolation algorithm reproduces very accurately the different mixing mechanisms.

Finally, the dispersion field was calculated for $\Delta t_{disp} = \alpha T = 9$ s, start-

ing from t_1 , for DEM results and extrapolation results. This parameter is very interesting for two reasons: (1) the pairing algorithm adds an artificial dispersion by pairing the particles with particles that are not exactly at the same location and (2) it describe in details the diffusion mechanism. Thus, the comparison between the dispersion fields for DEM and extrapolated results is given in Figure 17. The relative error is presented in Figure 18 and Table 4. We can see that the relative differences can be high, greater than 1000%. Two reasons explain this observation. First, when DEM dispersion is near zero, the dispersion added by the extrapolation algorithm is comparatively high even it is if low in absolute value. Secondly, the highest pairing distances near the free surface lead to a poorer rendering of the dispersion magnitude as shown in Figure 17.

In order to investigate the influence of α , another extrapolation has been made with $\alpha = 1 - ie$ with an extrapolation step of 1 s. In that case, the relative errors are larger, about 5% percent for the Lacey index and 8% percent for the Ashton index. This is simply explained by the fact that the prediction of the same time t , needs 9 times more steps with $\alpha = 1$ than with $\alpha = 9$. This leads to greater errors coming from the dispersion error accumulated at each extrapolation step. Thus a larger α decreases the cumulative error but leads to less points to describe the evolution of the extrapolated mixture.

Conclusion

An original method was presented for the long time extrapolation of DEM simulation by using a pairing algorithm. The results show an extremely

good agreement between extrapolated and DEM results. Thus, this method is able to predict accurately long time results at a very low computational cost compare to a full DEM simulation. This method has been applied to the simulation of mixing in a conical screw mixer but it could easily be applied to any other periodic mixers like rotating drums, four bladed mixers, Turbula® , V-blenders... The method could also be extended to simulate more complex processes, like spouted beds, the particles of which have a cyclic behavior.

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Figure 1: Representation of the pairing algorithm: particles position at time t_0 (left), t_1 (middle) and pairing step (right) where pairing distances are represented by double-headed arrows. Arrows (middle) arrows show the trajectories that have to be repeated by the extrapolation algorithm.

Figure 2: Representation of extrapolation algorithm, with the particle position at time t_2 (left), t_3 (middle) and t_4 (right). Structure of state t_1 is conserved.

Figure 3: Example of pairing step (left) with $N_c = 2$: searching N_c candidates for particles of t_0 lead to the first table (middle) but particle $i = 1$ has only one candidate; adding one more candidate to $i = 1$ lead to the second table (right) with all particles having *at least* N_c particles.

Figure 4: Characteristics of the conical screw mixer. Measures given in mm.

Figure 5: Representation of the four initial configurations

Figure 6: Determination of the steady state starting time regarding the torque Γ acting on the screw impeller (left) and the average velocity v_{ave} of the particles (right).

Figure 7: Representation of the pairing distances with cumulative distribution function (CDF) for the N pair with an y-axis slightly dilated in order to get better indication on the highest distances.

Table 3: Pairing distances

Frequency[%]	Relative distance $d_{\text{pair}} / (2R)$
10	0.29
50	0.55
90	0.94
95	1.18
99	4.42
99.9	9.85
99.99	18.52
100	27.70

Figure 8: Pairing algorithm efficiency, considering pre-classification into $10 \times 10 \times 10$ domains (left), and regarding d_{pair} repartition in 3D (right).

Figure 9: Cross sectional views of the mixer at different stages for the $2x$ and $2y$ initial configurations. Comparison between DEM and extrapolated results.

Figure 10: Cross sectional views of the mixer at different stages for the $2z$ and $8y$ initial configurations. Comparison between DEM and extrapolated results.

Figure 11: Comparison between extrapolated and DEM Lacey index I_L . Results for configuration $2x$, $2y$ and $2z$.

Table 4: Decile absolute relative dispersion error $|(d_{\text{disp}}^{\text{extra}} - d_{\text{disp}}^{\text{DEM}})/d_{\text{disp}}^{\text{DEM}}|$

D1	D2	D3	D4	D5	D6	D7	D8	D9
0.0876	0.179	0.278	0.394	0.549	0.814	1.31	2.27	5.11

Figure 12: Comparison between extrapolated and DEM Lacey index I_L . Results for configuration 8y.

Figure 13: Comparison between extrapolated and DEM Ashtun index I_A . Results for configuration $2x$, $2y$ and $2z$.

Figure 14: Comparison between extrapolated and DEM Ashtun index I_A . Results for configuration $8y$.

Figure 15: Relative difference for the Lacey index between DEM and extrapolated results for configurations $2x$, $2y$, $2z$ (left) and $8y$ (right). $\Delta I_L = (I_L^{\text{extra}} - I_L^{\text{DEM}}) / I_L^{\text{DEM}}$.

Figure 16: Relative difference for the Ashton index between DEM and extrapolated results for configurations $2x$, $2y$, $2z$ (left) and $8y$ (right).. $\Delta I_A = (I_A^{\text{extra}} - I_A^{\text{DEM}}) / I_A^{\text{DEM}}$.

Figure 17: Comparison between dispersion fields for DEM simulation (left) and extrapolation (right) starting from $t_1 = 30$ s with $\Delta t_{\text{disp}} = \alpha T = 9$ s.

Figure 18: Relative difference of dispersion between DEM and extrapolated results: $(d_{\text{disp}}^{\text{extra}} - d_{\text{disp}}^{\text{DEM}})/d_{\text{disp}}^{\text{DEM}}$ presented as probability density function (PDF) and cumulative distribution function (CDF). Here are plotted 95% of the values which present the smallest absolute relative dispersion error. Deciles of absolute relative dispersion error are given in Table 4.

Notations

d_p	Mean diameter of particles [m]
$d_p^{\min}, d_p^{\max}$	Minimum and maximum diameter of particles [m]
d_{disp}	Dispersion length [m]
d_{pair}	Pairing distance [m]
i, j	Indices, identifiers of particles [-]
f	Pairing function [-]
N	Number of particles in the mixture [-]
N_x, N_y, N_z	Number of slice in the x , y and z direction [-]
M_i	Number of particles in the cluster i excluding the central one [-]
p	Global proportion of the component of interest [-]
$\vec{r}_i$	Position of the center of particle i [m]
R	Mean radius of particles [m]
R_i	Radius of particle i [m]
t_0	Starting time step for extrapolation [s]
t_1	Ending time step for extrapolation [s]
t_{n+1}	Extrapolated time step ($n > 1$) [s]
T	Time period of the process [s]
v_{ave}	Average translational velocity magnitude of particles [m.s ⁻¹]
α	Multiplier of time period T giving the extrapolation step [-]
Γ	Torque on the screw impeller along its rotation axis [N.m]
Δt_{disp}	Time interval used to calculate the dispersion [s]
ω_a	Primary rotation velocity (arm) [cycle.s ⁻¹]
ω_s	Secondary rotation velocity (screw) [cycle.s ⁻¹]