ProbDB: Efficient Execution of Aggregate Queries over Probabilistic Data
Guillaume Verger, Reza Akbarinia, Patrick Valduriez

▶ To cite this version:
Guillaume Verger, Reza Akbarinia, Patrick Valduriez. ProbDB: Efficient Execution of Aggregate Queries over Probabilistic Data. BDA: Bases de Données Avancées, 2011, Rabat, Morocco. hal-00639293

HAL Id: hal-00639293
https://hal.archives-ouvertes.fr/hal-00639293
Submitted on 8 Nov 2011

HAL is a multi-disciplinary open access archive for the deposit and dissemination of scientific research documents, whether they are published or not. The documents may come from teaching and research institutions in France or abroad, or from public or private research centers. L’archive ouverte pluridisciplinaire HAL, est destinée au dépôt et à la diffusion de documents scientifiques de niveau recherche, publiés ou non, émanant des établissements d’enseignement et de recherche français ou étrangers, des laboratoires publics ou privés.
ProbDB: Efficient Execution of Aggregate Queries over Probabilistic Data

Guillaume Verger\textsuperscript{1}, Reza Akbarinia\textsuperscript{2}, Patrick Valduriez\textsuperscript{2},
INRIA and LIRMM, Montpellier, France
\textsuperscript{1}Verger@lirmm.fr, \textsuperscript{2}FirstName.LastName@inria.fr

Abstract

Les requêtes d’agrégats sont essentielles dans de nombreuses applications qui gèrent des données incertaines. Cependant, calculer de manière efficace ces requêtes est généralement difficile. Dans cette démonstration nous présentons ProbDB, un système de gestion de bases de données probabilistes. Nous montrons en particulier l’efficacité de ProbDB lors du calcul de requêtes avec agrégats tels que SUM et COUNT. L’application sur laquelle notre démonstration se repose est une application médicale, et elle montre la rapidité avec laquelle ProbDB répond aux requêtes d’agrégats probabilistes.

1. Introduction

In the context of probabilistic databases \cite{1}, aggregate (or aggr for short) queries, in particular SUM and COUNT queries, are crucial for many applications that need to deal with uncertain data. Let us give a motivating example from the medical applications domain.

Example 1: Remote health monitoring. Consider a medical center that monitors key biological parameters of remote patients at their homes, e.g. using sensors in their bodies. The sensors periodically send to the center the patients’ health data, e.g. blood pressure, hydration levels, thermal signals, etc. For high availability, there are two or more sensors for each biological parameter. However, the data sent by sensors may be uncertain, and the sensors that monitor the same parameter may send inconsistent values. There are approaches to estimate a confidence value for the data sent by each sensor, e.g. based on their precision \cite{1}. According to the data sent by the sensors, the medical application computes the number of required human resources, e.g. nurses, and equipments for each patient. One important query in this application is “return the sum of required nurses”.

We are interested in the queries that return all possible aggregate values and their probabilities. This kind of query, which we call ALL\_AGR (also known as aggregate probability distribution) is very important for our underlying applications, e.g. for the above medical applications. For example by using ALL\_ASUM (all possible sum results and their probabilities) we can generate the aggregate probability distribution of attribute summation which is needed for decision makings, e.g. how many nurses are needed to cover all emergency patients with a probability higher than 99%.

A naïve algorithm for evaluating ALL\_AGR queries is to enumerate all possible worlds, i.e. all possible database instances, compute sum in each world, and return the possible sum values and their aggregated probability. However, this algorithm is exponential in the number of uncertain tuples.

In this demonstration, we present ProbDB, a probabilistic database system for managing probabilistic data. In particular, we show the efficiency of ProbDB for processing aggregate queries such as SUM and COUNT. Our demonstration application is the remote health monitoring application described in Example 1. We run our prototype over a predefined dataset (which can be modified online) of this application, and show how fast it answers to
aggregate queries. The user can modify the queries and data to visually see the effect on the probability distribution function.

The rest of the paper is organized as follows. In Section 2, we present some technical basis of our prototype, e.g. the probabilistic data models and some intuitions about our algorithms. In Section 3, we describe our ProbDB prototype. In Section 4 we present the application scenarios that will be shown to users during our demonstration. Section 5 concludes.

2. Technical Basis

In this section, we first introduce the two probabilistic data models that ProbDB supports. Then, we give the intuition about our SUM and COUNT query processing in ProbDB (for more details see [2]).

2.1 Supported Probabilistic Models

In ProbDB, two probabilistic data models, which are frequently used in probabilistic databases, are supported: tuple-level and attribute-level models. They are defined as follows.

**Tuple-level model.** In this model, each uncertain table \( T \) has an attribute that indicates the membership probability (also called existence probability) of each tuple in \( T \), i.e. the probability that the tuple appears in a possible world. In this paper, the membership probability of a tuple \( t_i \) is denoted by \( p(t_i) \).

**Attribute-level model.** In this model, each tuple \( t_i \) has at least one uncertain attribute, e.g. \( \alpha \), and the value of \( \alpha \) in \( t_i \) is chosen by a random variable \( X \). Depending on the probability density function (pdf) of \( X \), the values of \( \alpha \) in \( t_i \) may be \( m \) values \( v_{i,1}, \ldots, v_{i,m} \) with probabilities \( p_{i,1}, \ldots, p_{i,m} \) respectively. Note that for each tuple we may have a different pdf.

2.2 Algorithmic Basis

In ProbDB, almost all aggregate functions are processed using recursive algorithms. Below, we give the intuition about the ALL_SUM algorithm that is in charge of executing SUM queries. It is also used for answering COUNT queries. For more details, the reader is referred to [2].

Let \( t_1, \ldots, t_n \) be the tuples of the given database which is under the tuple-level model. Let \( DB^1 \) be a database involving the tuples \( t_1, \ldots, t_n \), and \( W^1 \) be the set of all possible worlds in \( DB^1 \). Let \( ps(i, j) \) be the probability of having \( \text{sum} = i \) in \( DB^1 \). We develop a recursive approach for computing \( ps(i, j) \).

2.2.1 Base

Let us consider \( DB^1 \), i.e. the database that involves only the tuple \( t_1 \). Let \( p(t_1) \) be the membership probability of \( t_1 \), and \( \text{val}(t_1) \) be the aggr value of \( t_1 \). In \( DB^1 \), there are two possible worlds: 1) \( w_1={} \), in which \( t_1 \) does not exist, so its probability is \((1- p(t_1))\); 2) \( w_2={}t_1{} \), in which \( t_1 \) exists, so the probability is \( p(t_1) \). In \( w_1 \), we have \( \text{sum}=0 \), and in \( w_2 \) we have \( \text{sum} = \text{val}(t_1) \). If \( \text{val}(t_1) = 0 \), then always we have \( \text{sum}=0 \) because in both \( w_1 \) and \( w_2 \) sum is zero.

2.2.2 Recursion Step

Now consider \( DB^{n-1} \), i.e. a database involving the tuples \( t_1, \ldots, t_{n-1} \). Let \( W^{n-1} \) be the set of possible worlds for \( DB^{n-1} \), i.e. set of possible instances for \( DB^{n-1} \). Let \( ps(i, n-1) \) be the probability of having \( \text{sum}=i \) in \( DB^{n-1} \), i.e. the aggregated probability of the \( DB^{n-1} \) worlds in which we have \( \text{sum}=i \). Now, we construct \( DB^n \) by adding \( t_n \) to \( DB^{n-1} \). Notice that the set of
DB^n possible worlds, denoted by W^n, are constructed by adding or not adding the tuple t_n to each world of W^{n-1}. Thus, in W^n, there are two types of worlds: 1) the worlds that do not contain t_n, denoted as W^n_n; 2) the worlds that contain t_n, denoted as W^n_2.

For each world w \in W^n_1, we have the same world in DB^n-1, say w'. Let p(w) and p(w') be the probability of worlds w and w'. The probability of w, i.e. p(w), is equal to p(w') \times (1 - p(t_n)), because t_n does not exist in w even though it is involved in the database. Thus, in W^n_1 the sum values are the same as in DB^n-1, but the probability of sum= i in W^n_1 is equal to the probability of having sum= i in DB^n-1 multiplied by the probability of non-existence of t_n. In other words, we have:

In W^n_1: (probability of sum= i) = ps(i, n-1) \times (1 - p(t_n)) \quad (1)

Let us now consider W^n_2. The worlds involved in W^n_2 are constructed by adding t_n to each world of DB^n-1. Thus, for each sum value equal to i in DB^n-1 we have a sum value equal to (i + val(t_n)) in W^n_2, where val(t_n) is the aggr value of t_n. The probability of sum= i in W^n_2 is equal to the probability of sum= i in DB^n-1 multiplied by the membership probability of t_n. In other words, we have:

In W^n_2: (probability of sum= i) = ps(i - val(t_n), n-1) \times p(t_n) \quad (2)

Let ps(i, n) be the probability of sum= i in DB^n. This probability is equal to the probability of sum= i in W^n_1 plus the probability of sum= i in W^n_2. Thus, by using the Equations 1 and 2, and using the base of the recursion, we obtain the following recursive definition for the probability of sum= i in DB^n, i.e. ps(i, n):

\[
ps(i, n) = \begin{cases} 
ps(i, n-1) \times (1 - p(t_n)) + ps(i - val(t_n), n-1) \times p(t_n) & \text{if } n > 1 \\
1 - p(t_1) & \text{if } n = 1 \text{ and } i = 0 \text{ and } val(t_1) \neq 0 \\
p(t_1) & \text{if } n = 1 \text{ and } i = val(t_1) \text{ and } val(t_1) \neq 0 \\
1 & \text{if } n = 1 \text{ and } i = val(t_1) = 0 \\
0 & \text{otherwise}
\end{cases}
\] (4)

Based on the above recursive definition, we developed efficient algorithms for processing SUM and COUNT queries (see [2]).

3. Prototype

ProbDB is built on top of a classical Database Management System (DBMS). It adds probabilistic capabilities to the DBMS that are transparent to the user. Instead of directly modifying the DBMS and adding "native" primitives to it, we have chosen to implement ProbDB on top of the DBMS, and thus to be able to change the underlying DBMS with a slight programming effort. In its current version, the prototype is built atop PosgreSQL, but could easily be adapted to work on a MySQL database for instance.

When the user sends a query to ProbDB, the query is analyzed and probabilistic keywords are extracted. Then classical (non probabilistic) sub-queries are sent to the DBMS that process them and returns intermediate results. Then, probabilistic functions are applied to the intermediate results, and the final results are returned to the user.

ProbDB is composed of the following components (see the architecture in Figure 1):
**Query parser:** it is responsible for separating the probabilistic parts of the query from the ordinary ones. Let $Q$ be the query given by the user. The parser divides $Q$ to two parts: 1) $Q'$: the subquery that can be evaluated by a deterministic DBMS; 2) $Q''$: the parts of the query that need special probabilistic algorithms for being evaluated.

**Query reformulator:** this component reformulates the subquery $Q'$ to a query that can be executed by the underlying deterministic DBMS over the data stored in the database. It needs the metadata of the probabilistic tables in order to translate each relation of $Q'$ into one or more probabilistic relations in the database.

**Deterministic DBMS:** this is an ordinary (deterministic) relational database management system that given the reformulated $Q'$, executes it over the probabilistic tables, and returns the results to the component that evaluates the probabilistic parts of the query.

**Probabilistic evaluator.** The inputs of this component are the intermediate data generated by the DBMS and the query $Q''$. According to the probabilistic expressions in $Q''$, the component chooses the appropriate algorithms and runs them over the intermediate results, and returns the final results to the user.

In ProbDB, we designed and implemented a user friendly graphical interface that allows the user to easily manipulate the data that are in attribute-level probabilistic model, query them and see the results of the queries visually (see Figure 2).

4. **Application Scenarios**

In our demonstration, we consider the data generated by the medical application described in Example 1. We use the relations designed for this application, and show the data manipulation and query processing facilities provided by ProbDB for the application. Particularly, we focus on the followings:

**Metadata management.** We show how ProbDB converts the data presented in a probabilistic attribute-level model to tables in a relational model. We show what happens in background when probabilistic data are inserted to the database. Figure 2 shows the interface for editing the probabilistic data in the database.
Fast query processing. In this scenario, we demonstrate how fast the probabilistic aggregate queries are processed in ProbDB. The user issues aggregate queries over the probabilistic health database, ProbDB returns quickly the aggregate results and their probabilities, and show them in a graphical user interface. In addition, the user can see in a diagram the cumulative distribution function (CDF) of the aggregate results returned by the system. This output is shown in Figure 3. The user can change the parameters of his/her query to see the impact on CDF. Using the CDF, we can answer queries such as how many nurses are needed to cover all emergency patients with a probability higher than 99%.

References
