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MUSIC SEPARATION GUIDED BY COVER TRACKS: DESIGNING THE JOINT NMF MODEL

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ABSTRACT

In audio source separation, reference guided approaches are a class of methods that use reference signals to guide the separation. In prior work, we proposed a general framework to model the deformation between the sources and the references. In this paper, we investigate a specific scenario within this framework: music separation guided by the multitrack recording of a cover interpretation of the song to be processed. We report a series of experiments highlighting the relevance of joint Non-negative Matrix Factorization (NMF), dictionary transformation, and specific transformation models for different types of sources. A signal-to-distortion ratio improvement (SDRI) of almost 11 decibels (dB) is achieved, improving by 2 dB compared to previous study on the same data set. These observations contribute to validate the relevance of the theoretical general framework and can be useful in practice for designing models for other reference guided source separation problems.

Index Terms— Music separation, Joint-NMF, Cover song

1. INTRODUCTION

In signal processing, audio source separation is the task of recovering the different audio sources that compose an observed audio mixture. In the case of music, this task aims to provide signals for each instrument or voice. As original songs are rarely released in mixture, in music post-production, each instrument or voice is to be separated, and the other mixtures contain the reference signals used to guide the separation process. Each mixture is indexed by a user [14, 15, 16], or synthesized from symbolic information [15, 17] or even retrieved from a large set [18, 19].

In this paper, we focus on source separation guided by reference signals, and more precisely music separation guided by cover multitrack songs [20]. A cover song is another performance of an original song. It can differ from the original song by its musical interpretation and it is potentially performed by a different singer and with different instruments. Multitrack recordings of such covers are more likely to be found on the market than the original multitrack recording and contrary to expectations, they are (for commercial reasons) musically faithful to the original [20]. Furthermore, most separation algorithms are sensitive to initialization and using cover multitrack recordings for initialization is an efficient way to sidestep this problem [20]. All these reasons make cover guided music separation a very promising approach for high quality music separation.

In the following, rather than using the cover multitrack recordings for initialization only, we also use them to constrain the power spectrum of each source. In addition, although the considered covers are musically faithful, deformations exist between the original sources and the covers at the signal level. These deformations are significant enough not to be ignored. Here, different configurations of deformations as formalized in [13] are tested. Finally, the optimal deformation model is selected for each type of source (bass, drums, guitar, vocal ...).

The paper is organized as follows. Section 2 recalls the general model of reference guided source separation proposed in [13]. Section 3 presents a specific model adapted to the task, and its estimation procedure. Section 4 describes the data and the settings of the experiments. Section 5 reports on results illustrating the proposed contributions and provides to the reader useful advice on how to design deformation models for reference guided source separation. Section 6 draws the conclusions and gives some perspectives.

2. GENERAL FRAMEWORK

In this section, we recall the general framework for multi-channel source separation guided by multiple deformed references [13].

The observations are $M$ multi-channel audio mixtures $x^m(t)$ indexed by $m$ and containing $I^m$ channels. For instance, one mixture is to be separated, and the other mixtures contain the reference signals used to guide the separation process. Each mixture $x^m(t)$ is assumed to be a sum of source spatial images $y_j(t)$ indexed by $j \in J_m$. In the Short-Time Fourier Transform (STFT) domain, this can be written as

$$x^m_{f} = \sum_{j \in J_m} y_{j,f} \text{ with } x^m_{f}, y_{j,f} \in \mathbb{C}^{I_m},$$

(1)

where $f = 1, ..., F$ and $n = 1, ..., N$ are respectively the frequency and the time indexes of the STFT. We assume that the time-frequency coefficients of the source spatial images $y_{j,f}$ have a zero-
mean Gaussian distribution [3]:

\[ y_{j,fn} \sim \mathcal{N}(0, v_{j,fn} R_{j,fn}) \]  

(2)

whose covariance factors into a scalar power spectrum \( v_{j,fn} \in \mathbb{R}_+ \)
and a spatial covariance matrix \( R_{j,fn} \in \mathbb{C}^{m \times m} \). The spatial
covariance matrices model the spatial characteristics of the sources,
like phase or intensity difference between channels. The power
spectrum of each source \( j \) is denoted as \( V_j = [v_{j,fn}]_{fn} \in \mathbb{R}_{+}^{P \times N} \).
Each \( V_j \) is split into the product of an excitation spectrogram \( V_{j}^e \)
and a filter spectrogram \( V_{j}^f \). The excitation spectrogram (resp. the
filter spectrogram) is decomposed by a Non-negative Matrix
Factorization (NMF) into a matrix of spectral patterns \( W_j^e \in \mathbb{R}_+^{P \times D} \)
(resp. \( W_j^f \in \mathbb{R}_+^{F \times D} \)) and a matrix of temporal activations \( H_j^e \in \mathbb{R}_+^{D \times N} \)
(resp. \( H_j^f \in \mathbb{R}_+^{D \times N} \)). \( D \) denotes the number of spectral
patterns used in the NMF decomposition of the excitation (resp.
filter) part. This results in the following decomposition:

\[ V_j = V_{j}^e \odot V_{j}^f = W_{j}^e H_{j}^e \odot W_{j}^f H_{j}^f \]  

(3)

where \( \odot \) denotes point wise multiplication.

As the different audio mixtures are composed of similar sources,
the matrices \( W \) and \( H \) can be shared (i.e., jointly estimated) between
a given source \( j \in \mathcal{J}^m \) and one or more related sources \( j' \in \mathcal{J}^{m'} \)
with \( m' \neq m \). A reference signal is by nature deformed: if there
were no deformation, the reference would be equal to the true source.
These differences can be taken into account by partly sharing
the model parameters (e.g., sharing only \( H^e \)) and/or by using transformation
matrices \( T_{j,j'} \) (between sources \( j \) and \( j' \)). For instance, the
sharing of excitation properties between two sources \( j \) and \( j' \) is
modeled by one of the three following configurations, depending on the
sharing of \( W^e \) and \( H^e \):

\[ V_{j}^e = T_{j,j'}^{fe} W_{j'}^e H_{j'}^e \]  

(4)

\[ V_{j}^e = W_{j}^e H_{j}^e T_{j,j'}^{fe} \]  

(5)

\[ V_{j}^e = T_{j,j'}^{fe} W_{j'}^e H_{j'}^e T_{j,j'}^{le} \]  

(6)

As it would be redundant, \( T_{j,j'}^{le} \) only appears if the corresponding
\( W_{j'}^e, H_{j'}^e \) are shared.

3. MODEL AND ALGORITHM

In this section, we introduce the specific framework used to model
the cover guided music separation problem in reference to the general
framework recalled in Section 2 from which we removed the
excitation-filter decomposition and the multi-channel formulation.
Here, the reference mixtures are the different cover tracks and
contain a single source. This configuration with isolated references leads to
a very efficient initialization (detailed in Section 3.2).

3.1. Proposed model

Here, we consider that \( x_1(t) \) is the song to be separated, and \( x_m(t) \)
for \( m > 1 \) are the different tracks of the cover version used to guide
the separation process. All mixtures are single channel, and the mixture
\( x_m(t) \) for \( m > 1 \) are assumed to contain only one source.

Each \( V_j \) is decomposed by an NMF into a matrix of spectral
patterns \( W_j^e \in \mathbb{R}_+^{P \times D} \) and a matrix of temporal activations \( H_j^e \in \mathbb{R}_+^{D \times N} \).

\[ V_j = W_j H_j \]  

(7)

3.2. Parameter estimation

Here, we present a method for parameter estimation in the maximum
likelihood (ML) sense. In the single-channel case, maximizing the
log-likelihood is equivalent to minimizing the Itakura-Saito divergence [21]:

\[ \hat{\theta} = \arg \min_{\theta} \sum_{m=1}^{M} \sum_{f,n=1}^{F,N} d_{iS}(X_{f,n}^m V_{f,n}^m) \]  

(9)

where \( \theta \) is the set of parameters to be estimated, i.e., the matrices
\( W, H \) and \( T \). \( X_m = [|x_m^f(f)|^2]_f \) and \( V_m = \sum_{j \in \mathcal{J}^m} V_{j} \) are
respectively the observed and estimated power spectrograms, and
\( d_{iS}(a/b) = a/b - \log(a/b) - 1 \) is the Itakura-Saito divergence.
A common way to estimate the parameters is the use of a multiplicative
gradient descent approach [21] in which each parameter is updated
at each iteration without increasing criterion (9) [22]. The update
of one parameter consists in multiplying it by the ratio of the negative
and positive parts of the derivative of the criterion with respect
to this parameter. Different multiplicative updates (MU) are derived for
each parameter. Examples of such updates are given in [18].

The results of MU depend on initialization. With respect to blind
source separation, reference guided separation provides better initial
parameter values taking advantage of the provided references. For
instance, in our case, we can use MU to minimize the following
criterion:

\[ \hat{\theta}_{init} = \arg \min_{\theta_{init}} \sum_{m=2}^{M} \sum_{f,n=1}^{F,N} d_{iS}(X_{f,n}^m \bar{V}_{f,n}^m) \]  

(10)

where \( \bar{V}_{f,n}^m = W_j H_j \) with \( j \in \mathcal{J}^m \) (\( m > 1 \)), and \( \theta_{init} \) is the set of
corresponding \( W_j \) and \( H_j \) parameters. This is especially efficient
when there is a single source in the reference signal, as here. In the
experiments, we will distinguish the following successive initialization
and algorithmic stages:

- **Pre-NMF** : MU that try to minimize the criterion (10),
- **Joint-NMF** : MU that try to minimize the criterion (9).

In all experiments, 50 iterations of Pre-NMF are beforehand performed
and the final source estimates are obtained using an adaptive
Wiener filter.
<table>
<thead>
<tr>
<th>Title</th>
<th>Track names</th>
</tr>
</thead>
<tbody>
<tr>
<td>I Will Survive</td>
<td>Bass, Brass, Drums, Guitar, Strings, Vocal.</td>
</tr>
<tr>
<td>Pride and Joy</td>
<td>Bass, Drums, Guitar, Vocal.</td>
</tr>
<tr>
<td>Rocket Man</td>
<td>Bass, Choirs, Drums, Others, Piano, Vocal.</td>
</tr>
<tr>
<td>Walk this Way</td>
<td>Bass, Drums, Guitar, Vocal.</td>
</tr>
</tbody>
</table>

**Table 1.** Cover multitrack data set

<table>
<thead>
<tr>
<th>Joint-NMF</th>
<th>SDRI mean</th>
</tr>
</thead>
<tbody>
<tr>
<td>Source</td>
<td>Reference</td>
</tr>
<tr>
<td>WH</td>
<td>WH</td>
</tr>
<tr>
<td>WH</td>
<td>WH</td>
</tr>
<tr>
<td>Full</td>
<td>WH</td>
</tr>
<tr>
<td>Full</td>
<td>WH</td>
</tr>
<tr>
<td>Diag</td>
<td>WH</td>
</tr>
<tr>
<td>Diag</td>
<td>WH</td>
</tr>
<tr>
<td>Diag</td>
<td>WH</td>
</tr>
<tr>
<td>Full</td>
<td>WH</td>
</tr>
<tr>
<td>Full</td>
<td>WH</td>
</tr>
</tbody>
</table>

**Table 2.** SDRI (dB) compared with a previous study [20].

### 4. EXPERIMENTS

#### 4.1. Data

In order to compare our results with previous study, we use the same data set and equivalent settings as [20]. Both original and cover multitracks are available in order to evaluate the separation. The number of cover tracks is the same as the number of sources to be separated, as each track is used as reference for the related source. They are also used in the mirror configuration, i.e., the cover is to be separated and the original multitracks are used as references. Experiments are conducted on 30 second examples typically consisting of half of a verse and half of a chorus. The considered tracks of four songs are listed in Table 1. Some examples are available online.

#### 4.2. Settings

We here make an exhaustive list of settings that vary from [20] and refer the reader to [20] for other common details. To simplify the analysis of the results, the two channels are summed into a single one. We used 50 iterations for Pre-NMF and Joint-NMF steps instead of 500. The number of components $D$ is kept to 50.

### 5. RESULTS

The quality of the estimated sources is evaluated in terms of signal-to-distortion ratio improvement (SDRI) that is the difference between the output SDR [23] and the input SDR. The input SDR is defined as the power ratio between the source to be estimated and the mixture to be separated. It is given for each type of source in Table 4. The samples that we selected lead to an input SDR mean of -8.44 dB instead of -7.60 dB in [20].

As we work with MU, we underline that zeros in the parameters between the source and the reference hence the reference signals are used during the global estimation stage too. The results are shown in Table 2.

First, we reproduce the experiments in [20] with the differences of settings presented in Section 4.2. An equivalent SDR mean is obtained compared to [20] for the case where the parameters are not shared (8.74 dB instead of 8.98 dB). The previous configuration leads in fact to an important decrease of the SDRI mean, compared to what is obtained if the sources are reconstructed directly after the Pre-NMF (10.06 dB). This can be explained by the great level of similarity between the covers and the original tracks. Conversely, sharing the NMF parameters during the final estimation (Joint-NMF) guarantees not to move away too much from this relevant starting point while getting closer to a solution that fits better the original tracks. In our case, a marginal improvement is observed (10.27 dB).

These first results show the strong similarity between each original track and its related cover track. In that case, sharing $W$ and $H$ during the Joint-NMF estimation is the most relevant method even without considering any deformations.

#### 5.2. Designing the deformation model

Here, we analyze whether the transformation matrices are useful in the reference or the source model. The comparison of different initializations of frequency and dictionary deformations matrices is done as well. Results of exhaustive experiments are displayed in Table 3.

5.2.1. Comparison with a previous study

In [20], the cover multitrack signals are only used to initialize the source parameters $W$ and $H$. Here, we decided to share these parameters between the source and the reference hence the reference signals are used during the global estimation stage too. The results are shown in Table 2.

First, we reproduce the experiments in [20] with the differences of settings presented in Section 4.2. An equivalent SDR mean is obtained compared to [20] for the case where the parameters are not shared (8.74 dB instead of 8.98 dB). The previous configuration leads in fact to an important decrease of the SDRI mean, compared to what is obtained if the sources are reconstructed directly after the Pre-NMF (10.06 dB). This can be explained by the great level of similarity between the covers and the original tracks. Conversely, sharing the NMF parameters during the final estimation (Joint-NMF) guarantees not to move away too much from this relevant starting point while getting closer to a solution that fits better the original tracks. In our case, a marginal improvement is observed (10.27 dB).

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Bold values indicate improvements compared to a fully shared Joint-NMF (10.27 dB). It can be noticed that in those two cases the number of non zero coefficients $Z$ in $T$ is of the same order of magnitude $(Z = D^2 = 2500)$ for a Full $T^d$ and $Z = F = 1025$ for a Diag $T^d$), while $Z$ vary from $D = 50$ to $F^T \approx 10^5$.

We also observe that for almost all cases, SDRIs are always higher when $T$ matrices are positioned in the reference model. This can be explained by the fact that the final signals are reconstructed based on the source model, and $T$ matrices can induce abrupt changes. Conversely, inserting a Full $T$ matrix in the reference model instead of in the source model would distort more the output of the Pre-NMF, as the product of $W_j$ and $H_j$ estimated during the Pre-NMF step try to fit the reference signal. So, it is difficult to distinguish which effect is predominant, especially since the number of non-zero coefficients has also an impact.

One can remember that when inserting transformation matrices it is important not to distort the output of Pre-NMF. For instance in Table 3, it is the case for values in bold.

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5.3. Specific source model

In this last set of experiments, SDRI for each type of source are given in Table 4 for different configurations. The combination of $T^d$ and $T^f$ gives interesting results, especially for the drums and the bass. Moreover, we observe for each type of source clear differences between models while the SDRI means are similar. In a final experiment, referred to as "Best", the most proper configurations are chosen for each type of source (indicated in bold in Table 4). Note that values in italic and bold were chosen based on the experiment with $T^f$ (Diag) in the source model that shows promising results for these two sources. The result (10.92 dB) shows the relevance of defining specific models depending on the source type.

It should also be noted that using transformation matrices for only one source of a song leads to a huge decrease of separation quality for that source. This is certainly due to the estimation algorithm that we used. So, defining specific source models is indeed interesting but the number of parameters should be balanced between the different models.

6. CONCLUSION

In this paper, we have addressed the problem of cover tracks guided music separation with a previously defined general framework for audio source separation using multiple deformed references. This study leads us to consider specific aspects of the general framework, in particular dictionary deformations. Several deformation models were tested for different types of source (Bass, Drums, Guitar, Vocal ...) which lead to 2 dB improvement compared to a previous study on the same dataset. The results obtained in this article may be useful in other scenarios of reference guided audio source separation.

As this paper entirely focused on spectral modeling, considering spatial information would be an asset, for instance using [13]. However, it will be needed to compensate the potential differences of spatialization between each source and its related cover track.

7. REFERENCES


<table>
<thead>
<tr>
<th>Joint-NMF</th>
<th>Source</th>
<th>Reference</th>
<th>SDRI mean</th>
<th>Bass</th>
<th>Drums</th>
<th>Guitar</th>
<th>Vocal</th>
<th>Choirs</th>
<th>Others</th>
<th>Piano</th>
<th>Brass</th>
<th>Strings</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>W^fH</td>
<td>T^fWH</td>
<td>10.64</td>
<td>9.23</td>
<td>9.94</td>
<td>10.80</td>
<td>10.73</td>
<td>13.01</td>
<td>10.07</td>
<td>11.36</td>
<td>15.80</td>
<td>10.61</td>
</tr>
</tbody>
</table>

Table 4. SDRI (dB) for each type of source.


