

## Trimming of Graphs, with Application to Point Labeling

Thomas Erlebach, Torben Hagerup, Klaus Jansen, Moritz Minzlaff, Alexander  
Wolff

► **To cite this version:**

Thomas Erlebach, Torben Hagerup, Klaus Jansen, Moritz Minzlaff, Alexander Wolff. Trimming of Graphs, with Application to Point Labeling. Susanne Albers, Pascal Weil. STACS 2008, Feb 2008, Bordeaux, France. IBFI Schloss Dagstuhl, pp.265-276, 2008. <hal-00222069>

**HAL Id: hal-00222069**

**<https://hal.archives-ouvertes.fr/hal-00222069>**

Submitted on 29 Jan 2008

**HAL** is a multi-disciplinary open access archive for the deposit and dissemination of scientific research documents, whether they are published or not. The documents may come from teaching and research institutions in France or abroad, or from public or private research centers.

L'archive ouverte pluridisciplinaire **HAL**, est destinée au dépôt et à la diffusion de documents scientifiques de niveau recherche, publiés ou non, émanant des établissements d'enseignement et de recherche français ou étrangers, des laboratoires publics ou privés.

## TRIMMING OF GRAPHS, WITH APPLICATION TO POINT LABELING

THOMAS ERLEBACH <sup>1</sup>, TORBEN HAGERUP <sup>2</sup>, KLAUS JANSEN <sup>3</sup>, MORITZ MINZLAFF <sup>4</sup>,  
AND ALEXANDER WOLFF <sup>5</sup>

<sup>1</sup> Department of Computer Science, University of Leicester, Leicester LE1 7RH, England.  
*E-mail address:* [t.erlebach@mcs.le.ac.uk](mailto:t.erlebach@mcs.le.ac.uk)

<sup>2</sup> Institut für Informatik, Universität Augsburg, 86135 Augsburg, Germany.  
*E-mail address:* [hagerup@informatik.uni-augsburg.de](mailto:hagerup@informatik.uni-augsburg.de)

<sup>3</sup> Institut für Informatik und Praktische Mathematik, Universität Kiel, 24098 Kiel, Germany.  
*E-mail address:* [kj@informatik.uni-kiel.de](mailto:kj@informatik.uni-kiel.de)

<sup>4</sup> Institut für Mathematik, Technische Universität Berlin, 10623 Berlin, Germany.  
*E-mail address:* [minzlaff@math.tu-berlin.de](mailto:minzlaff@math.tu-berlin.de)

<sup>5</sup> Faculteit Wiskunde en Informatica, Technische Universiteit Eindhoven, the Netherlands.  
*URL:* [www.win.tue.nl/~awolff](http://www.win.tue.nl/~awolff)

---

**ABSTRACT.** For  $t, g > 0$ , a vertex-weighted graph of total weight  $W$  is  $(t, g)$ -trimmable if it contains a vertex-induced subgraph of total weight at least  $(1 - 1/t)W$  and with no simple path of more than  $g$  edges. A family of graphs is *trimmable* if for each constant  $t > 0$ , there is a constant  $g = g(t)$  such that every vertex-weighted graph in the family is  $(t, g)$ -trimmable. We show that every family of graphs of bounded domino treewidth is trimmable. This implies that every family of graphs of bounded degree is trimmable if the graphs in the family have bounded treewidth or are planar. Based on this result, we derive a polynomial-time approximation scheme for the problem of labeling weighted points with nonoverlapping sliding labels of unit height and given lengths so as to maximize the total weight of the labeled points. This settles one of the last major open questions in the theory of map labeling.

---

*1998 ACM Subject Classification:* G.2.2 Graph Theory, I.1.2 Algorithms.

*Key words and phrases:* Trimming weighted graphs, domino treewidth, planar graphs, point-feature label placement, map labeling, polynomial-time approximation schemes.

Work supported by grant WO 758/4-2 of the German Research Foundation (DFG).

## 1. Introduction

### 1.1. Graph Trimming

In this paper we investigate the problem of deleting vertices from a given graph so as to ensure that all simple paths in the remaining graph are short. We assume that each vertex has a nonnegative weight, and we want to delete vertices of small total weight. Whereas there is an extensive literature on separators, which can be viewed as serving to destroy all large connected components, we are not aware of previous work on vertex sets that destroy all long simple paths. Let us make our notions precise.

**Definition 1.1.** For  $t > 0$  and  $g \geq 0$ , a  $(t, g)$ -trimming of a vertex-weighted graph  $G = (V, E)$  of total weight  $W$  is a set  $U \subseteq V$  of weight at most  $W/t$  such that every simple path in  $G$  of more than  $g$  edges contains a vertex in  $U$ . If  $G$  has a  $(t, g)$ -trimming, we also say that  $G$  is  $(t, g)$ -trimmable.

We say that a family of graphs is *trimmable* if, for every constant  $t > 0$ , there is a constant  $g \geq 0$  (that depends only on  $t$ ) such that every vertex-weighted graph in the family is  $(t, g)$ -trimmable. Of course, it suffices to demonstrate this for  $t$  larger than an arbitrary constant. Not every family of graphs is trimmable. For example, if  $n, t \geq 2$  and we delete a  $(1/t)$ -fraction of the vertices in an unweighted  $n$ -clique  $K_n$ , the remaining graph still has a simple path of  $n(1 - 1/t) - 1$  edges. This expression is not bounded by a function of  $t$  alone, so the family of complete graphs is not trimmable.

With a little effort, one can show the family of trees to be trimmable. One popular generalization of trees is based on the definition below. Given a graph  $G = (V, E)$  and a set  $U \subseteq V$ , we denote by  $G[U]$  the subgraph of  $G$  induced by  $U$ . The *union* of graphs  $G_i = (V_i, E_i)$ , for  $i = 1, \dots, m$ , is the graph  $\bigcup_{i=1}^m G_i = (\bigcup_{i=1}^m V_i, \bigcup_{i=1}^m E_i)$ .

**Definition 1.2.** A *tree decomposition* of an undirected graph  $G = (V, E)$  is a pair  $(T, B)$ , where  $T = (X, E_T)$  is a tree and  $B : X \rightarrow 2^V$  maps each node  $x$  of  $T$  to a subset of  $V$ , called the *bag* of  $x$ , such that

- $\bigcup_{x \in X} G[B(x)] = G$ , and
- for all  $x, y, z \in X$ , if  $y$  is on the path from  $x$  to  $z$  in  $T$ , then  $B(x) \cap B(z) \subseteq B(y)$ .

The *width* of the tree decomposition  $(T, B)$  is  $\max_{x \in X} |B(x)| - 1$ , and the *treewidth* of  $G$  is the smallest width of any tree decomposition of  $G$ .

This standard definition is given, e.g., by Bodlaender [Bod98]. The family of graphs of treewidth at most 1 coincides with the family of forests. By analogy with several other generalizations from the family of trees to families of graphs of bounded treewidth, it seems natural to ask whether every family of graphs of bounded treewidth is trimmable. At present we cannot answer this question; we need a concept stronger than bounded treewidth alone.

**Definition 1.3.** The *elongation* of a tree decomposition  $(T, B)$  is the maximum number of edges on a simple path in  $T$  between two nodes with intersecting bags. For every  $s \geq 0$ , let the *s-elongation treewidth* of an undirected graph  $G$  be the smallest width of a tree decomposition of  $G$  with elongation at most  $s$ .

Since every graph has a trivial tree decomposition of elongation 0, the *s-elongation treewidth* of every graph is well-defined for every  $s \geq 0$ . The 1-elongation treewidth is the *domino treewidth* studied, e.g., by Bodlaender [Bod99].

Our main result about graph trimming, proved in Section 2, is that for all fixed  $s \geq 0$ , every family of graphs of bounded  $s$ -elongation treewidth is trimmable. Ding and Oporowski [DO95] proved that the domino treewidth of a graph can be bounded by a function of its usual treewidth and its maximum degree. It follows that every family of graphs of bounded treewidth and bounded degree is also trimmable. We derive from this that all families of planar graphs of bounded degree are trimmable as well. This result has applications described below.

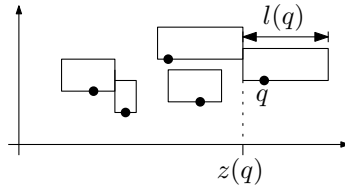
## 1.2. Label Placement

Our main motivation for investigating trimmable graph families arose in the context of labeling maps with sliding labels. Generally speaking, map labeling is the problem of placing a set of labels, each in the vicinity of the object that it labels, while meeting certain conditions. For an overview, see the map-labeling bibliography [WS96]. First of all, labels are not allowed to overlap. As a consequence, it may not be possible to label all objects in a map, and the goal is to make an optimal selection according to some criterion. When a point feature such as a town or a mountain top is to be labeled, the label can usually be approximated without much loss by an axes-parallel rectangular shape and must be placed in the plane without rotation so that its boundary touches the point. One distinguishes between *fixed-position models* and *slider models*. In fixed-position models, each label has a predetermined finite set of *anchor points* on its boundary (e.g., the four corner points), and the label must be placed so that one of its anchor points coincides with the point to be labeled. In slider models, the anchor points form *anchor segments* on the boundary of the label (e.g., its bottom edge).

Van Kreveld et al. [vKSW99] introduced a taxonomy of fixed-position and slider models, which was later refined by Poon et al. [PSS<sup>+</sup>03]. We use the slider models 1SH, 2SH and 4S of Poon et al., which define the anchor segments of a label to be its bottom edge, its top and bottom edges, and its entire boundary, respectively. We always require labels to be unit-height rectangles. This models the case in which all labels contain single text lines of the same character height. Fig. 1 illustrates the 1SH model. We assume that each point to be labeled comes equipped with a nonnegative weight, which may be used to express priorities among the points. If points represent villages, towns and cities on a map, priorities may correspond to the number of inhabitants, for example. Our objective is to label points with nonoverlapping labels so as to maximize the sum of the weights of those points that actually receive a label. This objective function causes points with large weights (e.g., large cities) to be likely to be labeled. We refer to the specific map-labeling problems described in this paragraph as *weighted unit-height 1SH-labeling*, etc. Since the qualifiers “weighted” and “unit-height” apply throughout the paper, we may occasionally omit them.

Recall that for  $\rho \leq 1$ , a  $\rho$ -*approximation algorithm* for a maximization problem is an algorithm that always outputs a solution of value at least  $\rho$  times the optimal objective value. An algorithm that takes an additional parameter  $\varepsilon > 0$  and, for each fixed  $\varepsilon$ , is a polynomial-time  $(1 - \varepsilon)$ -approximation algorithm is called a *polynomial-time approximation scheme (PTAS)*. If the running time depends polynomially on  $\varepsilon$  as well, the algorithm is a *fully polynomial-time approximation scheme (FPTAS)*.

Poon et al. [PSS<sup>+</sup>03] show that finding an optimal weighted unit-height 1SH-labeling is NP-hard, even if all points lie on a horizontal line and the weight of each point equals the length of its label. For the one-dimensional case, in which all points lie on a horizontal

Figure 1: A 1SH-labeling  $L$ 

line, they give an FPTAS, which yields an  $O(n^2/\varepsilon)$ -time  $(1/2 - \varepsilon)$ -approximation algorithm for the two-dimensional case for arbitrary  $\varepsilon > 0$ . Poon et al. also describe a PTAS for unit-square labels. They raise the question of whether a PTAS exists for rectangular labels of arbitrary length and unit height. This is known to be the case for fixed-position models [AvKS98] and for sliding labels of unit weight [vKSW99]. The corresponding  $(1 - \varepsilon)$ -approximation algorithms run in  $n^{O(1/\varepsilon)}$  and  $n^{O(1/\varepsilon^2)}$  time, respectively, for arbitrary  $\varepsilon > 0$ . The question of whether the combination of both sliding labels and arbitrary weights allows a PTAS has been one of the last major open problems in (theoretical point-feature) map labeling. In a preliminary version of this paper [EHJ<sup>+</sup>06], we made some progress in answering this question. We gave a  $(2/3 - \varepsilon)$ -approximation for weighted unit-height 1SH-labeling with running time  $n^{O(1/\varepsilon^2)}$ , for arbitrary  $\varepsilon > 0$ , and showed that the same approach yields a PTAS if the ratio of longest to shortest label length is bounded.

In Section 3 we settle the open question of Poon et al. by presenting a PTAS for weighted unit-height 1SH-labeling. There are no restrictions on label weights and lengths. Our approach is to discretize a given instance  $I$  of the weighted unit-height 1SH-labeling problem, i.e., to turn it into a fixed-position instance  $I'$ , after which we can apply a known fixed-position algorithm to  $I'$ . The main difficulty is to find a “suitable” set of discrete label positions for each point. “Suitable” means that the weight of an optimal labeling of  $I'$  must be close enough to the weight of an optimal labeling of  $I$ . Dependencies between labels can be modeled via a graph, and long simple paths in this graph translate into large sets of anchor points that cannot be left out of consideration. Here our results from Section 2 come into play. We prove that the family of dependency graphs, if carefully defined, is trimmable, and we show how this may be used to bound the number of anchor points by a polynomial. We also show how to extend our PTAS for (weighted unit-weight) 1SH-labeling to the related 2SH-labeling and 4S-labeling problems.

## 2. Trimming of Graphs

In this section we show that for every constant  $s$ , every family of graphs of bounded  $s$ -elongation treewidth is trimmable. This implies that every family of graphs of bounded degree is trimmable if the graphs in the family have bounded treewidth or are planar.

**Theorem 2.1.** *Let  $k, s \geq 0$  and suppose that a vertex-weighted undirected graph  $G$  has a tree decomposition  $D$  of width  $k$  and elongation  $s$ . Take  $a = k + 1$  if  $s \geq 2$  and  $a = \lceil k/2 \rceil$  if  $s \leq 1$ . Then, for every integer  $t \geq 2$ ,  $G$  has a  $(t, g)$ -trimming, where  $g = (2(s+1)t - 3)(k+1)$  if  $a \leq 1$  and*

$$g = (a^{(s+1)t-2}(a+1) - 2)(k+1)/(a-1)$$

if  $a \geq 2$ . Therefore, for every constant  $s$ , every family of graphs of bounded  $s$ -elongation treewidth is trimmable.

*Proof.* Let  $D = (T, B)$ , root  $T$  at an arbitrary node and let  $U$  be the set of vertices in bags whose depth  $d$  in  $T$  satisfies  $d \bmod (s + 1)t = i$ , with the integer  $i$  chosen to minimize the weight of  $U$ . We show that  $U$  is a  $(t, g)$ -trimming of  $G$ .

Let  $G = (V, E)$  and denote the total weight of the vertices in  $V$  by  $W$ . Since each vertex in  $V$  occurs in bags on at most  $s + 1$  levels in  $T$ , the sum, over all levels, of the weight of the vertices occurring in bags on the level under consideration is at most  $(s + 1)W$ . Therefore, by the choice of  $i$ , the weight of  $U$  is at most  $(s + 1)W / ((s + 1)t) = W/t$ , as desired.

Let  $\pi = (v_0, \dots, v_m)$  be a simple path in  $G$  of  $m \geq 1$  edges and, for  $i = 1, \dots, m$ , choose a node  $x_i$  in  $T$  whose bag contains both  $v_{i-1}$  and  $v_i$ . Because  $T$  is connected, there is a path from  $x_i$  to  $x_{i+1}$  (or they coincide), for  $i = 1, \dots, m - 1$ , so  $\pi$  can be viewed as inducing a walk  $\pi'$  in  $T$ . The walk  $\pi'$  may visit a node  $x$  in  $T$  several times. However, each visit to  $x$  “uses” a vertex in  $B(x)$  that cannot be reused later, so no node of  $T$  occurs more than  $k + 1$  times on  $\pi'$ . If  $s \leq 1$ , we can strengthen this statement as follows: For  $i = 1, \dots, m - 1$ , the nodes  $x_i$  and  $x_{i+1}$  must coincide or be adjacent, so each visit by  $\pi'$  to a node  $x$  “uses” two vertices in  $B(x)$ , rather than just one, and the number of such visits is bounded by  $\lfloor (k + 1)/2 \rfloor = \lceil k/2 \rceil$ . In either case, therefore, the nodes on  $\pi'$  span a subtree  $T'$  of  $T$  in which no node has more than  $a$  children, except that the root may have  $a + 1$  children. The number of nodes at depth  $d$  in such a tree is bounded by  $(a + 1)a^{d-1}$ , for all  $d \geq 0$ , and therefore the number of nodes at depth at most  $d$  is bounded by  $2d + 1$  if  $a = 1$  and by  $1 + (a + 1)(a^d - 1)/(a - 1) = ((a + 1)a^d - 2)/(a - 1)$  if  $a \geq 2$ .

Suppose that  $\pi$  contains no vertex in  $U$ . Then, by the choice of  $U$ , the depth of  $T'$  is at most  $(s + 1)t - 2$ , and the number of nodes in  $T'$  is at most  $2(s + 1)t - 3$  if  $a = 1$  and at most  $(a^{(s+1)t-2}(a + 1) - 2)/(a - 1)$  if  $a \geq 2$ . Since each bag contains at most  $k + 1$  vertices, it follows that  $m + 1 \leq (2(s + 1)t - 3)(k + 1)$  if  $a = 1$  and that  $m + 1 \leq (a^{(s+1)t-2}(a + 1) - 2)(k + 1)/(a - 1)$  if  $a \geq 2$ . ■

**Corollary 2.2.** *For all integers  $k \geq 0$ ,  $d \geq 1$  and  $t \geq 2$ , every vertex-weighted undirected graph of treewidth  $k$  with maximum degree  $d$  has a  $(t, \lceil K/2 \rceil^{2t})$ -trimming, where  $K = (9k + 7)d(d + 1) - 1$ . Hence, every family of graphs with bounded degree and bounded treewidth is trimmable.*

*Proof.* According to Bodlaender [Bod99, Theorem 3.1], every such graph has a domino tree decomposition of width at most  $K$ . Except in the trivial case  $k = 0$ , we have  $K \geq 31$ . By Theorem 2.1, used with  $s = 1$ , the graph has a  $(t, g)$ -trimming, where

$$g = (\lceil K/2 \rceil^{2t-2}(\lceil K/2 \rceil + 1) - 2)(K + 1)/(\lceil K/2 \rceil - 1) \leq \lceil K/2 \rceil^{2t}.$$

■

We can extend this result to planar graphs of bounded degree.

**Corollary 2.3.** *For all integers  $d, t \geq 1$ , every vertex-weighted undirected planar graph of maximum degree  $d$  has a  $(t, \lceil K/2 \rceil^{4t})$ -trimming, where  $K = (54t - 29)d(d + 1) - 1$ . Hence every family of planar graphs of bounded degree is trimmable.*

*Proof.* Let  $G = (V, E)$  be a planar graph with maximum degree  $d$  and denote the total weight of the vertices in  $V$  by  $W$ . We first follow the approach of Baker [Bak94] to obtain a  $(2t - 1)$ -outerplanar subgraph of  $G$  by deleting vertices of total weight at most  $W/(2t)$ .

Consider an arbitrary planar embedding of  $G$ . Partition the vertices of  $G$  into layers by repeatedly deleting the vertices on the boundary of the outer face until no vertex remains. The vertices deleted in one iteration of this process form a layer. Number the layers  $R_1, R_2, \dots$  in the order of their deletion. For every  $j \in \{0, 1, \dots, 2t - 1\}$ , consider the set  $V_j$  of vertices in layers  $R_i$  with  $i \bmod (2t) = j$ , choose  $j$  such that the total weight of  $V_j$  is at most  $W/(2t)$  and consider the subgraph  $H_j$  of  $G$  induced by  $V \setminus V_j$ .

$H_j$  is  $(2t - 1)$ -outerplanar and thus has treewidth at most  $6t - 4$  [Bod98, Theorem 83]. By Corollary 2.2,  $H_j$  has a  $(2t, \lceil K/2 \rceil^{4t})$ -trimming  $U$ . The set  $V_j \cup U$  has weight at most  $W/(2t) + W/(2t) = W/t$  and is therefore a  $(t, \lceil K/2 \rceil^{4t})$ -trimming of  $G$ . ■

**Remark 2.4.** A better dependence of the bound in Corollary 2.3 on  $t$  can be achieved by deleting less than  $1/(2t)$  of the weight of the graph in the first step, so that more than  $1/(2t)$  of the weight can be deleted when Corollary 2.2 is applied. In this way, the treewidth of  $H_j$  and thus the value of  $K$  increases, but the exponent of the bound becomes smaller than  $4t$ . More precisely, if we delete  $1/(\alpha t)$  of the weight in the first step, for some  $\alpha > 2$ , then the resulting bound is  $\lceil K/2 \rceil^{2\lceil \alpha t / (\alpha - 1) \rceil}$  with  $K = (27\alpha t - 29)d(d + 1) - 1$ . For each pair  $(d, t)$ , there is a value of  $\alpha$  that optimizes the resulting bound.

### 3. Labeling Weighted Points with Sliding Labels

In this section we define the labeling problems of relevance to us formally and show that there are polynomial-time approximation schemes for weighted unit-height 1SH-labeling, 2SH-labeling and 4S-labeling. We use  $\mathbb{R}$ ,  $\mathbb{R}_{>0}$  and  $\mathbb{R}_{\geq 0}$  to denote the sets of real numbers, of positive real numbers and of nonnegative real numbers, respectively, and  $\mathbb{R}^2$  is the two-dimensional Euclidean plane.

**Definition 3.1.** An instance of the *weighted unit-height 1SH-labeling problem* is a triple  $I = (P, l, w)$ , where  $P$  is a finite subset of  $\mathbb{R}^2$  and  $l : P \rightarrow \mathbb{R}_{>0}$  and  $w : P \rightarrow \mathbb{R}_{\geq 0}$  are functions defined on  $P$ .  $|P|$  is called the *size* of  $I$ .

In the definition of 1SH-labeling,  $P$  represents the set of points to be labeled, and for each  $p \in P$ ,  $l(p)$  is the length of the label of  $p$  and  $w(p)$  is the weight of  $p$ . When  $(P, l, w)$  is an instance of the 1SH-labeling problem and  $Q \subseteq P$ , we call  $w(Q) = \sum_{p \in Q} w(p)$  the *weight* of  $Q$ .

**Definition 3.2.** A feasible solution or *labeling* of an instance  $I = (P, l, w)$  of the weighted unit-height 1SH-labeling problem is a pair  $L = (Q, z)$ , where  $Q \subseteq P$  and  $z : Q \rightarrow \mathbb{R}$  is a function with  $p_x - l(p) \leq z(p) \leq p_x$  for all  $p = (p_x, p_y) \in Q$  such that for all  $p = (p_x, p_y)$  and  $q = (q_x, q_y)$  in  $Q$  with  $p \neq q$  and  $|p_y - q_y| < 1$ , either  $z(p) + l(p) \leq z(q)$  or  $z(q) + l(q) \leq z(p)$ . The *weight* of  $L$  is the weight of  $Q$ , and  $L$  is *optimal* if no labeling of  $I$  has greater weight than  $L$ .

Informally,  $Q$  is the set of points in  $P$  that receive a label, and for each  $p \in Q$ ,  $z(p)$  denotes the  $x$ -coordinate of the left edge of the label of  $p$ . The condition  $p_x - l(p) \leq z(p) \leq p_x$  for all  $p = (p_x, p_y) \in Q$  expresses that  $p$  lies on the bottom edge of its label. Let us say that two points  $p = (p_x, p_y)$  and  $q = (q_x, q_y)$  in  $\mathbb{R}^2$  *y-overlap* if  $|p_y - q_y| < 1$ . The condition  $z(p) + l(p) \leq z(q)$  or  $z(q) + l(q) \leq z(p)$  for each pair  $(p, q)$  of distinct  $y$ -overlapping points in  $Q$  expresses that labels are not allowed to overlap.

We define an instance of the *weighted unit-height multi-position labeling* or *1MH-labeling problem* as a pair  $(I, \mathcal{M})$ , where  $I = (P, l, w)$  is an instance of the weighted unit-height 1SH-labeling problem and  $\mathcal{M}$  is a function that maps each point in  $P$  to a finite subset of  $\mathbb{R}$ . A *labeling* of  $(I, \mathcal{M})$  is a labeling  $(Q, z)$  of  $I$  such that  $z(p) \in \mathcal{M}(p)$  for all  $p \in Q$ . If  $\mathcal{M}$  maps all  $p \in P$  to the same set  $M \subseteq \mathbb{R}$ , we may write  $(I, \mathcal{M})$  as  $(I, M)$ . The principal technical contribution of this section is a reduction of 1SH-labeling to 1MH-labeling. Before giving a precise description of the reduction, we provide an informal overview.

The reduction maps an instance  $I$  of 1SH-labeling to an instance of 1MH-labeling of the form  $(I, M)$ , where  $M \subseteq \mathbb{R}$ . It therefore suffices to show that a suitable set  $M$  exists and can be computed sufficiently fast. As a step towards this goal, we describe a *normalization* procedure that transforms an arbitrary given labeling of  $I$  into one of  $(I, M)$ . The normalization is introduced for the sake of argument only and is not actually carried out as part of the reduction.

The top-level idea behind the normalization is to process the labels of the given labeling in the order from left to right, pushing each label as far to the left as it can go without bumping into another label or being separated from the point that it labels. It is easy to observe that in every normalized labeling, the position of each label (taken to be the  $x$ -coordinate of its left edge) is the sum of the  $x$ -coordinate of some labeled point and some number of label lengths, minus its own length. This still leaves too many possibilities, however, since essentially every selection of points to receive labels may give rise to a different position of a given label.

The dependencies between labels can be modeled in a natural way through a directed *dependency graph*  $G$ : If the label of a point  $q$ , moving left, may bump into that of a point  $p$ , then  $G$  includes the edge  $(p, q)$ . The problem identified above stems from the fact that  $G$  may have very long paths, corresponding to chains of many labels that may touch and influence each other. Our defense against this is trimming, so we must ensure that  $G$  is trimmable. Assuming that this is so, we can break all paths with more than a constant number of edges by dropping labels of small total weight, which reduces the number of possible label positions to a polynomial. Afterwards we must re-normalize, however, since otherwise the trimming buys us nothing. This gives rise to another problem, in that the re-normalization may create new long paths. In order to counter this, we introduce vertical *stopping lines* and modify the normalization to never push the left edge of a label past a stopping line. As long as at least one stopping line passes through each dropped label (including its boundary), we can be sure that the re-normalization creates no new paths. Fairly arbitrarily, for every label, we choose to put stopping lines through the left and right edges of the area occupied by the label in its leftmost position (if no other labels obstruct its movement). This also ensures in a simple way that no label gets separated from the point that it labels. Now labels with their right edge to the left of or on a stopping line  $\ell$  cannot influence labels with their left edge to the right of or on  $\ell$ , so we can remove all edges from  $G$  that cross a stopping line. This turns out to have the beneficial effect of making  $G$  planar and of bounded degree, which implies that it is trimmable, as needed above.

By attaching real-valued lengths to the edges of  $G$  and adding an additional vertex  $O$  with incident edges described below to  $G$ , we can obtain the position of the label of each point  $p$  as the length of a path from  $O$  to  $p$ . Every edge  $(p, q)$  between two points  $p$  and  $q$  is given a length equal to that of the label of  $p$ , since that is the distance that the left edge of the label of  $q$  must keep from that of  $p$ . Every stopping line  $\ell$ , passing through  $(x, 0)$ , say, and every point  $p$  give rise to an edge from  $O$  (which can be thought of as representing the



$y$ -axis) to  $p$  of length  $x$ , since  $x$  is the distance that the left edge of the label of  $p$ , because of  $\ell$ , must keep from the  $y$ -axis if it begins its movement to the right of  $\ell$  or on  $\ell$ . Now the label of each point  $p$  will move to a position that is precisely the largest length of a path from  $O$  to  $p$  no larger than the original position of the label.

Every stopping line adds to the number of possible label positions in a normalized labeling, but the dependence on the number of stopping lines is only linear. In fact, because of a later need for this added flexibility, Lemma 3.3 below allows the specification of an arbitrary set  $S$  of  $x$ -coordinates of additional stopping lines. The fact that the left edge of a label crosses no additional stopping line as it moves left can be expressed by saying that the movement leaves the rank in  $S$  of the position of the label invariant.

**Lemma 3.3.** *Given an instance  $I = (P, w, l)$  of the weighted unit-height 1SH-labeling problem of size  $n$ , a finite set  $S \subseteq \mathbb{R}$  and an  $\varepsilon \in \mathbb{R}$  with  $0 < \varepsilon \leq 1$ , in  $O((n + |S|)n^g)$  time, where  $g = (1/\varepsilon)^{O(1/\varepsilon)}$ , we can compute a set  $M \subseteq \mathbb{R}$  with  $|M| \leq (2n + |S|)n^g$  such that for every labeling  $(Q, z)$  of  $I$ , the instance  $(I, M)$  of the weighted unit-height 1MH-labeling problem has a labeling  $(Q', z')$  with  $Q' \subseteq Q$  of weight at least  $(1 - \varepsilon)w(Q)$  such that for all  $p \in Q'$ ,  $z'(p) \leq z(p)$  and  $z'(p)$  and  $z(p)$  have the same rank in  $S$ .*

*Proof.* Take  $S' = S \cup \bigcup_{(p_x, p_y) \in P} \{p_x - l(p), p_x\}$  and let  $G = (Q, E)$  be the directed graph with edge lengths on the vertex set  $Q$  that, for all  $p = (p_x, p_y)$  and  $q = (q_x, q_y)$  in  $Q$ , contains the edge  $(p, q)$  with length  $l(p)$  exactly if  $p_x < q_x$ ,  $|p_y - q_y| < 1$  and there is no  $x \in S'$  with  $z(p) + l(p) \leq x \leq z(q)$ . Moreover, let  $H$  be the undirected graph on the vertex set  $Q$  that contains an edge  $\{p, q\}$ , for all  $p, q \in Q$  with  $p \neq q$ , exactly if  $p$  and  $q$   $y$ -overlap.

Let us say that two points  $p = (p_x, p_y)$  and  $r = (r_x, r_y)$  in  $Q$   $x$ -surround a point  $q = (q_x, q_y)$  if  $p_x \leq q_x \leq r_x$  or  $r_x \leq q_x \leq p_x$ . Let  $p, q = (q_x, q_y)$  and  $r$  be three points in  $Q$ , every two of which  $y$ -overlap, and suppose that  $z(p) \leq z(q) \leq z(r)$ . Then we must clearly have  $z(p) + l(p) \leq z(q) \leq q_x \leq z(q) + l(q) \leq z(r)$ , which, since  $q_x \in S'$ , implies that  $(p, r) \notin E$ . This proves the following *triangle property*: If  $(p, q) \in E$ , then  $p$  and  $q$   $x$ -surround no neighbor of both in  $H$ .

If  $p = (p_x, p_y) \in Q$ , then all in- and out-neighbors of  $p$  in  $G$  lie in the open horizontal strip of height 2 centered on the line  $y = y_p$ . Therefore, if  $p$  has in- or out-degree 3 or more, two in-neighbors or two out-neighbors of  $p$  are neighbors in  $H$ , which contradicts the triangle property. Thus all in- and out-degrees of  $G$  are bounded by 2.

We next prove that  $G$  is planar. Consider an embedding of  $G$  that maps each point in  $Q$  to itself and each edge in  $E$  to a straight line segment and assume to the contrary that for two edges  $(p_1, q_1)$  and  $(p_2, q_2)$  in  $E$  with  $|\{p_1, q_1, p_2, q_2\}| = 4$ , the corresponding closed line segments  $\overline{p_1q_1}$  and  $\overline{p_2q_2}$  intersect in a point  $u = (u_x, u_y)$ . Call  $p_1$  and  $q_1$  as well as  $p_2$  and  $q_2$  *partners* and let  $H_4$  be the subgraph of  $H$  spanned by the vertex set  $Q_4 = \{p_1, q_1, p_2, q_2\}$ .

All points in  $Q_4$  lie in the open horizontal strip of height 2 centered on the line  $\ell$  defined by  $y = u_y$ . If there are a topmost point in  $Q_4$  (one of maximal  $y$ -coordinate) and a bottommost point in  $Q_4$  that are partners, then, since these  $y$ -overlap, all pairs of points in  $Q_4$   $y$ -overlap, and  $H_4$  is a complete graph. Otherwise there is a unique topmost point and a unique bottommost point in  $Q_4$ , these *extreme* points are not partners, and each of the two other points in  $Q_4$  lies on  $\ell$  or on the opposite side of  $\ell$  with respect to its extreme partner. Each nonextreme point in  $Q_4$   $y$ -overlaps both extreme points, and hence also the fourth point in  $Q_4$ , either by virtue of lying on  $\ell$  or because one extreme point is its partner, while the other extreme point lies on the same side of  $\ell$  as itself. This means that  $H_4$  is a complete graph, except that the two extreme points may not be neighbors.

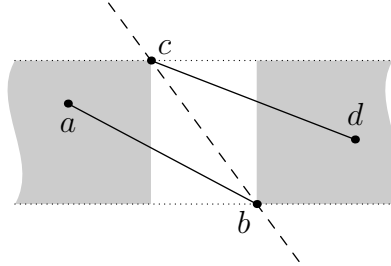


Figure 2:  $a$  and  $d$  lie in distinct gray areas and are therefore on opposite sides of  $\overline{bc}$ .

Because the two line segments between partners intersect, some two points in  $Q_4$  that are partners, say,  $a$  and  $b$ , must  $x$ -surround another point in  $Q_4$ , say,  $c$ . By the triangle property,  $H$  lacks one of the edges  $\{a, c\}$  and  $\{b, c\}$ , say,  $\{b, c\}$ , so  $H$  is not complete and  $b$  and  $c$  are extreme. The partner of  $c$ , say,  $d$ , is not extreme, so it is not  $x$ -surrounded by  $a$  and  $b$ . This implies that  $c$  and  $d$   $x$ -surround  $a$  or  $b$  and, in fact, since  $a$  is not extreme, that they  $x$ -surround  $b$ . The two extreme points  $b$  and  $c$  can now be seen to be  $x$ -surrounded by  $a$  and  $d$ . But then it is geometrically clear that  $a$  and  $d$  belong to opposite open halfspaces bounded by the line through  $b$  and  $c$  (see Fig. 2), a contradiction to the fact that  $\overline{ab}$  and  $\overline{cd}$  intersect.

We have demonstrated that  $G$  is planar and of bounded degree and therefore trimmable. With  $t = 2/\varepsilon$ , let  $U$  be a  $(t, g)$ -trimming set of  $G$  for some integer  $g \geq 0$  with  $g = t^{O(t)}$ —this is possible by Corollary 2.3—and take  $Q' = Q \setminus U$ . Let  $\overline{G}$  be the multigraph obtained from  $G$  by adding a new vertex  $O$  and, for each  $x \in S'$  and each  $p \in Q$ , an edge from  $O$  to  $p$  of length  $x$ .

For all  $p \in Q'$ , let a  $p$ -path be a path in  $\overline{G}[\{O\} \cup Q']$  from  $O$  to  $p$  and define the length of a  $p$ -path as the sum of the lengths of its edges. For all  $p = (p_x, p_y) \in Q'$ , let  $z'(p)$  be the largest length of a  $p$ -path that does not exceed  $z(p)$ —this is well-defined since  $z(p) \geq p_x - l(p)$ , while there is an edge, and hence a path, in  $\overline{G}$  from  $O$  to  $p$  of length  $p_x - l(p)$ . We will show that  $(Q', z')$  is a labeling of  $I$ . First, for each  $p = (p_x, p_y) \in Q'$ , the relation  $p_x - l(p) \leq z'(p) \leq z(p) \leq p_x$  was essentially argued above. Second, we must show, informally speaking, that the labels of the points in  $Q'$ , if placed as indicated by  $z'$ , do not overlap.

Let  $p = (p_x, p_y)$  and  $q = (q_x, q_y)$  be  $y$ -overlapping points in  $Q'$  and assume, without loss of generality, that  $z(p) \leq z(q)$  and therefore that  $z(p) + l(p) \leq z(q)$ . If  $G$  contains the edge  $(p, q)$ , then, since  $z'(p)$  is the length of a  $p$ -path,  $z'(p) + l(p)$  is the length of a  $q$ -path and, by definition of  $z'$ , we have  $z'(q) \geq z'(p) + l(p)$ . If  $G$  does not contain the edge  $(p, q)$ , there is an  $x \in S'$  with  $z(p) + l(p) \leq x \leq z(q)$ . Again by definition of  $z'$ , since  $\overline{G}$  contains an edge from  $O$  to  $q$  of length  $x$ , it follows that  $z'(q) \geq x \geq z(p) + l(p) \geq z'(p) + l(p)$ . In either case, the labels of  $p$  and  $q$ , placed according to  $z'$ , do not overlap.

We have  $w(Q') \geq (1 - 1/t)w(Q)$ , and for each  $p \in Q'$ ,  $z'(p)$  is the length of a  $p$ -path. The length of every  $p$ -path belongs to the set  $M$  of all sums of an element of  $S'$  and at most  $g$  elements of  $\{l(p) \mid p \in P\}$ . The set  $M$  is of size at most  $(2n + |S|)n^g$  and can be computed in  $O((n + |S|)n^g)$  time. Let  $p \in Q'$ . Since for each  $x \in S$  there is a  $p$ -path of length  $x$ , it is easy to see that stepping from  $z(p)$  to  $z'(p)$  does not descend strictly below any  $x \in S$ , i.e.,  $z'(p)$  has the same rank in  $S$  as  $z(p)$ . ■

We need to show how to solve the instance of the 1MH-labeling problem obtained using Lemma 3.3. Agarwal et al. [AvKS98] have given a PTAS that finds near-maximum independent sets in any given set of axes-aligned unit-height rectangles. They assume that rectangles are topologically closed. Under this assumption it is easy to argue that their PTAS for maximum independent set at the same time is a PTAS for maximizing the number of points labeled with unit-height rectangular labels in some fixed-position model. The reason is simply that, by definition, any two label candidates of the same point must touch this point. If label candidates are closed, one label candidate automatically excludes the other from the solution. Unfortunately, this is not the case if we consider labels to be open; e.g., in the 1SH-model the leftmost and the rightmost label candidate of a point do *not* intersect, so an algorithm for maximum independent set would not automatically yield feasible solutions for multi-position labeling. However, we can adapt the PTAS of Agarwal et al. to this case. In fact, the adapted PTAS can deal with the *weighted unit-height generalized multi-position labeling* or *4M-labeling problem*, in which each label specifies an arbitrary finite set of anchor points on its boundary. If a point is labeled, its label must be placed so that one of its anchor points coincides with the point to be labeled.

**Lemma 3.4.** *There is a PTAS for the weighted unit-height 4M-labeling problem. The running time for computing a  $(1-\varepsilon)$ -approximate solution is  $n^{O(1/\varepsilon)}$ , for all  $\varepsilon$  with  $0 < \varepsilon \leq 1$ .*

Clearly, a PTAS for 4M-labeling is also a PTAS for the more restricted 1MH-labeling problem.

**Theorem 3.5.** *Given an instance  $I$  of the weighted unit-height 1SH-labeling problem of size  $n$  and an  $\varepsilon \in \mathbb{R}$  with  $0 < \varepsilon \leq 1$ , a labeling of  $I$  of weight at least  $(1-\varepsilon)$  times the weight of an optimal labeling of  $I$  can be computed in  $n^{t^{O(t)}}$  time, where  $t = 2/\varepsilon$ . The weighted unit-height 1SH-labeling problem therefore admits a PTAS.*

*Proof.* Let  $W^*$  be the weight of an optimal labeling of  $I$ . Use the algorithm of Lemma 3.3 with  $S = \emptyset$  to compute a set  $M \subseteq \mathbb{R}$  with  $|M| \leq 2n^{g+1}$ , where  $g = t^{O(t)}$ , such that the instance  $I' = (I, M)$  of the weighted unit-height 1MH-labeling problem has a labeling of weight at least  $(1-1/t)W^*$ . Applying the PTAS of Lemma 3.4 to  $I'$ , we obtain a labeling of  $I'$ , and therefore of  $I$ , of weight at least  $(1-1/t)^2W^* \geq (1-2/t)W^* = (1-\varepsilon)W^*$  in time  $(n^{g+2})^{O(t)} = n^{t^{O(t)}}$ , which dominates the time needed by the first step. ■

This result can be extended without much effort to the slightly more general labeling model 2SH, where a label must touch the point labeled with either its top or bottom edge.

**Corollary 3.6.** *There is a PTAS for weighted unit-height 2SH-labeling.*

*Proof.* 2SH-labeling can be reduced to 1SH-labeling—imagine adding to each original input point a copy at a distance of 1 below it. Then we use the reduction from 1SH-labeling to 1MH-labeling described in Lemma 3.3. In the resulting instance of 1MH-labeling, we discard the copies of points and view each label of a copy of a point as labeling the original point. Now we can apply the PTAS of Lemma 3.4 to the resulting instance of 4M-labeling. ■

A further generalization allows us to deal also with the most general slider model, 4S, in which a label may have the point that it labels anywhere on its boundary.

**Corollary 3.7.** *There is a PTAS for weighted unit-height 4S-labeling.*

*Proof sketch.* Let an instance  $I = (P, l, w)$  of the 4S-labeling problem (which is the same as an instance of the 1SH-labeling problem) be given. Each point  $p \in P$  can be labeled with a horizontally sliding label that touches  $p$  with its bottom edge (or top edge), or by a vertically sliding label that touches  $p$  with its left edge (or right edge). This means that there are four types of rectangles that can potentially label  $p$ , all of which are taken into account in the following. Applying Lemma 3.3 twice (once horizontally and once vertically), we compute an instance  $I_h$  of the 1MH-labeling problem for the positions of horizontally sliding labels, specifying vertical stopping lines at  $x$ -positions  $p_x - l(p)$ ,  $p_x$  and  $p_x + l(p)$  for all  $p = (p_x, p_y)$  in  $P$ , and another instance  $I_v$  for the positions of vertically sliding labels, specifying horizontal stopping lines at  $y$ -positions  $p_y - 1$ ,  $p_y$  and  $p_y + 1$  for all  $p = (p_x, p_y)$  in  $P$ . Consider an optimal labeling  $L$  of  $I$  and let  $Q$  be the set of points that it labels. Let  $Q_h$  and  $Q_v$  be the sets of points in  $Q$  that are labeled with a horizontally sliding label and with a vertically sliding label, respectively. By Lemma 3.3, there is a solution  $L'_h$  for  $I_h$  that labels points  $Q'_h \subseteq Q_h$ , and a solution  $L'_v$  for  $I_v$  that labels points  $Q'_v \subseteq Q_v$ , of weights at least  $(1 - \varepsilon)w(Q_h)$  and  $(1 - \varepsilon)w(Q_v)$ , respectively. Furthermore, the labels in  $Q'_h$  reach their positions in  $L'_h$  from their position in  $L$  by sliding horizontally without crossing a vertical stopping line. Thus, they do not interfere with the vertical movement that vertically sliding labels undergo in the transition from  $L$  to  $L'_v$ , and vice versa. Consequently, the union of  $L'_h$  and  $L'_v$  (defined in the obvious way) is a labeling of  $I$  of weight at least  $(1 - \varepsilon)$  times the optimum. Applying the PTAS of Lemma 3.4 to  $I_h \cup I_v$ , we obtain a solution of  $I$  of weight at least  $(1 - \varepsilon)w(Q'_h \cup Q'_v) \geq (1 - \varepsilon)^2w(Q)$ , which completes the proof. ■

## 4. Open Problems

Corollary 2.2 states that a family of graphs is trimmable if it is of bounded treewidth and bounded degree. We cannot exclude, however, that the bounded-degree condition is superfluous. In other words, with  $\mathbb{N} = \{1, 2, \dots\}$ , is there a function  $g : \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{N}$  such that for all  $k, t \in \mathbb{N}$ , every weighted undirected graph of treewidth  $k$  has a  $(t, g(k, t))$ -trimming? The answer is yes in the unweighted case, i.e., if all weights are the same. If the answer were generally yes, it would follow by the argument in the proof of Corollary 2.3 that the family of planar graphs is also trimmable. More generally, the question of which families of graphs are trimmable deserves further study.

## Acknowledgments

We thank Hans Bodlaender for pointing us to the concept of domino treewidth.

## References

- [AvKS98] Pankaj K. Agarwal, Marc van Kreveld, and Subhash Suri. Label placement by maximum independent set in rectangles. *Comput. Geom. Theory Appl.*, 11:209–218, 1998.
- [Bak94] Brenda S. Baker. Approximation algorithms for NP-complete problems on planar graphs. *J. ACM*, 41:153–180, 1994.
- [Bod98] Hans L. Bodlaender. A partial  $k$ -arboretum of graphs with bounded treewidth. *Theoret. Comput. Sci.*, 209(1–2):1–45, 1998.
- [Bod99] Hans L. Bodlaender. A note on domino treewidth. *Discrete Math. Theor. Comput. Sci.*, 3(4):141–150, 1999.

- [DO95] Guoli Ding and Bogdan Oporowski. Some results on tree decomposition of graphs. *J. Graph Theory*, 20:481–499, 1995.
- [EHJ<sup>+</sup>06] Thomas Erlebach, Torben Hagerup, Klaus Jansen, Moritz Minzlaff, and Alexander Wolff. A new approximation algorithm for labeling weighted points with sliding labels. In *Proc. 22nd European Workshop on Computational Geometry (EWCG'06)*, pages 137–140, Delphi, 2006.
- [PSS<sup>+</sup>03] Sheung-Hung Poon, Chan-Su Shin, Tycho Strijk, Takeaki Uno, and Alexander Wolff. Labeling points with weights. *Algorithmica*, 38(2):341–362, 2003.
- [vKSW99] Marc van Kreveld, Tycho Strijk, and Alexander Wolff. Point labeling with sliding labels. *Comput. Geom. Theory Appl.*, 13:21–47, 1999.
- [WS96] Alexander Wolff and Tycho Strijk. The Map-Labeling Bibliography. <http://i11www.ira.uka.de/map-labeling/bibliography>, 1996.