Multi-physics Optimal Transportation and Image Interpolation

Romain Hug, Emmanuel Maitre, Nicolas Papadakis

To cite this version:
Romain Hug, Emmanuel Maitre, Nicolas Papadakis. Multi-physics Optimal Transportation and Image Interpolation. ESAIM: Mathematical Modelling and Numerical Analysis, EDP Sciences, 2015, Special Issue - Optimal Transport, 49 (6), pp.1671-1692. 10.1051/m2an/2015038. hal-00998370

HAL Id: hal-00998370
https://hal.archives-ouvertes.fr/hal-00998370
Submitted on 2 Jun 2014

HAL is a multi-disciplinary open access archive for the deposit and dissemination of scientific research documents, whether they are published or not. The documents may come from teaching and research institutions in France or abroad, or from public or private research centers.

L’archive ouverte pluridisciplinaire HAL, est destinée au dépôt et à la diffusion de documents scientifiques de niveau recherche, publiés ou non, émanant des établissements d’enseignement et de recherche français ou étrangers, des laboratoires publics ou privés.
Multi-physics Optimal Transportation and Image Interpolation

Romain Hug and Emmanuel Maitre
Laboratoire Jean Kuntzmann, Grenoble University and CNRS.
e-mail: romain.hug@imag.fr; emmanuel.maitre@imag.fr

Nicolas Papadakis
Institut de Mathématiques de Bordeaux, CNRS and Université Bordeaux 1.
e-mail: nicolas.papadakis@math.u-bordeaux.fr

Abstract: Optimal transportation theory is a powerful tool to deal with image interpolation. This was first investigated by Benamou and Brenier [4] where an algorithm based on the minimization of a kinetic energy under a conservation of mass constraint was devised. By structure, this algorithm does not preserve image regions along the optimal interpolation path, and it is actually not very difficult to exhibit test cases where the algorithm produces a path of images where high density regions split at the beginning before merging back at its end. However, in some applications to image interpolation this behaviour is not physically realistic. Hence, this paper aims at studying how some physics can be added to the optimal transportation theory, how to construct algorithms to compute solutions to the corresponding optimization problems and how to apply the proposed methods to image interpolation.

1. Introduction

While optimal transportation theory has been widely studied in the last years [35], the numerical resolution of the problem is still a challenge. In the seminal work of Benamou and Brenier [4], instead of computing directly the transport, the output of their algorithm was the geodesic path between the two densities according to the Wasserstein metric. This is of main interest for image interpolation purposes and it has been widely used in the image processing community for registration [24], optical flow estimation [17], deblurring of image sequences in microscopy [13], etc. In the original approach, the authors of [4] demonstrates that the optimal transportation problem can be obtained through the minimization of the kinetic energy using flows which preserve the mass. Using a convex reformulation of the problem, they introduced an algorithm that computes the geodesic path between given images, by using a Augmented Lagrangian method [22]. As the mass transfer associated to a \(L^2\) ground cost follows straight lines [12], such property has been considered in order to speed-up computations [27]. Approximation with Knothe transport [14, 8] or linearization of the problem for close densities [10] have also been considered to propose faster algorithms.

Structurally, optimal transportation does not preserve image regions along the optimal interpolation path. Consequently it is actually not difficult to exhibit test cases where these algorithms produce a path of images where high density regions split at the beginning before re-merging (see [4] for an example). However, for image interpolation applications, this behavior is not desirable. Suppose for instance that the images represent the evolution in time of a droplet of oil in water. The droplet can obviously split during time; however, this phenomenon has a physical cost which is not taken into account in the interpolation given by the genuine optimal transportation model. For an elastic membrane we would expect no splitting at all!

Hence, this article aims at studying of how physics can be accounted for in the optimal transportation theory. We study the anisotropic optimal transportation in order to model domains that could contain obstacles, polarization, field of force, etc. We consider physical priors on the velocities that transport the mass, in order to prevent the mass transfer to follow straight lines and avoid mass splitting. To that end, we introduce several extended models of optimal transportation which will, on one hand, add other energy terms to the classical kinetic energy, or, on the other hand, add constraints on the admissible space for minimizers. We will namely focus on the convex transport on Riemannian manifolds and the non convex transports induced by physical priors. We also describe how to construct first-order algorithms to compute critical points to the corresponding optimization problems and how to apply the proposed methods to image interpolation. Notice that due to this generalized form, the associated Euler-Lagrange equations are not of Monge-Ampère type and second-order
algorithms based on this formulation [30], and recently [19, 6, 5, 7], can not be used in our context. The dynamical optimal transportation formulation is also the only one that can handle vanishing densities (without any assumption on the support of the densities), which is also of interest for image processing applications.

In a previous work [11], we already considered physical priors but the optimization tools were not satisfying in practice. Following [31], we here propose to use proximal splitting methods to optimize properly the defined problems. With respect to these two papers, our contributions are the following. We study the well-posedness of anisotropic optimal transportation and generalized optimal transportations that contain regularizations of the velocity. We provide adequate numerical schemes to solve the defined problems. We apply our model in order to interpolate high-resolution oceanographic images.

This paper is organized as follows. We first review in section 2 the numerical scheme introduced in [31] in order to solve the convexified optimal problem of [4]. Next, we detail how such framework can be extended to deal with anisotropic optimal transportation in section 3. Hence, we introduce in section 4 some non-convex functionals that involve physical priors on the velocity that transfer the mass. Numerical validations of section 5 demonstrate the interest of our algorithms on image interpolation examples.

2. Dynamical Optimal Transportation Formulation

2.1. Optimal Transportation

In the following, we restrict our exposition to maps $T : \Omega \subset \mathbb{R}^d \rightarrow \Omega$ where $d > 0$ is the dimension of the problem and $\Omega$ is a convex and bounded domain of $\mathbb{R}^d$. Let $\rho_0, \rho_1$ be two nonnegative $L^1$ functions on $\Omega$, of equal mass: we will assume without loss of generality that

$$\int_{\Omega} \rho_0(x) \, dx = \int_{\Omega} \rho_1(x) \, dx = 1.$$  \hspace{1cm} (1)

A valid transport map $T$ is a map that pushes forward the measure $\rho_0(x) \, dx$ onto $\rho_1(x) \, dx$. In term of densities, when $T$ is smooth this corresponds to the constraint

$$\rho_0(x) = \rho_1(T(x)) \, |\det(\nabla T(x))|$$

where $\nabla T(x) \in \mathbb{R}^{d\times d}$ is the differential of $T$ at $x$. This is known as the gradient equation. We call $T(\rho_0, \rho_1)$ the set of transport maps that satisfy this constraint. An optimal transport $T$ solves

$$\min_{T \in T(\rho_0, \rho_1)} \int_{\Omega} C(x, T(x)) \, dx$$  \hspace{1cm} (2)

where $C(x_0, x_1) \geq 0$ is the cost of assigning $x_0 \in \Omega$ to $x_1 \in \Omega$. In the case $C(x_0, x_1) = \|x_0 - x_1\|^2$, the optimal value of (2), the so-called optimal transport distance, is often called the $L^2$-Wasserstein distance between the densities $\rho_0$ and $\rho_1$.

2.2. Fluid Mechanics Formulation

The geodesic path between the measures with densities $\rho_0$ and $\rho_1$ can be shown to have density $t \mapsto \rho(t, x)$ where $t \in [0, 1]$ parameterizes the path and

$$\rho_0(T_t(x)) = \rho(t, x) \, |\det(\nabla T_t(x))| \text{ where } T_t = (1-t) \text{Id}_d + tT.$$  \hspace{1cm} (4)

Benamou and Brenier showed in [4] that this geodesic solves the following non-convex problem over the densities $\rho(t, x) \in \mathbb{R}_+$ and a velocity field $v(t, x) \in \mathbb{R}^d$

$$\min_{(\rho, v) \in C^0} \frac{1}{2} \int_0^1 \int_{\Omega} \rho(t, x) \|v(t, x)\|^2 \, dx \, dt,$$  \hspace{1cm} (3)

under the set of non-linear constraints

$$C^0 = \{ (\rho, v), \partial_t \rho + \text{div}_x(\rho v) = 0, \langle v, \vec{n} \rangle = 0, \rho(0, \cdot) = \rho_0, \rho(1, \cdot) = \rho_1 \}.$$  \hspace{1cm} (4)
where the first relation in $C^0$ is the continuity equation. We impose homogeneous Neumann conditions on the velocity field $v$, through $\vec{n}$ which is the normal of the domain $\Omega$.

Following [4] and introducing the change of variable $(\rho, v) \mapsto (\rho, m)$, where $m$ is the momentum $m = \rho v$, we obtain a convex optimization problem over the couple $(\rho, m)$:

$$
\min_{(\rho, m) \in C} J(\rho, m) := \int_0^1 \int_{\Omega} J(\rho, m) \, dx \, dt
$$

with

$$
J(\rho, m) = \begin{cases} 
\frac{||m||^2}{2\rho} & \text{if } \rho > 0 \\
0 & \text{if } (\rho, m) = (0, 0) \\
+\infty & \text{otherwise.}
\end{cases} \quad (5)
$$

The set of constraint $C$ becomes linear and reads:

$$
C(\rho, m) = \{(\rho, m), \partial_t \rho + \text{div}_x m = 0, \langle m, \vec{n} \rangle = 0, \rho(0, \cdot) = \rho_0, \rho(1, \cdot) = \rho_1\}. \quad (6)
$$

Denoting as $\iota_C(x) = 0$ if $x \in C$, $+\infty$ otherwise, the convex model of Benamou-Brenier [4] becomes:

$$
(\rho^*, m^*) = \text{argmin}_{\rho, m} J(\rho, m) + \iota_C(\rho, m). \quad (7)
$$

This problem has minimizers in $L^2$ (see [1] chapter 9 or [26] for more details).

### 2.3. Discretization

We here recall the discretization proposed in [31]. For simplicity of exposure, we describe the discretization for the 1-D case and $\Omega = [0; 1]$. It extends verbatim to higher dimensional discretization $d > 1$.

#### 2.3.1. Centered Grid

We denote $P + 1$ the number of discretization points in time, and $N + 1$ the number of discretization points in space. We introduce the centered grid discretizing the space-time square $[0,1]^2$ in $(P+1) \times (N+1)$ points as

$$
\mathcal{G} = \{(t_k = k/P, x_i = i/N) \in [0,1]^2, 0 \leq k \leq P, 0 \leq i \leq N\}.
$$

We denote

$$
x = (\bar{\rho}, \bar{m}) \in \mathcal{E}_c = (\bar{\rho}_{k,i}, \bar{m}_{k,i})_{0 \leq k \leq P, 0 \leq i \leq N}
$$

the variables discretized on the centered grid, where $\mathcal{E}_c = (\mathbb{R}^{d+1})^\mathcal{G} = (\mathbb{R}^2)^\mathcal{G}$ is the finite dimensional space of centered variables.

#### 2.3.2. Staggered Grid

The use of a staggered grid is very natural in the context of the discretization of a divergence operator associated to a vector field $y = (y^i)_{i=1}^d$ on $\mathbb{R}^d$ (we here focus on the case $d = 2$, the first dimension being temporal and the second one spatial). The basic idea is to perform an accurate evaluation of every partial derivative $\partial_x y^i$ at prescribed nodes of a cartesian grid using standard centered finite differences. One way to perform this computation is to impose to the grid on which the $y^i$ scalar field is defined to be centered on $N_i + 1$ points along the $x_i$ direction, while a center grid would have $N_i$ points on this dimension. This simple requirement forces the $y^i$ scalar fields to be defined on different grids for each dimension $i$. The resulting discrete vector field gives us the possibility to evaluate the divergence operator by a uniform standard centered scheme which is not possible using a single grid of discretization for every component $y^i$. As a consequence, similarly to the discretization of
PDE’s in incompressible fluid dynamics (see for instance [25]), we consider a staggered grid discretization which is more relevant to deal with the continuity equation, and is defined as

\[ G^t = \{(t_k = (k + 1/2, x, i/N)/P) \in \left[ -1,2P + 1 \right]/2P \times [0,1], -1 \leq k \leq P, 0 \leq i \leq N \}, \]

\[ G^s = \{(t_k = k/P, x, i + 1/2)/N) \in [0,1] \times \left[ -1,2N + 1 \right]/2N \}, 0 \leq k \leq P, -1 \leq i \leq N \}. \]

From these definitions, we see that \( G^t \) contains \((P+2) \times (N+1)\) points and \( G^s \) corresponds to a \((P+1) \times (N+2)\) discretization. We finally denote

\[ y = (\rho, m) \in \mathcal{E}_s = ((\rho_{k,i})_{0 \leq i \leq N}^0\leq k \leq P, (m_{k,i})_{-1 \leq i \leq N}^0\leq k \leq P) \]

the variables discretized on the staggered grid, where \( \mathcal{E}_s = \mathbb{R}^{G^t} \times \mathbb{R}^{G^s} \) is the finite dimensional space of staggered variables.

### 2.3.3. Interpolation and Divergence Operators

We introduce a midpoint interpolation operator \( \mathcal{I} : \mathcal{E}_s \rightarrow \mathcal{E}_c \), where, for \( y = (\rho, m) \in \mathcal{E}_s \), we define \( \mathcal{I}(y) = x = (\tilde{\rho}, \tilde{m}) \in \mathcal{E}_c \) as

\[ \forall 0 \leq k \leq P, \ \forall 0 \leq i \leq N, \ \left\{ \begin{array}{l}
\tilde{\rho}_{k,i} = (\rho_{k-1,i} + \rho_{k,i})/2, \\
\tilde{m}_{k,i} = (m_{k,i-1} + m_{k,i})/2.
\end{array} \right. \] (8)

The space-time divergence operator \( \text{div}_{t,x} : \mathcal{E}_s \rightarrow \mathbb{R}^p \) is defined, for \( y = (\rho, m) \in \mathcal{E}_s \) as

\[ \forall 0 \leq k \leq P, \forall 0 \leq i \leq N, \ \text{div}_{t,x}(y)_{k,i} = (\rho_{k,i} - \rho_{k-1,i}) + (m_{k,i} - m_{k,i-1}). \]

### 2.3.4. Final convex problem

With the previously introduced grids, the discrete problem 7 can be reformulated as:

\[ (\rho^*, m^*) = \arg\min_{(\rho,m) \in \mathcal{E}_s} J(\mathcal{I}(\rho, m)) + \nu_C(\rho, m), \]

\[ = \arg\min_{(\rho,m) \in \mathcal{E}_s} \sum_{t=0}^{1} \sum_{x \in \Omega} J(\mathcal{I}(\rho(t,x), m(t,x))) + \nu_C(\rho, m). \] (9)

The problem (9) consists in minimizing the sum of two non smooth convex functionals. As in [31], we can make use of proximal splitting methods to solve the problem.

### 2.4. Optimization with proximal splitting

In [31], the convex problem 9 is optimized using the primal dual algorithm of [16]. Such algorithm is dedicated to the optimization of problems of the form \( G_1(Ku) + G_2(u) \), where the \( G_i \)'s functions are convex and \( K \) is a linear operator (\( K = \mathcal{I} \) for the formulation of optimal transportation with staggered and regular grids). In this paper, as we will consider more general problems, we instead rely on the Generalized Forward-Backward (GFB) algorithm proposed in [32]. This algorithm is dedicated to problems of the form:

\[ \arg\min_u \sum_{i=1}^{n} G_i(u) + F(u), \] (10)

where the additional term \( F \) is a differentiable convex function with a \( L\)-Lipschitz-continuous gradient \( \nabla F \) and \( G_i \)'s are assumed proper, convex and simple. By simple, we mean that the proximal operator of the functions \( G_i \), defined as

\[ Prox_{\tau G}(u) = \arg\min_z \frac{||z - u||^2}{2\tau} + G(z) \]
can be written in closed form. The GFB algorithm reads:

If $F$ is uniformly convex, then the GFB strongly converges to a minimizer of (10), otherwise, the convergence is weak. This is a generalization of the Forward-Backward (FB) algorithm that deals with problems of the form:

$$\arg\min_u G(u) + F(u),$$

where $G$ is a convex proper and simple function and $F$ is convex, differentiable with a $L$–Lipschitz-continuous gradient. The FB algorithm is presented in Algorithm 2.

### Algorithm 2 Forward-Backward

Set $N \in \mathbb{N}^+$, $\epsilon > 0$, $\tau \in [0; 1/L]$, and initialize $u^0$

for $k = 0 \cdots N$

while $\|u^k - u^{k-1}\| > \epsilon$

$z^{k+1} = z^k + \lambda \left( \text{Prox}_{\frac{F}{\omega}}(2u^k - z^k - \tau \nabla F(u^k)) - u^k \right)$, $i = 1 \cdots n$

$u^{k+1} = \sum_{i=1}^{n} \omega_i z^{k+1}_i$

end while

end for

Notice that primal dual methods have been recently extended [18, 9, 15] to deal with the problem (10).

### 2.5. Application to problem (9)

In order to deal with the different numerical grids, we need to define a variable $x = (\tilde{\rho}, \tilde{m})$ on the regular grid and a variable $y = (\rho, m)$ on the staggered one. The linear set of constraint $S(x, y) = \{I(y) = x\}$ is therefore required to couple these two variables. Hence, the problem (9) can be reformulated as:

$$(x^*, y^*) = \arg\min_{x,y} J(x) + \iota_C(y) + \iota_S(x, y).$$

The GFB algorithm 1 can finally be applied by taking $F = 0$, $G_1(x, y) = J(x) + \iota_C(y)$ and $G_2(x, y) = \iota_S(x, y)$. We now detail how computing the proximal operators of the different terms involved in this problem.

#### 2.5.1. Computing $\text{Prox}_{\tau J}$

Since the functional $J$ is separable, the proximal operator can be computed independently as the proximal operator of $J$ for each point $(\tilde{\rho}, \tilde{m})(t, \mathbf{x}) \in \mathbb{R} \times \mathbb{R}^d$ with $(t, \mathbf{x}) \in [0; 1] \times \Omega$. Notice that $J$ is a 1-homogeneous functional since $J(k\rho, km) = kJ(\rho, m)$. As a consequence, its Legendre-Fenchel transform is the indicator of a convex set. This corresponds to the projection $q^* = P_K(\tilde{q})$ on the convex set $K = \{q = (q_1, q_2, q_3) \text{ s.t. } q_1 + (q_2^2 + q_3^2)/2 \leq 0\}$ in the step B of the algorithm of [4]. One can show [31] that this projection can be equivalently obtained by the pointwise computation of the proximal operator of $J$ at point $(\tilde{\rho}, \tilde{m})$. Denoting as $\iota_K$ the indicator of the convex set $K$ ($\iota_K(q) = 0$ if $q \in K$ and $+\infty$ otherwise), the proximal operator of $\iota_K$ just computes the projection onto the convex set $K$ so that

$$q^* = \text{Prox}_{\iota_K}(\tilde{q}) = P_K(\tilde{q})$$

From Moreau’s identity, we have that:

$$\text{Prox}_{\gamma F}(x) = x - \gamma \text{Prox}_{F/\gamma}(x/\gamma).$$
Denoting \( \tilde{q} = (\tilde{p}, \tilde{m}) \) is then possible to show that
\[
\text{Prox}_{K} (\tilde{p}, \tilde{m}) = (\tilde{p}, \tilde{m}) - P_{K} (\tilde{p}, \tilde{m}) = \text{Prox}_{J} (\tilde{p}, \tilde{m}),
\]
so that:
\[
P_{K} (\tilde{p}, \tilde{m}) = (\tilde{p}, \tilde{m}) - \text{Prox}_{J} (\tilde{p}, \tilde{m}),
\]
which shows that the projection onto \( K \) can be computed through the computation of the proximal operator.

The following proposition presented in [31] shows that the functional \( J \) defined in (5) is simple, in the sense that its proximal operator can be computed in closed form.

**Proposition 1.** One has for all \((\tilde{p}, \tilde{m}) \in \mathbb{R} \times \mathbb{R}^{d}\),
\[
\text{Prox}_{J} (\tilde{p}, \tilde{m}) = \begin{cases} (\rho^{*}, \mu(\rho^{*})) & \text{if } \rho^{*} > 0, \\ (0, 0) & \text{otherwise.} \end{cases}
\]

where
\[
\forall \rho \geq 0, \quad \mu(\rho) = \frac{\rho \tilde{m}}{\rho + \tau}
\]
and \( \rho^{*} \) is the largest real root of the third order polynomial equation in \( \rho \)
\[
P(\rho) = (\rho - \tilde{\rho})(\rho + \tau)^{2} - \frac{\tau \| \tilde{m} \|^{2}}{2} = 0.
\]

### 2.5.2. Computing Prox_{\tau_{C}}

The proximal mapping of \( \iota_{C} \) is \( \text{Proj}_{C} \) the orthogonal projector on the convex set \( C \).

We first extract the boundary values on the staggered grid using the linear operator \( b \), defined, for \( \tilde{y} = (\tilde{p}, \tilde{m}) \).

For \( d = 2 \) and \( m = (m_{1}, m_{2}) \), if we consider \( \Omega = [0; 1]^{2} \) and \( t \in [0; 1] \), this operator reads:
\[
b(\tilde{y}) = (\tilde{p}(0, \cdot, \cdot), \tilde{p}(1, \cdot, \cdot), \tilde{m}_{1}(\cdot, 0, \cdot), \tilde{m}_{1}(\cdot, 1, \cdot), \tilde{m}_{2}(\cdot, \cdot, 0), \tilde{m}_{2}(\cdot, \cdot, 1))
\]

Denoting the boundary conditions as
\[
b_{0} = (\rho_{0}, \rho_{1}, 0, 0, 0, 0)
\]
The affine set \( C \) that can be rewritten as
\[
C = \{ y = (\rho, m), Ay = z \}
\]
where
\[
Ay = (b(y), \text{div}_{t,x}(y)), \text{ and } z = (b_{0}, 0).
\]
This projection can be computed by solving a linear system as
\[
\text{Proj}_{C} (\tilde{y}) = (\text{Id} - A^{*} \Delta^{-1} A)\tilde{y} + A^{*} \Delta^{-1} z
\]
where applying \( \Delta^{-1} = (AA^{*})^{-1} \) requires solving a Poisson equation on the centered grid with the prescribed boundary conditions. This can be achieved with Fast Fourier Transform in \( O(NP \log(NP)) \) operations where \( N \) and \( P \) are number of spatial and temporal points, see [33].

### 2.5.3. Computing Prox_{\tau_{S}}

The proximal mapping of \( \iota_{S} \) is \( \text{Proj}_{S} \) the orthogonal projector on the convex set \( S(x,y) = \{ I(y) = x \} \). It is obtained as \((x, y) = \text{Proj}_{S}(\tilde{x}, \tilde{y}) = (\tilde{I}(z), z) \) where
\[
z = (\text{Id} + I^{*} I)^{-1}(\tilde{y} + I^{*}(\tilde{x})),
\]
and \( I^{*} \) is the adjoint of the linear interpolation operator. Note that computing \( \text{Proj}_{S} \) requires solving a linear system, but this system is separable along each dimension of the discretization grid, so it only requires solving a series of small linear systems. Furthermore, since the corresponding inverse matrix is the same along each dimension, we pre-compute explicitly the inverse of these \( d + 1 \) matrices.
2.6. Limitations and motivations

When solving the optimal transportation problem between two densities, we know that the mass transfer will follow straight lines. The structures contained in the original data can thus disappear along the optimal path. Such behavior is illustrated in Figure 1 that presents the optimal path between images containing two Gaussians. This result has been obtained by taking \( \tau = 0.1 \) and \( \omega_1 = \omega_2 = \frac{1}{2} \) with the GFB algorithm.

![Figure 1. Two gaussians experiments: the gaussians split along the optimal path between \( \rho_0 \) and \( \rho_1 \).](image)

In this work, we aim at incorporating some physical priors in order to preserve the structure contained in the data along the optimal path. This will be of main interest for geoscience imaging applications. Ocean and atmosphere, that are observed with satellites, are indeed driven by complex physical laws. The temporal interpolation of such satellite images is an important problem in this community and it should correspond to the underlying dynamics. As interpolation with classic optimal transportation involves constant mass transport along straight lines, this is not a satisfactory solution. Some generalizations are now proposed to tackle such issues.

3. Anisotropic Optimal Transportation

We now propose to study the optimal transportation problem within an anisotropic environment that could contain obstacles, polarization, field of force, etc. To that end, we search for a continuous transport of mass \((\rho, v)\) which minimizes an energy defined as

\[
\int_0^1 \int_{\Omega} \rho(t, x) v(t, x)^T A(t, x) v(t, x) \, dx \, dt,
\]

with \(A(t, x)\) a symmetric positive definite matrix that represents the anisotropic penalization of the displacement energy. Such modelling is of interest in many applications such as meteorology or oceanography. For instance, if we want to interpolate or measure the distance (in the Wasserstein sense) between two meteorologic images, we should take into account the atmospheric constraints: air mass displacements, rotating motion (cyclones and anticyclones), etc. We will show in this section that the same formulations as before can naturally deal with such anisotropic problem.

3.1. Existence

When anisotropy just varies in space (i.e. \(A(t, x) = A(x)\)), one can get back to a classic Monge-Kantorovitch problem on Riemannian manifold. In the case of a real time dependence, even if the numerical algorithms are still providing a seemingly sound solution, there are no equivalence with any optimal transportation problem and the existence and uniqueness of a solution remain an open subject. As a consequence, we here focus on the case \(A(t, x) = A(x)\). Denoting as \(M\) a Riemannian manifold and \(d\) the associate geodesic distance, let us first remind McCann’s theorem [28].

**Theorem 1** (McCann). Let \(\mu\) be a probability measure absolutely continuous with respect to the volume measure on \(M\). We assume that \(\mu\) is also absolutely continuous with respect to all probability measures \(\nu\) on \(M\) which are linked to \(\mu\) with a transference plan of finite cost. Then there exists a unique optimal transference plan \(T(x) = \exp_x(-\nabla \psi(x))\) (defined for \(\mu\)-a.e. \(x\), with \(\psi : M \mapsto \mathbb{R}\) a \(d^2\)-concave function) for the Monge transportation problem:

\[
\int d(x, T(x))^2 d\mu(x) = \inf_{S, S^\# = \nu} \int d(x, S(x))^2 d\mu(x)
\]
We provide a formal proof, in the spirit of Proposition 2. It follows that

\[ x = T(x) \]

The Monge problem on the Riemannian manifold \((\Omega, g_A)\) for the cost \(c = d_A^2\) consists in looking for a transport map \(T\) that satisfies:

\[ \int_\Omega d_A(x, T(x))^2 \rho_0(x) \mathrm{d}x = \inf_{S_{\rho_0} \in \mathcal{C}} \int_\Omega d_A(x, S(x))^2 \rho_0(x) \mathrm{d}x. \]

The following proposition shows that this Monge problem can be solved by finding \((\rho^*, v^*) \in C^0\), the set of mass preserving constraints defined in relation (4), that minimizes the transport cost (12) with \(A(t, x) = A(x)\).

MacCann’s theorem gives us the existence of an optimal transport map \(T\) for the distance \(d_A\), which corresponds to a constant speed displacement along a geodesic path. We can show formally, as in the isotropic case of [4], that there is a link between the speed \(v^*\) and the geodesic path from \(x\) to \(T(x)\).

**Proposition 2.** The estimation of the optimal transportation on the Riemannian manifold \((\Omega, g_A)\) (i.e., the Wasserstein distance associate to \(d_A\)) amounts to the minimization of the geodesic displacement energy, that is to say:

\[ \int_0^1 \int_\Omega v^* T A v^* \rho^* = \inf_{(\rho, v) \in \mathcal{C}_0} \int_0^1 \int_\Omega v^* T A v \rho = \inf_{S_{\rho_0} \in \mathcal{C}} \int_\Omega d_A(x, S(x))^2 \rho_0(x) \mathrm{d}x, \]

*Proof.* We provide a formal proof, in the spirit of [4], which could be justified under some smoothness assumption on the data [26]. Let \((\rho, v) \in C^0\), and \(X\) the solution of the problem

\[ \begin{aligned}
\partial_t y(t, x) &= v(t, y(t, x)), \quad \forall (t, x) \in (0, 1) \times \Omega, \\
y(0, x) &= x, \quad \forall x \in \Omega.
\end{aligned} \]

We classically have the relation \(\rho(t, X(t, x)) \det(\nabla X(t, x)) = \rho_0(x)\), i.e., \(X(t, \cdot) \rho_0 = \rho(t, \cdot)\). Using the Jensen’s inequality, it follows that

\[ \int_0^1 \int_\Omega \rho(t, x)v(t, x)T A(x)v(t, x) \mathrm{d}x \mathrm{d}t \]

\[ = \int_0^1 \int_\Omega v(t, X(t, x))^T A(X(t, x))v(t, X(t, x))\rho(t, X(t, x)) \det(\nabla X(t, x)) \mathrm{d}x \mathrm{d}t \]

\[ = \int_0^1 \int_\Omega \partial_t X(t, x) T A(X(t, x)) \partial_t X(t, x) \mathrm{d}t \rho_0(x) \mathrm{d}x, \]

\[ \geq \int_\Omega \left( \int_0^1 \left( \partial_t X(t, x)^T A(X(t, x)) \partial_t X(t, x) \right)^2 \mathrm{d}t \right)^2 \rho_0(x) \mathrm{d}x, \]

\[ \geq \int_\Omega d_A(x, X(t, x))^2 \rho_0(x) \mathrm{d}x, \]

where the last inequality stems from the fact that \(X(1, \cdot)\) belongs to \(T(\rho_0, \rho_1)\).

Conversely, assume that \(T\) is an optimal transport map for the \(g_A\) metric. Let, for almost every \(x \in \Omega\), the application \(X(\cdot, x) \in C^1([0, 1], \Omega)\) be the unique geodesic joining \(x\) to \(T(x)\) (\(X(\cdot, x)\) is smooth in time for a.e. \(x \in \Omega\)). We define \(v\) as

\[ \begin{aligned}
\begin{cases}
  v(t, X(t, x)) = \partial_t X(t, x) & \forall (t, x) \in (0, 1) \times \Omega, \\
v(t, y) = 0 & \text{elsewhere,}
\end{cases}
\end{aligned} \]

\[ T \text{ is uniquely determined } \mu\text{-almost everywhere. Moreover, for } \mu \text{ almost all } x \in M, \text{ the path } \gamma(t) = \exp_x(-t\nabla \psi(x)), \quad t \in [0, 1] \text{ is the unique minimizing geodesic who joins } x \text{ to } T(x). \]
and $\rho(t, \cdot) = X(t, \cdot)^{\sharp}\rho_0$. As a consequence, for all $\phi \in C_c^\infty((0, 1) \times \Omega)$, we obtain:

$$
\int_0^1 \int_\Omega (\partial_t \phi + v \cdot \nabla \phi) \rho = \int_0^1 \int_\Omega (\partial_t \phi(t, X(t, x)) + v(t, X(t, x)) \cdot \nabla \phi(t, X(t, x))) \rho_0(x) \, dx \, dt
$$

$$
= \int_0^1 \int_\Omega (\partial_t \phi(t, X(t, x)) + \partial_t X(t, x) \cdot \nabla \phi(t, X(t, x))) \rho_0(x) \, dx \, dt
$$

$$
= \int_0^1 \int_\Omega (\partial_t \phi(t, X(t, x))) \, dt \rho_0(x) \, dx = 0
$$

i.e. $\partial_t \rho + \text{div}_x(\rho v) = 0$ in $\mathcal{D}'((0, 1) \times \Omega)$, therefore $(\rho, v) \in C^0$.

By definition we have:

$$
\int_\Omega d_A(x, T(x))^2 \rho_0(x) \, dx = \int_\Omega \left( \int_0^1 (\partial_t X(t, x))^{\top} A(X(t, x)) \partial_t X(t, x) \right)^2 \, dt \rho_0(x) \, dx.
$$

As $t \mapsto X(t, x)$ is a geodesic path and $A$ is independent of time, $\frac{d}{dt} (\partial_t X(t, x) A(X(t, x)) \partial_t X(t, x)) = 0$, so that

$$
\left( \int_0^1 (\partial_t X(t, x))^{\top} A(X(t, x)) \partial_t X(t, x) \right)^2 \, dt = \int_0^1 \partial_t X(t, x) A(X(t, x)) \partial_t X(t, x) \, dt.
$$

We finally obtain, since $(\rho, v) \in C^0$,

$$
\int_\Omega d_A(x, T(x))^2 \rho_0(x) \, dx = \int_0^1 \int_\Omega \partial_t X(t, x)^{\top} A(X(t, x)) \partial_t X(t, x) \rho_0(x) \, dx \, dt,
$$

$$
= \int_0^1 \int_\Omega v(t, X(t, x))^\top A(X(t, x)) v(t, X(t, x)) \rho_0(x) \, dx \, dt,
$$

$$
= \int_0^1 \int_\Omega v(t, x)^\top A(x) v(t, x) \rho(t, x) \, dx \, dt,
$$

$$
\geq \inf_{(\rho, \tilde{v}) \in C^0} \int_0^1 \int \tilde{v}(t, x)^\top A(x) \tilde{v}(t, x) \rho(t, x) \, dx \, dt.
$$

\[
\square
\]

### 3.2. Discretization, convexification and optimization

We now consider the discrete domain parameterized with $x \in \Omega \subset \mathbb{R}^d$ ($d = 2$ in the following) and $t \in [0, 1]$. The anisotropic optimal transportation problem reads:

$$
\min_{(\rho, v) \in C^0} \frac{1}{2} \sum_{t=0}^1 \sum_{x \in \Omega} \rho(t, x) \rho_0(x) \, dx.
$$

where $\rho(t, x) \in \mathbb{R}$, $v(t, x) = (v_1(t, x), v_2(t, x)) \in \mathbb{R}^2$, and the $2 \times 2$ symmetric positive definite matrix $A(x)$ represents the anisotropy of the domain $\Omega$. With the very same change of variable as before ($m = \rho v$), one can convexify the anisotropic transport cost as:

$$
\mathcal{J}_A(\rho, m) = \sum_{t=0}^1 \sum_{x \in \Omega} J_A(\rho(t, x), m(t, x)),
$$

with

$$
J_A(\rho(t, x), m(t, x)) = \begin{cases} 
\frac{m(t, x)^\top A(x) m(t, x)}{\rho(t, x)} & \text{if } \rho(t, x) > 0 \\
0 & \text{if } \rho(t, x), m(t, x) = (0, 0) \\
+\infty & \text{otherwise}
\end{cases}
$$

where $m(t, x) = (m_1(t, x), m_2(t, x)) \in \mathbb{R}^2$. By taking $A(x) = w(x) \text{Id}_2$, with $w(x) \in \mathbb{R}$, we can recover the transport model on a Riemannian manifold characterized by $w$ proposed in [31]. The anisotropic optimal transportation can therefore be estimated by minimizing the convex functional $J_A(\rho, m) + \iota_C(\rho, m)$. 

\[
/}

In order to apply proximal splitting algorithms to this new problem, we need to compute the proximal operator of the new cost transport term. This can be done by canceling the derivative of the optimization problem defining the proximal map \( \text{Prox}_{\gamma J_A}(\tilde{\rho}, \tilde{m}) \). The following proposition shows that the functional \( J_A \) can still be computed in a closed form.

**Proposition 3.** For all \((\tilde{\rho}, \tilde{m}) \in \mathbb{R} \times \mathbb{R}^d\),

\[
\text{Prox}_{\tau J_A}(\tilde{\rho}, \tilde{m}) = \begin{cases} 
(\rho^*, \mu_A(\rho^*)) & \text{if } \rho^* > 0, \\
(0, 0) & \text{otherwise}.
\end{cases}
\]

where \( \forall \rho \geq 0, \mu_A(\rho) = (\rho \text{Id}_2 + \gamma (A + A^T))^{-1} \tilde{m} \)

and \( \rho^* \) is the largest real root of the five order polynomial equation in \( \rho \)

\[
P(\rho) = (\rho - \tilde{\rho}) - \gamma \tilde{m}(\rho \text{Id}_2 + \gamma (A + A^T))^{-1}A(\rho \text{Id}_2 + \gamma (A + A^T))^{-1} \tilde{m} = 0.
\]

The proof is a simple extension of the one in [31]. In practice, \( \rho^* \) is obtained with the Newton’s method.

### 3.3. Illustration

In this section, we still consider the space-time discretization of size \( 32^3 \) and the GFB algorithm. As a first example, we present the transport of a 2D bump in an anisotropic domain, where \( A \) is defined for \( x = (x, y) \in [0, 1]^2 \) as:

\[
A_\lambda(x) = \begin{cases} 
1 & \text{if } x \leq 0.5, \\
0 & \text{otherwise}.
\end{cases}
\]

(13)

The left part of the image domain \((x \leq 0.5)\) then involves an anisotropic transport as soon as \( \lambda \neq 1 \). In fact, by setting \( \lambda > 1 \), this penalizes the vertical direction for the mass transfer, so that the transport will move the mass in the right part of the image for decreasing the transport cost. The results, for increasing values of \( \lambda \in \{1, 3, 20\} \) are presented in Figure 2. When \( \lambda = 1 \), it corresponds to the classic optimal transport and we recover a translation of the bump. When the value of \( \lambda \) increases, we can observe that the optimal path send more and more mass to the right side of the image domain.

![Illustration of the mass \( \rho^*(t) \) estimated between \( \rho^0 \) and \( \rho^1 \), through the computation of the generalized transport costs defined by the anisotropic matrices \( A_\lambda \) introduced in (13). The arrows represent the direction privileged by the anisotropy. The color intensity denotes the strength of the anisotropy.](image)

For the same example, we next define \( A \) as

\[
A_{\lambda, \mu}(x) = \begin{cases} 
1 & \text{if } x \leq 0.5, \\
0 & \text{otherwise}.
\end{cases}
\]

(14)
In this case, the vertical direction is privileged in the right part of the image domain. The results, for $\lambda = 20$ and decreasing values of $\mu \in \{0.01, 0\}$ are presented in Figure 3. With $\mu = 0$, one can observe that a vertical teleportation of the mass arises in the right part of the domain, since the corresponding transport cost is null.

It is therefore possible to define a polarization of the space through the anisotropic matrix for modelling domain priors. This is also illustrated in Figure 4, which presents the optimal path between an horizontal and a vertical line on a square image. For these experiments, we defined different complex anisotropies, that are represented with the arrows of the first image of each line. If prior knowledge is available on the data, one can build a specific Riemannian manifold and the anisotropic model will therefore be able to simulate rigid or divergence free transports. This is nevertheless not sufficient for more general purposes and we now propose to directly include physical prior into the model and not into the domain.

4. Optimal transportation with physical priors

In this work, we are interested in incorporating physic priors into the optimal transportation model. More precisely, for image processing applications, we would like to consider incompressible or rigid transports. Such transports can indeed prevent the object contained in the data from splitting along the computed paths. They
Proposition 4. The problem

\[
\inf_{(\rho, m, v) \in C_M} \int_0^1 \int_\Omega \left[ J(\rho, m) + \frac{1}{2} \| m - \rho v \|^2 + \frac{1}{2} \| \nabla x v \|^2 \right] \, dx \, dt
\]

has at least a minimizer.

Proof. Let \((\rho_n, m_n, v_n) \in C_M\) be a minimizing sequence. As \((\rho_n)\) is uniformly bounded by \(M\), we have

\[
J(m_n, \rho_n) = \frac{m_n^2}{2\rho_n} \geq \frac{1}{2M} m_n^2.
\]

Thus we have the following \(a \ priori\) bounds: \(\exists C > 0 \) such that for all \(n \in \mathbb{N}\),

\[
\| \rho_n \|_{L^\infty(Q)} \leq M, \quad \| m_n \|_{L^2(Q)} \leq C, \quad \| \nabla x v_n \|_{L^2(Q)} \leq C, \quad \| m_n - \rho_n v_n \|_{L^2(Q)} \leq C.
\]
The first and third estimates imply

\[ \exists C > 0, \quad \| \rho_n v_n \|_{L^2(Q)} \leq C, \]  

while as \((\rho_n, m_n)\) verifies \(\partial_t \rho_n + \text{div}_x m_n = 0\) in \(D'(Q)\), we also get

\[ \exists C > 0, \quad \| \partial_t \rho_n \|_{L^2(0,1; H^{-1}(\Omega))} \leq C. \]  

Therefore, up to the extraction of a subsequence, we can assume that there exists \((\rho, m, v) \in L^\infty(Q) \times L^2(Q)^d \times L^2(0,1; BL(\Omega))^d\) such that

\[ \rho_n \rightharpoonup^{\ast} \rho \text{ in } L^\infty(Q), \quad m_n \rightharpoonup m \text{ in } L^2(Q)^d, \quad \nabla_x v_n \rightharpoonup \nabla_x v \text{ in } L^2(Q)^d \times d. \]  

First note that \(C_M\) is closed with respect to these convergences, thus the weak limit \((\rho, m, v) \in C_M\).

The integral functional \(J\) is convex and lower semi-continuous for the \(L^2(Q) \times L^2(Q)\) weak convergence (see [3], p. 138). The regularization term in \(v\) is the semi-norm of \(L^2(0,1; BL(\Omega))\), it is also weakly semi-continuous for the convergence of \(\nabla_x v_n\) in \(L^2(Q)^d \times d\). The coupling term is also a \(L^2(Q)\) norm, therefore to conclude, it remains to prove the weak convergence of \((\rho_n v_n)\) to \(\rho v\) in \(L^2(Q)\). We will use a form of compensated compactness lemma, using the bound on the temporal derivative for \(\rho_n\) and on spatial derivatives for \(v_n\), as in [21]. In this spirit, the following is a mere corollary of a lemma of [29]:

**Lemma 1.** Consider \((a_n)\) weakly convergent to \(a\) in \(L^2(0,1; H^1(\Omega))\), and \((b_n)\) weakly convergent to \(b\) in \(L^2(Q)\). If \((\partial_t b_n)\) is bounded in \(L^2(0,1; H^{-1}(\Omega))\) then up to a subsequence, \((a_n b_n)\) converges to \(ab\) in \(\mathcal{M}(Q)\) (that is for test functions in \(C_c^\infty(\Omega)\)).

One issue here is that we have no control on \(v_n\) in the regularization term, but only on \(\nabla_x v_n\), hence the space \(BL(\Omega)\) instead of the required \(H^1(\Omega)\). Hopefully we will get this control from the coupling term, which is not trivial since \(\rho_n\) is only nonnegative.

From [20], p. 312, since \(Q\) is star-shaped, the weak convergence of \((v_n)\) to \(v\) in \(L^2(0,1; BL(\Omega))\) implies the weak convergence of \((v_n + c_n)\) to \(v\) in \(L^2(Q)\) for some constant in space sequence \((c_n(t))\).

As \(\rho_n\) is bounded in \(L^\infty(Q)\), the sequence \(\rho_n(v_n + c_n)\) is in fact bounded in \(L^2(Q)\), and thanks to (16) we get that \(\rho_n c_n\) is bounded in \(L^2(Q)\). By definition,

\[ \| \rho_n c_n \|_{L^2(Q)} = \sup_{\psi \in L^2(Q), \| \psi \|_{L^2(Q)} = 1} \int_0^1 \int_\Omega \rho_n c_n \psi \ dx \ dt, \]

which, restricted to constant in space functions \(\psi \in L^2(0,1)\) in the supremum, gives

\[ \| \rho_n c_n \|_{L^2(Q)} \geq \sup_{\psi \in L^2(Q), \| \psi \|_{L^2(Q)} = 1} \int_0^1 \int_\Omega \rho_n c_n \psi \ dx \ dt. \]

Moreover, as \(c_n\) is constant in space too, and since \(\int_\Omega \rho_n \ dx = 1\) (see remark 1), we get

\[ \| \rho_n c_n \|_{L^2(Q)} \geq \sup_{\psi \in L^2(Q), \| \psi \|_{L^2(Q)} = 1} \int_0^1 c_n \psi \ dt = \frac{1}{\sqrt{|\Omega|}} \| c_n \|_{L^2(0,1)} \]

This means that \((c_n)\) is bounded in \(L^2(0,1)\) and also in \(L^2(Q)\) as a \((\text{constant in } x)\) sequence of this space. It now implies that \(v_n\) is bounded in \(L^2(Q)\), and therefore converges up to a subsequence to some function \(w\). Necessarily from (18) we have \(w = v\) since \(\nabla\) is weakly continuous. Thus using estimates (15) and (17), we can apply the above compactness lemma to \(v_n\) and \(\rho_n\), to obtain

\[ \rho_n v_n \rightharpoonup \rho v \text{ in } \mathcal{M}(Q). \]

However \(\rho_n v_n\) is bounded in \(L^2(Q)\) weak, and therefore a subsequence weakly converges in this space. Extracting another subsequence if necessary we get

\[ \rho_n v_n \rightharpoonup \rho v \text{ in } L^2(Q). \]
Remark 2. Concerning other penalizations, while we will see that numerical algorithms behave as expected, the situation from the theoretical point of view seems more tricky. The case of rigid penalization, while conceptually very close to the above one, thanks to Korn inequality, has to be studied carefully since the simplification obtained with a constant $c_n$ does not generalize directly to a rigid one. An easy case would be of course to add a $L^2(Q)$ norm on $v$ with a small positive coefficient in the functional. The case of incompressible penalization would moreover need an extension of the compactness lemma to that case.

4.3. Discretization

We will consider the same discretizations as before and now detail the case $d = 2$. We assume that the centered grid is of size $P \times N \times N$; $P$ points for the temporal dimension and $N$ points for each spatial one. The velocity $w = (w^1, w^2)$ on the centered grid is discretized as

$$w \in \mathcal{E}_c^w = (w^1_{k,i,j}, w^2_{k,i,j})_{0 \leq k \leq P},$$

where $\mathcal{E}_c^w = (\mathbb{R}^d)^G$. Hence, a velocity $v = (v^1, v^2)$ is defined on the staggered grid as

$$v \in \mathcal{E}_s^v = \left((v^1_{k,i,j})_{0 \leq j \leq N}, (v^2_{k,i,j})_{0 \leq i \leq N}\right)_{0 \leq k \leq P},$$

where $\mathcal{E}_s^v = \mathbb{R}^{G^s}$ is the finite dimensional space of staggered variables.

We also introduce $\mathcal{I}^v$ as a midpoint interpolation operator from $\mathcal{E}_s^v$ to $\mathcal{E}_c^v$, defined in a similar way to $\mathcal{I}$. Let us finally detail the previously introduced spatial divergence and gradient operators in the case $d = 2$ where $v = (v^1, v^2)$. The spatial divergence operator $\text{div}_x : \mathcal{E}_s^v \rightarrow \mathbb{R}^P$ is defined, for $v \in \mathcal{E}_s^v$ as

$$\forall 0 \leq k \leq P, \forall 0 \leq i \leq N, \forall 0 \leq j \leq N, \quad \text{div}_x(v)_{k,i,j} = (v^1_{k,i,j} - v^1_{k,i-1,j}) + (v^2_{k,i,j} - v^2_{k,i,j-1})$$

Finally, the spatial gradient operator is defined, for $v = (v^1, v^2) \in \mathcal{E}_s^v$ as the matrix $\nabla_x v = [\nabla_x(v^i)]_{i=1,2}$.

In this matrix, $\nabla_x(v^i)$ is the partial derivative of $v^i$ on the dimension $x_i \in (x,y)$. We can observe that $\nabla_x(v^1), \nabla_x(v^2) \in \mathbb{R}^G$, whereas $\nabla_x(v^1)$ and $\nabla_x(v^2)$ are defined on double staggered grids of respective dimensions $P \times (N + 1) \times (N - 1)$ and $P \times (N - 1) \times (N + 1)$.

4.4. Optimization

The generalized optimal transport model we are interested in is of the following problem:

$$(\rho^*, m^*, v^*) = \arg\min_{\rho, m, v} F(\rho, m, v)$$

where

$$F(\rho, m, v) = \mathcal{J}(\mathcal{I}(\rho, m)) + \iota_C(\rho, m) + \lambda K(\mathcal{I}(\rho, m), \mathcal{I}^v) + \alpha R(v),$$

and $\lambda, \alpha \geq 0$ respectively weight the coupling between variables and the velocity regularization term.

The problem (19) is not convex in $(\rho, m, v)$ but it is convex separately in $(\rho, m)$ and in $v$. Notice that the coupling is differentiable and the non-smooth terms are separable. Through these assumptions and following [34], we can perform a block coordinate descent and minimize alternatively each convex problem to obtain a critical point of the joint problem (19). The optimization algorithm reads:

$$
\begin{align*}
(\rho^{k+1}, m^{k+1}) &= \arg\min_{\rho, m} F(\rho, m, v^k) \\
v^{k+1} &= \arg\min_v F(\rho^{k+1}, m^{k+1}, v)
\end{align*}
$$

In order to deal with the different numerical grids, we define again a variable $x = (\bar{\rho}, \bar{m})$ on the regular grid and a variable $y$ on the staggered one, for the couple $(\rho, m)$. We do the same for the velocity and denote as $w$
the variable on the centered grid and \( v \) the velocity on the staggered one.

We finally want to solve the problem

\[
(x^*, y^*, v^*, w^*) = \arg\min_{x,y,v,w} \bar{F}(x, y, v, w)
\]

(21)

where

\[
\bar{F}(x, y, v, w) = \mathcal{J}(x) + \iota_C(y) + \iota_S(x, y) + \lambda K(x, w) + R(v) + \iota_{S^v}(v, w),
\]

and the convex set \( S^v \) is defined for the velocity variables as \( S^v(v, w) = \{ T^v(v) = w \} \). A critical point of (21) can therefore be estimated with the following algorithm

\[
\begin{aligned}
(x^{k+1}, y^{k+1}) &= \arg\min_{x,y} \bar{F}(x, y, w^k), \\
(v^{k+1}, w^{k+1}) &= \arg\min_{v,w} \bar{F}(x^{k+1}, v, w),
\end{aligned}
\]

(22)

that is composed of alternated optimization problems. The resolution of these two problems is now detailed.

4.4.1. Optimization of \((\rho, m)\).

The first step of (22) reads:

\[
(x^*, y^*) = \arg\min_{x,y} \mathcal{J}(x) + \iota_C(y) + \iota_S(x, y) + \lambda K(x, w^k).
\]

(23)

We can again use the GFB algorithm 1 to solve this problem, by taking \( F(x, y) = K(x, w^k) \), \( G_1(x, y) = \mathcal{J}(x) + \iota_C(y) \) and \( G_2(x, y) = \iota_S(x, y) \). The Lipschitz constant of \( \nabla F \) is given by \( L = 2\lambda \max(1, \|w^k\|^2_{\infty}) \). As a consequence, when the coupling between variables is enforced with a large value of \( \lambda \), it decreases the value of the time-step of the optimization algorithm \( \tau \), that is inversely proportional to \( L \).

4.4.2. Optimization of \( v \).

Let us now detail how dealing with the different regularization models of the velocity we have in mind.

**Divergence-free constraint**

When the velocity \( v \) is constrained to be incompressible, the second step of (22) reads:

\[
(v^*, w^*) = \arg\min_{v,w} \lambda K(x^{k+1}, w) + \iota_{C^v}(v) + \iota_{S^v}(w, v).
\]

(24)

The GFB algorithm 1 can be applied to solve this problem by taking \( F(v, w) = \lambda K(x^{k+1}, w) \), \( G_1(v, w) = \iota_{C^v}(v) \) and \( G_2(v, w) = \iota_{S^v}(w, v) \). The Lipschitz constant of \( \nabla F \) is then given by \( L = \lambda \|b^0\|^2_{\infty} \).

The computation of \( \text{Prox}_{\tau_{s^v}}(\tilde{v}) \) corresponds to the projection of \( \tilde{v}(t, \cdot) \), on the 2D divergence free velocity fields \( \forall t \in [0; 1] \). At each time \( t \), we first extract the boundary values of the velocity on the staggered grid using the linear operator \( b^v \), defined for \( d = 2 \), \( \Omega = [0; 1]^2 \) and \( \tilde{v} = (\tilde{v}^1, \tilde{v}^2) \) as:

\[
b^v(\tilde{v}(t, \cdot, \cdot)) = (\tilde{v}^1(t, 0, \cdot), \tilde{v}^1(t, 1, \cdot), \tilde{v}^2(t, \cdot, 0), \tilde{v}^2(t, \cdot, 1))
\]

Denoting the homogeneous Neumann boundary conditions as \( b_0^v = (0, 0, 0, 0) \), the affine set \( C^v \) that can be rewritten as

\[
C^v = \{ v, B_t v(t, \cdot, \cdot) = z, \forall t \in [0; 1] \}
\]

where

\[
B_t v(t, \cdot, \cdot) = (\text{div}_x(v(t, \cdot, \cdot)), b^v(v(t, \cdot, \cdot))), \text{and } z = (0, b_0^v).
\]

The projection \( v \) of \( \tilde{v} \) can again be computed by solving a linear system \( \forall t \in [0; 1] \):

\[
v(t, \cdot, \cdot) = \text{Proj}_{C^v}(\tilde{v}(t, \cdot, \cdot)) = (\text{Id} - B_t^* \Delta^{-1} B_t) \tilde{v}(t, \cdot, \cdot) + B_t^* \Delta_t^{-1} z
\]

where applying \( \Delta_t^{-1} = (B_t B_t^*)^{-1} \). Following the expression of \( \text{Prox}_{\tau_{s^v}} \) defined in (11), we obtain in a similar way \( \text{Prox}_{\tau_{s^v}} \) by using \( T^v \) instead of \( T \).
Penalization

If we want to penalize a certain norm of the velocity with a term $\alpha R(v)$, where $R$ is proper, convex and differentiable with a Lipschitz gradient, we obtain the following problem:

$$
(v^*, w^*) = \arg\min_{v, w} \lambda K(x^{k+1}, w) + \alpha R(v) + \iota_{S^c}(w, v),
$$

(25)

that can be solved with the FB algorithm 2, by taking $G(v, w) = \iota_{S^c}(w, v)$ and $F(v, w) = \lambda K(x^{k+1}, w) + \alpha R(v)$.

The Lipschitz constant of $\nabla F$ is given by $L = \lambda ||\beta x^{k+1}||^2_\infty + \alpha L_R$, where $L_R$ is the lipschitz constant of $\nabla R$.

For an incompressible penalization $R(v) = \frac{1}{2} \sum_{i=0}^1 \||\nabla x v(t, \cdot, \cdot)||_L^2(\Omega)$, as for a rigid penalization $R(v) = \frac{1}{2} \sum_{i=0}^1 \||\nabla x v(t, \cdot, \cdot)||^2_L(\Omega)$ or a translation penalization $R(v) = \frac{1}{2} \sum_{i=0}^1 \||\nabla x v(t, \cdot, \cdot)||^2_L(\Omega)$, we have $L_R = 4\sqrt{2}$ with our discrete gradient and divergence operators computed on regular and staggered grids with coefficients $[1, -1]$.

5. Experiments

We now illustrate the influence of the regularization and penalization of the velocity field on different examples. In all our experiments, we take $\lambda = 10^3$ for the coupling term and $\alpha = 2.10^3$ for the regularization of the velocities. The time-step of the GFB algorithm is therefore taken as $\tau = 10^{-4}$. In practice, depending of the dimension of the problem, we realize until 1000 outer iterations of the alternated algorithm (22) and 10 inner iterations of both problems (23) and (25), when a penalization of the velocity is involved. Notice that only a single step is required for the model (24) through a projection of $v$ on the divergence-free set $C^\circ$. Such parameters are sufficient to have a convergence of the transport costs and coherent computed paths.

5.1. Synthetic tests

First of all, we compare in Figure 5 the results obtained with the incompressible, translation and rigid penalizations on the two Gaussians example. Such physical priors then prevent the mass from splitting along the computed path. The Gaussians are deformed with the divergence-free prior, but it can be seen that the length of the level lines of the densities are preserved along the path. It is also important to underline that both translation and rigid penalizations keep the exact shapes of the two Gaussians along time. Furthermore, one can see in Figure 6 representing both computed paths, that the rigid penalization really performs a rotation and not a translation, so that the optimal path is no more composed of straight lines.

![Fig 5. Two gaussians experiments with penalization and a null initialization. Plot of the isolevels of the density $\rho(t)$ along the optimal path computed with the different penalization models. The top line is realized with incompressibility penalization, the second with a translation penalization (through the minimization of the $L^2$ norm of each component of the velocity field) and the last one with a rigid penalization.](image-url)
In the example of Figure 7 that presents a rotating bar, the rigid penalization (last line) recovers a quasi-rotation, which better preserves the prior physics with respect to pure optimal transport (first line). As expected, it can also be observed in Figure 8 that the length of the level lines of the estimated density are preserved with the incompressible and rigid penalization approaches. We refer the reader to [11] for more synthetic examples involving such penalizations.

On these synthetic examples, we considered a discrete spatio-temporal grid of $31^3$ points. For these dimensions, only 100 outer iterations of the block coordinate algorithm (22) are needed.

5.2. Image interpolation in oceanography

In order to study the state of the oceans, snapshot images are produced by operational numerical codes such as the Ocean Circulation Model NEMO\(^1\). The synthesis process is nevertheless time-consuming and the oceanographers would like to create a few images and then realize a temporal interpolation between these images. This would be of particular interest to visualize and diffuse movies of dynamic structures of the ocean. The main issue comes from the coast that appears in a lot of interesting places, as illustrated in Figure 9. It makes useless classical image registration techniques such as optical flow or diffeomorphism estimations that can not deal with such complex domain.

\(^1\)http://www.nemo-ocean.eu/
Fig 8. Bar experiment. Evolution of the length of the upper level lines of the estimated density along time $t$: $|\rho(t, x) > i/10|$, for $i = 1 \cdots 9$. The left plot is the classic optimal transport of $[4]$, the middle one is the proposed approach with an incompressible penalization and the right one corresponds to the proposed approach with a rigid penalization. Penalizing the norm of the velocity makes the level lines preserved along the computed path.

With our anisotropic formulation, we can represent the image domain as a Riemannian manifold, by taking $A(t, x) = w(x) I_{d_2}$. The variable $w(x)$ then describes the manifold, it is set to 1 in the ocean and to a huge value in the land in order to restrict the transport into the ocean.

The successive optimal paths between 10 pairs of Sea Surface Height images of size $843 \times 516$ produced by the NEMO model have thus been computed with a temporal discretization of $P = 9$ steps. The brightest colors correspond to the highest sea height. The image sequence illustrates the Agulhas Current and the creation of vortexes in Cap Point. As shown in Figure 9, that presents the computed path between two consecutive images, by adding the proposed divergence-free penalization, we can induce some rotational prior within the transport estimation and perfectly recover the creation of vortexes. In this experiment, we considered 1000 outer iterations of the alternated process (22).

\[^{2}\text{The full data and results are available online: (http://www.math.u-bordeaux1.fr/~npapadak/OT/original_data.gif) and (http://www.math.u-bordeaux1.fr/~npapadak/OT/ot.gif)}\]
6. Conclusion

In this paper, we study generalized optimal transportation models which attach a multiphysics model to the images to be registrated. This is of particular interest for image interpolation purposes, where the results obtained using a simple minimization of a kinetic energy under some constraints do not preserve image characteristics along the optimal interpolation path, which is not physical. We then provide adequate proximal splitting methods to solve these new optimization problems. These generalizations are not limited by the expressions we consider here. Indeed, others physical terms can also be considered taking into account more complex physics.

Promising results have been obtained on high-resolution oceanographic images. Future works, in collaboration with oceanographers, will therefore be dedicated to the modelling of more accurate physical priors.

From the optimization point of view, we are also focused on the minimization of non-convex and non-smooth functionals. Contrary to the block coordinate descent method we consider (20), defining an algorithm without inner loops (on \((\rho, m)\) and \(v\)) would be of main interest to obtain a faster computation of minima of our non-convex problems. Recent advances of proximal splitting methods have been made for related problems [2], but they are still limited to more simple functionals and can not deal with our generalized optimal transport formulation.

Finally, for the anisotropic optimal transport, we plan to study the existence of minimizers when the anisotropy varies with respect to time. This is a challenging problem as, in this case, there are no correspondences with any Monge problem.

Acknowledgments The authors would like to thank Jean-Marc Molines (MEOM Team, Laboratoire de glaciologie et géophysique de l’environnement, Grenoble, France) for providing us the image sequences of sea surface height that have been created in the context of the DRAKKAR project (http://www.drakkar-ocean.eu). This work is supported by the French Agence Nationale de la Recherche, ANR Project TOMMI (ANR 2011...
References


[30] V.I. Oliker and L.D. Prussner. On the numerical solution of the equation $\frac{\partial^2 z}{\partial x^2} \frac{\partial^2 z}{\partial y^2} - \left( \frac{\partial^2 z}{\partial x \partial y} \right)^2 = f$ and its discretizations, i. Numerische Mathematik, 54(3):271–293, 1989.


