



Networks-on-Chip Cortex Inspired Communication To Reduce Energy Consumption

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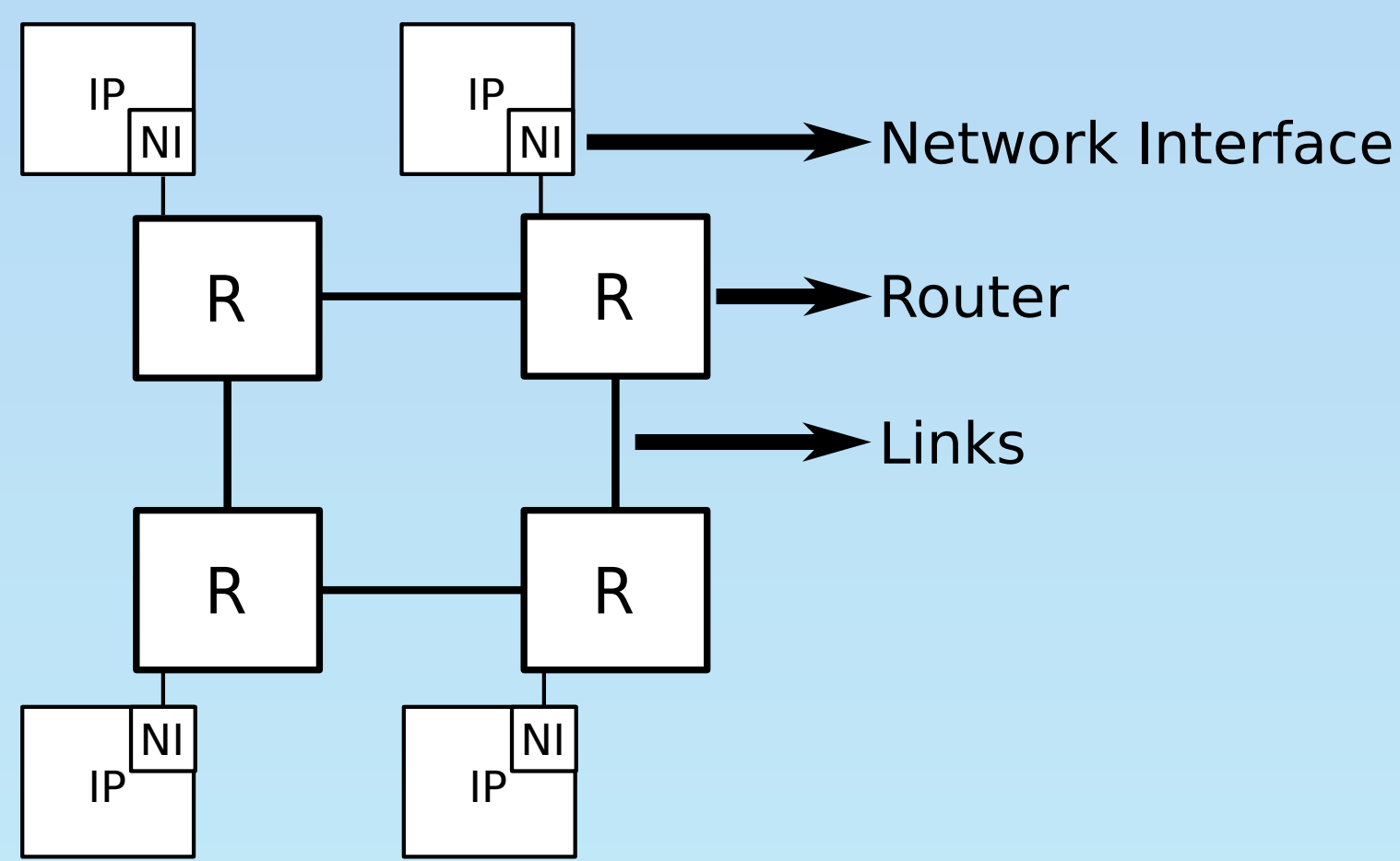
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Introduction

Complex many-cores and SoCs contain one (if not several) NoCs. NoC power consumption can represent a significant proportion (40%) of the overall power consumption [M Taylor 2002].

Main components of a NoC



As technology advances, **links scale badly** in terms of energy and delay as compared to transistors [ITRS 2013].

Links energy optimization is a topic of utmost importance.

Related works

Links power consumption computation:

$$P_d = \sum_{i=1}^{N_w} \alpha_i \times C_i \times V_{dd}^2 \times f_{clk}$$

- P_d , wires dynamic power consumption
- N_w , the number of wires
- α_i , wire i switching activity
- C_i , wire i capacitance
- V_{dd} , power supply
- f_{clk} , clock frequency

Crosstalk effects have an important impact on links power consumption

Several links energy optimizations have been proposed for NoCs:

- Bus coding to avoid Crosstalk in [M Taassori 2009]
- Serialized links [S Ogg 2008]
- Approximate computing [A Mineo 2013]

Only effective on very long wires

No tradeoff energy/throughput considered

Idea: mimic the brain processing, only few synapses among myriad are active at the same time.

Cortex Inspired Communication

Brain is subjected to **two major constraints**:

- low level of available energy (i.e. sugar in the blood)
- 25 W overall maximum power dissipation [E R Kandel 2000]

The human brain stores and uses sensory information by using representational codes that rely on very few active neurons [P Lennie 2003].

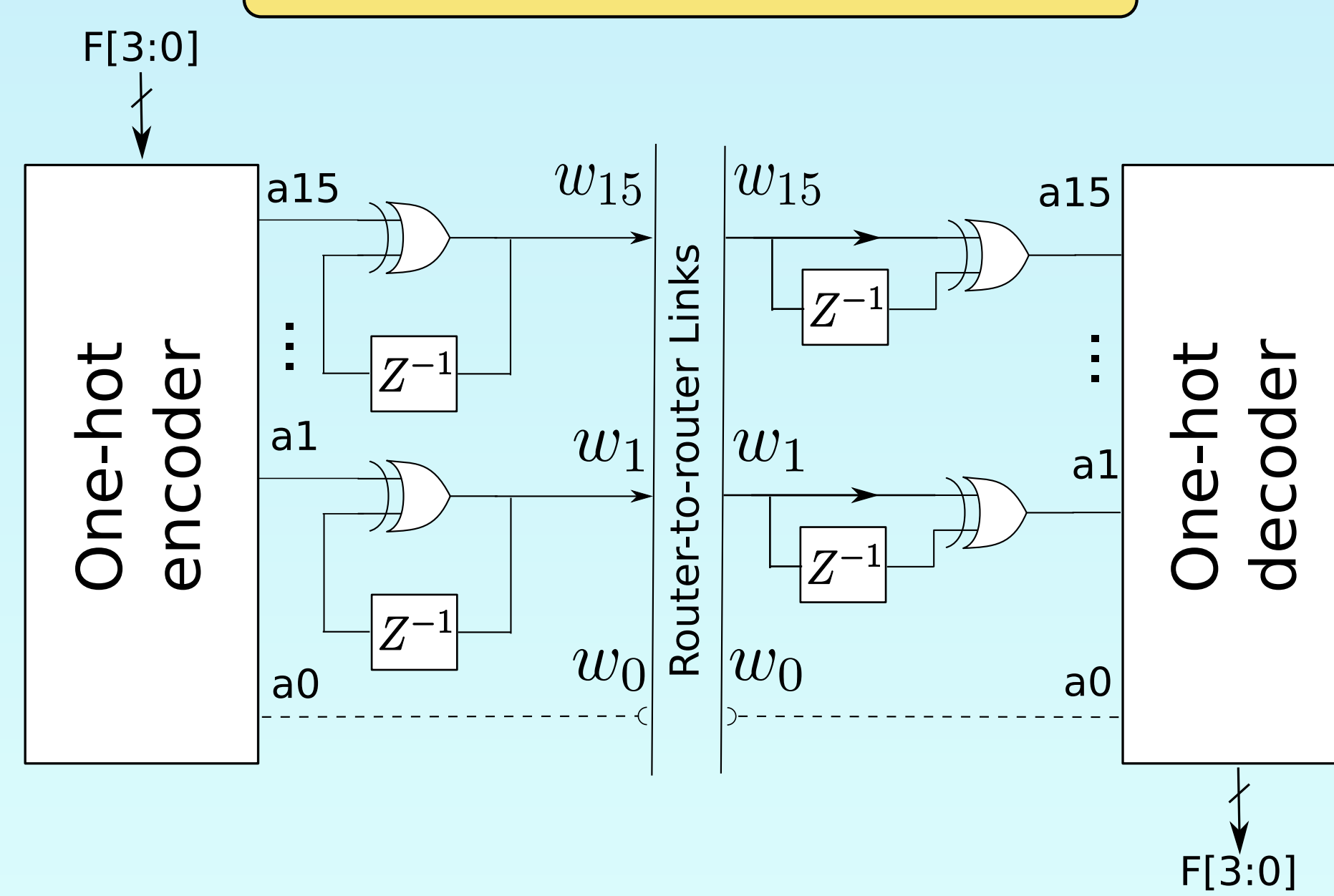
Human neural system	Network-on-chip
• Active nerve fibers rate: 1%	• Active wires rate per transmission: 50%
• Power hungry neurons spikes	• Simultaneous wire transitions cause Crosstalk
• Energy efficient coding representation	• No data coding
	• Network maximum bandwidth under-used

Opportunities to reduce the NoC energy transmission cost

Tradeoff between bandwidth and energy efficiency

Proposition: Reduce the wire use rate to decrease energy consumption and delete Crosstalk

CIC architecture



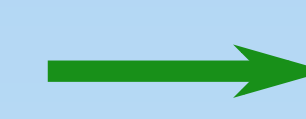
Practical example

Clock cycle i	Data to send $F[3:0]$ (4 bits)	One-hot coding $a_{15}-a_0$ (16 bits)	Data on links $w_{15}-w_0$ (16 bits)
0	0001	0000 0000 0000 0010	0000 0000 0000 0010
1	1010	0000 0100 0000 0000	0000 0100 0000 0010
2	0101	0000 0000 0010 0000	0000 0100 0010 0010
3	0001	0000 0000 0000 0010	0000 0100 0010 0000

Allow only **one transition** among a set of wires



Problem: only 1 bit of data sent



Use the bit position as an additional data. For a bus of N wires, it gives $\log_2(N)$ bits of data

This is still not enough to send a data in one cycle, we must **decompose** a flit in several parts



Problem: Increase the packet transmission time



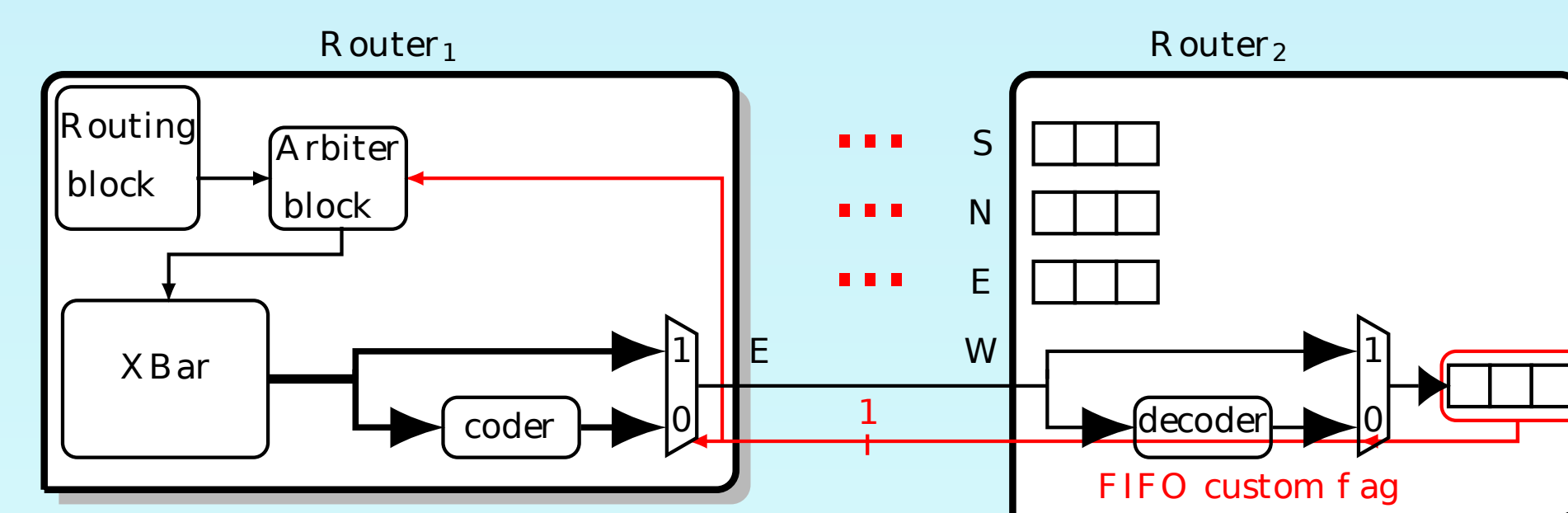
Allow the CIC transmission considering the network local state

Transmission strategies

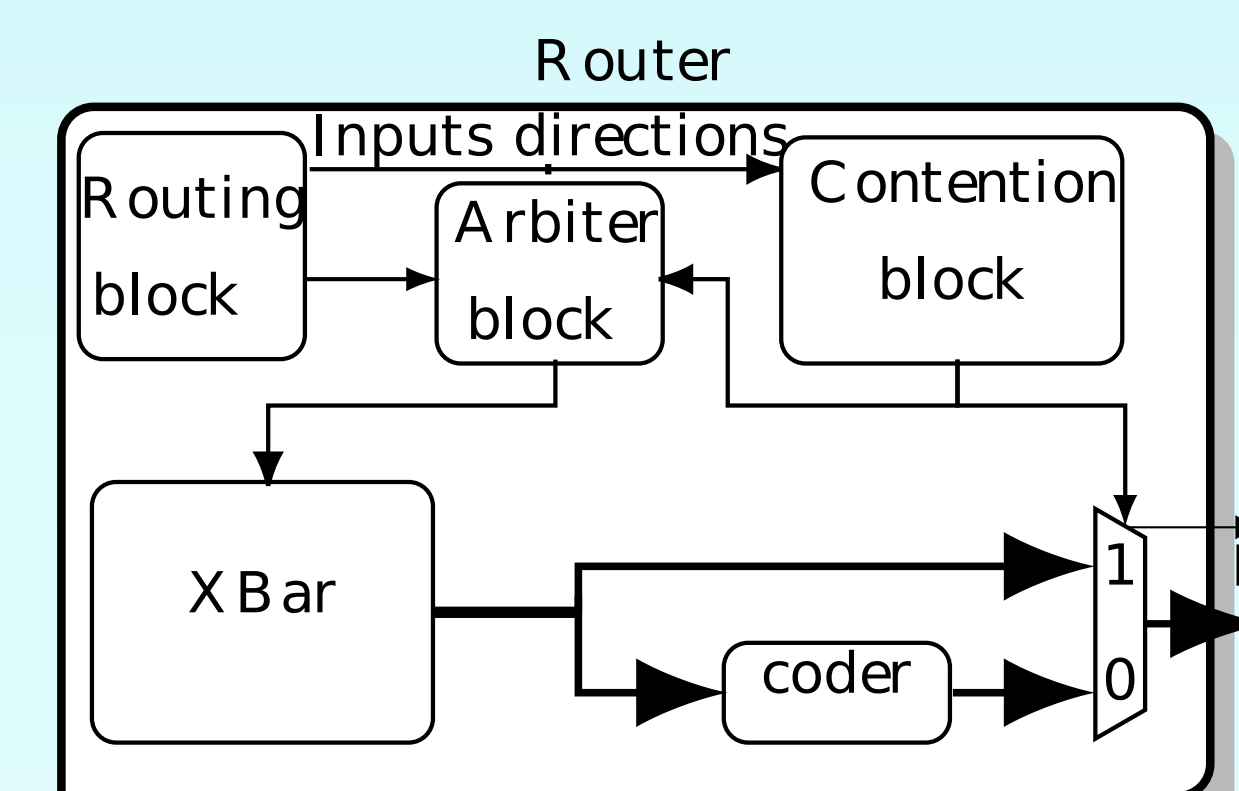
CIC restriction according to the **local state** of the network. Three strategies are proposed:

- OCC : Buffer occupancy checking of the following router
- CONT : Contention checking at each output
- CONT+OCC : Restriction increased with both checking

Buffer occupancy checking architecture



Contention checking architecture



Results and conclusion

Application description

- Dijkstra: compute the shortest path
- 5app: Susan-corners, Susan-edges, LU, Water and Water-spatial
- 5 clust app: same apps as 5 app, each app uses 4 cores in parallel
- Full HD: 150MHz video flow through 6 image processing IPs

Experimental set up

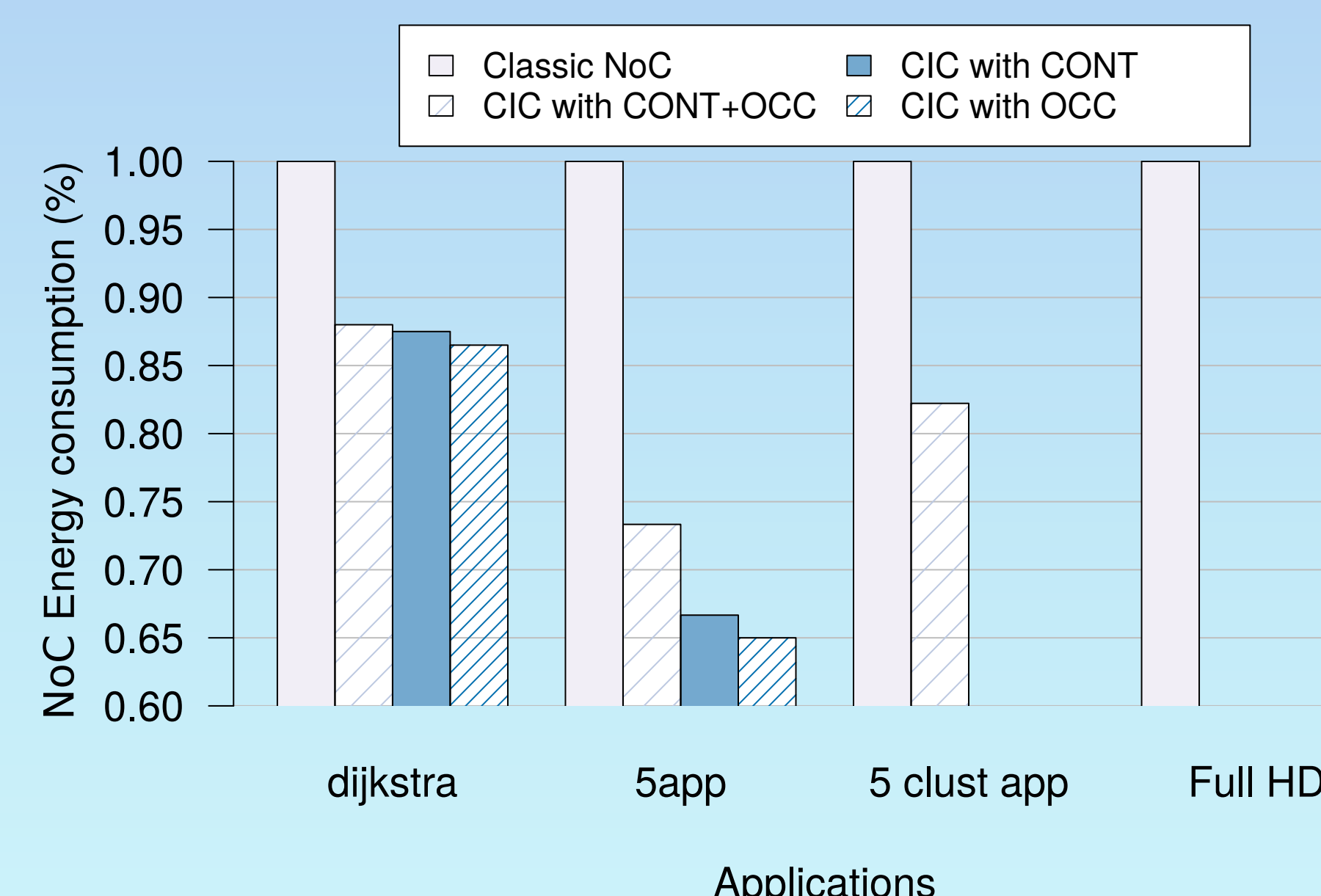
- Cycle-accurate, bit-accurate NoC simulator
- Application traces extraction from MPSoCBench
- Hardware overhead considered
- NoC 4x3 clocked at 1GHz, XY algorithm
- 65nm CMOS technology,
- Wires length of 2mm, 32 bits

Cons

- Strong delay overhead with OCC strategy
- The NoC need a frequency increase to run unidirectional high throughput video application
- Area overhead of 21% per router

Pros

- Up to 67% of links energy saving
- Up to 35% of total energy saving
- Delay between computations exploited



Application	CIC architecture with OCC strategy				CIC architecture with CONT strategy				CIC architecture with CONT+OCC strategy			
	Links energy (%)	Encoder use rate (%)	Extra delay (cycles)	Processing throughput (%)	Links energy (%)	Encoder use rate (%)	Extra delay (cycles)	Processing throughput (%)	Links energy (%)	Encoder use rate (%)	Extra delay (cycles)	Processing throughput (%)
Dijkstra	-67.7	99.6	42	0	-61.5	66.5	18	-0.001	-59.5	62.9	13	0
5 applications	-63.6	94.98	21	-0.001	-57.5	64.4	8	-0.001	-50.6	58	7	0
5 Clusters applications	-63.2	78.4	25653	-27.84	-62.3	62.5	12341	-12.5	-31.2	36	17	-0.01
Full HD	-64.1	78	42477	-42.2	-57.2	88	29070	-29	-57.2	87.5	29070	-28.9

Future works

- Explore other CIC configurations
- Smarter strategy to handle high traffic apps
- Adapt the method to design a CIC router