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HAL Id: hal-00689866
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Submitted on 20 Apr 2012

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Contact dynamics as a nonsmooth discrete element method

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Abstract

The contact dynamics (CD) method is presented as a discrete element method for the simulation of nonsmooth granular dynamics at the scale of particle rearrangements where small elastic response times and displacements are neglected. Two central ingredients of the method are detailed: 1) The contact laws expressed as complementarity relations between the contact forces and velocities and 2) The nonsmooth motion involving velocity jumps with impulsive unresolved forces as well as smooth motion with resolved static forces. We show that a consistent description of the dynamics at the velocity level leads to an implicit time-stepping scheme together with an explicit treatment of the evolution of the particle configuration. We also discuss the intuitive features of the CD method with regard to collective phenomena involved in the multicontact dynamics of granular media: the role of the coarse-graining time $\delta t$, the precision issues and the interpretation of the restitution coefficients.

Key words: contact dynamics method, discrete element method, nonsmooth dynamics, Signorini’s conditions, Coulomb’s friction law, unilateral constraints.

PACS: 61.43.Bn, 81.05.Rm, 83.80.Fg, 45.70.Cc

1 Introduction

The contact dynamics (CD) method, also called nonsmooth contact dynamics (NSCD), is a discrete element method (DEM) for the simulation of granular materials. It emerged from a mathematical formulation of nonsmooth dynamics and the subsequent algorithmic developments by J. J. Moreau and M. Jean.

Email address: radjai@lmgc.univ-montp2.fr, richefeu@lmgc.univ-montp2.fr (Farhang Radjai and Vincent Richefeu).
Jean and Moreau [1992], Jean et al. [1994], Jean [1995, 1999]). The funda-
mental difference between this method and the common DEM or molecular
dynamics (MD) approach lies in the treatment of small length and time scales
involved in the dynamics of granular media. In MD-type DEM, pioneered by
P. Cundall, the particles are treated as rigid bodies but the contacts between
particles are assumed to be compliant and obeying a viscoelastic behavior in
which the local strain variables are the relative particle positions and displace-
ments (Cundall [1971], Cundall and Strack [1979], Thornton and Yin [1991],
Herrmann [1993], Thornton [1993], Pöschel and Buchholtz [1995], Thornton
[1997], Luding [1998], Matuttis et al. [1999], McNamara and Herrmann [2004],
Garca and Medina [2007], Gilabert et al. [2007], Richefeu et al. [2007]). The
time-stepping schemes used for the numerical integration of the equations of
motion imply thus a fine resolution of the small time and length scales involved
in contact interactions. In the CD method, these small scales are neglected
and their effects absorbed into contact laws together with a nonsmooth for-
mulation of particle dynamics described at a larger scale than small elastic
response times and displacements.

The CD method has been applied to investigate granular materials (Moreau
[1997], Radjai et al. [1996b, 1998], Bratberg et al. [2002], Radjai and Roux
[2002], Staron et al. [2002], Nougier-Lehon et al. [2003], Renouf et al. [2004],
McNamara and Herrmann [2004], Taboada et al. [2005], Saussine et al. [2006],
Azémé et al. [2007], Ries et al. [2007]), as well as other mechanical systems
composed of rigid bodies with frictional contact interactions such as masonry
and tensegrity structures (Acary and Jean [1998], Nineb et al. [2006]). The
results prove often to be in good agreement with experimental observation,
and for static and plastic shear properties with MD simulations (Radjai et al.
[1995], Moreau [1997], Radjai et al. [1997a, 1999], Lanier and Jean [2000], Rad-
jai and Roux [2004]). The differences between the two methods arise mainly
from the scales of description and the presence of elastic parameters in the
MD method (Radjai et al. [1997a], McNamara and Herrmann [2004, 2006]).

In this paper, we present the CD method as a consistent model of nonsmooth
and multicontact granular dynamics expressed in contact coordinates. Nons-
smoothness refers to various degrees of discontinuity in local or global charac-
teristics of a dynamical system. The mathematical concepts and tools for the
treatment of nonsmooth dynamics were developed in relation with mechanical
problems involving unilateral constraints and in the context of convex analysis;
see Brogliato [1999] for a detailed history. The multicontact feature is present
in static states and in dense flows of granular materials where spatial correla-
tions occur at large length scales and impulse dynamics is mixed with smooth
particle motions at different time scales (Bershadskii [1994], Lvoll et al. [1999],
Puglisi et al. [2002], Radjai and Roux [2002], Silbert et al. [2002], Staron et al.
[2002], Pouliquen [2004], Majmudar and Behringer [2005], Agnolin and Roux
While explicit integration schemes used in the MD approach are rather straightforward to implement in a numerical code, the underlying model of the CD method seems to be more complex and thus less accessible to computer implementation. This paper is meant to highlight the intuitive aspects of the CD method and to illustrate its simple but powerful logics in treating multiple contacts.

2 Particle-scale model of granular dynamics

The dynamics of a homogeneous granular flow involves at least three different scales: 1) small time and length scales characterizing contact interactions, 2) intermediate scales associated with particle rearrangements and shear rate, and 3) large length scales related to geometrical correlations at even larger scales. The elastic response time $\tau_e$ of the particles and their contacts is far below the rearrangement time characterized by the mean time interval $\tau_c$ between successive events (collisions, ...). In the same way, the relative stiffness $E/p$, where $E$ is the Young modulus of the particles and $p$ the mean confining stress, is normally high, and hence the elastic displacements $\lambda_e$ are tiny compared to the mean particle size $d$.

Various DEM algorithms differ in the treatment of small scales. The common denominator is that the particles are considered as rigid bodies and thus the material behavior is attributed to the contact zones, with local strain variables derived from rigid-body degrees of freedom (translations and rotations) of the particles. When the small scales are numerically resolved, as in MD-like or smooth DEM, the particle motions are smooth (twice differentiable) and the equations of dynamics are integrated with the help of force laws governing particle interactions. The latter expresses the contact force $\vec{f}(\vec{\delta}, \dot{\vec{\delta}})$ between a pair of touching particles as a (mono-valued) function of their contact displacement $\vec{\delta}$ (a displacement vector with respect to a reference state or defined geometrically) and its time derivative $\dot{\vec{\delta}}$. With an explicit integration scheme, the time step $\delta t$ must be small compared to $\tau_e$ for the sake of numerical stability. Numerical efficiency often imposes the use of simple force laws (linear elastic with viscous damping and a Coulomb friction law).

An interesting issue is whether one can or should neglect the small sub-particle scales and turn to a model of granular dynamics at the scale of particle rearrangements. In other words, when only plastic granular flow is of interest, the contact elastic strains may become irrelevant. Numerically, this also means that large time steps can then be used and materials with very stiff particles
simulated. Another motivation is that, when deformable particles are considered and modeled, e.g. within a finite-element approach, it is more plausible to consider their mutual contacts as rigid, i.e. as purely unilateral constraints. This is conform to the requirement of non-interpenetration between solid bodies.

Such a particle-scale model of granular dynamics implies, however, velocity jumps. Let $\delta t$ be the time resolution (a time step in numerical simulations). Since $\delta t \gg \tau_e$, the net effect of fast collisional dynamics in a multicontact system over the time interval $\delta t$ is a finite change of particle velocities and impulsive forces through the contact network as well as a net dissipation due to contact plasticity or viscosity. This is similar to shock dynamics in a dilute gas governed by binary collisions except that in the latter the impulse is confined to a single contact at a time whereas in a multicontact system the whole system is affected. This nonsmooth dynamics can not be described by second order equations of motion since the accelerations are no more defined. The model should thus necessarily be formulated at the velocity level with built-in discontinuities.

The CD method is based on a particle-scale model of granular dynamics with two major ingredients. First, the interactions between particles are described by contact laws instead of force laws. In this framework, a contact is a dynamic and unilateral element with a coarse-grained behavior over the considered time interval $\delta t$. Secondly, the equations of dynamics are adapted to account consistently for both smooth and nonsmooth motion in a time-stepping scheme. Below, we discuss in detail these features of the CD method.

3 Nonsmooth contact laws

3.1 A dynamic contact condition

Let us consider two particles $i$ and $j$ and a potential contact point $\alpha$ between them. We assume that a unique contact plane (line in 2D) tangent to the two particles at $\alpha$ can be geometrically defined so that the contact can be endowed with a local reference frame defined by a normal unit vector $\vec{n}$ and a tangential unit vector $\vec{t}$ lying on the tangent plane. The orientation of the axes is a matter of convenience. In the following, the subscripts $n$ and $t$ refer to normal and tangential components, respectively, with regard to the contact frame.

A potential contact point between two particles has the following dynamic content. As long as the distance $\delta_n$ between the two particles remains positive
(corresponding to a gap), no force is activated and the normal force $f_n$ is identically zero. But when $\delta_n = 0$, a nonnegative (repulsive) normal force $f_n$ is mobilized at the contact point and it can take indefinitely large values depending on the forces acting on the two particles; see Fig. 1. These conditions define a complementary relation, called Signorini’s conditions, between $\delta_n$ and $f_n$:

$$
\begin{align*}
\delta_n > 0 & \Rightarrow f_n = 0 \\
\delta_n = 0 & \Rightarrow f_n \geq 0.
\end{align*}
$$

Only one of the two alternatives is true. This mutual disjunction between the two statements is fundamental as it implies that none of the two variables can be reduced to a mono-valued function of the other. In other words, Signorini’s conditions define a degenerate, i.e. multi-valued, interaction law. It can be represented as a graph displayed in Fig. 2. Symbolically, we represent this complementarity relation as follows:

$$
\delta_n \leftrightarrow f_n.
$$

A contact is persistent if both $\delta_n = 0$ and $u_n = \dot{\delta}_n = 0$. The normal force vanishes at a breaking contact, i.e. when $\delta_n = 0$ and $u_n > 0$. Hence, Signorini’s complementarity relation can be developed as follows:

$$
\begin{align*}
\delta_n > 0 & \Rightarrow f_n = 0 \\
\delta_n = 0 \land \begin{cases} 
u_n > 0 & \Rightarrow f_n = 0 \\
u_n = 0 & \Rightarrow f_n \geq 0
\end{cases}
\end{align*}
$$

In this form, Signorini’s conditions contain a kinematic constraint: For a contact, i.e. for $\delta_n = 0$, we have

$$
u_n \leftrightarrow f_n.
$$

The full dynamic content of Signorini’s conditions appears for the second derivative $\ddot{\delta}_n = \ddot{u}_n$ with respect to time where the relative acceleration $\ddot{\delta}_n$ and $f_n$ will obey Signorini’s complementarity relation. However, in a nonsmooth formulation where velocity jumps are expected, we have to stay at the velocity level and the relation (3) should further be reinterpreted according to the coarse-graining time, as we shall see below.

The three alternatives in (3) lead to the condition of a complete contact law
formulated by Moreau as follows (Moreau [1994]):

\[
\begin{align*}
\delta_n > 0 & \Rightarrow f_n = 0 \\
\delta_n \leq 0 & \Rightarrow u_n \geq 0 \\
u_n > 0 & \Rightarrow f_n = 0
\end{align*}
\] (5)

In this writing, $\delta_n \leq 0$ corresponds to the condition of a geometrical contact which was expressed in (3) and (1) by an equality. The first and third conditions are the same as in (3). The second condition is necessary to ensure that the particle motions will respect the unilateral nature of a contact. Up to numerical precision, this condition in CD simulations prevents the violation of unilateral constraints in the absence of a repulsive force law.

In the context of nonsmooth motion, the time derivative $\dot{\delta}_n(t)$ is not unique. Assuming bounded variation, we thus distinguish between the left-limit velocity $u_n^-$ and the right-limit velocity $u_n^+$ which in a time-stepping formulation should be considered as the contact velocities at times $t$ and $t + \delta t$, respectively. With a finite time resolution $\delta t$, the actual velocity is immaterial since only left and right velocities (and the velocity jumps) enter the dynamics;
see section 4. In analogy with a binary collision, the main unknown of the problem is \( u_n^+ \) that we would like to calculate given the approach velocity \( u_n^- \) attributed to the beginning of the time step in a time-stepping scheme. The contact model depends on the choice of the velocity \( u_n \) and the nature of the force \( f_n \) involved in the complementarity relation (3) or the relations (5) of a complete contact law in the context of nonsmooth evolution.

In a granular flow, the normal velocity \( u_n \) at a contact evolves during a time interval \( \delta t \) either as a result of smooth motion or due to impulses generated by collisions. These impulses propagate through the contact network so that a contact may experience several successive impulses during \( \delta t \). Such events can be resolved for a sufficiently small time increment \( \delta t \) or they may be tracked according to an event-driven scheme. The event-tracking strategy is, however, numerically inefficient, of limited applicability and in contradiction with the scope of the CD method based on coarse-grained dynamics.

Moreau recognized that the approximation of the contact force \( f_n \) during \( \delta t \) is a measure problem in the mathematical sense (Moreau [1994, 2004]). A static or regular force \( f^s \) is the density of the measure \( f^s \, dt \) with respect to \( dt \). In contrast, an impulse \( p \) generated by a collision has no density with respect to \( dt \). In other words, the forces at the origin of the impulse are not resolved at the scale \( \delta t \). In practice, however, we can not differentiate these contributions in a coarse-grained dynamics, and the two contributions should be summed up to a single measure \( df_n^\prime \). Then, the contact force is defined as an average of this measure over \( \delta t \):

\[
f_n = \frac{1}{\delta t} \int_{t}^{t+\delta t} df_n^\prime \quad (6)
\]

With this definition, the equations of dynamics can be formulated as measure differential equations, as we shall see in section 4. Except in static equilibrium where the forces are of static origin, \( f_n \) generally depends on time resolution. For large time steps, the fast dynamics, e.g. successive collisions or rearrangement events, is partially filtered out and the remaining effect appears as an average force \( p/\delta t \), in addition to the static part \( f_n^s \). For small enough time steps, the fast dynamics prevails and the corresponding contribution \( p/\delta t \) increases.

As to the velocity \( u_n \) involved in Signorini’s condition (3), a simple and physically motivated choice is to assume that \( u_n \) is a weighted mean between \( u_n^- \) and \( u_n^+ \): \( u_n = \eta \, u_n^- + (1 - \eta)u_n^+ \), where \( \eta \) is a material parameter characterizing the contact. The value \( \eta = 0 \) seems plausible as it corresponds to a complementarity Signorini relation between the mean force \( f_n \) and the right-limit velocity \( u_n^+ \) which is the main unknown of the problem. However, for \( u_n = 0 \)
this choice leads to $u_n^+ = 0$. But, according to (3) nonzero forces occur only for $u_n = 0$. Hence, this choice implies that, independently of the dynamics of the system, nonzero forces will occur only at persistent ($u_n^+ = 0$) contacts. This choice eludes thus the treatment of collisions with nonzero normal restitution coefficient $e_n$ for which the contact is not persistent ($u_n^+ > 0$) although the corresponding force or impulsion is nonzero. For $\eta \neq 0$, a binary shock implies $-u_n^+/u_n^- = \eta/(1 - \eta)$. Identifying this ratio with $e_n$, one gets $\eta = e_n/(1 + e_n)$. Hence, we set

$$u_n = \frac{u_n^+ + e_n u_n^-}{1 + e_n}. \quad (7)$$

Notice that, in contrast to the common definition of restitution coefficient for binary collisions, Eq. (7) is not a kinematic relation between $u_n^-$ and $u_n^+$; It is simply the expression of a weighted mean velocity that is assumed to obey Signorini’s conditions $u_n \xleftarrow{S} f_n$. Its exact role in the CD model will become clear in combination with the equations of dynamics.

### 3.2 Coulomb’s friction law

The Coulomb law of dry friction is, by definition, a complementarity relation between the friction force $f_t$ and the sliding velocity $u_t$ at a contact point between two particles:

$$
\begin{align*}
  u_t > 0 & \Rightarrow f_t = -\mu f_n \\
  u_t = 0 & \Rightarrow -\mu f_n \leq f_t \leq \mu f_n \\
  u_t < 0 & \Rightarrow f_t = \mu f_n
\end{align*}
$$

where $\mu$ is the coefficient of friction and it is assumed that the unit tangential vector $\mathbf{t}$ points in the direction of the sliding velocity so that $\ddot{u}_t \cdot \mathbf{t} = u_t$. The graph of this complementarity relation is displayed in Fig. 3. Like Signorini’s conditions, this is a degenerate law that can not be reduced to a mono-valued function between $u_t$ and $f_t$. For a concise expression of Coulomb’s law, we will use the following notation:

$$u_t \xleftarrow{C} f_t. \quad (9)$$

As in the case of Signorini’s conditions, it is useless to consider higher order developments (for $u_t = 0$ and $\dot{u}_t = 0$) in the context of nonsmooth motion. This can be useful only in a system or for system parameters for which the
contact network does not evolve and the contact status (sliding/nonsliding, force-transmitting/nontransmitting) fully characterizes the mechanical state. In the MD method, the second condition (the vertical branch) of Coulomb’s friction law (8) is replaced either by a tangential elastic relation or by a viscous law. This regularization transforms the complementarity relation into a mono-valued function at the price of introducing small local strain or strain-rate parameters into the problem.

In the framework of the CD model, Coulomb’s law needs to be reformulated to incorporate velocity discontinuities and impulsions for a large integration time $\delta t$. The points discussed with regard to Signorini’s conditions in section 3.1 apply also to Coulomb’s conditions. The force $f_t$ at a contact represents the average effect of static and impulsive forces experienced by the contact during the time lag $\delta t$. The sliding velocity $u_t$ entering Coulomb’s law (8) is thus a mean velocity. Along the same lines as for normal contact reactions, a simple model consistent with tangential restitution is to set

$$u_t = \frac{u_t^+ + e_t u_t^-}{1 + |e_t|}. \quad (10)$$

where $e_t \in [-1, 1]$ is the tangential restitution coefficient. This expression of $u_t$ is assumed to obey Coulomb’s law $u_t \xrightarrow{C} f_t$.

The complementarity relations (3) and (8) together with the expressions (7) and (10) of the mean velocity define a coarse-grained model of frictional contact with three material parameters $\mu$, $e_n$ and $e_t$. This model can be used to treat frictional contact problems for deformable or undeformable bodies. It has the unique feature of combining static and impulsive forces in the same framework. The rich content of this model can be appreciated only in interplay with the equations of dynamics, as we shall see below for granular media composed of rigid particles.
4 Nonsmooth dynamics in contact frame

4.1 Equations of dynamics

The rigid-body motion of the particles in a granular assembly is governed by Newton’s equations under the action of imposed external bulk or boundary forces $\vec{F}_{ext}$, and the contact reaction forces $\vec{f}_\alpha$ exerted by neighboring particles at the contact points $\alpha$. The contact reactions may involve contact torques but torque transmission will not be considered here. We also consider mainly a 2D system since our focus here is on the method rather than its applications to various geometries. An absolute reference frame with unit vectors $(\hat{x}, \hat{y})$ is assumed, and we set $\hat{z} = \hat{x} \times \hat{y}$. Each particle is characterized by its mass $m$, moment of inertia $I$, mass center coordinates $\vec{r}$, mass center velocity $\vec{U}$, angular coordinates $\theta$, and angular velocity $\omega \hat{z}$. For a smooth motion (twice differentiable), the equations of motion of a particle are

$$
\begin{align*}
m \dot{\vec{U}} &= \vec{F} + \vec{F}_{ext} \\
I \dot{\omega} &= \vec{M} + \vec{M}_{ext}
\end{align*}
$$

(11)

where $\vec{F} = \sum_\alpha \vec{f}_\alpha$ and $\vec{M} = \dot{\vec{z}} \cdot \sum_\alpha \vec{c}_\alpha \times \vec{f}_\alpha$ where $\vec{c}_\alpha$ is the contact vector joining the center of mass to the contact $\alpha$ and $\vec{M}_{ext}$ represents the moment of external forces.

For a nonsmooth motion with time resolution $\delta t$ involving impulses and velocity discontinuities, an integrated form of the equations of dynamics should be used. As discussed in section 3, every force sums up static and impulsive actions so that it should naturally be represented as a measure $d\vec{F}'$ rather than a density with respect to time. It has a density $\vec{F}$ with respect to $dt$ only for a smooth motion. Hence, the equations of dynamics should be written as an equality of measures:

$$
\begin{align*}
m \, d\vec{U} &= d\vec{F}' + \vec{F}_{ext} \, dt \\
I \, d\omega &= d\vec{M}' + \vec{M}_{ext} \, dt
\end{align*}
$$

(12)

where $d\vec{F}' = \sum_\alpha d\vec{f}_\alpha$ and $d\vec{M}' = \dot{\vec{z}} \cdot \sum_\alpha \vec{c}_\alpha \times d\vec{f}_\alpha$. These measure differential equations can be integrated over $\delta t$ with the definition of $\vec{F}$ as an approximation of the integral over $d\vec{F}'$:

$$
\int_{t}^{t+\delta t} d\vec{F}' = \vec{F} \, \delta t
$$

(13)
In the same way, we set \( \int_t^{t+\delta t} d\mathcal{M}' = \mathcal{M} \delta t \). With these definitions, the integration of Eq. (12) over \( \delta t \) yields

\[
\begin{align*}
m (\vec{U}^+ - \vec{U}^-) &= \delta t \vec{F} + \delta t \vec{F}_{ext} \\
I (\omega^+ - \omega^-) &= \delta t \mathcal{M} + \delta t \mathcal{M}_{ext}
\end{align*}
\]

where \((\vec{U}^-, \omega^-)\) and \((\vec{U}^+, \omega^+)\) are the left-limit and right-limit velocities of the particle, respectively. In this form, the accelerations are replaced by velocity jumps \(\vec{U}^+ - \vec{U}^-\) and \(\omega^+ - \omega^-\), and Newton’s equations take the form of an equality between the change of momenta and the average impulse during \(\delta t\).

Although Eqs. (14) may be considered as resulting from a direct integration of smooth equations (11) over a short time lag, the formulation of dynamics in terms of measures is a necessary step in a rigorous mathematical formulation undertaken by Moreau and other precursors of nonsmooth mechanics. For example, from this formulation, it becomes clear that, according to (13), \(\vec{F}\) is a coarse-grained force. This means that, its dynamic content depends on the time resolution \(\delta t\). Clearly, in a quasi-static granular flow, the contact forces \(\vec{F}\) reflect basically the confining stresses which are regular static forces applied on the system, so that the value of the time step in CD simulations will have negligibly small effect on the calculated forces. In contrast, for a faster flow and in dynamic transients during quasi-static flow, the value of time step matters. This should not, however, be considered as a numerical artifact but rather as a physical effect reflecting the nonsmooth character of granular flow. Such effects of the integration time are also observed in MD simulations. For example, it was shown that the velocity distributions and their spatial correlations obtained from the integration of particle displacements crucially depend on the integration time (Radjai and Roux [2002]).

The equations of dynamics can be written in a compact form for a set of \(N_p\) particles by using matrix representation. The particles are labelled with integers \(i \in [1, N_p]\). The forces and force moments \(F^i_x, F^i_y, M^i\) acting on the particles \(i\) are arranged in a single high-dimensional column vector represented by a boldface letter \(\vec{F}\) belonging to \(\mathbb{R}^{3N_p}\). In the same way, the external bulk forces \(F_{ext,x}, F_{ext,y}, M_{ext}\) applied on the particles and the particle velocity components \(U^i_x, U^i_y, \omega^i\) are represented by column vectors \(\vec{F}_{ext}\) and \(\vec{U}\), respectively. The particle masses and moments of inertia define a diagonal \(3N_p \times 3N_p\) matrix denoted by \(\mathbf{M}\). With these notations, the equations of dynamics (14) are cast into a single matrix equation:

\[
\mathbf{M}(\vec{U}^+ - \vec{U}^-) = \delta t(\vec{F} + \vec{F}_{ext})
\]
4.2 Transfer equations

In the MD method, the equations of motion of the particles are integrated with the help of force laws which express the contact forces as a function of the actual mechanical state (particle positions and velocities) of the system. In the CD method, the contact forces are not explicit functions of the state. Hence, the forces and velocities should be determined at the same time. To this end, as the contact laws are expressed in contact variables, we need to express the equations of dynamics in the same variables.

The contacts are labelled with integers \( \alpha \in [1, N_c] \), where \( N_c \) is the total number of contacts. Like particle velocities, the contact velocities \( u_n^\alpha \) and \( u_t^\alpha \) can be collected in a column vector \( \mathbf{u} \in \mathbb{R}^{2N_c} \). In the same way, the contact forces \( f_n^\alpha \) and \( f_t^\alpha \) are represented by a vector \( \mathbf{f} \in \mathbb{R}^{2N_c} \). We would like to transform the equations of dynamics from \( \mathbf{F} \) and \( \mathbf{U} \) to \( \mathbf{f} \) and \( \mathbf{u} \).

The formal transformation of matrix equations (15) is straightforward. Since the contact velocities \( \mathbf{u} \) are linear in particle velocities \( \mathbf{U} \), the transformation of the velocities is an affine application:

\[
\mathbf{u} = \mathbf{G} \mathbf{U}
\]  

(16)

where \( \mathbf{G} \) is a \( 2N_c \times 3N_p \) matrix containing basically information about the geometry of the contact network. A similar linear application relates \( \mathbf{f} \) to \( \mathbf{F} \):

\[
\mathbf{F} = \mathbf{H} \mathbf{f}
\]  

(17)

where \( \mathbf{H} \) is a \( 3N_p \times 2N_c \) matrix. We will refer to \( \mathbf{H} \) as contact matrix. It contains the same information as \( \mathbf{G} \) in a dual or symmetric manner. It can easily be shown that

\[
\mathbf{H} = \mathbf{G}^T
\]  

(18)

where \( \mathbf{G}^T \) is the transpose of \( \mathbf{G} \). This property can be inferred from the equivalence between the power \( \mathbf{F} \cdot \mathbf{U} \) developed by ‘generalized’ forces \( \mathbf{F} \) and the power \( \mathbf{f} \cdot \mathbf{u} \) developed by the bond forces \( \mathbf{f} \). In general, the matrix \( \mathbf{H} \) is singular and, by definition, its null space has a dimension at least equal to \( 2N_c - 3N_p \). A schema of this transformation from particle dynamics to transfer equations is displayed in Fig. 4.
The matrix $H^\alpha$ can be decomposed into two matrices $H_n^\alpha$ and $H_t^\alpha$ such that

$$u_n^\alpha = \sum_i H_n^{T,i\alpha} U^i$$
$$u_t^\alpha = \sum_i H_t^{T,i\alpha} U^i$$

and

$$F^i = \sum_\alpha (H_n^\alpha f_n^\alpha + H_t^\alpha f_t^\alpha)$$

Using these relations, Eqs. (15) can be transformed into two equations for each contact $\alpha$:

$$u_n^{\alpha+} - u_n^{\alpha-} = \delta t \sum_{i,j} H_n^{T,i\alpha} M^{-1,ij} \left\{ \sum_\beta (H_n^{j\beta} f_n^\beta + H_t^{j\beta} f_t^\beta) + F_{ext}^j \right\}$$
$$u_t^{\alpha+} - u_t^{\alpha-} = \delta t \sum_{i,j} H_t^{T,i\alpha} M^{-1,ij} \left\{ \sum_\beta (H_n^{j\beta} f_n^\beta + H_t^{j\beta} f_t^\beta) + F_{ext}^j \right\}$$

We now can make appear explicitly linear relations between the contact variables from Eqs. (21) and definitions (7) and (10). We set

$$W_{k_1k_2}^{\alpha\beta} = \sum_{i,j} H_{k_1}^{T,i\alpha} M^{-1,ij} H_{k_2}^{j\beta}$$

where $k_1$ and $k_2$ stand for $n$ or $t$. With this notation, Eqs. (21) can be rewritten as

$$\frac{1 + \epsilon_n}{\delta t} (u_n^\alpha - u_n^{\alpha-}) = W_{nn}^{\alpha\alpha} f_n^\alpha + W_{nt}^{\alpha\alpha} f_t^\alpha$$
$$+ \sum_{\beta (\neq \alpha)} \left\{ W_{nn}^{\alpha\beta} f_n^\beta + W_{nt}^{\alpha\beta} f_t^\beta \right\} + \sum_{i,j} H_n^{T,i\alpha} M^{-1,ij} F_{ext}^j$$

13
The geometry of a contact \( \alpha \) between two particles \( 1_\alpha \) and \( 2_\alpha \) with contact vectors \( \vec{c}_\alpha \) and contact frame \( (\vec{n}_\alpha, \vec{t}_\alpha) \).

\[
\frac{1 + e_t}{\delta t} (u^\alpha_t - u^\alpha_{t^-}) = \mathcal{W}^{\alpha\alpha}_{tt} f^\alpha_t + \mathcal{W}^{\alpha\alpha}_{nn} f^\alpha_n + \sum_{\beta (\neq \alpha)} \{ \mathcal{W}^{\alpha\beta}_{tt} \tilde{f}_{\beta t} + \mathcal{W}^{\alpha\beta}_{nn} \tilde{f}_{\beta n} \} + \sum_{i,j} H^T F^i \alpha_i M^{-1,ij} F^j_{ext} \quad (24)
\]

The coefficients \( \mathcal{W}^{\alpha\alpha}_{k_1k_2} \) for each contact \( \alpha \) can be calculated as a function of the contact geometry and inertia parameters of the two partners \( 1_\alpha \) and \( 2_\alpha \) of the contact \( \alpha \). Let \( \vec{c}_\alpha^i \) be the contact vector joining the center of mass of particle \( i \) to the contact \( \alpha \). The following expressions are easily established:

\[
\mathcal{W}^{\alpha\alpha}_{nn} = \frac{1}{m^\alpha_1} + \frac{1}{m^\alpha_2} + \frac{(c^\alpha_{1n})^2}{I_1^\alpha} + \frac{(c^\alpha_{2n})^2}{I_2^\alpha}, \\
\mathcal{W}^{\alpha\alpha}_{tt} = \frac{1}{m^\alpha_1} + \frac{1}{m^\alpha_2} + \frac{(c^\alpha_{1t})^2}{I_1^\alpha} + \frac{(c^\alpha_{2t})^2}{I_2^\alpha}, \\
\mathcal{W}^{\alpha\alpha}_{nt} = \mathcal{W}^{\alpha\alpha}_{tn} = \frac{c^\alpha_{1n}}{I_1^\alpha} + \frac{c^\alpha_{2n}}{I_2^\alpha},
\]

where \( c^\alpha_{in} = \vec{c}_\alpha^i \cdot \vec{n}^\alpha \) and \( c^\alpha_{it} = \vec{c}_\alpha^i \cdot \vec{t}^\alpha \) are the components of the contact vectors in the contact frame; see Fig. 5. Note that the coefficients \( \mathcal{W}^{\alpha\alpha}_{k_1k_2} \) are inverse reduced inertia.

An alternative representation of Eqs. (23) and (24) is

\[
\mathcal{W}^{\alpha\alpha}_{nn} f^\alpha_n + \mathcal{W}^{\alpha\alpha}_{nt} f^\alpha_t = (1 + e_n) \frac{1}{\delta t} u^\alpha_n + a^\alpha_n, \\
\mathcal{W}^{\alpha\alpha}_{tt} f^\alpha_t + \mathcal{W}^{\alpha\alpha}_{tn} f^\alpha_n = (1 + e_t) \frac{1}{\delta t} u^\alpha_t + a^\alpha_t.
\]

The two offsets \( a^\alpha_n \) and \( a^\alpha_t \) can easily be expressed from the equations (23)
and (24). We refer to Eqs. (26) and (27) or Eqs. (23) and (24) as transfer equations since the contact \( \alpha \) between the two particles \( 1_\alpha \) and \( 2_\alpha \) appears here as a unilateral element (with regard to Signorini’s conditions and Coulomb’s friction law) allowing for force transfer according to the values of \( a_n^\alpha \) and \( a_t^\alpha \) which depend on the left-limit velocity and the other forces acting on the particles \( 1_\alpha \) and \( 2_\alpha \). To see this point, starting with the equations of dynamics for each of the two particles, it is easy to show that

\[
a_n^\alpha = b_n^\alpha - (1 + \epsilon_n) \frac{1}{\delta t} u_n^\alpha - \left( \frac{\mathbf{F}_{ext}^2_\alpha - \mathbf{F}_{ext}^1_\alpha}{m_2^\alpha - m_1^\alpha} \right) \cdot \mathbf{n}^\alpha.
\]

\[
a_t^\alpha = b_t^\alpha - (1 + \epsilon_t) \frac{1}{\delta t} u_t^\alpha - \left( \frac{\mathbf{F}_{ext}^2_\alpha - \mathbf{F}_{ext}^1_\alpha}{m_2^\alpha - m_1^\alpha} \right) \cdot \mathbf{t}^\alpha.
\]

The effect of the approach velocity (left-limit velocity) \((u_n^\alpha, u_t^\alpha)\) appears as an impulse depending on the reduced mass and the restitution coefficient. The effect of contact forces \( \mathbf{f}_i^\beta \) acting on the two touching particles \( i \) are represented by \( b_n^\alpha \) and \( b_t^\alpha \) given by

\[
b_n^\alpha = \frac{1}{m_2^\alpha} \sum_{\beta \neq \alpha} \mathbf{f}_i^\beta \cdot \mathbf{n}^\alpha - \frac{1}{m_1^\alpha} \sum_{\beta \neq \alpha} \mathbf{f}_i^\beta \cdot \mathbf{n}^\alpha,
\]

\[
b_t^\alpha = \frac{1}{m_2^\alpha} \sum_{\beta \neq \alpha} \mathbf{f}_i^\beta \cdot \mathbf{t}^\alpha - \frac{1}{m_1^\alpha} \sum_{\beta \neq \alpha} \mathbf{f}_i^\beta \cdot \mathbf{t}^\alpha.
\]

The transfer equations (26) and (27) define a system of two linear equations between the contact variables at each contact point. The solution, when the values of \( a_n \) and \( a_t \) at a contact are assumed, should also verify the contact complementarity relations (3) and (8). Graphically, this means that the solution is at the intersection between the straight line (26) and Signorini’s graph on one hand, and between (27) and Coulomb’s graph, on the other hand. This is a highly nonlinear procedure for a multicontact system as discussed below.

5 Iterative determination of contact forces and velocities

5.1 Single contact problem

In order to solve the system of \( 2N_c \) transfer equations (in 2D) with the corresponding complementarity relations, we proceed by an iterative method which converges to the solution simultaneously for all contact forces and velocities. We first consider a single-contact situation to which we will refer as the local
Fig. 6. Solution of the local Signorini-Coulomb problem at the intersection points between transfer equations and complementarity relations.

**SC problem** (SC standing for Signorini-Coulomb). It consists of the determination of contact variables \( f_n^\alpha, f_t^\alpha, u_n^\alpha \) and \( u_t^\alpha \) at a single contact given the values of the offsets \( a_n^\alpha \) and \( a_t^\alpha \) at the same contact. Formally, by combining the transfer equations (26) and (27) with the complementarity relations (4) and (9), it is easily shown that the local SC problem is equivalent to the following relations:

\[
W_{\alpha\alpha}^{nn} f_n^\alpha - (a_n^\alpha - W_{\alpha\alpha}^{nt} f_t^\alpha) \leftrightarrow f_n^\alpha, \quad (32)
\]

\[
W_{\alpha\alpha}^{tt} f_t^\alpha - (a_t^\alpha - W_{\alpha\alpha}^{nt} f_n^\alpha) \leftrightarrow f_t^\alpha. \quad (33)
\]

The solution of this problem is given by intersecting the lines representing transfer equations with Signorini’s and Coulomb’s graphs; see Fig. 6. The intersection occurs at a unique point due to the positivity of the coefficients \( W_{k_1,k_2}^{\alpha} \) (positive slope). In other words, the dynamics removes the degeneracy of the contact laws. Notice, however, that the two intersections can not be established separately when \( W_{\alpha\alpha}^{nt} \neq 0 \). To find the local solution, one may consider the intersection of transfer equations with the force axis, i.e. by setting \( u_n = u_t = 0 \). This yields two values \( g_n^\alpha \) and \( g_t^\alpha \) of \( f_n^\alpha \) and \( f_t^\alpha \), respectively:

\[
g_n^\alpha = \frac{W_{\alpha\alpha}^{nn} a_n^\alpha - W_{\alpha\alpha}^{nt} a_t^\alpha}{W_{\alpha\alpha}^{nn} W_{\alpha\alpha}^{nt} - (W_{\alpha\alpha}^{nt})^2}, \quad (34)
\]

\[
g_t^\alpha = \frac{W_{\alpha\alpha}^{nn} a_n^\alpha - W_{\alpha\alpha}^{nt} a_t^\alpha}{W_{\alpha\alpha}^{tt} W_{\alpha\alpha}^{nn} - (W_{\alpha\alpha}^{nn})^2}. \quad (35)
\]

It can be shown that the denominator is positive. If \( g_n^\alpha < 0 \), then the solution is \( f_n^\alpha = f_t^\alpha = 0 \). This corresponds to a breaking contact. Otherwise, i.e. if \( g_n^\alpha \geq 0 \), we have \( f_n^\alpha = g_n^\alpha \). With this value of \( f_n^\alpha \), we can determine the solution of the Coulomb problem. If \( g_t^\alpha > \mu f_n^\alpha \), the solution is \( f_t^\alpha = \mu f_n^\alpha \) and in the opposite case, i.e. if \( g_t^\alpha < -\mu f_n^\alpha \), the solution is \( f_t^\alpha = -\mu f_n^\alpha \) (sliding contact). Otherwise, i.e. when \( -\mu f_n^\alpha < g_t^\alpha < \mu f_n^\alpha \), the solution is \( f_t^\alpha = g_t^\alpha \) (rolling contact).
In order to illustrate how this works, let us consider a simple contact problem between two disks of masses $m_1$ and $m_2$ and radii $R_1$ and $R_2$ lying on the $x$-axis and subjected to constant external forces $F^1 \hat{x}$ and $-F^2 \hat{x}$, respectively, where $F^1 \geq F^2 \geq 0$; see Fig. 7. We also assume that the two particles come in touch with a relative velocity $u^- = U^2_x - U^1_x \leq 0$. The normal coefficient of restitution is $e_n$ and the inverse reduced mass is $W_{nn} = (m_1 + m_2)/(m_1 m_2)$ since for a disk $c_t = \vec{c} \cdot \vec{t} = 0$; see equation (25). From equations (28) and (29), we have

$$a_n = -(1 + e_n) \frac{1}{\delta t} u^- + \left( \frac{F^1}{m_1} + \frac{F^2}{m_2} \right)$$

(36)

The transfer equation is

$$W_{nn} f_n = (1 + e_n) \frac{1}{\delta t} u_n + a_n$$

(37)

The intersection of this line with Signorini’s graph occurs on the vertical branch if $a_n > 0$, and this is the case. Hence, $u_n = 0$, and we have $u_n^+ = -e_n u^-$ and

$$f_n = a_n = -\frac{1}{\delta t} \frac{m_1 m_2}{m_1 + m_2} (1 + e_n) u^- + \left( \frac{m_2 F^1 + m_1 F^2}{m_1 + m_2} \right)$$

(38)

This is an interesting expression as it shows the two origins of the total normal force experienced by the contact. The first term is an impulsive force induced by the impact velocity $u^-$ and averaged over the time lag $\delta t$ whereas the second term is a static force induced by the applied external forces $F^1$ and $F^2$. The first term vanishes only if the impact velocity is zero, i.e. if the two particles initially touch. In this case, we have $u_n^+ = 0$ so that the two particles stay in contact. The particle velocities can be calculated from the equations of motion of each particle and the value of $f_n$: $U^{1+} = U^{1-} + \delta t(F^1 - f_n)/m_1$ and $U^{2+} = U^{2-} + \delta t(-F^2 + f_n)/m_2$. In the case $U^{1-} = U^{2-} = 0$, we get $U^{1+} = U^{2+} = (F^1 - F^2)/(m_1 + m_2)$ which corresponds to the velocity of the center of mass of the two particles.
5.2 Multicontact problem

In a multicontact system, the terms $b^α_n$ and $b^α_t$ in the offsets $a^α_n$ and $a^α_t$ depend on the forces and velocities at contacts $β \neq α$; see equations (28), (28), (30) and (31). Hence, the solution for each contact depends on all other contacts of the system and it must be determined simultaneously for all contacts. We will refer to this problem as the global SC problem.

An intuitive and robust method to solve the global SC problem is to search the solution as the limit of a sequence $\{f^α_n(k), f^α_t(k), u^α_n(k), u^α_t(k)\}$ with $α \in [1, N_c]$. Let us assume that the transient set of contact forces $\{f^α_n(k), f^α_t(k)\}$ at the iteration step $k$ is given. From this set, the offsets $\{a^α_n(k), a^α_t(k)\}$ for all contacts can be calculated through the relations (28) and (29). The local SC problem can then be solved for each contact $α$ for these values of the offsets, yielding an updated set of contact forces $\{f^α_n(k+1), f^α_t(k+1)\}$. This correction procedure is equivalent to the solution of the following local SC problem:

\begin{align}
W^{nn}_{αα} f^α_n(k+1) - \{a^α_n(k) - W^{nt}_{αα} f^α_t(k+1)\} &\xrightarrow{S} f^α_n(k+1), \quad (39) \\
W^{tt}_{αα} f^α_t(k+1) - \{a^α_t(k) - W^{tn}_{αα} f^α_n(k+1)\} &\xrightarrow{C} f^α_t(k+1). \quad (40)
\end{align}

Remark that this force update procedure does not require the contact velocities $u^α_n(k+1), u^α_t(k+1)$ to be calculated as the offsets depend only on the contact forces. The set $\{f^α_n(k), f^α_t(k)\}$ evolves with $k$ by successive corrections and it converges to a solution satisfying the transfer equations and complementarity relations at all potential contacts of the system. The iteration can be stopped when the set $\{f^α_n(k), f^α_t(k)\}$ is stable with regard to the force update procedure within a prescribed precision criterion $ε_f$:

\[
\left| \frac{f^α(k+1) - f^α(k)}{f^α(k+1)} \right| < ε_f \quad \forall α. \quad (41)
\]

Finally, from the converged contact forces, the particle velocities $\{\vec{U}_i\}$ can be computed by means of the equations of dynamics (14). The efficiency of this iterative scheme depends on how the information (imposed boundary and bulk forces or velocities) propagates through the system. Clearly, the information propagates faster if the updated contact force $(f^α_n(k+1), f^α_t(k+1))$ at a contact $α$ is used to update also the values of the offsets $(a^α_n(k), a^α_t(k))$ at the neighboring contacts $β$ that will be treated next. This sweeping of the contact network might be optimized to some extent depending on the expected solution.

The iterative procedure depicted above provides a robust method which proves...
efficient in the context of granular dynamics. Note that the information is treated locally and no large matrices are manipulated during iterations. Fig. 8 shows several snapshots of the normal force network in a packing of disks in the course of iterations. The left and bottom walls are immobile while the top and right walls are free to move and subjected to the same confining stress $p$. The sample is dense and its time evolution is not of interest here; we rather calculate the forces and velocities by solving iteratively the global SC problem for this system. In the time-stepping scheme this is equivalent to the resolution of the problem over a single time step. The initial values of the contact forces are set to zero, i.e. $f_n^\alpha(0) = 0$ and $f_t^\alpha(0) = 0$ for all $\alpha$. We see that the information (boundary forces) propagates from the walls smoothly throughout the system with increasing number of iterations (130, 365, 1000 and 2000). If the iterations were stopped before the full propagation of the information, the solution would involve strong force gradients.

The evolution of the probability distribution function of normal forces during iterations is shown in Fig. 9. When normalized by the average normal force $\langle f_n \rangle$ at the converged state, the distribution appears to increase in width and it becomes stable beyond 1000 iterations but carries the signature of the well-known exponential shape of strong contact forces just after a few iterations. The number $N_i$ of necessary iterations to converge is strongly dependent on the precision $\varepsilon_f$ but not on $\delta t$. Fig. 10 shows $N_i$ as a function of $\varepsilon_f$ for a given global SC problem in a packing of 2500 particles with initialization of the forces to zero. We see that $N_i$ diverges quite fast as $\varepsilon_f$ is decreased. It should,
Fig. 9. Probability distribution function of normal forces at the four iteration steps shown in Fig. 8. The arrow points in the direction of the increasing number $k$ of iterations.

However, be noted that the number of iterations is substantially reduced when the iteration is initialized with a globally correct guess of the forces. This is the case in an evolution problem where the forces at each time step can be initialized with the forces computed at the preceding step; see section 6.

The number of iterations is partially controlled by the special features of force distribution in granular media. As a result of arching, the probability density function $P(f_n)$ of normal forces shows no or weak central tendency. A small peak is observed when the system is isotropic. But in all cases the number of forces tends either to a finite value $P(0)$ as $f_n \to 0$ or diverges (Radjai et al. [1997b], Mueth et al. [1998], Radjai et al. [1999], Antony [2001], Silbert et al. [2002], Kruyt [2003], Metzger [2004], Majmudar and Behringer [2005], Richefeu et al. [2006], Azéma et al. [2007], Kruyt and Antony [2007]). Hence, a huge number of contacts (nearly 60% in a weakly polydisperse packing) carry small forces whereas the strong forces are less in number but exponentially distributed. It is important to remark that the weak forces cannot simply be neglected as they play an organic role in the overall stability of the assembly (Radjai et al. [1998]). Due to the absence or weakness of central tendency, an increasing number of weak contacts should be resolved as $\varepsilon_f$ is decreased, requiring thus an increasingly larger number of iterations. In sum, for a prescribed precision $\varepsilon_f$, the forces below $\varepsilon_f \langle f_n \rangle$ are not correctly calculated. This provides a physical criterion which may be employed to calibrate the required precision in dealing with a specific problem.

A high precision over forces might be required when the static equilibrium of a packing is studied. During a quasistatic flow, a high precision is necessary in the investigation of transition between successive states separated by small time intervals $\delta t$. The trajectory is all the more determinist as the precision on forces, and hence on velocities, is high. For longer evolutions, when some degree of ergodicity may be assumed, it might be physically justified to consider lower precision in each step at the level of the resolution of the global SC problem. The choice of the precision can be combined with a more or less large time-step.
Fig. 10. The number of iterations $N_i$ as a function of the precision criterion $\varepsilon_f$ in iterative resolution of the global SC problem when the forces are initialized to zero.

It should also be briefly mentioned that the uniqueness of solution of the global SC problem in a multicontact system is not proved. We have $3N_p$ equations of dynamics and $2N_c$ complementarity relations. The unknowns of the problem are $3N_p$ particle velocities and $2N_c$ contact forces. Since there are equal numbers of unknowns and dynamic or contact relations, and since the solution of the local SC problem is unique, the global solution could have been unique, too. The point is that the $2N_c$ contact complementarity relations are not equations but *inequations*. Thus, the extent of *indeterminacy* of the solution reflects all possible combinations of contact forces accommodating the complementarity relations.

In fact, the CD method provides a suitable framework to study the indeterminacy of granular assemblies by searching self-equilibrated solutions with external forces and particle velocities set to zero in the expressions of $a_n^\alpha$ and $a_t^\alpha$; Eqs. (28) and (29). For a given configuration of particles, the standard SC problem can thus be solved by setting external forces and particle velocities to zero and for an ensemble $\{f_n^\alpha(0), f_t^\alpha(0)\}$ varied according to a statistical distribution. The ordering of the sequence of updated contacts during the iterative procedure may also affect the solution. It happens that for a generically disordered granular system, self-equilibrated solutions can not be found unless in small partially or totally ordered systems. This implies that the CD treatment of a granular assembly involves practically no indeterminacy. Thus, if slightly different solutions are found according to the iteration method employed, they should be attributed to the lack of precision below the convergence criterion $\varepsilon_f$, affecting mainly the very weak contacts. The indeterminacy can be studied also analytically by considering the null space of the contact matrix $H$ (Radjai et al. [1996a], McNamara et al. [2005]). The degree of indeterminacy may be high, but it does not imply significant force variability since the solutions are restrained by the complementarity relations. This is also consistent with a
common observation in CD simulations that the force fluctuations, when they occur, are basically of impulsive nature and not spurious effects that could be attributed to the presence of scale-free self-stresses.

Finally, a few words about the role of the restitution coefficient $e_n$ is useful. In a binary collision, the contact opening is fully controlled by $e_n$ as in the simple example discussed in section 5.1. The situation is different in a multicontact system where a contact can open even if $u_n^- = 0$. In other words, contact opening is governed by the multicontact dynamics and not only by the local restitution. In contrast, contact closing, i.e. the creation of a persistent contact, depends only on the local restitution coefficient. This is because, according to equation (7), with $e_n > 0$ the conditions $u_n^+ = 0$ and $u_n^- < 0$ imply $u_n < 0$ which contradicts Signorini’s conditions. Hence, in the CD method a collision between two particles leads to the creation of a persistent contact only if $e_n = 0$.

The problem of multiple shocks is a complex issue that should be treated at very small time scales of elastic waves, and this is out of the scope of the contact dynamics model which was designed to find mechanically admissible solutions of multicontact dynamics at much larger time scales. Experimental observation, however, suggests that in a multicontact system multiple shocks may occur and dissipate the whole kinetic energy at very short times so that the effective restitution coefficient should indeed be set to zero (Luding et al. [1994a,b], Dippel et al. [1996], da Cruz et al. [2005]). This effect is the reminiscence of inelastic collapse (McNamara and Young [1992]). When the time increment $\delta t$ is large enough compared to the characteristic time of successive collisions, the choice $e_n = 0$ is relevant. In dense systems, this choice allows for the opening and closing of contacts due to multicontact dynamics. In a loose assembly, the time scales are different and the effective restitution coefficient might be nonzero for coarse-grained dynamics.

It should also be mentioned that the restitution coefficients $e_n$ and $e_t$ in binary collisions are not pure material parameters but depend on the surface geometry and impact velocity (Lun and Savage [1986], Kuwabara and Kono [1987], Smith and Liu [1992], Foerster et al. [1994], Labous et al. [1997], Luding [1998], Brilliantov et al. [2004, 2007]). There is no fundamental difficulty in taking such effects into account in a CD algorithm. This is also true for the coefficient of friction $\mu$ which may depend on the sliding velocity. It should, however, be remarked again that the manifestation of physical effects of this kind is different under multicontact conditions with respect to binary interactions.
6 Time-stepping scheme

The global SC problem may well occur as an event at particular instances of a granular flow. The iterative resolution method presented above can then be applied to calculate the contact forces and particle velocities at those instances. Hence, the global SC problem may be embedded in an event-driven algorithm which can be a useful approach in certain circumstances. The global SC problem may also be considered for the estimation of the stability of a static assembly of particles. In the CD method, the global SC problem is associated with a time-stepping scheme.

In order to set up this scheme, we need to come back to the contact laws and remark that the first condition of the Signorini relation in (3) is the only condition referring to space coordinates. Actually, the SC problem was formulated at the velocity level for both dynamics and contact laws, and the first Signorini condition was accounted for by assuming that only the potential contacts, where $\delta_n \leq 0$, were involved in the SC problem. In other words, the contact network is defined explicitly from particle positions in a SC problem and it will no more evolve during the coarse-graining time interval $\delta t$.

Another important feature of the global SC problem is the prospective character of the treatment expressed by the second condition of a complete contact law (5). This means that the right-limit velocities are calculated such that the complementarity relations will not be violated by the subsequent motion of the particles. This condition is achieved through an appropriate definition of the mean velocities $u_n$ and $u_t$ in Eqs. (7) and (10) entering the complementarity relations. In other words, the treatment is fully implicit and the right-limit velocities $\{\vec{U}^{+}, \omega^{+}\}$ may be used to increment particle positions.

The above two remarks devise the following time-stepping scheme. Let $t$ and $t + \delta t$ be the considered time interval. The configuration $\{\vec{r}(t)\}$ and particle velocities $\{\vec{U}(t), \omega(t)\}$ are given at time $t$. The latter play the role of left-limit velocities $\{\vec{U}^{-}, \omega^{-}\}$ in the global SC problem. The contact network $\{\alpha, \vec{n}, \vec{t}\}$ is set up from the configuration at time $t$ or from an intermediate configuration $\{\vec{r}_{m}\}$ defined by

$$\vec{r}_{m} = \vec{r}(t) + \frac{\delta t}{2} \vec{U}(t).$$

When this configuration is used for contact detection, other space-dependent quantities such as the inverse mass parameters $W_{k_1 k_2}$ and external forces $U_{ext}$ should consistently be defined for the same configuration and at the same time $t + \delta t/2$. 

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Fig. 11. The number of iterations $N_i$ as a function of time step during a shear flow. The imposed minimum and maximum numbers of iterations are marked by dashed lines.

Then, the global SC problem is solved iteratively over the contact network and the right-limit particle velocities $\{\vec{U}^i+, \omega^i+\}$ are calculated. The latter correspond to the velocities at the end of the time step $t + \delta t$:

$$\vec{U}^i(t + \delta t) = \vec{U}^i+, \quad \omega^i(t + \delta t) = \omega^i+.$$  \hspace{1cm} (43)
$$\omega^i(t + \delta t) = \omega^i+.$$  \hspace{1cm} (44)

Finally, the positions are updated by integrating the updated velocities:

$$\vec{r}^i(t + \delta t) = \vec{r}^i_m + \frac{\delta t}{2} \vec{U}^i(t + \delta t), \quad \hspace{1cm} (45)$$
$$\theta^i(t + \delta t) = \theta^i_m + \frac{\delta t}{2} \omega^i(t + \delta t). \quad \hspace{1cm} (46)$$

This scheme is unconditionally stable due to the implicit discretization. Hence, no damping parameters at any level are needed. For this reason, the time step $\delta t$ can be large. The real limit imposed on the time step is the occurrence of cumulative numerical errors leading to undesired excess overlaps between the particles. Of course, such overlaps have no dynamic significance in the CD method, but they falsify the geometry and thus the evolution of the system. By construction, if there are initially no overlaps between the particles, the contact dynamics ensures that no overlaps will occur in the course of evolution. But the particle positions are secondary in the CD method and they are updated from the integration of the velocities. Even for a high precision $\varepsilon_f$, the calculated velocities and contact forces by solving the SC problem involve some numerical imprecision that may lead to excessive overlaps at a number of contacts in the long run. Hence, to avoid such effects, one requires both a sufficiently high precision and rather small time steps. In high-quality simulations of shear
flow with $\approx 10^4$ particles, the typical value of the time step is $\approx 10^{-4}$ s. This value is by several orders of magnitude larger than the usual values of the time step in MD simulations. It should also be borne in mind that the time step $\delta t$ is not a precision criterion for the evolution problem in the CD method. The precision is mainly controlled by $\epsilon_f$. The time step should rather be considered as a coarse-graining parameter for nonsmooth dynamics. It should be reduced if the impulse dynamics at small time scales is of interest.

An important feature of granular dynamics is the occurrence of highly nonlinear and subtle transitions at small time scales. These short-time phenomena include sharp impulsive transitions, collective rearrangements and frictional interlocking. As a result, the dynamics over successive time steps needs variable treatment. For a rather smooth evolution less effort should be consumed than when a major rearrangement event takes place. In the CD simulations, the number of iterations represents the required effort at each step. For the same level of precision, the number of iterations varies considerably in the course of time stepping. One example is shown in Fig. 11. It can be checked that, if the initializing forces at each step are retrieved from the last step, the number of iterations is correlated with dynamic events. Hence, in the CD method subtle rearrangement events are always calculated with the required high precision. In some cases, a maximum number of iterations may be imposed in order to increase efficiency, but this is equivalent to reducing precision when a larger number of iterations are necessary. Moreover, incomplete relaxation leads to wave-like perturbations in time evolution (Unger et al. [2002]).

7 Concluding remarks

In this paper, the basics of the CD (contact dynamics) method for discrete element simulation of granular materials were presented. This method can be viewed as the algorithmic formulation of nonsmooth granular dynamics at the scale of particle rearrangements where small elastic response times and displacements are neglected. Two major issues arising in this context are treated in the framework of the CD method: 1) The contact laws expressed as complementarity relations between the contact forces and velocities and 2) The nonsmooth motion involving velocity jumps with impulsive unresolved forces as well as smooth motion with well-resolved static forces. A consistent description of the dynamics at the velocity level leads naturally to an implicit time-stepping scheme together with an explicit treatment of the evolution of the contact network. Most concepts developed in this formulation are rather intuitive although they rely on a sound mathematical background of nonsmooth dynamics and convex analysis.

The focus of this paper was on the intuitive features of the CD method with
respect to subtle collective phenomena involved in the multicontact dynamics of granular media. In particular, we discussed the role of the coarse-graining time $\delta t$, the precision issue in the iterative procedure for the resolution of the global SC (Signorini-Coulomb) problem with respect to force distributions, and the relevance of the coefficients of restitution $e_n$ and $e_t$ and their interpretation in a multicontact system. The CD method is characterized by its unique feature of bringing together in the same formalism two limit regimes of granular dynamics: 1) collisional regime governed by binary shocks and incomplete energy restitution and 2) static regime governed by multiple contacts, geometrical disorder, force balance and dynamic rearrangements. Hence, this method provides a suitable framework for the investigation of dense granular flows where smooth evolutions are intermingled with sharp transitions.

The CD method can also be considered as an adequate framework for the numerical treatment of frictional contact problems. Indeed, the Coulomb friction and perfectly rigid contact condition are implemented in an exact form, i.e. without introducing artificial penalization parameters or damping. Given a contact network, all kinematic constraints implied by contact laws are simultaneously taken into account together with the equations of dynamics in order to determine the velocities and contact forces in the system. This global SC problem is solved by an iterative process pertaining to the Gauss-Seidel iterative method that consists of solving a single SC problem at each contact, and successively and iteratively updating the forces until a convergence criterion is fulfilled (Jeffreys and Jeffreys [1988]). The method is thus capable of dealing properly with the nonlocal character of the momentum transfers resulting from the impenetrability of the particles. It can be employed to study stiff systems for which smooth MD-like methods require small time steps for numerical stability and the stiffness matrix may become ill-conditionned as the contact network evolves.

The CD method is unconditionally stable due to its inherent implicit time integration scheme. The uniqueness of the solution at each time step is not guaranteed for perfectly rigid particles. However, the variability of admissible solutions is generally below numerical precision. The variability resulting from numerical precision can be reduced and the calculations significantly accelerated by initializing the iterative procedure at each step with the forces computed in the preceding step.

The basic algorithm presented in this paper can be (and has been) extended to deal with richer contact laws, various particle shapes and more efficient resolution of the global SC problem in 2D and 3D. Several variants of the time-stepping scheme can be found in (Jean [2001]) and a parallelization strategy in (Renouf et al. [2004]). The contact laws can be supplemented with a complementarity relation between a torque and a contact spin variable (Bratberg et al. [2002]). Using such a complementarity relation, the rolling friction is
easily implemented in this framework. Adhesion forces can be introduced by a simple shift of the complementarity relations:

\[ u_n \leftarrow \frac{S}{f_n - f_n^a}, \quad (47) \]
\[ u_t \leftarrow C f_t, \quad (48) \]

where \( f_n^a \) is the adhesion threshold. Particle deformability can also be treated in the CD method by associating strain variables to the particles rather than to the contacts. The strains can be defined either from rigid-body degrees of freedom, as in the MD method, or associated with new internal degrees of freedom. Concerning particle shapes, it is a generic feature of the CD method that, in contrast to force laws, the nature of the contact complementarity relations does not depend on the particle shape. Hence, the solver which takes in charge the resolution of the global SC problem is independent of the particle shape. The basics of the method are the same in 2D and 3D. The only difference lies in the treatment of the tangential force whose direction is an unknown of the SC problem and is determined in the course of the iterative procedure.

A particular attention should be paid to the origin of the contact forces in the CD method. An example is the uniaxial compression of a dense granular material by imposing a constant velocity on a wall. In the MD simulation of this problem, the displacement of the wall causes mainly the elastic deformation of the particles and the contact forces increase accordingly. In the CD simulation of the same problem, since the contact laws involve no force scale and no static boundary or bulk force are applied, the force scale is fixed by the imposed velocity through the impulsive terms in Eqs. (28) and (29). Since no rearrangements can occur due to a too high density, the corresponding kinetic energy is not dissipated. This energy increases adiabatically, the contact forces increase proportionally to the displacement and the particles interpenetrate. In contrast, if the uniaxial compression is controlled by an increasing boundary force, the contact forces increase in proportion to the applied force as in MD simulations, and, in the absence of particle rearrangements, the contact reaction forces balance exactly the driving force so that the packing stays indefinitely in static equilibrium. In the MD approach, the static forces are fully encoded in the particle positions with a scale given by the stiffness. In the CD approach, there is no such force scale and thus the static force scale should be defined externally.

Finally, a future work on the coarse-grained granular dynamics might help to get more insight into the dissipative and impulsive phenomena that are modeled by their average effects in the CD method. The suggestion is to apply
the same methodology as in (Radjai and Roux [2002]) in order to evaluate the influence of time resolution. One can first perform a standard MD simulation of a shear flow, then take averages over the dynamics for a given integration time $\delta t$ and finally compare this coarse-grained dynamics with CD simulations of the same flow with a time step $\delta t$. Repeating this procedure for several values of $\delta t$, will allow us to appreciate the CD method and compare it in a meaningful way with the MD method.

The authors acknowledge very motivating and interesting discussions with F. Dubois, M. Jean, J. J. Moreau and S. Roux.

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