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# *IoT*-enabled Channel Selection Approach for *WBANs*

Mohamad Ali\*, Hassine Moun gla<sup>†</sup>, Mohamed Younis<sup>‡</sup>, Ahmed Mehaoua\*

\*LIPADE, University of Paris Descartes, Sorbonne Paris Cité, Paris, France

<sup>†</sup>UMR 5157, CNRS, Institute Mines-Telecom, Télécom SudParis, Nano-Innov CEA Saclay, France

<sup>‡</sup>Department of Computer Science and Electrical Engineering, University of Maryland, Baltimore County, United States

Email: {mohamad.ali; hassine.moun gla; ahmed.mehaoua}@parisdescartes.fr; younis@umbc.edu

**Abstract**—Recent advances in microelectronics have enabled the realization of Wireless Body Area Networks (WBANs). However, the massive growth in wireless devices and the push for interconnecting these devices to form an Internet of Things (IoT) can be challenging for *WBANs*; hence robust communication is necessary through careful medium access arbitration. In this paper, we propose a new protocol to enable *WBAN* operation within an *IoT*. Basically, we leverage the emerging Bluetooth Low Energy technology (*BLE*) and promote the integration of a *BLE* transceiver and a Cognitive Radio module (*CR*) within the *WBAN* coordinator. Accordingly, a *BLE* informs *WBANs* through announcements about the frequency channels that are being used in their vicinity. To mitigate interference, the superframe's active period is extended to involve not only a Time Division Multiple Access (TDMA) frame, but also a Flexible Channel Selection (FCS) and a Flexible Backup TDMA (FBTDMA) frames. The *WBAN* sensors that experience interference on the default channel within the *TDMA* frame will eventually switch to another Interference Mitigation Channel (IMC). With the help of *CR*, an *IMC* is selected for a *WBAN* and each interfering sensor will be allocated a time-slot within the (*FBTDMA*) frame to retransmit using such *IMC*.

**Index terms**— *IoT*, Channel allocation, *WBAN* interference mitigation, Bluetooth low energy, Cognitive radio

## I. INTRODUCTION

An *IoT* is a short-range wireless network of interconnected devices, e.g., *WBANs*, *Wi-Fi*, *IEEE 802.15.4 (ZigBee)*, *RFIDs*, *Tags*, *Sensors*, *PDA*s, *Smartphones*, etc., that could sense, process and communicate information. Example applications of *IoT* are smart homes, health monitoring, wearables, environment monitoring, transportation and industrial automation. Within an *IoT*, various types of wireless networks are required to facilitate the exchange of application-dependant data among their heterogeneous wireless devices. However, such diversity could give rise to coexistence issues among these networks, a challenge that limits the large-scale deployment of the *IoT*. Therefore, new protocols are required for communication compatibility among its heterogeneous devices.

Basically, the *IEEE 802.15.6* standard [1], e.g., *WBANs*, utilizes a narrower bandwidth than other wireless networks, e.g., *IEEE 802.11*. However, the *IEEE 802.11* based wireless devices may use multiple channels that cover the whole international license-free *2.4 GHz Industrial, Scientific and Medical Radio*, denoted by *ISM*, band, so there could be overlapping channel covering an *IEEE 802.15.6* based network

and thus create collisions between *IEEE 802.15.6* and these devices. In addition, *IEEE 802.11* based wireless devices may transmit at a high power level and thus relatively distant coexisting *IEEE 802.15.6* devices may still suffer interference. Thus, the pervasive growth in wireless devices and the push for interconnecting them can be challenging for *WBANs* due to their simple and energy-constrained nature. Basically, a *WBAN* may suffer interference not only because of the presence of other *WBANs* but also from wireless devices within the general *IoT* simultaneously operating on the same channel. Thus, co-channel interference may arise due to the collisions amongst the concurrent transmissions made by sensors in different *WBANs* collocated in an *IoT* and hence such potential interference can be detrimental to the operation of *WBANs*. Therefore, robust communication is necessary among the individual devices of the collocated networks in an *IoT*.

In this paper, we propose a protocol to enable *WBAN* operation within an *IoT* and leverage the emerging *BLE* technology to facilitate interference detection and mitigation. Motivated by the reduced power consumption and low cost of *BLE* devices, we integrate a *BLE* transceiver and a *CR* module within each *WBAN*'s coordinator node, denoted by *Crd*, where the role of *BLE* is to inform the *Crd* about the frequency channels that are being used in its vicinity. In addition, the superframe's active period is further extended to involve not only a *TDMA* frame, but also a *FCS* and *FBTDMA* frames, for interference mitigation. When experiencing high interference, the *WBAN*'s *Crd* will be notified by the *BLE* device to use the *CR* module for selecting a different channel. When engaged, the *CR* assigns a stable channel for interfering sensors that will be used later within the *FBTDMA* frame for data transmission. The simulation results show that our proposed approach can efficiently improve the spectrum utilization and significantly lower the medium access collisions among the collocated wireless devices in the general *IoT*.

The rest of the paper is organized as follows. Section II sets our work apart from other approaches in the literature. Section III summarizes the system model and provides a brief overview of the *BLE* and the *CR*. Section IV describes *CSIM* in detail. Section V presents the simulation results. Finally, the paper is concluded in Section VI.

## II. RELATED WORK

Avoidance and mitigation of channel interference have been extensively researched in the wireless communication literature. To the best of our knowledge, the published techniques in the realm of *IoT* are very few and can be categorized as resource sharing and allocation, power control, scheduling techniques and medium access schemes. Example schemes that pursued the resource sharing and allocation include [2], [3], [4], [5]. Bakshi et al., [2] proposed a completely asynchronous and distributed solution for data communication across *IoT*, called *EMIT*. *EMIT* avoids the high overhead and coordination costs of existing solutions through employing an interference-averaging strategy that allows users to share their resources simultaneously. Furthermore, *EMIT* develops power-rate allocation strategies to guarantee low-delay high-reliability performance. Torabi et al., [3] proposed a rapid-response and robust scheme to mitigate the effect of interfering systems, e.g., *IEEE 802.11*, on *WBAN* performance. They proposed dynamic frequency allocation method to mitigate bi-link interferences that affect either the *WBAN's Crd* or *WBAN* sensors and hence impose them to switch to the same frequency. Shigueta et al., [4] presented a strategy for channel assignment in an *IoT*. The proposed strategy uses opportunistic spectrum access via cognitive radio. The originality of this work resides in the use of traffic history to guide the channel allocation in a distributed manner. Ali et al., [5] proposed a distributed scheme that avoids interference amongst coexisting *WBANs* through predictable channel hopping. Based on the Latin rectangle of the individual *WBAN*, each sensor is allocated a backup time-slot and a channel to use if it experiences interference such that collisions among different transmissions of coexisting *WBANs* are minimized.

Xiao et al., [6] adopted the approach of power control and considered machine-to-machine, denoted by *M2M*, communication for an *IoT* network. The authors proposed a framework of full-duplex *M2M* communication in which the energy transfer, i.e., surplus energy, from the receiver to the transmitter and the data transmission from the transmitter to the receiver take place at the same time over the same frequency. Furthermore, the authors established a stochastic game-based model to characterize the interaction between autonomous *M2M* transmitter and receiver. Meanwhile, Chen et al., [7] introduced a new area packet scheduling technique involving *IEEE 802.15.6* and *IEEE 802.11* devices. The developed packet scheduler is based on transmitting a common control signal known as the blank burst from *MAC* layer. The control signal prevents the *IEEE 802.15.6* devices to transmit for a certain period of time during which the *IEEE 802.11* devices could transmit data packets.

A number of approaches pursued the medium access scheduling methodology include [8],[9],[10] to mitigate interference among the *IEEE 802.11* and *IEEE 802.15.4* [15], i.e., *ZigBee*, based devices. Wang et al., [8] proposed a new technique, namely, the Acknowledgement, denoted by *ACK*, with Interference Detection (*ACK-ID*), that reduces the *ACK* losses and consequently reduces *ZigBee* packet retransmissions due

to the presence of collocated *IEEE 802.11* wireless networks. Basically, in *ACK-ID*, a novel interference detection process is performed before the transmission of each *ZigBee ACK* packet in order to decide whether the channel is experiencing interference or not. Inoue et al., [9] proposed a novel distributed active channel reservation scheme for coexistence, called *DACROS*, to solve the problem of *WBAN* and *IEEE 802.11* wireless networks coexistence. *DACROS* uses the request-to-send and clear-to-send frames to reserve the channel for a superframe time of *WBAN*. Along the whole beacon time, i.e., the whole superframe of the *WBAN*, all *IEEE 802.11* wireless devices remain silent and do not transmit to avoid collisions. Zhang et al., [10] proposed cooperative carrier signaling, namely, *CCS*, to harmonize the coexistence of *ZigBee WBANs* with *IEEE 802.11* wireless networks. *CCS* allows *ZigBee WBANs* to avoid *IEEE 802.11* wireless network-caused collisions and employs a separate *ZigBee* device to emit a busy tone signal concurrently with the *ZigBee* data transmission.

As pointed out, none of the predominant approaches can be directly applied to *IoT* because they do not consider the heterogeneity of the individual networks forming an *IoT* in their design. Motivated by the emergence of *BLE* technology and compared to the previous predominant approaches for interference mitigation, our approach lowers the power and communication overheads introduced on the coordinator- and sensor-levels within each *WBAN*.

Unlike prior work, in this paper, we propose a distributed protocol to enable *WBAN* operation and interaction within an existing *IoT*. We integrate a *BLE* transceiver to inform the *WBAN* about the frequency channels that are being used in its vicinity and a *CR* module within the *WBAN's Crd*. Our approach relies on both *BLE* transceiver and the *CR* module for stable channel selection and allocation for interference mitigation. The *CR* module, when engaged determines a set of usable channels for the *Crd* to pick from. Each interfering sensor will then switch to the new channel to retransmit data to the *Crd* in its allocated backup time-slot.

## III. SYSTEM MODEL AND PRELIMINARIES

### A. Bluetooth Low Energy

Bluetooth Low Energy (*BLE*) is one of the promising technologies for *IoT* services because of its low energy consumption and cost. *BLE* is a wireless technology used for transmitting data over short distances and broadcasting advertisements at a regular interval via radio waves. The *BLE* advertisement is a one-way communication method. *BLE* devices, e.g., *iBeacons*, that want to be discovered can periodically broadcast self-contained packets of data. These packets are collected by devices like smartphones, where they can be used for a variety of applications to trigger prompt actions. We envision that each collocated set (cluster) of wireless devices of such *IoT* will have to include a *BLE* transceiver that periodically broadcasts the channel that is being used by the *IoT* devices in the vicinity. In fact, with the increased popularity of *BLE*, it is conceivable that every *IoT* device will be equipped with a *BLE* transceiver to announce its services

and frequency channel. Standard *BLE* has a broadcast range of up to 100 meters, which makes *BLE* broadcasts an effective means for mitigating interference between *WBANs* and other *IoT* devices.

### B. System Model and Assumptions

The *IoT* environment consists of different wireless networks, each uses some set of common channels in the international license-free *2.4 GHz ISM* band. In addition, we assume that each network transmits using different levels of transmission power, bandwidth, data rates and modulation schemes. Meanwhile, *WBANs* are getting pervasive and thus form a building block for the ever-evolving future *IoT*. We consider  $N$  *TDMA*-based *WBANs* that coexist within the general *IoT*. Each *WBAN* consists of a single *Crd* and up to  $K$  sensors, each transmits its data on a channel within the international license-free *2.4 GHz ISM* band [1]. Basically, we assume all *Crds* are equipped with richer energy supply than sensors and all sensors have access to all *ZigBee* channels at any time. In addition, each *Crd* is integrated with *BLE* to enable effective coordination in channel assignment and to allow the interaction with the existing *IoT* devices. Furthermore, each *Crd* has a *CR* module to decide the usability and the stability of a channel.

## IV. CHANNEL SELECTION APPROACH FOR INTERFERENCE MITIGATION - *CSIM*

A co-channel interference takes place if the simultaneous transmissions of sensors and the *Crd* in a *WBAN* collide with those of other *IoT* coexisting devices. The potential for such a collision problem grows with the increase in the communication range and the density of sensors in the individual *WBANs* as well as the number of collocated *IoT* devices. To address this problem, our approach assigns each *WBAN* a *default channel* and in case of interference it allows the individual sensors to switch to a different channel to be picked by the *Crd* in consultation with the *CR* module to mitigate the interference. The use of *BLE* enables the *Crd* to be aware of interference conditions faster and more efficiently. To achieve that, our approach extends the size of the superframe through the addition of flexible number of backup time-slots to lower the collision probability of transmissions. At the network setup time, each *Crd* randomly picks a *default channel* from the set of *ZigBee* channels and informs all sensors within its *WBAN* through a beacon to use that channel along the *TDMA* frame of the superframe, as will be explained below.

### A. Network Operation under *CSIM*

*CSIM* depends on acknowledgements (*Acks*) and time-outs to detect the collision at *sensor*- and *coordinator*- levels. In the *TDMA* frame shown in **Fig. 1**, each sensor transmits its packet in its assigned time-slot to the *Crd* using the *default channel* and then sets a time-out timer. If it successfully receives an *Ack* from its corresponding *Crd*, it considers the transmission successful, and hence it sleeps until the *TDMA* frame of the next superframe. However, if that sensor does not receive an *Ack* during the time-out period, it assumes

Table I  
NOTATIONS AND MEANINGS

Notation	Meaning
$WBAN_i$	$i^{th}$ <i>WBAN</i>
$S_{i,j}$	$j^{th}$ sensor of $i^{th}$ <i>WBAN</i>
$defaultChannel_i$	default channel of $i^{th}$ <i>WBAN</i>
$stableChannel_i$	stable channel of $i^{th}$ <i>WBAN</i>
$Crd_i$	coordinator of $i^{th}$ <i>WBAN</i>
$BLE_i$	bluetooth low power device of $i^{th}$ coordinator
$CR_i$	cognitive radio module of $i^{th}$ coordinator
$Pkt_{i,j}$	$j^{th}$ packet of $i^{th}$ sensor
$Ack_{i,j}$	$i^{th}$ acknowledgement transmitted to $j^{th}$ sensor
$TS_{i,j}$	$j^{th}$ time-slot of $i^{th}$ <i>TDMA</i> frame
$IMTS_{i,j}$	$j^{th}$ time-slot of $i^{th}$ <i>FBDMA</i> frame
$LCH_i$	$i^{th}$ set of channels used by nearby <i>IoT</i> devices
$LIS_i$	$i^{th}$ list of interfering sensors in <i>TDMA</i> <sub><math>i</math></sub>
$FCS$	<i>Flexible Channel Selection</i>
$FBDMA$	<i>Flexible Backup TDMA</i>

failed transmission due to interference. Basically, all sensors experienced interference within the *TDMA* frame wait until the *FCS* frame completes, and then each switches to the common interference mitigation channel. Afterwards, each sensor retransmits its packet in its allocated time-slot within the *FBDMA* frame to the *Crd*. **Algorithm 1** provides high level summary of *CSIM*. **Table I** shows notations and their corresponding meanings.

### B. Channel Selection

Along the *TDMA* frame, each *Crd*'s *BLE* collects information based on broadcast announcements made by other nearby *BLE* transceivers about the set of channels being used by wireless devices in the vicinity of a designated *WBAN* ( $\{LCH\}$ ), and then reports this information to its associated *CR*. The *CR* uses the following sets of channels which are defined as follows:

- $\{G\}$  : is a set of 16 channels available in the international license-free *2.4 GHz ISM* band of *ZigBee* standard.
- $\{LCH\}$  : is a set of channels that are being used in the vicinity of a designated *WBAN*.
- $\{defaultChannel\}$  : is a singleton set that involves the *default channel* that is being used by a designated *WBAN*.
- $\{US\}$  : is a set that consists of the remaining *ZigBee* channels that are not being used in the vicinity of a designated *WBAN*, where  $\{US\} = \{G\} - \{\{LCH\} \cup \{defaultChannel\}\}$ .

In low or moderate conditions of interference, where there are some available channels, i.e.,  $\{US\}$  is not empty, or the size of the set  $\{LCH\}$  is smaller than the size of the set  $\{G\}$ , the *Crd* will not exploit the service of the *CR* when notified by the *BLE* about a channel conflict; instead, the *Crd* selects one available channel from  $\{US\}$  for efficient data transmission. However, in high interference conditions, the set  $\{US\}$  will be empty. Therefore, once notified by the *BLE*, the *Crd* can not select one available channel from  $\{US\}$ , and hence the *CR* should scan the set  $\{LCH\}$  to eventually select the most stable channel to be used within the *FBDMA* frame for interference mitigation. Basically, the designated *CR* looks for a usable channel from the set  $\{LCH\}$ , if the first channel is not, then it

starts sequentially sensing channels until a usable channel will be found. If it finds a usable channel and satisfies the stability condition, then it reports its index to the associated *Crds* to be eventually used for interference mitigation [12].

### C. Channel Stability

Our approach relies on *CR* to decide the usability and stability of a channel using the received noise power as an indicator ( $Y_i$ ) [13].  $Y_i$  during time-slot  $i$  is given by **Eq. 1**.

$$Y_i = \frac{1}{2u} \sum_{j=1}^{2u} n_j \times n_j \quad (1)$$

Where,  $u$  is the time-bandwidth product and  $n_j$  is a Gaussian noise signal with zero mean and unit variance. The probability density function, denoted by  $f$ , of  $Y_i$  is given by **Eq. 2**.

$$fY_i(y) = \frac{U}{\Gamma(\cdot)} k e^{-uy} \quad (2)$$

Where,  $\Gamma(\cdot)$  is the gamma function,  $k = y^{u-1}$  and  $U = u^u$ . Based on  $Y_i$ , the *CR* decision criterion can be expressed as follows:

- 1) A channel  $C_i$  is usable, if  $Y_i < \lambda_1$
- 2)  $C_i$  requires power boost (*usable*), if  $\lambda_1 < Y_i < \lambda_2$ . In this case, we can use the theorem of Shannon (1948) [14] of the maximum transmission capacity ( $P$ ) given in *bit/s* in **Eq. 3**
- 3)  $C_i$  cannot be used in time-slot  $i$  (*unusable*), if  $Y_i > \lambda_2$ , where  $\lambda_1$  and  $\lambda_2$  are thresholds depend on the receiver sensitivity and the channel model in use.

$$P = B \log_2(1 + SNR) \quad (3)$$

Thus, the range of  $Y_i$  is divided into three regions, and is given by **Eq. 4**.

$$R_j = \{Y_i : \lambda_{j-1} \leq Y_i \leq \lambda_j\}, j = 1, 2, 3 \quad (4)$$

Where  $\lambda_0$  is equal to 0 and  $\lambda_3$  is equal to  $\infty$ . We mean by, a stable channel, if the probability of channel quality can not be decreased before the end of the transmission on that channel. The probability to being in a stable state  $j$  is given by **Eq. 5**.

$$\pi_j = Pr\{Y_i \in R_j\} = Pr\{\lambda_{j-1} \leq Y_i < \lambda_j\}, j = 1, 2, 3 \quad (5)$$

The integration is done between  $\lambda_{j-1}$  and  $\lambda_j$ . When the *CR* is engaged, it looks for a usable and stable channel which is done in the steps below.

**Step 1:** *Crds* looks for  $n$  usable channels. If the first channel is not, then the *CR* starts sequentially sensing channels until a usable channel is found. If the *CR* module finds a usable channel, then **Step 2** is executed to test the stability of the selected channel. Otherwise, the *CR* module informs *Crds* that no usable channel is available, *Crds* stays silent during a predetermined time-slot.

**Step 2:** If the selected usable channel satisfies the stability condition, then *CR* reports the index of this stable channel back to *Crds*.

### D. Proposed Superframe Structure

In *WBANs*, sensors sleep and wake up dynamically and hence, the number of sensors being active during a period of time is unexpected. Therefore, a flexible way of scheduling different transmissions is required to avoid interference. We

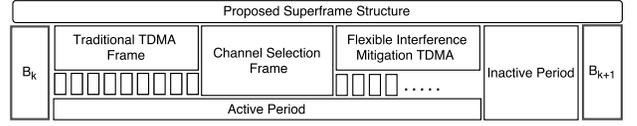


Figure 1. Proposed superframe structure

consider each *WBAN's* superframe delimited by two beacons and composed of two successive frames: (i) active, that is dedicated for sensors, and (ii) inactive, that is designated for *Crds*. The superframe structure is shown in **Fig. 1**. During the inactive frame, *Crds* transmit collected data to a command center. In addition, the inactive frame directly follows the active frame and whose length depends on the underlying duty cycle being used. However, the active frame is further divided into three successive frames.

#### 1) Traditional TDMA Data Collection Frame - TDMA

The traditional *TDMA* frame consists of up to  $K$  time-slots that are allocated to sensors. Each *WBAN's* sensor transmits its packet to its associated *Crds* in its allocated time-slot using the *default channel*.

#### 2) Channel Selection Frame - FCS

During the *FCS* which is of a fixed size, each *WBAN's Crds* selects a stable interference mitigation channel and instructs all interfering sensors within its *WBAN* to use that channel during the *FBTDMA* frame. Based on the number of interfering sensors, each *Crds* determines the size of the *FBTDMA* frame and reports this information through a short beacon broadcast using the *default channel* to the designated sensors within its *WBAN*. In addition, the *Crds* allocates a time-slot within the *FBTDMA* frame for each interfering sensor to eventually retransmit its packet. Although, the beacon could be lost due to the interference, our approach enables early mitigation. Basically, the *BLE* alert limits the probability of collision on the *default channel* since the *Crds* will get a hint earlier than typical.

#### 3) Flexible Backup TDMA frame - FBTDMA

The *FBTDMA* frame consists of a flexible number of backup time-slots that depends on the number of sensors experiencing interference in the *TDMA* frame. Basically, each *Crds* knows about these sensors through using the expected number of acknowledgement and data packets received in an allocated time-slot for each sensor. In *FBTDMA* frame, each interfering sensor retransmits in its allocated backup time-slot to the *Crds* using the selected stable channel.

## V. PERFORMANCE EVALUATION

In this section, we have conducted simulation experiments to evaluate the performance of the proposed *CSIM* scheme. We compare the performance of *CSIM* with smart spectrum allocation scheme [15], denoted by *SSA*, which assigns orthogonal channels to sensors belonging to the interference set, denoted by *IS*, formed between each pair of the interfering *WBANs*. Furthermore, we compare the energy consumption of the *WBAN's* coordinator with and without switching the *BLE* transceiver on [16]. We define the probability of channel's availability, denoted by  $Pr_{AvChs}$ , at each *Crds* as the frequency

Table II  
SIMULATION PARAMETERS

	Exp. 1	Exp. 2	Exp. 3
# Sensors/WBAN	10	10	Var
# WBAN/network	Var	10	10
Sensor txPower (dBm)	-10	-10	-10
SNR threshold (dBm)	-25	Var	-25
# Time-slots/TDMA frame	K	K	K

---

**Algorithm 1** Proposed CSIM Scheme

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**Require:**  $N$  WBANs,  $K$  Sensors/WBAN,  $G$  ZIGBEE Channels/WBAN

```

1: Stage 1: Network Setup & TDMA Data Collection
2: Sensor-level collision:
3: for  $i = 1$  to  $N$  do
4:    $Crd_i$  picks one  $defaultChannel_i$  from  $\{G\}$ ;
5:   for  $J = 1$  to  $K$  do
6:      $S_{i,j}$  transmits  $Pkt_{i,j}$  in  $TS_{i,j}$  to  $Crd_i$  on  $defaultChannel_i$ ;
7:     if  $S_{i,j}$  receives  $Ack_{i,j}$  on  $defaultChannel_i$  then
8:        $S_{i,j}$  sleeps until next superframe;
9:     else
10:       $S_{i,j}$  waits its  $IMTS_{i,j}$  within  $FBTDMA_i$  frame;
11:     end if
12:   end for
13: end for
14: Coordinator-level collision:
15: for  $i = 1$  to  $N$  do
16:   for  $j = 1$  to  $K$  do
17:     if  $Crd_i$  receives  $Pkt_{i,j}$  in  $TS_{i,j}$  on  $defaultChannel_i$  then
18:        $Crd_i$  transmits  $Ack_{i,j}$  in  $TS_{i,j}$  to  $S_{i,j}$  on  $defaultChannel_i$ ;
19:     else
20:        $Crd_i$  will tune to  $stableChannel_{i,j}$  within  $FBTDMA_i$  frame;
21:     end if
22:   end for
23: end for
24: Channel Selection Setup:
25:  $BLE_i$  forms the set  $\{LCH_i\}$ ;
26:  $Crd_i$  forms the set  $\{LIS_i\}$ ;
27: Stage 2: Channel Selection
28: for  $i = 1$  to  $N$  do
29:    $Crd_i$  forms  $FBTDMA_i$  frame from  $\{LIS_i\}$ ;
30:    $CR_i$  selects  $stableChannel_i$  from  $\{US_i\}$ ;
31:    $Crd_i$  informs  $LIS_i$  sensors by  $stableChannel_i$  &  $FBTDMA_i$  frame;
32: end for
33: Stage 3: Interference Mitigation
34: for  $i = 1$  to  $N$  do
35:   for  $s = 1$  to size-of( $\{LIS_i\}$ ) do
36:      $S_{i,s}$  retransmits  $Pkt_{i,s}$  in  $IMTS_{i,s}$  on  $stableChannel_i$ ;
37:     if  $Ack_{i,s}$  received by  $S_{i,s}$  on  $stableChannel_i$  then
38:        $S_{i,s}$  sleeps until next superframe;
39:     else
40:        $Crd_i$  receives an earlier  $BLE_i$  alert of interference;
41:     end if
42:   end for
43: end for

```

---

that a channel is not being used by any of the nearby *IoT* devices. An *IoT* cluster is defined as a collection of WBANs, *Wi-Fi* and other wireless devices collocated in the same space. The simulation network is deployed in three dimensional space ( $10 \times 10 \times 4m^3$ ) and the locations of the individual WBANs change to mimic uniform random mobility and consequently, the interference pattern varies. The channel interference between any two wireless devices is evaluated on probabilistic interference thresholds. The simulation parameters are provided in **Table II**.

A. Probability of channel's availability

1) Probability of channel's availability vs. number of WBANs

In *experiment 1*, the probability of channel's availability, denoted by  $Pr_{AvChs}$ , versus the cluster size, denoted by  $\Omega$ , for CSIM and SSA are compared, and results are shown in **Fig. 2**. As seen in the figure, CSIM always provides a higher  $Pr_{AvChs}$  than SSA because of the channel selection is done at the WBAN- rather than *sensor*-level. For CSIM, the  $Pr_{AvChs}$  significantly decreases from 0.79 to 0.27, when  $5 \leq \Omega < 40$  because of the larger number of *ZigBee* channels that are being used by *IoT* devices than the number of channels available at each *Crd*. When  $\Omega \geq 40$ ,  $Pr_{AvChs}$  decreases very slightly and eventually stabilizes at 0.215 because all *ZigBee* channels are used by the *IoT* devices which makes it very hard for *Crds* to select stable channels. However, for SSA, it is also observed from this figure that  $Pr_{AvChs}$  decreases significantly from 0.51 to 0.08 when  $5 \leq \Omega < 35$  because of the larger number of *ZigBee* channels that are being assigned to the sensors in the interfering set (*IS*) for any pair of WBANs. When  $\Omega \geq 35$ ,  $Pr_{AvChs}$  decreases very slightly and eventually stabilizes at 0.07 because of the maximal number of *ZigBee* channels being assigned to sensors coexisting within the interference range of a designated WBAN, i.e., the number of these sensors exceeds the 16 channels of *ZigBee*.

2) Probability of channel's availability vs. signal-to-noise ratio threshold

*Experiment 2* studies the effect of signal-to-noise ratio threshold denoted by  $SNR_{Thr}$  on  $Pr_{AvChs}$ . The results in **Fig. 3** shows that CSIM always achieves higher  $Pr_{AvChs}$  than SSA for all  $SNR_{Thr}$  values. In CSIM, the  $Pr_{AvChs}$  significantly increases as  $SNR_{Thr}$  increases from  $-50$  to  $-35$ ; similarly increasing  $SNR_{Thr}$  in CSIM diminishes the interference range of each WBAN, i.e., lowers the number of interfering *IoT* devices. Therefore, limiting the frequency of channel assignments prevents distinct WBANs to pick the same channel, which decreases the probability of collisions among them. When  $SNR_{Thr} \geq -35$ , the  $Pr_{AvChs}$  increases

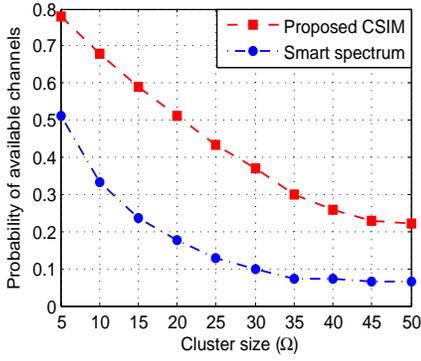


Figure 2. Probability of channel's availability ( $Pr_{AvChs}$ ) versus cluster size ( $\Omega$ )

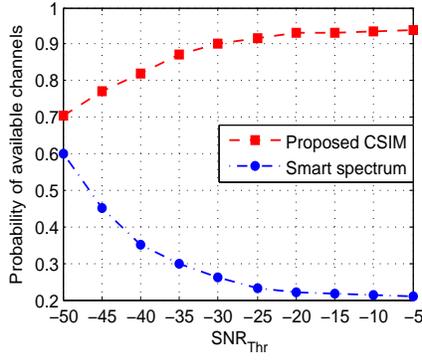


Figure 3.  $Pr_{AvChs}$  versus signal-to-noise ratio threshold ( $SNR_{Thr}$ )

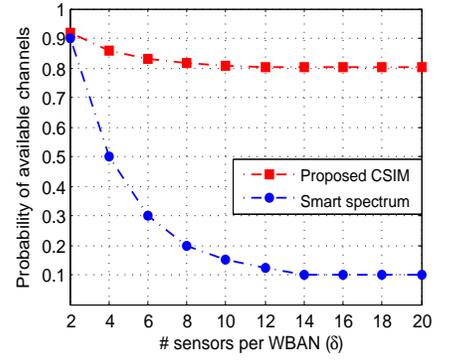


Figure 4.  $Pr_{AvChs}$  versus # of sensors per WBAN ( $\delta$ )

very slightly and eventually stabilizes at 0.92 because of the minimal number of interfering *IoT* devices and hence, a high  $Pr_{AvChs}$  is expected due to the larger number of *ZigBee* channels than the number of those interfering devices. However, *SSA* always achieves lower  $Pr_{AvChs}$  than *CSIM* for all  $SNR_{Thr}$  values. The  $Pr_{AvChs}$  significantly decreases from 0.6 to 0.2 as  $SNR_{Thr}$  increases from  $-50$  to  $-25$ . Basically, increasing  $SNR_{Thr}$  in *SSA* is similar to increasing the interference range of each *WBAN*, and hence putting more sensors in the *WBAN* interference set. Therefore, more channels are needed to be assigned to those sensors and that  $Pr_{AvChs}$  is reduced. When  $SNR_{Thr} \geq -25$ , the  $Pr_{AvChs}$  eventually stabilizes at 0.21 because of the maximal number of sensors in the interference set is attained by each *WBAN*.

### 3) Probability of channel's availability vs. number of sensors

*Experiment 3* studies the effect of the number (#) of sensors per a *WBAN*, denoted by  $\delta$ , on  $Pr_{AvChs}$ . As can be seen in **Fig. 4**, *CSIM* always achieves higher  $Pr_{AvChs}$  than *SSA* for all values of  $\delta$ . It is also observed from this figure that  $Pr_{AvChs}$  decreases very slightly and from 0.905 to 0.8 when  $2 \leq \delta \leq 10$  and eventually stabilizes at 0.8 when  $\delta \geq 10$ . In both cases, the  $Pr_{AvChs}$  is high due to two reasons, 1) the number of *WBANs* is fixed to 10 which is smaller than the number of *ZigBee* channels, which makes it possible for two or more distinct *WBANs* to not pick simultaneously the same channel and, 2) *CSIM* selects a stable channel based on the number of interfering *WBANs* rather than the number of interfering sensors. However, the  $Pr_{AvChs}$  decreases significantly from 0.9 to 0.1 when  $2 \leq \delta \leq 14$  because adding more sensors into *WBANs* increases the probability of interference and consequently requires more channels to be assigned to those sensors; consequently  $Pr_{AvChs}$  is reduced. Furthermore, *SSA* assigns channels to interfering sensors rather than to interfering *WBANs*, which justifies the decrease of  $Pr_{AvChs}$  when  $\delta$  grows. When  $\delta \geq 14$ , the  $Pr_{AvChs}$  eventually stabilizes at 0.1 because of the maximal number of sensors in the interference set is attained by each *WBAN*.

### 4) Average reuse factor vs. interference threshold

**Fig. 5** shows the average reuse factor, denoted by  $avgRF$ , versus the interference threshold, denoted by  $\rho$ , for all *WBANs*.

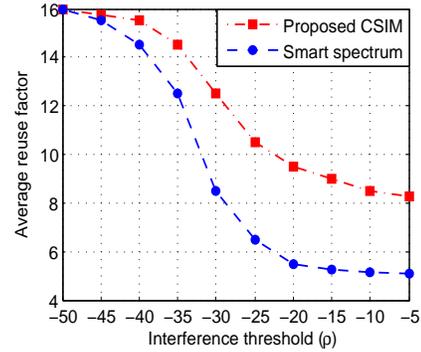


Figure 5. Average reuse factor ( $avgRF$ ) versus interference threshold ( $\rho$ )

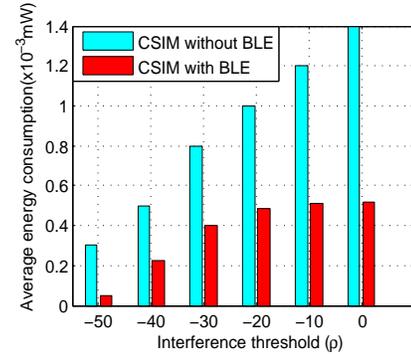


Figure 6. Coordinator's average energy consumption ( $avgEC$ ) versus interference threshold ( $\rho$ )

As seen in this figure, *CSIM* achieves a higher  $avgRF$  for all  $\rho$  values. However, increasing the interference threshold puts more interfering sensors in the interference range of any specific *WBAN* than the corresponding *WBANs* of these sensors, i.e., *SSA* requires more channels to be assigned to sensors than to *WBANs* in *CSIM*.

### 5) Energy consumption vs. interference threshold

The average energy consumption of the *WBAN* coordinator, denoted by  $avgEC$ , versus the interference threshold ( $\rho$ ) for *CSIM* with (*CSIM-W*) and without switching the *BLE* transceiver on (*CSIM-WO*) are compared, and results are shown in **Fig. 6**. As seen in the figure, *CSIM-W* always provides a lower  $avgEC$  than *CSIM-WO* because of the earlier *BLE* alerts of interference to the coordinator, i.e., the coordi-

nator scans the channels only upon receiving of these alerts. For *CSIM-W*, the *avgEC* increases slightly as the interference threshold grows, which increases the number of interfering sensors, hence the frequency of *BLE* alerts of interference increases, and consequently, the energy consumption increases due to the additional scanning. When  $\rho$  exceeds -20, the *avgEC* increases very slightly and eventually stabilizes at  $0.46 \times 10^{-3}$  mW; this reflects the case where all channels are used by nearby *IoT* devices forcing the *CRd* to engage the *CR* for finding a stable channel. For *CSIM-WO*, the *avgEC* increases significantly with all values of  $\rho$  because of the continuous scanning of all ZigBee channels all the time, i.e., the coordinator periodically scans all the channels to find out which channels are not noisy. It is worth saying that the *BLE* alerts reduces the frequency of channel scanning and hence saves the coordinator's energy.

## VI. CONCLUSIONS

In this paper, we have presented *CSIM*, a distributed protocol to enable *WBAN* operation and interaction within an existing *IoT*. *CSIM* leverages the emerging *BLE* technology to enable channel selection and allocation for interference mitigation. In addition, the superframe's active period is further extended to involve not only a *TDMA* frame, but also a *FCS* and *FBTDMA* frames, for interference mitigation. We integrate a *BLE* transceiver and a *CR* within the *WBAN*'s coordinator, where the role of the *BLE* transceiver is to inform the *WBAN* about the frequency channels that are being used in its vicinity. When experiencing high interference, the *BLE* device notifies the *WBAN*'s *CRd* to call the *CR* which determines a different channel for interfering sensors that will be used later within the *FBTDMA* frame for interference mitigation. The simulation results show that *CSIM* outperforms sample competing schemes.

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